Nate Green
User Experience Designer

Contact info
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About me
I'm a UX designer, living and working outside Cleveland with my wife and kids. I'm very involved in my church, where I lead the worship team and have served as a deacon.

My work
I like to **design with systems**. I look at a problem from several angles, assessing constraints what's material, and try to create a solution that works well within the ecosystem.

Tools
I learn new skills as needed for the task at hand. Recently, this is what I've been using most:

- Figma
- VS Code, bash, Git
- Angular, SCSS, Node.js tools
- Markdown or OneNote for notes
- Visio and MS Office
- Illustrator, Photoshop sometimes
- Outlook and MS Teams

Work

UX Designer at **MRI Software**   2015–present

- Plan and develop MRI's growing design system
- Create designs for enterprise products and features, collaborating with product managers and developers
- Work closely with framework team to create platform tools, like a web-page-building application and a cross-platform reporting portal
- Consult with development teams on HTML and CSS best practices and troubleshoot tricky styling issues

Web Support Specialist at **Kinetico**   2013–2015

- Create blog content, social media posts, email campaigns, etc.
- Consult with Kinetico's dealers about their web and social marketing
- Create print collateral for the product team and occasional multimedia projects for corporate events

Education
M.S. in UX from **Kent State University**   2016

B.A. in Visual Comm. Design from **Kent State University**   2012