

# Friend or Foe? Population Protocols can perform Community Detection

Emanuele Natale<sup>◇</sup>

joint work with

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Prasad Raghavendra<sup>\*</sup> and Luca Trevisan<sup>\*</sup>

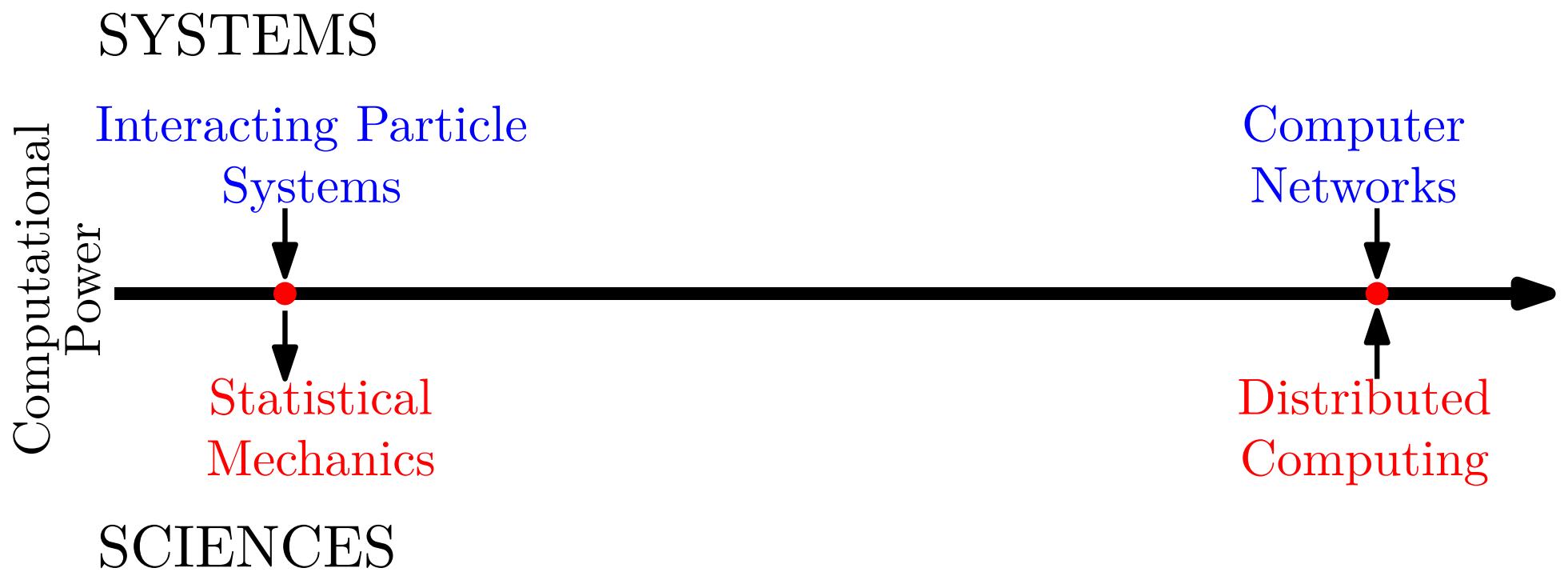


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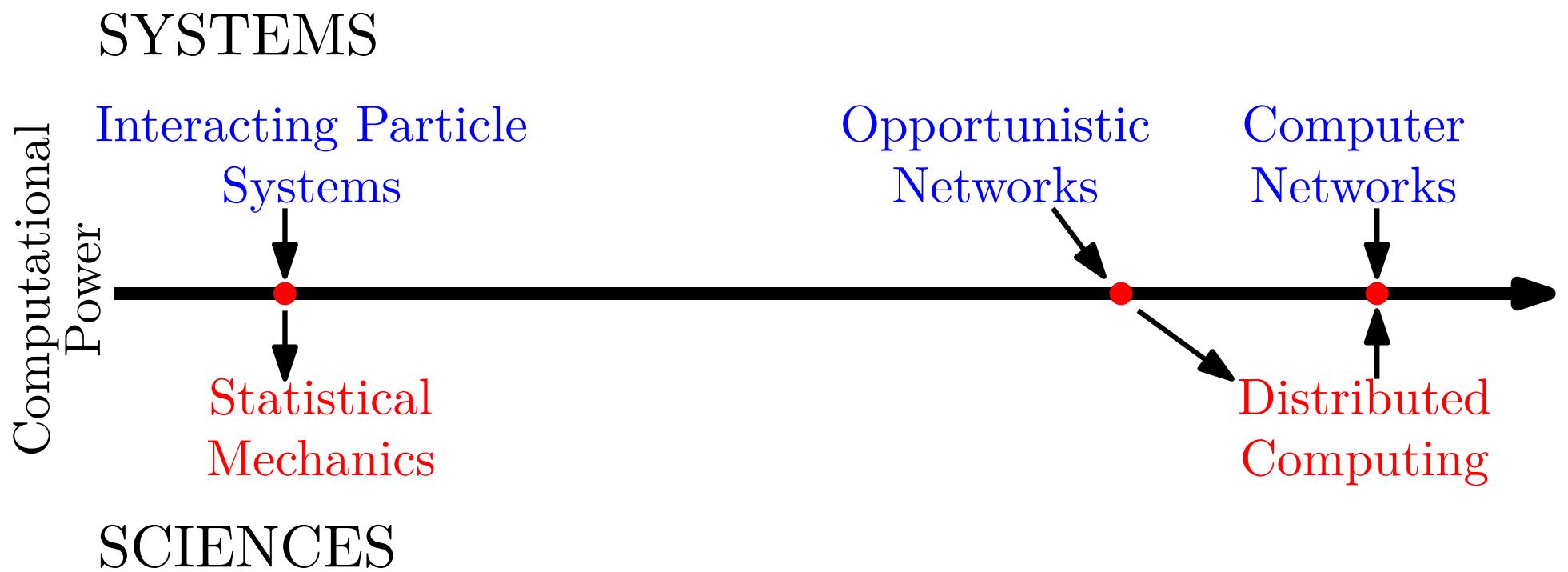


IRIF Algorithms and Complexity seminar  
21 March 2017, Paris

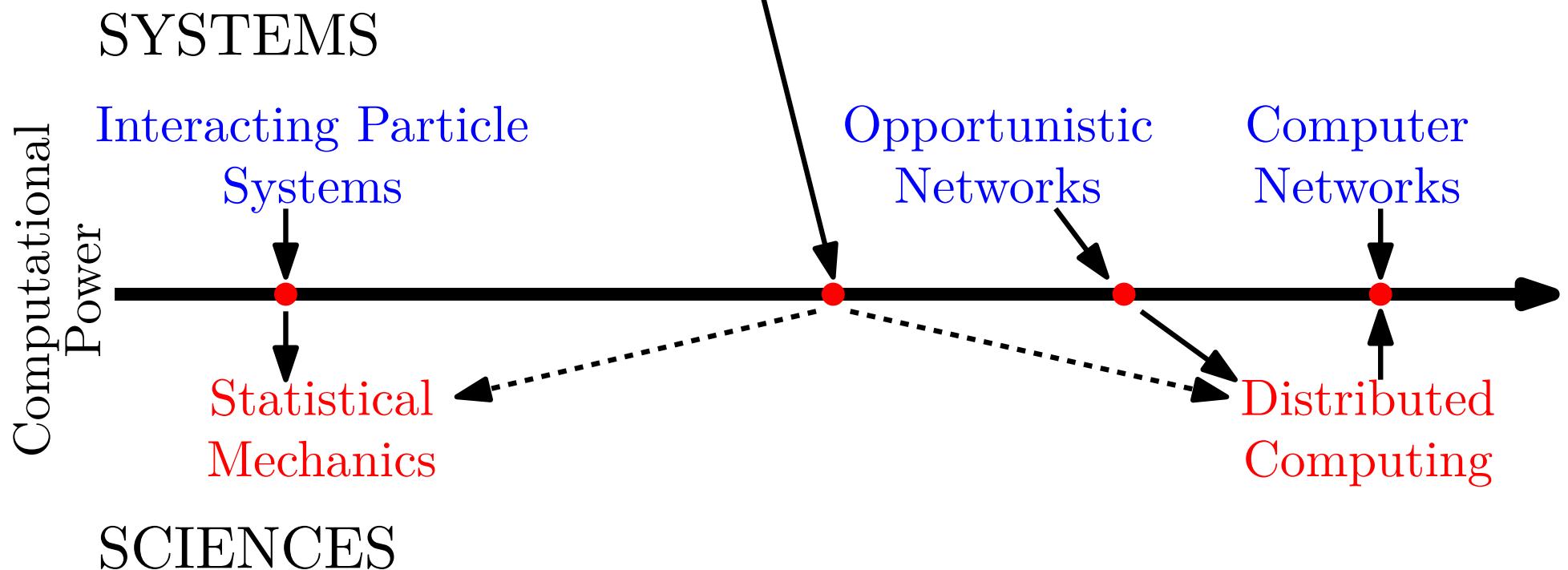
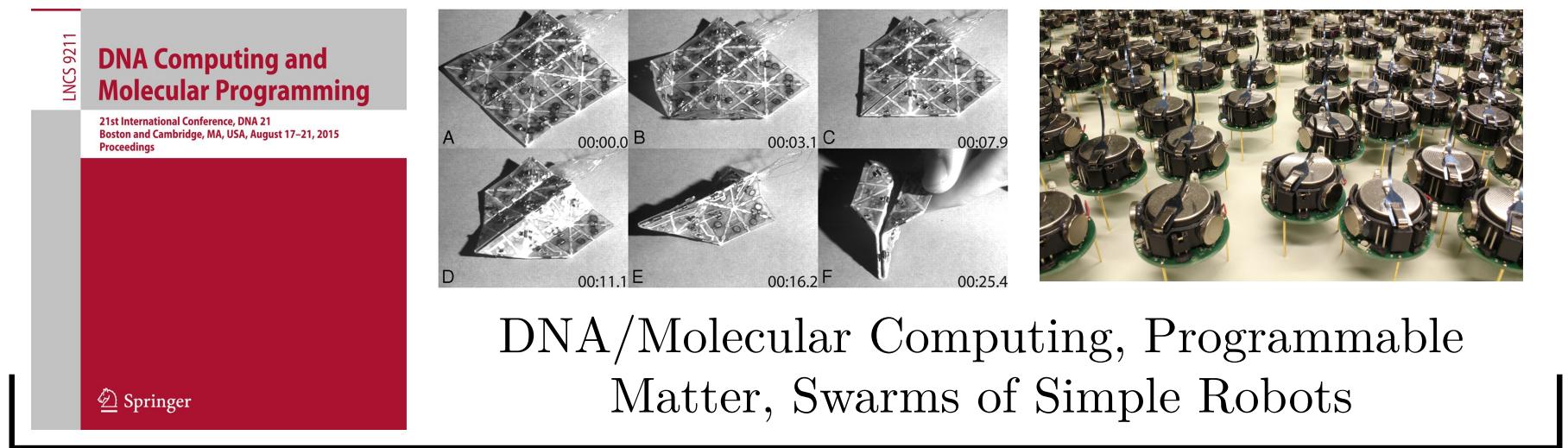
# Communication in *Simple* Systems



