# Sprint 1 Report - SafeHouse
## Team: SafeHouse Keepers
### 19 October 2021

1. **Actions to stop doing:**
   a. Development of the checklist and adding task operations → These are the most basic features of our app. Both the checklist feature and the ability to add tasks have been extensively tested, and there is no reason to continue working on these aspects.
   b. Basic UI design → Our goal for the first sprint was to have a temporary, basic UI in place so that we could at least have an idea of whether or not the task feature was working. The current UI is by no means attractive, but it functions properly and isn't visually distracting. It will allow us to have a visual representation of future features that we work on. We intend to add more flair and attractiveness in future sprints, but for now, the basic UI will suffice with our project.

2. **Actions to start doing:**
   a. Start utilizing kanban board on github repository → github provides a great scrum board for free in the project section of the project's repository. This allows for the management of the stories and tracks the progress of each task which is really handy. While our Kanban board exists, it seems as though the team isn't fully utilizing it, so we need to start placing emphasis on its importance.

3. **Actions to keep doing:**
   a. Assigning stories to at least a pair → this allows the team to get to know one another and strengthen team collaboration. It's also a good way to keep one another accountable and provide different perspectives.
   b. Hosting daily standup 3 times a week → being able to have a short 15 minute meeting for the team on Mondays, Wednesdays, and Fridays has ensured that the team is up to date on all things related to the project.
   c. Researching and applying visual improvements to our product → We would like the app to appear more attractive throughout the development process, but it's hard to envision this with incomplete features. We hope to improve the UI design throughout the sprints as new features are added in.

4. **Work completed/not completed:**
   a. Completed: User story 1
   b. Completed: User story 2

5. **Work completion rate:**
   a. In sprint 1, both user stories were completed. The total number of estimated ideal work hours was 15 hours a week, and 7-14 days per sprint. Once sprint 2 is completed, the average user stories/day and average ideal work hours/day figures

will be computed. As we continue in more sprints, we will also configure a sprint burnup chart containing data that tracks the progress of the team.

**Burnup Chart: Post-Sprint 1**