Nathanael Tesfaye

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EDUCATION

Vanderbilt University, School of Engineering - Cumulative GPA: 3.57

Nashville, TN

Bachelor of Science in Computer Science and Mathematics

Expected: May 2026

Relevant Coursework: Data Structures and Algorithms, Programming Languages, Operating Systems, Linear Algebra

TECHNICAL SKILLS

- Languages: Java, Python, Swift, C++, C, JavaScript, Kotlin, Racket, Prolog, Ruby, SQL, Bash
- Frameworks/Libraries: React.js, Angular, Next.js, CoreML, PyTorch, NumPy, Linux, Confluence, JIRA, TKinter
- Certifications: Back-End Development and APIs w/ FreeCodeCamp, Software Engineering Simulation w/ JPMorgan

EXPERIENCE

Trane Technologies | C, Ruby, Python, JavaScript, Selenium

Tyler, TX

May 2024 – Aug. 2024

Software Engineering Intern

- Created an application that allows employees to automatically upgrade and downgrade multiple indoor/outdoor units to any version simultaneously cutting time spent on manual labor in half.
- Developed a Log Management System and Unit Test cases to ensure the application works as intended and is now being used by the current Systems Tests Engineers.
- Implemented automation scripts using **python** to enhance and test system efficiencies in the "Technician App", reducing manual input time by more than 50% and improving system response times by 25%.
- Researched and designed the integration of **the Next-Generation User Interface** framework by analyzing alternatives to help save the company over \$1,000,000/annually in revenue.

PROJECTS

Tik-Tak-AI? | Swift, CoreML, PyTorch, NumPy, AVFoundation, Core Data

Github | View Demo

- Developed a **Swift** based Tic-Tac-Toe Application allowing the user to play against a friend or the robot.
- Utilized pyTorch to generate over 19,000 data points used for the TicTacToeAI Model via CreateML Tabular Classifier.
- Implemented the MiniMax Algorithm to generate accurate datapoints and the RandomForest Algorithm for training.
- Currently working on storing data via Core Data to help gather more data points as players play the game.

Spotify Music Pets | Next.js, MongoDB, Bootstrap CSS

Github | View Project

- (In Progress)
- Developing a full-stack application where users receive pet assignments based on their most listened-to music on Spotify.
- Structured and managed user profiles, music preferences, and recommendation data using **MongoDB**.
- Designed and implemented RESTful APIs using Next.js to handle user data retrieval, authentication, and interactions.

LEADERSHIP

National Society of Black Engineers

Nashville, TN

Vice-President

Apr. 2024 - Present

- Played a pivotal role in developing and implementing the chapter's strategic plan, resulting in a 25% increase in membership and a 15% increase in active member participation over the past academic year.
- Coordinated with university administration and external partners to secure \$20,000 in sponsorships and grants, funding various chapter activities such as workshops, networking events, and community outreach programs.

Google Developer Student Group

Nashville, TN

Social Media Lead

Sept. 2022 – Apr. 2023

- Managed the Google Developer Student Group's Instagram account and GroupMe platform, delivering timely and engaging updates for all events, resulting in a 30% increase in member participation over eight months.
- Spearheaded event promotion efforts by designing over 15 visually compelling electronic posters.

Management Leadership for Tomorrow (MLT)

Washington, DC

Software Engineering Career Prep Fellow '26

Jan. 2024 – Present

• Accepted into a selective 18-month professional development program for high-achieving diverse talent in Technology.