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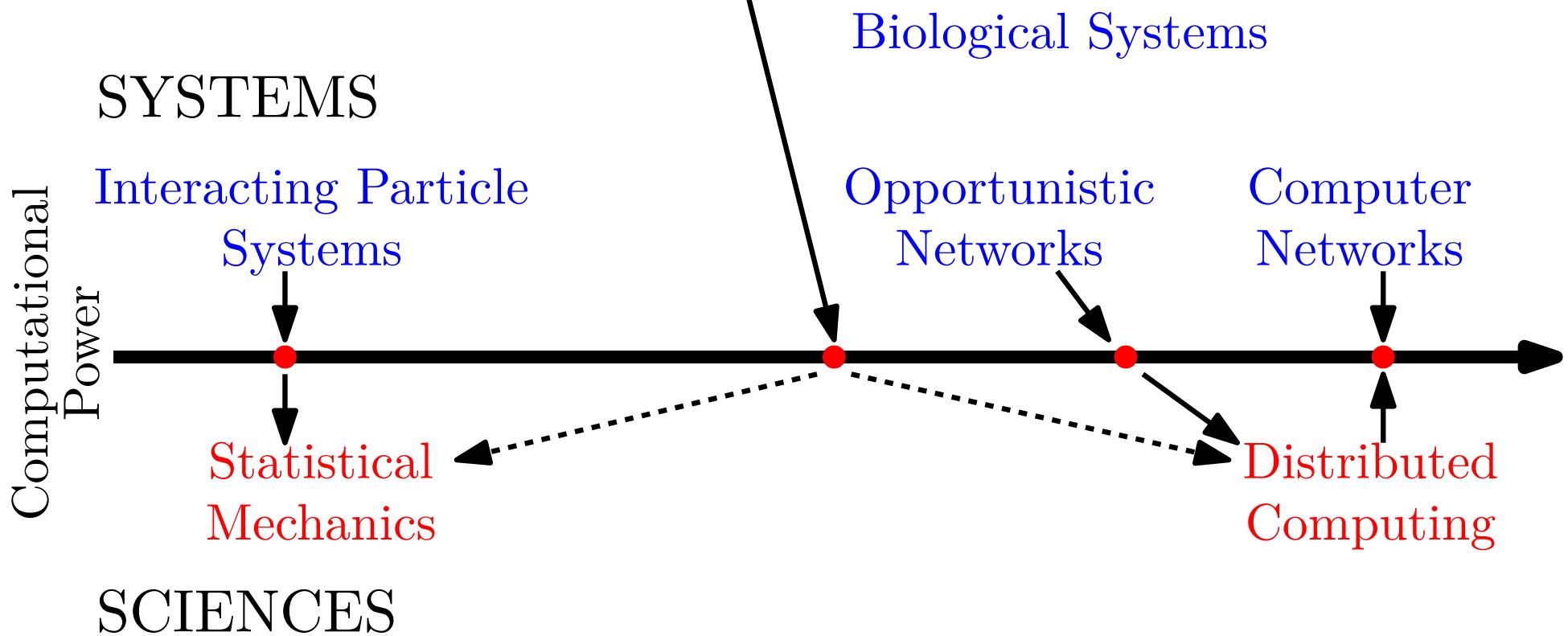


Schools of fish  
[Sumpter et al. '08]

Insects colonies  
[Franks et al. '02]



Flocks of birds  
[Ben-Shahar et al. '10]



# Dynamics

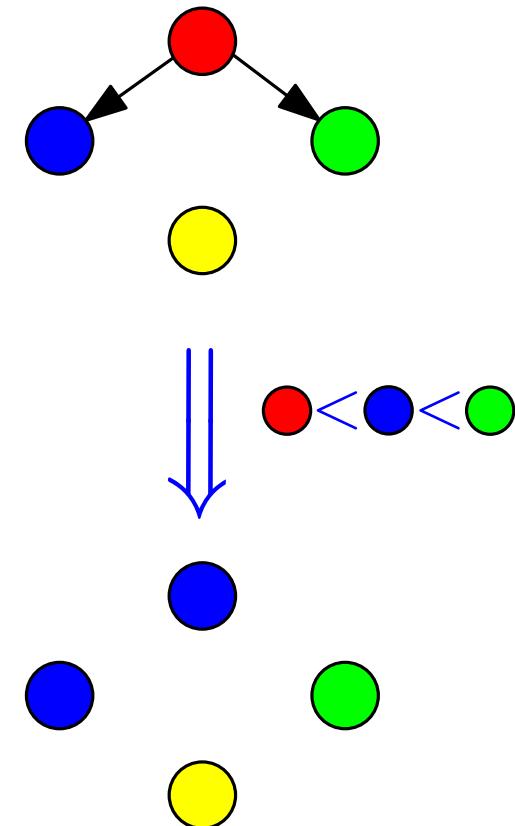
(informal) *Very simple* distributed algorithms: For every graph, agent and round, states are updated according to fixed rule of current state and symmetric function of states of neighbors.

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## Examples of Dynamics

- 3-Median dynamics

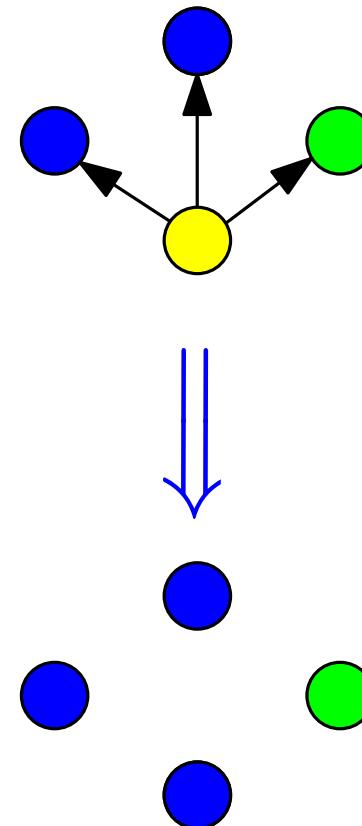


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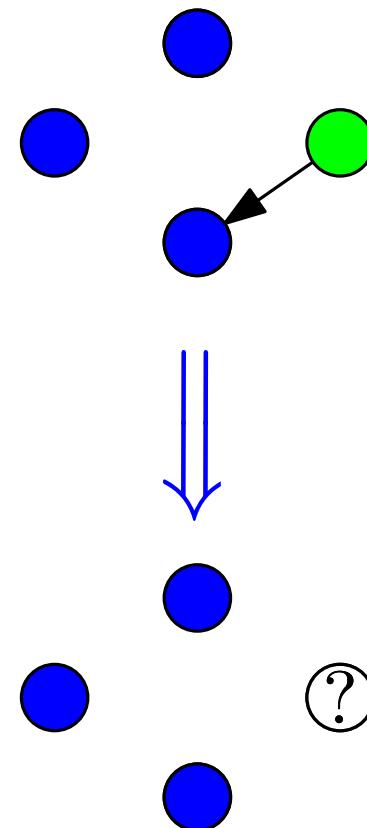


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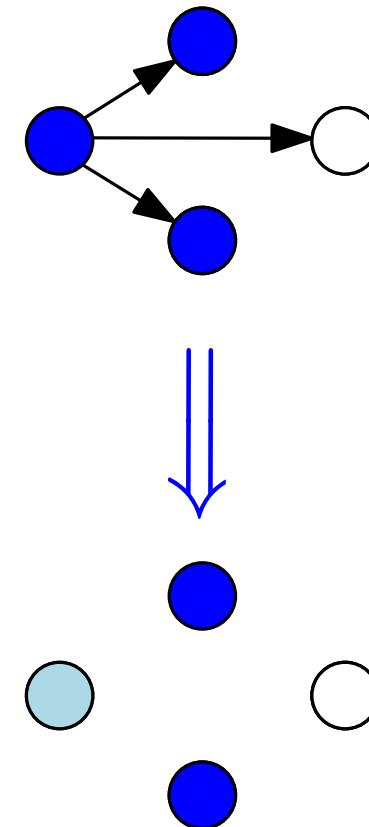


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## Examples of Dynamics

- 3-Median dynamics
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- Undecided-state dynamics
- Averaging dynamics



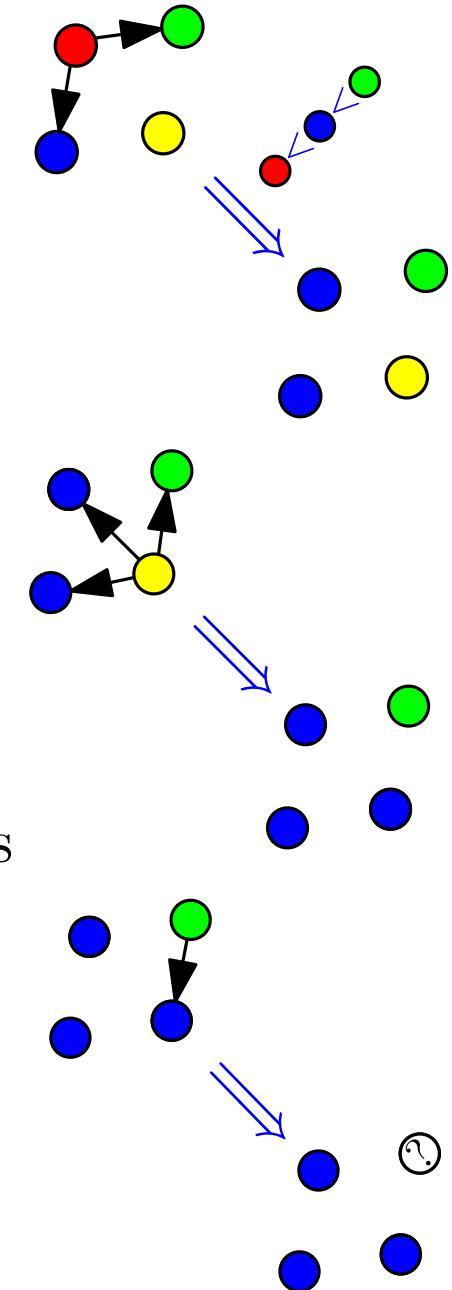
# The Power of Dynamics: Plurality Consensus

## Computing the Median

- 3-Median dynamics [Doerr et al. '11]. Converge to  $\mathcal{O}(\sqrt{n \log n})$  approximation of median of system in  $\mathcal{O}(\log n)$  rounds w.h.p., even if  $\mathcal{O}(\sqrt{n})$  states are arbitrarily changed at each round ( $\mathcal{O}(\sqrt{n})$ -bounded adversary).

## Computing the Majority

- 3-Majority dynamics [SPAA '14, SODA '16]. If plurality has **bias**  $\mathcal{O}(\sqrt{kn \log n})$ , converges to it in  $\mathcal{O}(k \log n)$  rounds w.h.p., even against  $o(\sqrt{n/k})$ -bounded adversary. Without bias, converges in  $\text{poly}(k)$ .  $h$ -majority converges in  $\Omega(k/h^2)$ .
- Undecided-State dynamics [SODA '15]. If majority/second-majority ( $c_{maj}/c_{2^{nd}maj}$ ) is at least  $1 + \epsilon$ , system converges to plurality within  $\tilde{\Theta}(\sum_{i=1}^k \left(c_i^{(0)}/c_{maj}^{(0)}\right)^2)$  rounds w.h.p.



# The Median, the Mode and... the Mean

Dynamics can solve Consensus, Median, Majority, in robust and fault tolerant ways, but this is trivial in centralized setting.

