Nate Green

User Experience Designer · <u>nategreen.work</u>

Contact info
<u>+1 (330) 235-3306</u>
<u>heynategreen@gmail.com</u>

About me
I'm a UX designer, living in Northeast Ohio with my wife and kids. I'm very involved in my church, where I lead the worship team and have served as a deacon.

Focus
I specialize in **design systems**—design and code. My general approach is to dig deep into problems, figure out the constraints, and iterate toward elegant solutions that fit the ecosystem.

Tools
I learn new skills as needed for the task at hand. Recently:

- Figma
- VS Code, bash, Git, NPM
- Angular, Svelte, SCSS, postcss
- Markdown or OneNote for notes
- Visio and MS Office
- Outlook and MS Teams
- Honorable mentions: sketch.systems, Codepen

Work

Principal UX Designer at **Design House** — 2022–present

- Create and maintain a design system, including CI and lifecycle in Github
- Design features and themes for Ideal, a platform for circular ad microsites
- Architect and implement a theming system with advanced CSS and Angular module federation
- Solve tricky CSS problems and refactor UI components in Angular

UX Designer at **MRI Software** — 2015–2022

- Design platform-level tools for reuse by other product teams, including a design system in Azure Artifacts (NPM) and team libraries in Figma
- Design enterprise web apps, collaborating with product and dev teams
- Consult with development teams on HTML and CSS best practices and troubleshoot tricky styling issues

Web Marketing Specialist at **Kinetico** — 2013–2015

- Create blog content, social media posts, email campaigns, etc.
- Consult with Kinetico's dealers about their web and social marketing
- Design printed product manuals and multimedia for corporate events

Education

M.S. in UX from **Kent State University** — 2016

B.A. in Visual Comm. Design from **Kent State University** — 2012