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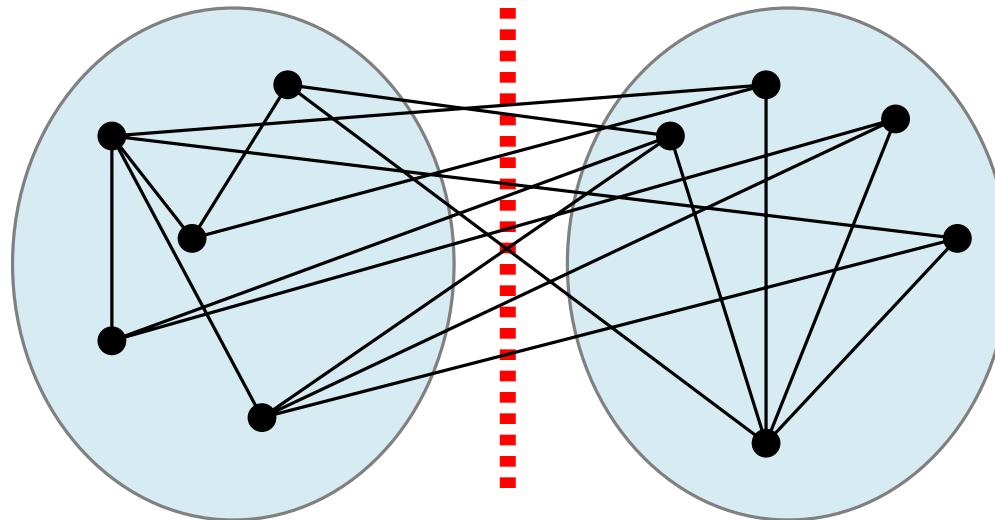
**Can dynamics solve a problem non-trivial in centralized setting?**

# Community Detection as Minimum Bisection

## Minimum Bisection Problem.

*Input:* a graph  $G$  with  $2n$  nodes.

*Output:*  $S = \arg \min_{\substack{S \subset V \\ |S|=n}} E(S, V - S)$ .

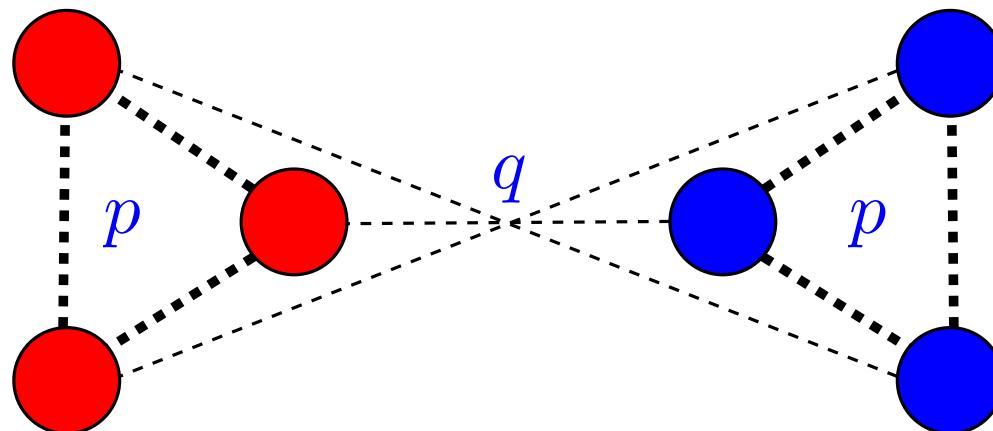


[Garey, Johnson, Stockmeyer '76]:

**Min-Bisection** is *NP-Complete*.

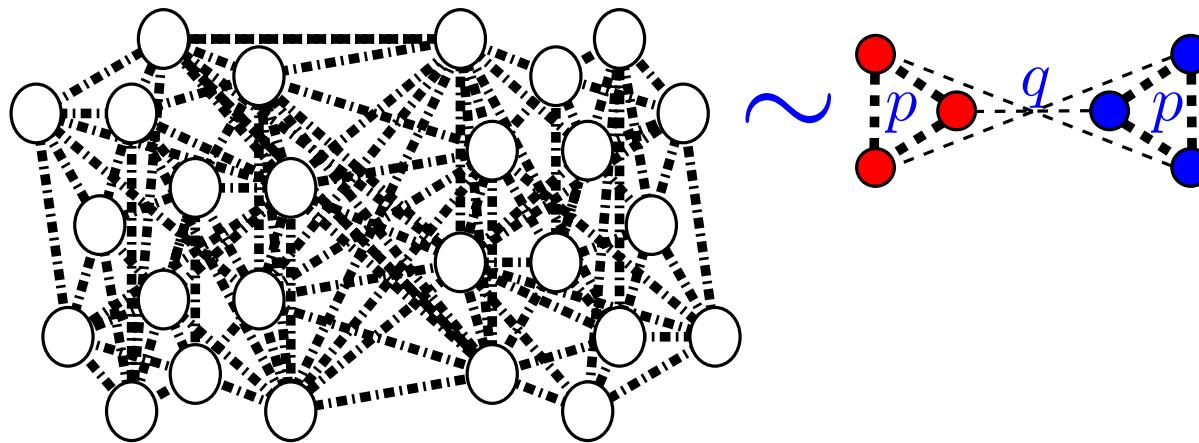
# The Stochastic Block Model

**Stochastic Block Model (SBM).** Two “communities” of equal size  $V_1$  and  $V_2$ , each edge inside a community included with probability  $p = \frac{a}{n}$ , each edge across communities included with probability  $q = \frac{b}{n} < p$ .



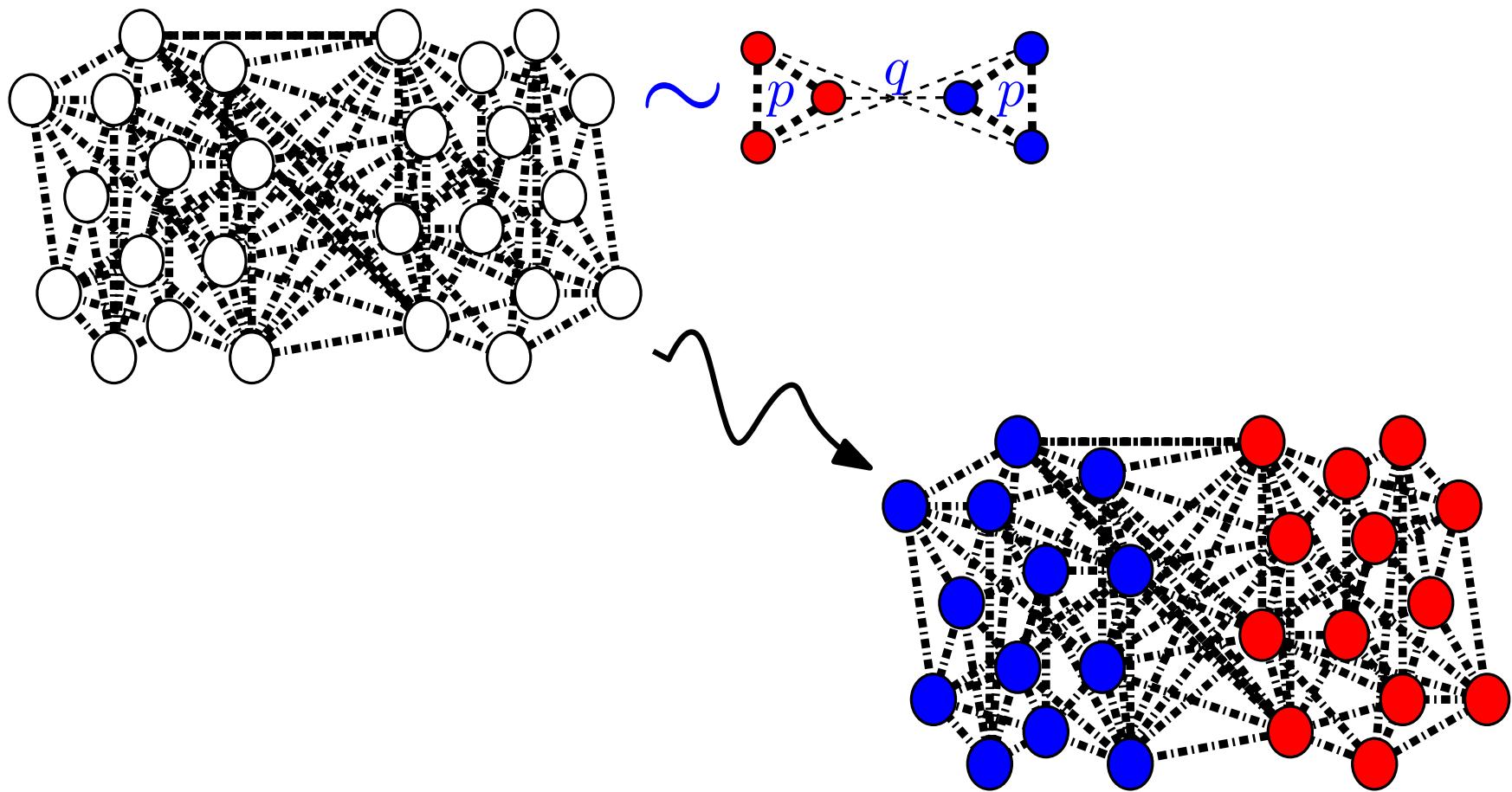
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**Reconstruction problem.** Given graph generated by SBM, find original partition.



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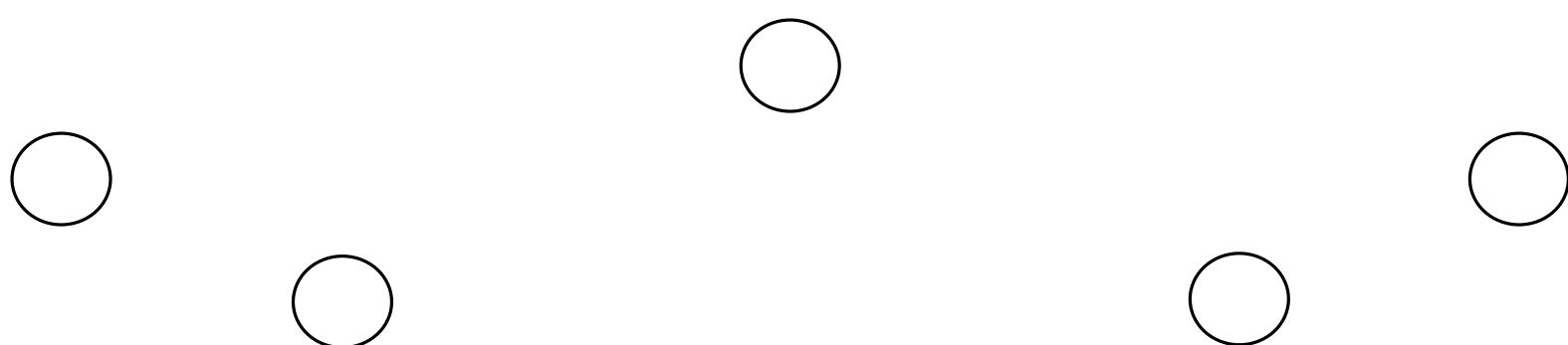
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# The Averaging Dynamics in the *LOCAL* Model

All nodes at the same time:

- At  $t = 0$ , randomly pick value  $x^{(t)} \in \{+1, -1\}$ .
- Then, at each round
  1. Set value  $x^{(t)}$  to average of neighbors,
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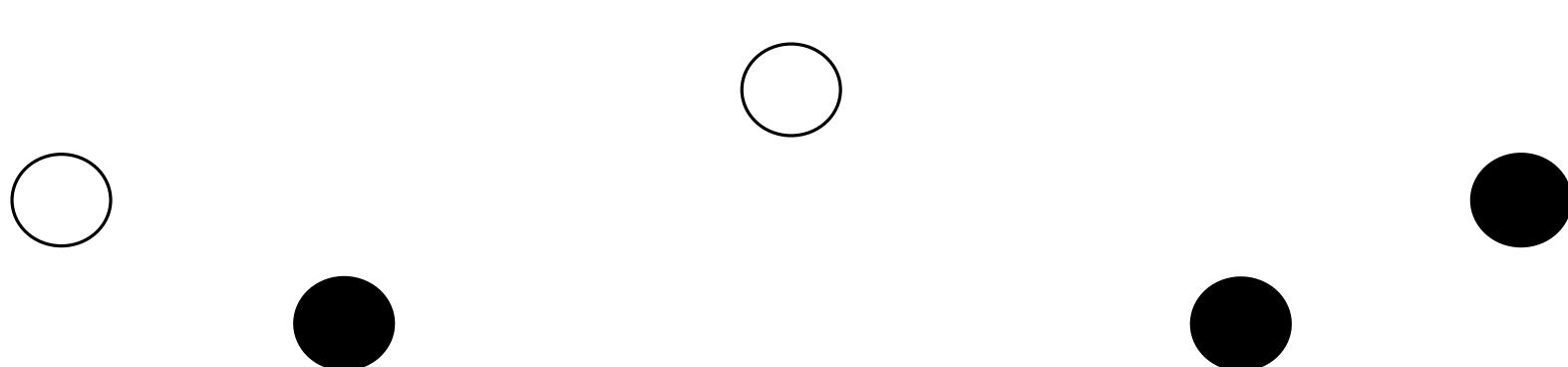
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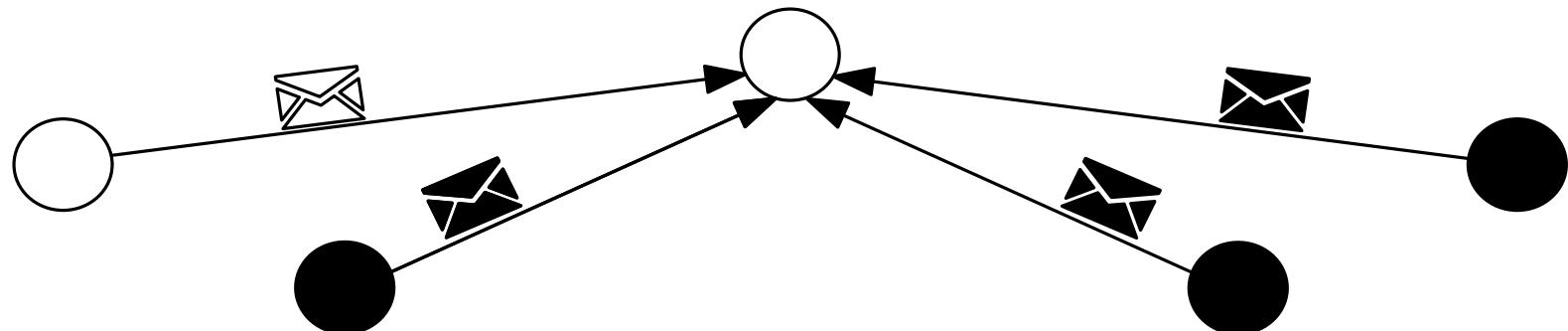
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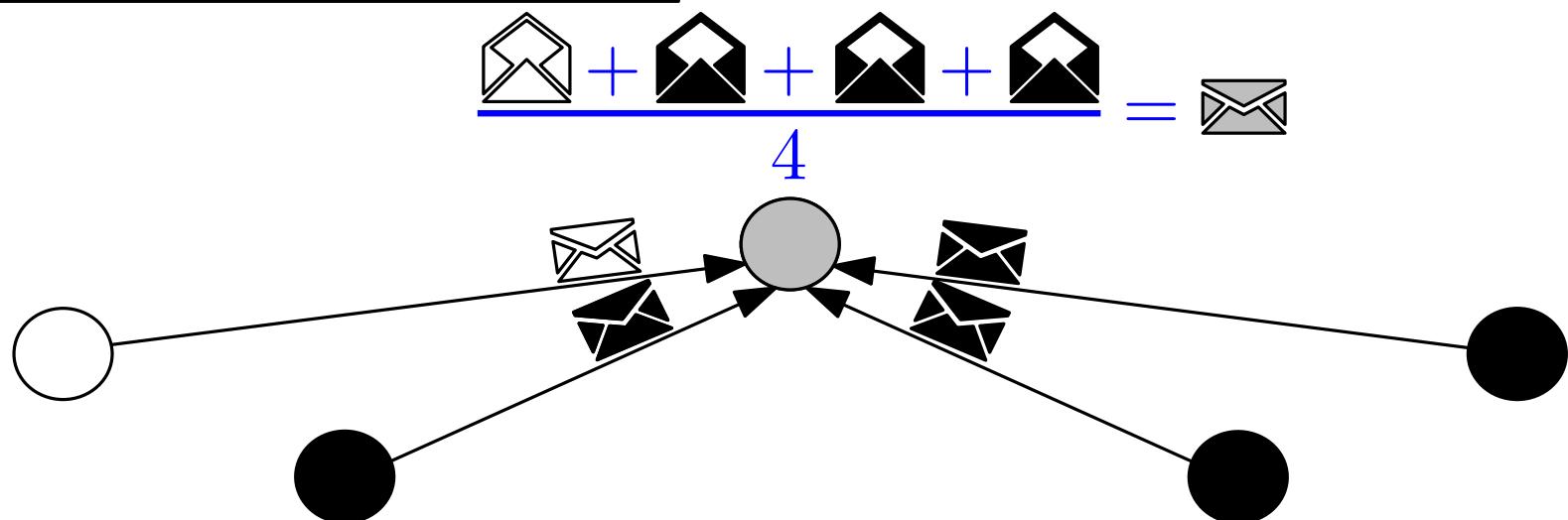


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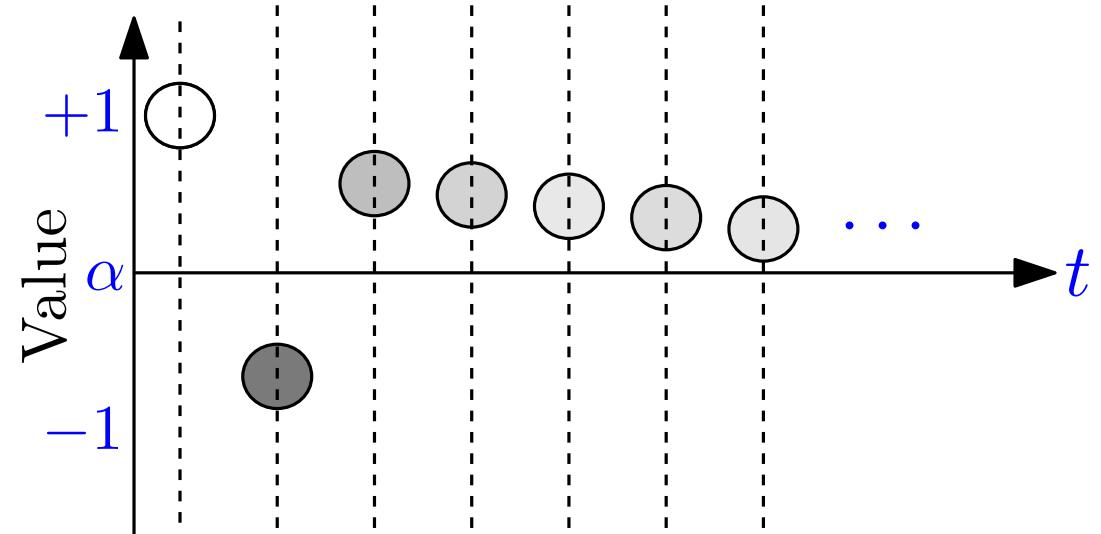
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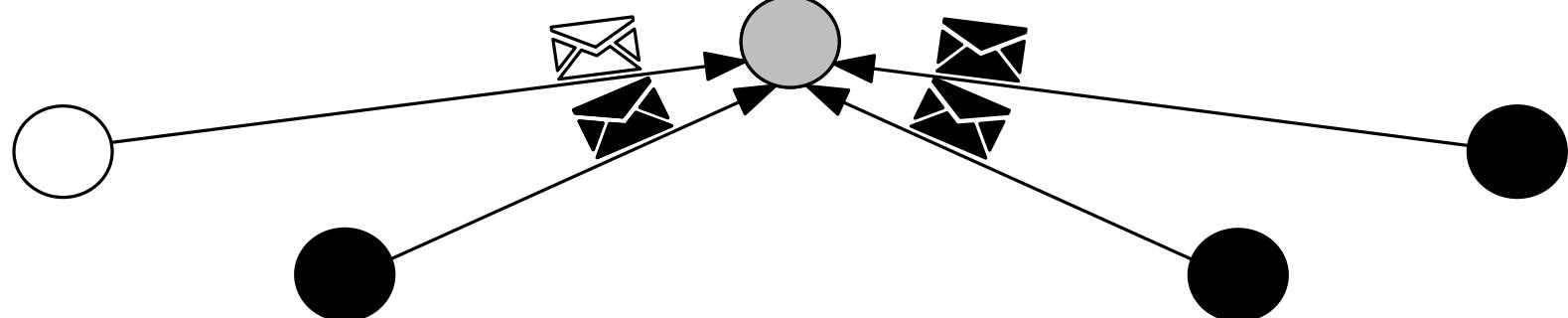
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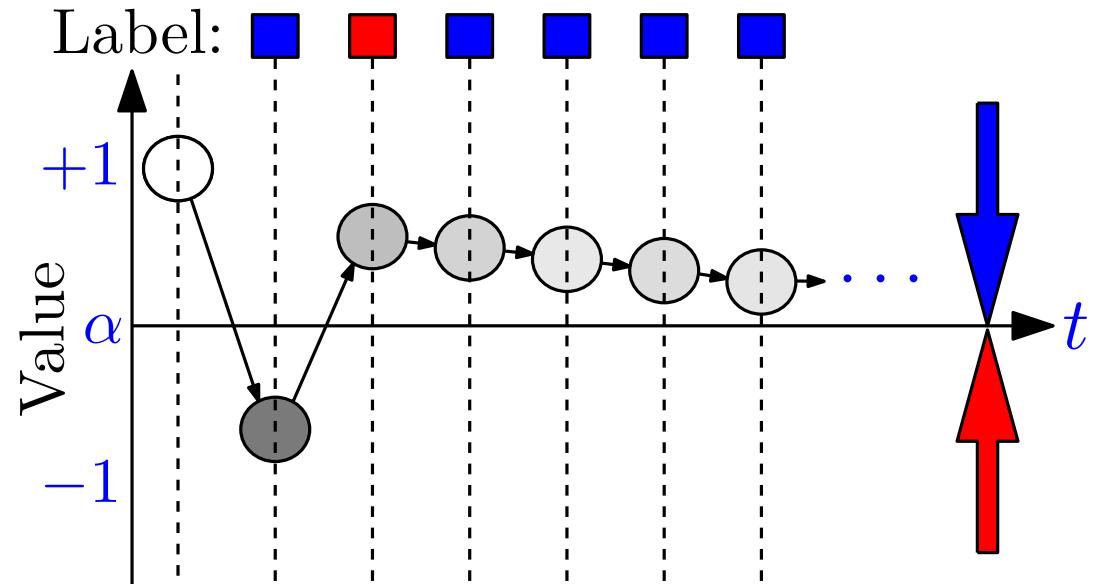
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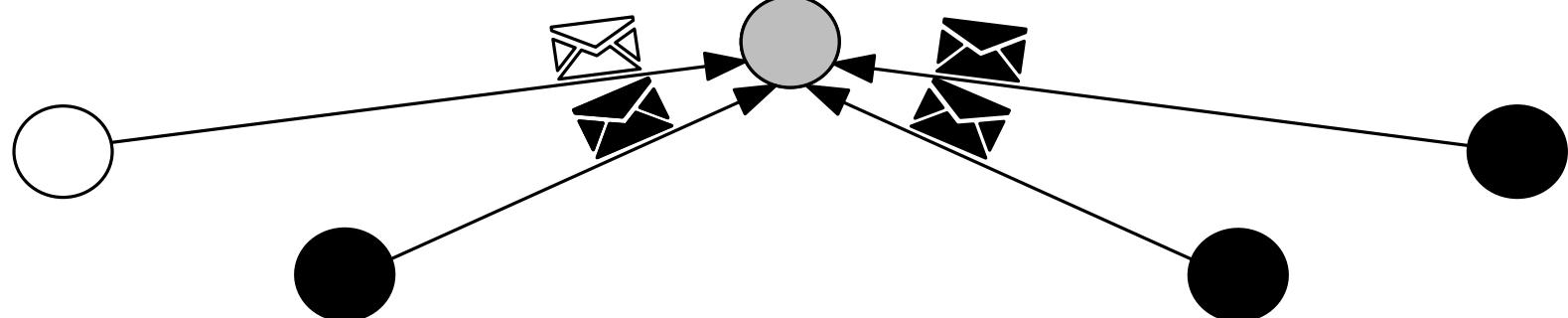
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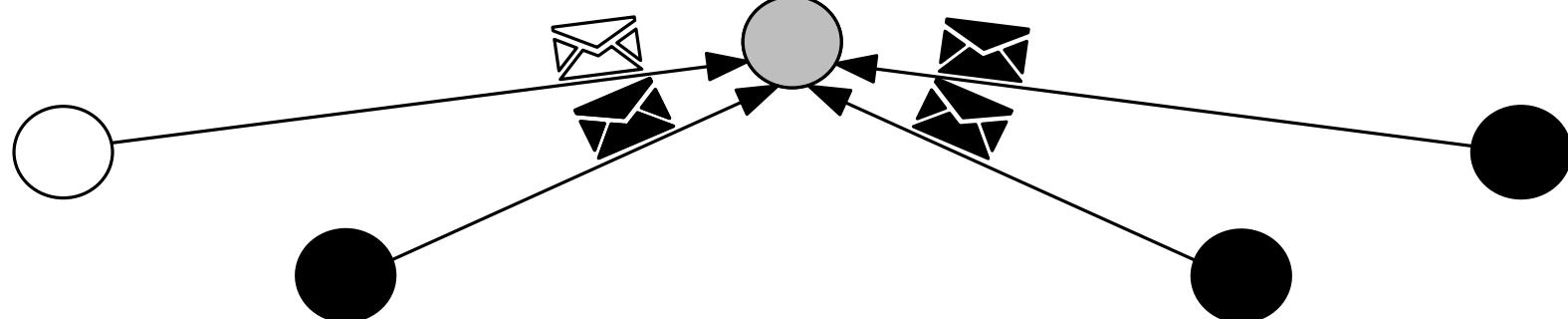
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Well studied process [Shah '09]:

- Converges to (weighted) global average of initial values,
- Convergence time = mixing time of  $G$ ,
- Important applications in fault-tolerant self-stabilizing consensus.

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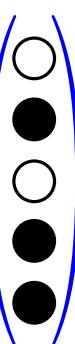
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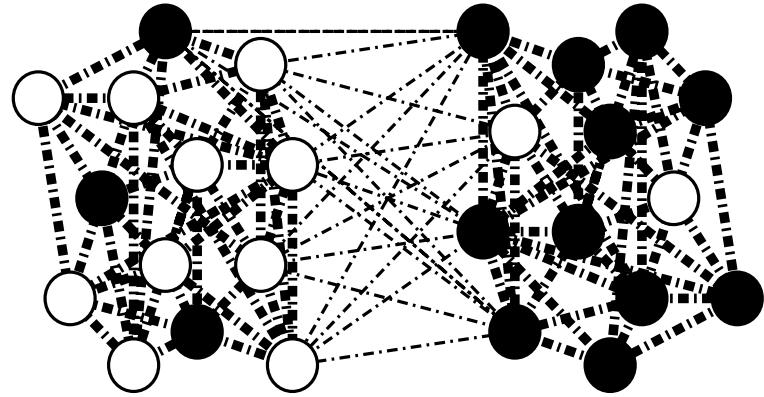
Averaging  
is a **linear**  $\mathbf{x}^{(t)} =$  dynamics



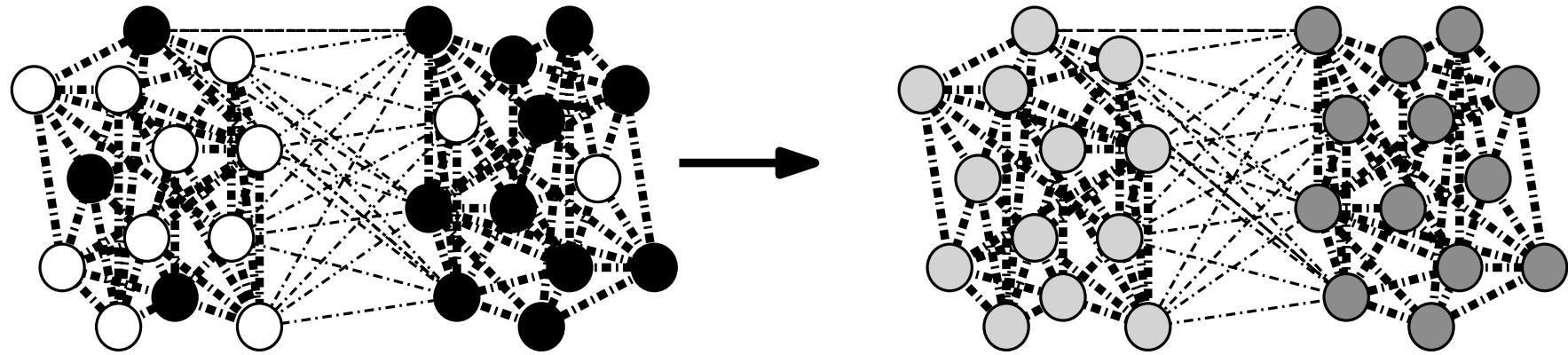
$$\mathbf{x}^{(t)} = P \cdot \mathbf{x}^{(t-1)} = P^t \cdot \mathbf{x}^{(0)}$$

$P$  transition matrix  
of random walk

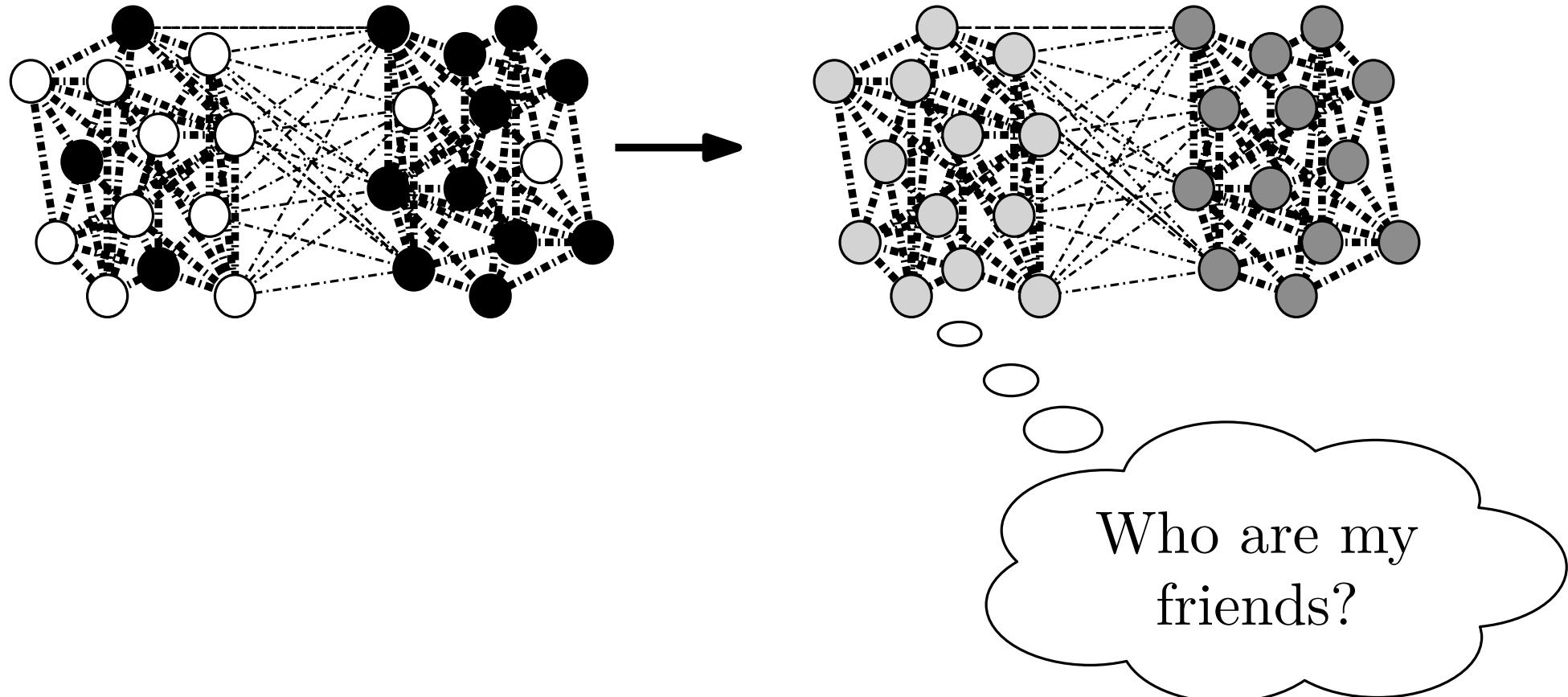
# Community Detection via Averaging Dynamics



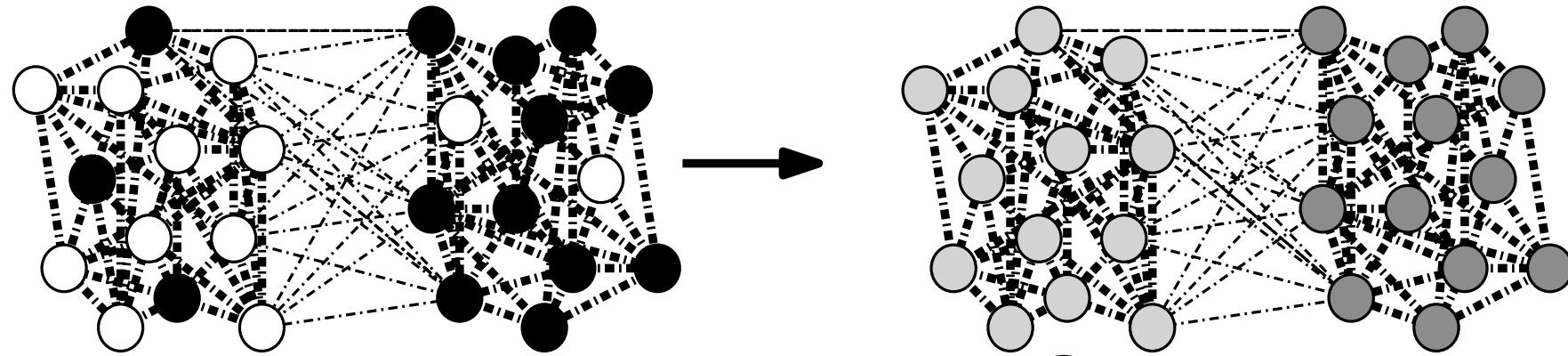
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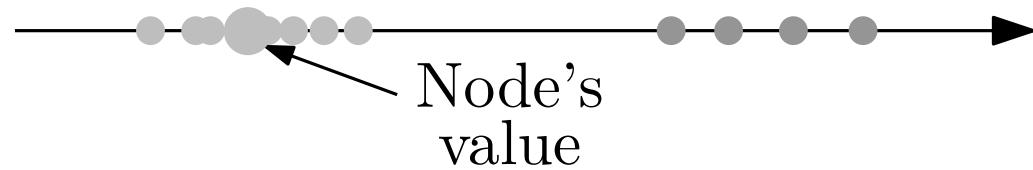
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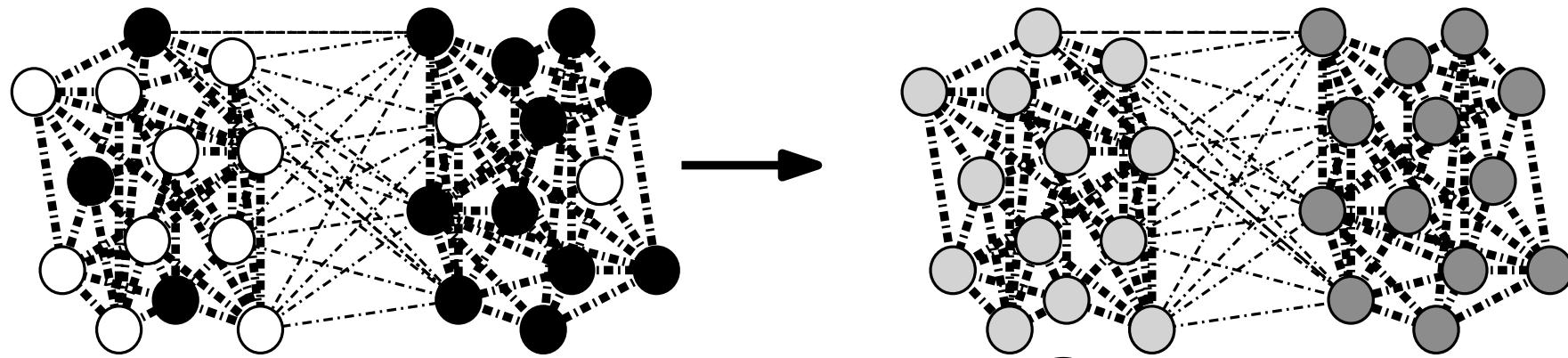
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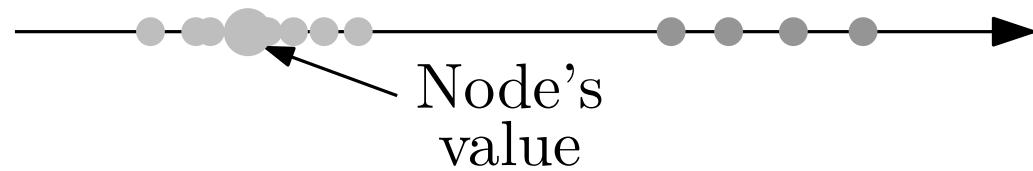
Local view of a node:



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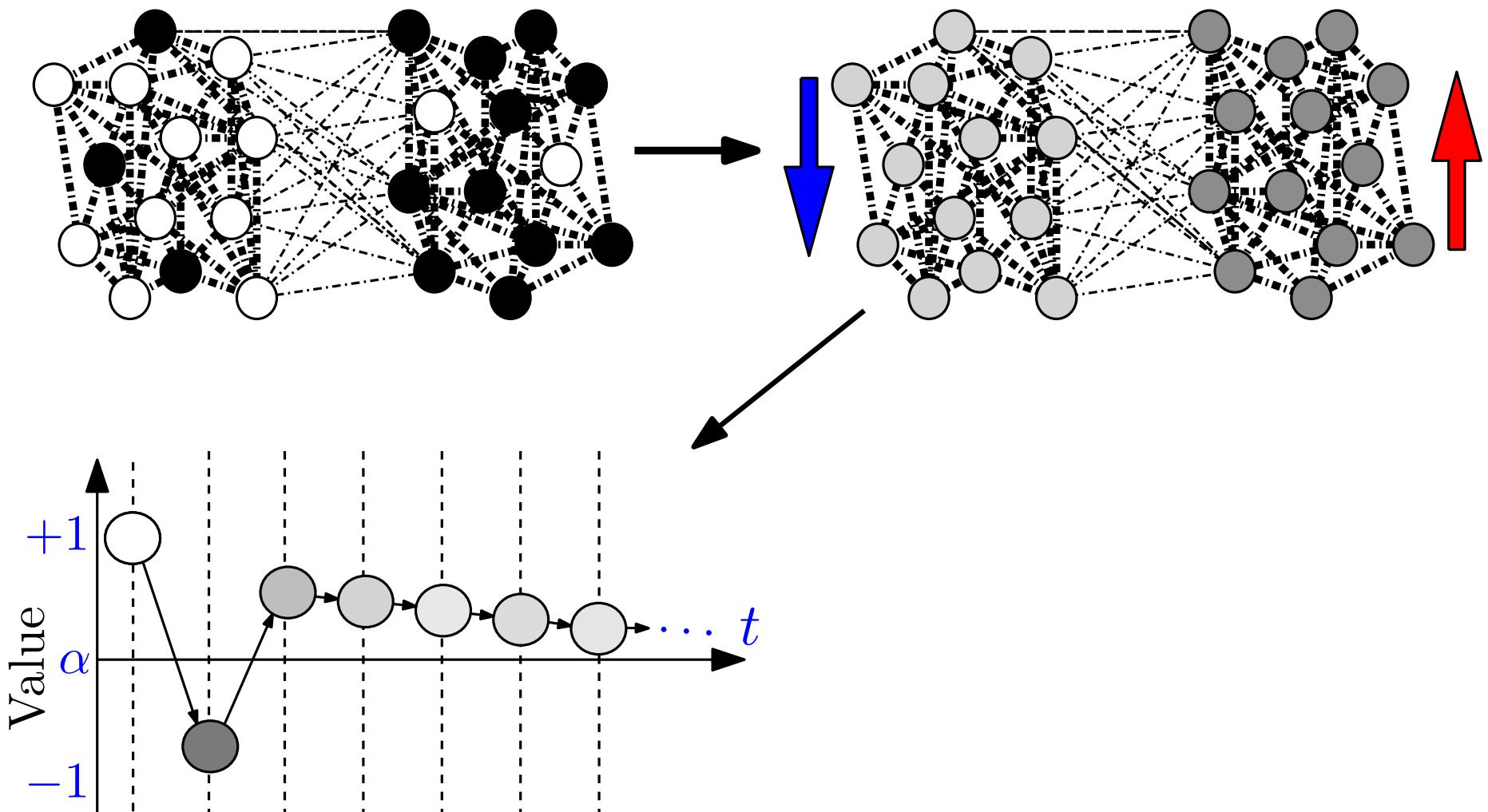
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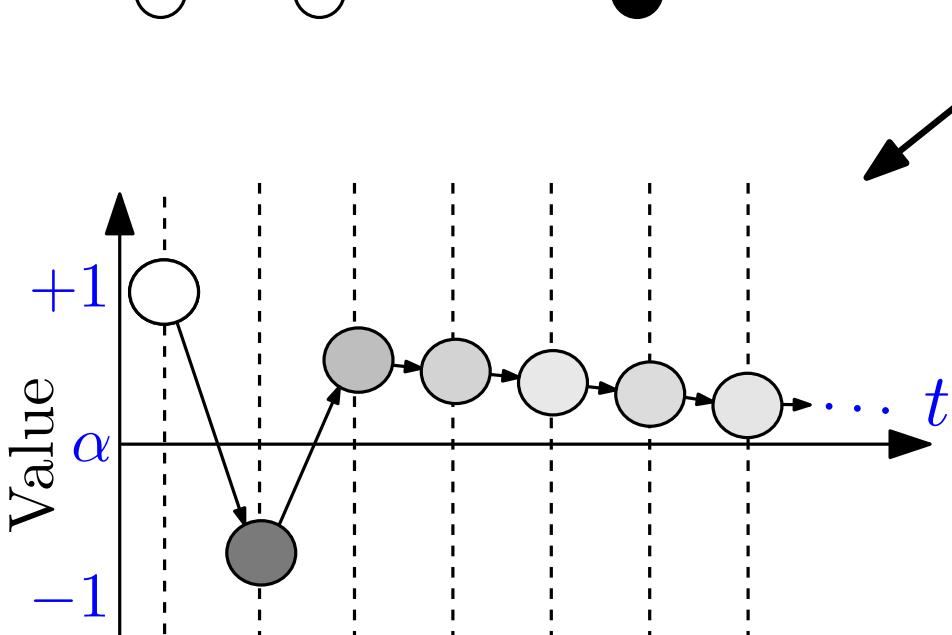
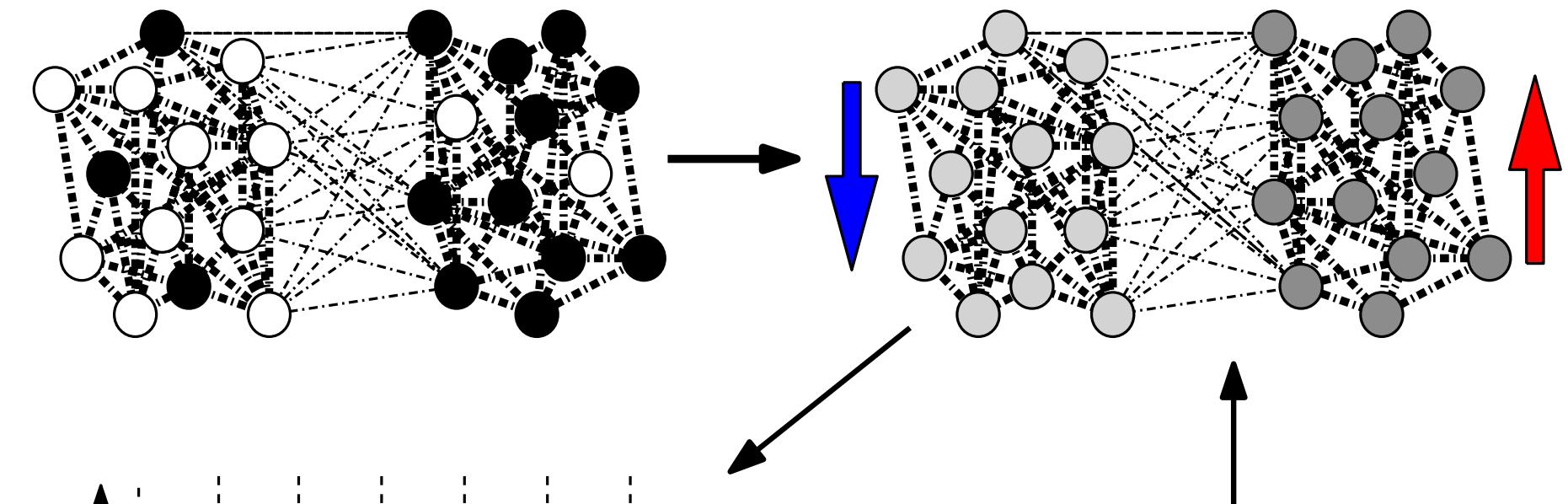
Irregular case:

- *outliers*?
- *no neighbors* in the other community?

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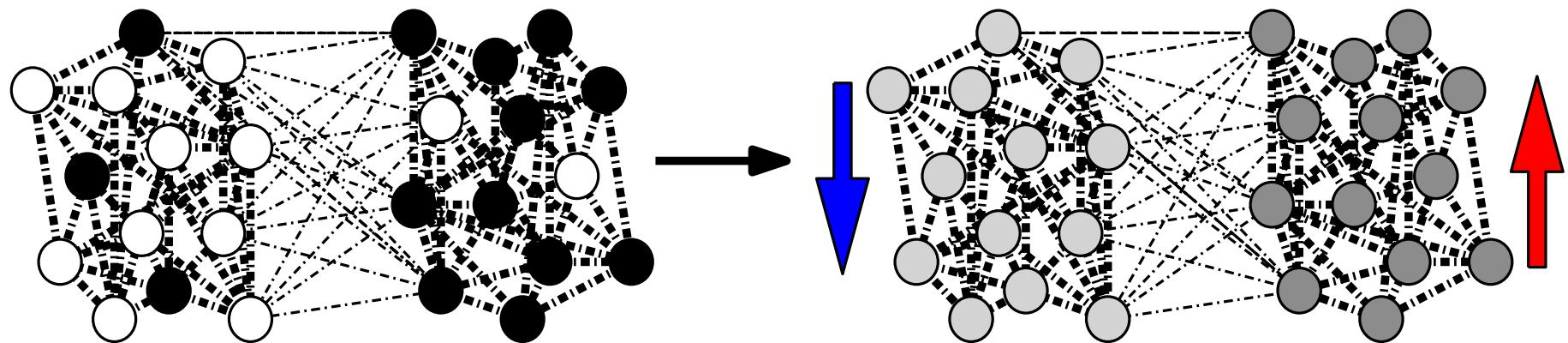
$v_1, \dots, v_n$  eigenvectors of  
random walk matrix  $P$ :

$$v_1 = \mathbf{1} = (1, \dots, 1)$$

$$v_2 \approx \chi = (1, \dots, 1, -1, \dots, -1)$$

“nice”  
graph

# Community Detection via Averaging Dynamics



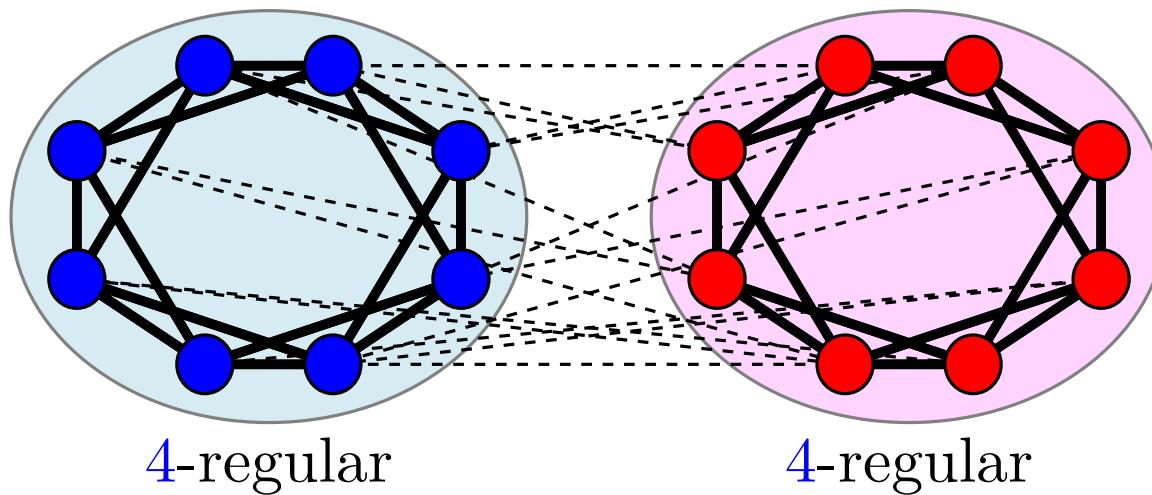
[SODA '17] (Informal).  $G = (V_1 \dot{\cup} V_2, E)$  s.t.

- i)  $\chi = \mathbf{1}_{V_1} - \mathbf{1}_{V_2}$  close to right-eigenvector of eigenvalue  $\lambda_2$  of transition matrix of  $G$ , and
  - ii) gap between  $\lambda_2$  and  $\lambda = \max\{\lambda_3, |\lambda_n|\}$  sufficiently large,
- then **Averaging** (approximately) identifies  $(V_1, V_2)$ .

# Toy Case: Regular Stochastic Block Model

**Regular SBM (RSBM) [Brito et al. SODA'16].** A graph  $G = (V_1 \dot{\cup} V_2, E)$  s.t.

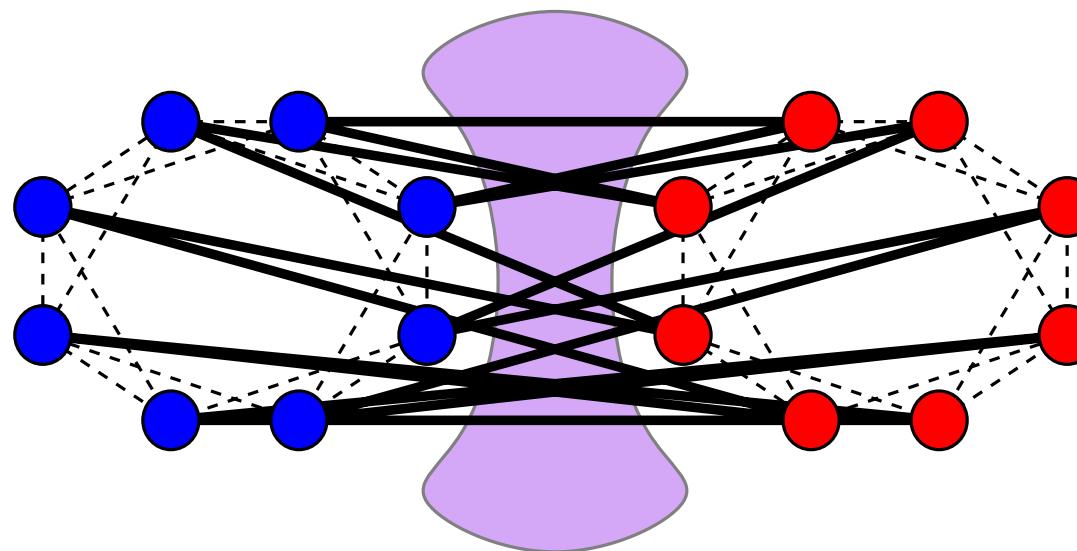
- $|V_1| = |V_2|$ ,
- $G|_{V_1}, G|_{V_2} \sim$  random  $a$ -regular graphs
- $G|_{E(V_1, V_2)} \sim$  random  $b$ -regular bipartite graph.



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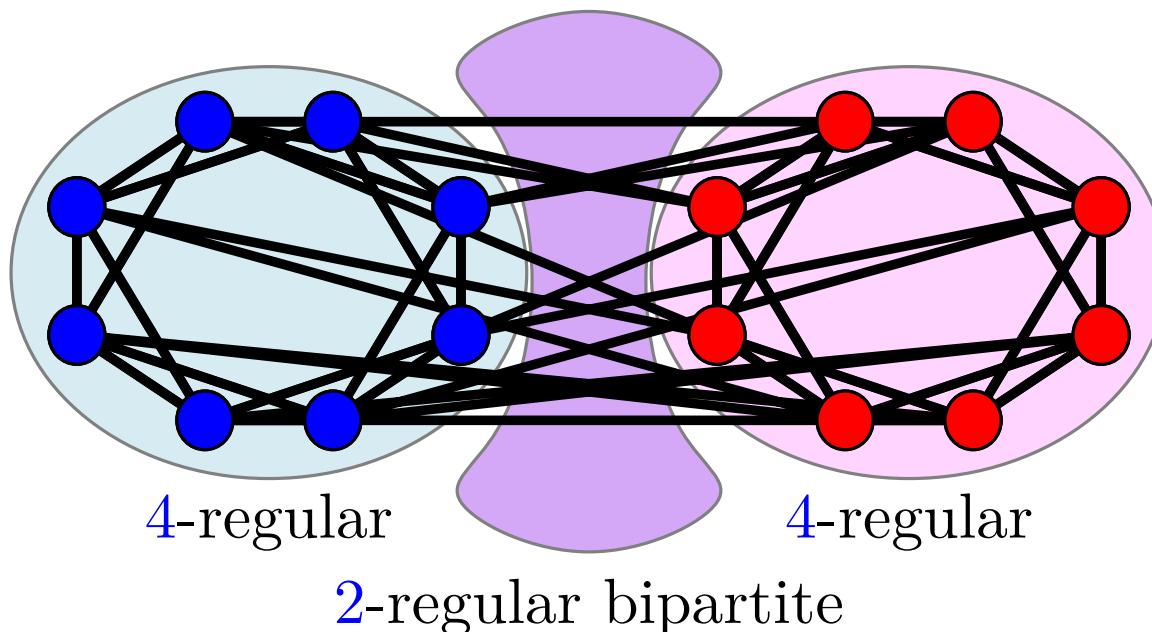


2-regular bipartite

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# Analysis on Regular SBM

$P$   symmetric  $\implies$  orthonormal eigenvectors  $\mathbf{v}_1, \dots, \mathbf{v}_n$  and real eigenvalues  $\lambda_1, \dots, \lambda_n$ .

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Regular SBM  $\implies P \frac{1}{\sqrt{n}} \chi = \left(\frac{a-b}{a+b}\right) \cdot \frac{1}{\sqrt{n}} \chi$

$$\frac{1}{a+b} \begin{pmatrix} \cdots & \cdots & \cdots \\ \cdots a \text{ “1”s} \cdots & \cdots b \text{ “1”s} \cdots \\ \cdots & \cdots & \cdots \\ \cdots b \text{ “1”s} \cdots & \cdots a \text{ “1”s} \cdots \\ \cdots & \cdots & \cdots \end{pmatrix} \cdot \begin{pmatrix} 1 \\ \vdots \\ 1 \\ -1 \\ \vdots \\ -1 \end{pmatrix} = \frac{a-b}{a+b} \begin{pmatrix} 1 \\ \vdots \\ 1 \\ -1 \\ \vdots \\ -1 \end{pmatrix}$$

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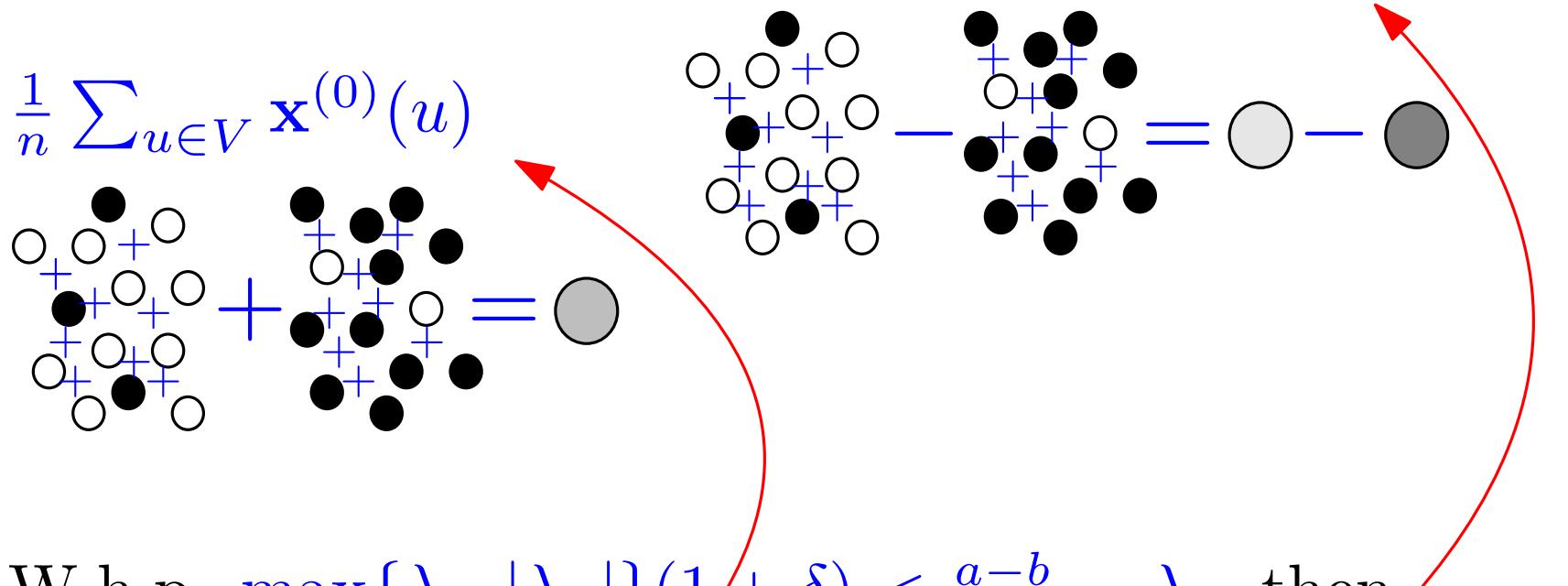
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$$\mathbf{x}^{(t)} = \frac{1}{n} (\mathbf{1}^\top \mathbf{x}^{(0)}) \mathbf{1} + \left(\frac{a-b}{a+b}\right)^t \frac{1}{n} (\chi^\top \mathbf{x}^{(0)}) \chi + \mathbf{e}^{(t)}$$

with  $\|\mathbf{e}^{(t)}\| \leq (\max\{\lambda_3, |\lambda_n|\})^t \sqrt{n}$

# Analysis on Regular SBM

$$\frac{1}{n} \sum_{u \in V_1} \mathbf{x}^{(0)}(u) - \frac{1}{n} \sum_{u \in V_2} \mathbf{x}^{(0)}(u)$$


$$\frac{1}{n} \sum_{u \in V} \mathbf{x}^{(0)}(u)$$

$$+ \quad = \quad \text{grey circle} - \quad \text{dark grey circle}$$

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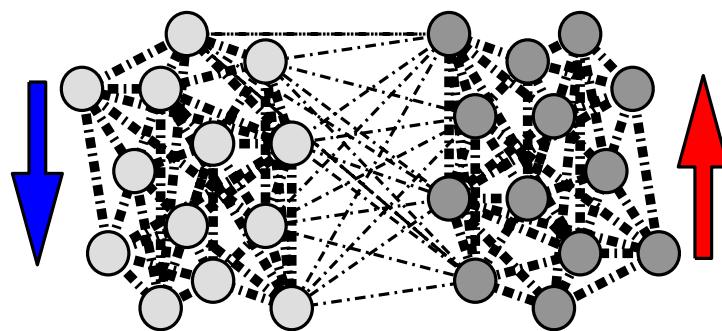
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Averaging Dynamics in  $\textcolor{blue}{LOCAL}$  Model:  
 $\mathcal{O}(d)$  messages per round :-)

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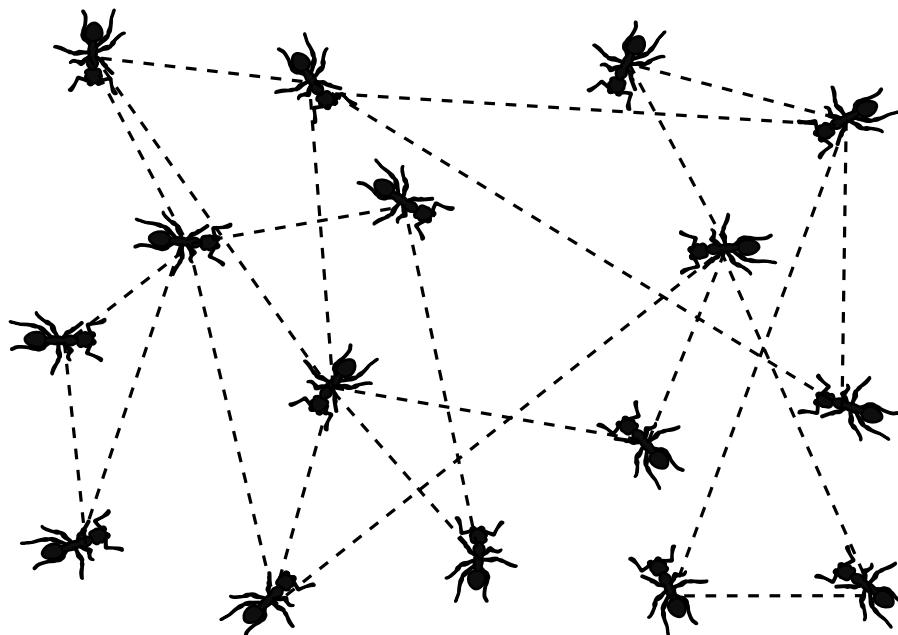
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**Problem:** no concentration tools for matrix *products*  
(e.g. no logarithm for noncommutative matrices)

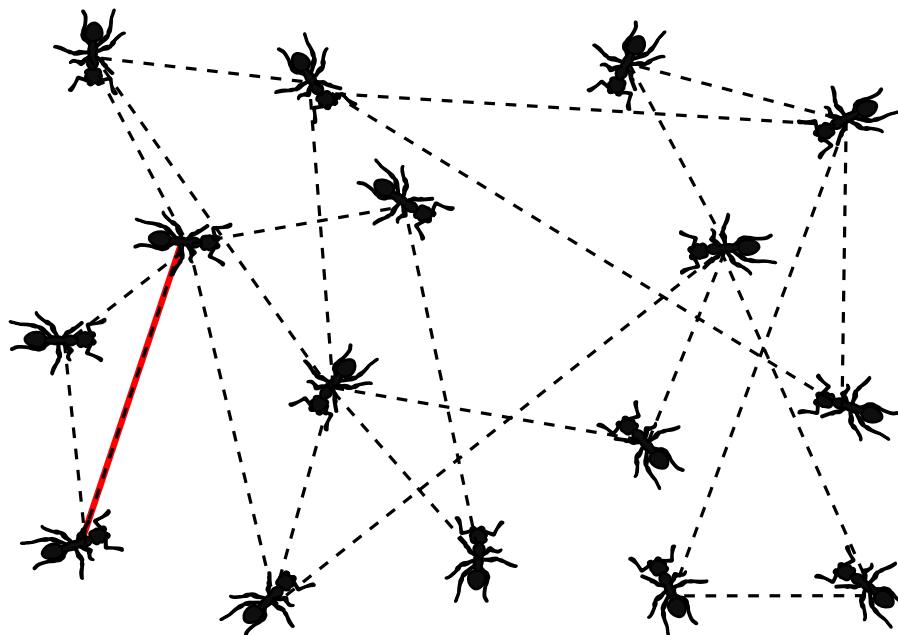
# Communication Model: Population Protocol

**Population protocol:** at each round a random edge is chosen and the two corresponding agent interact.



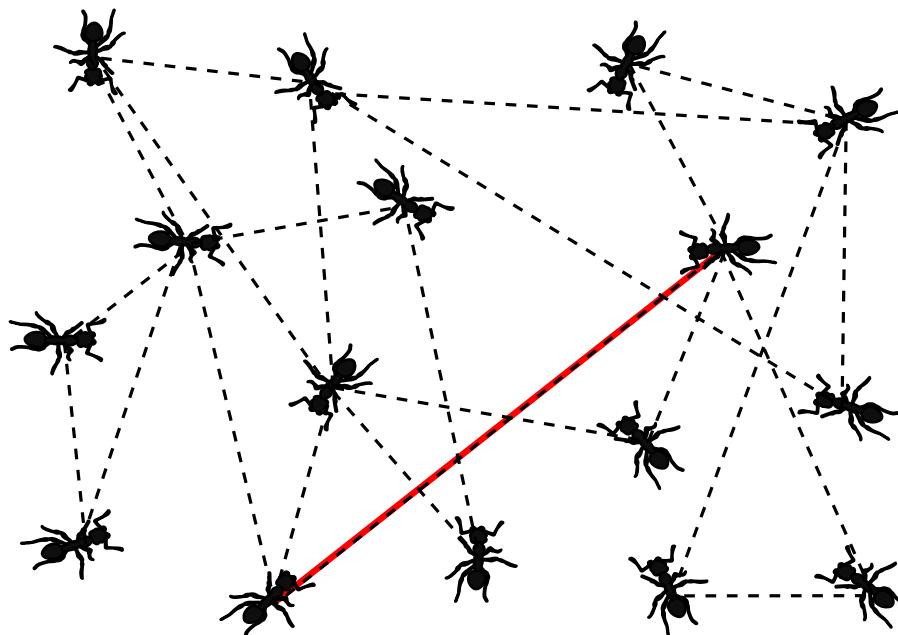
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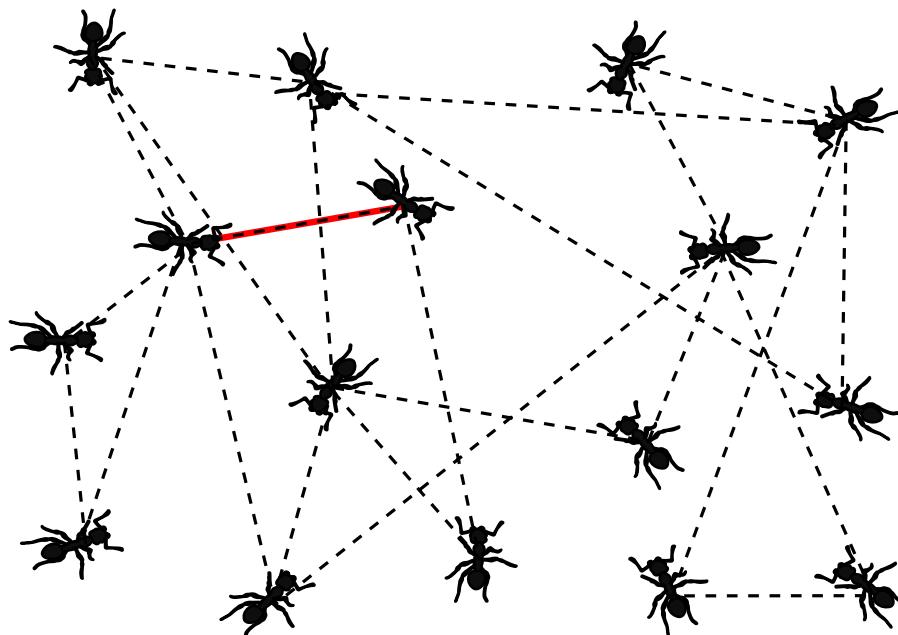
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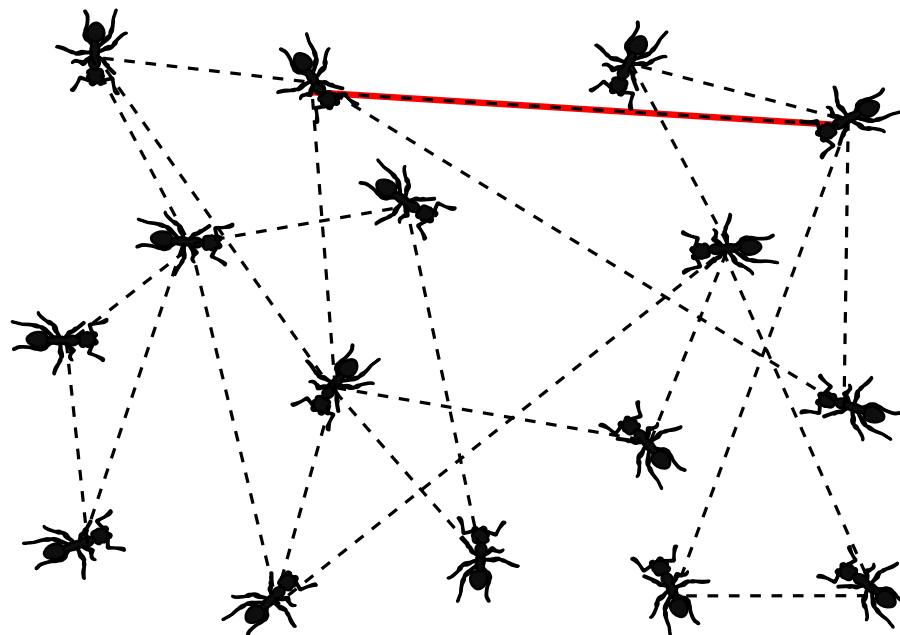
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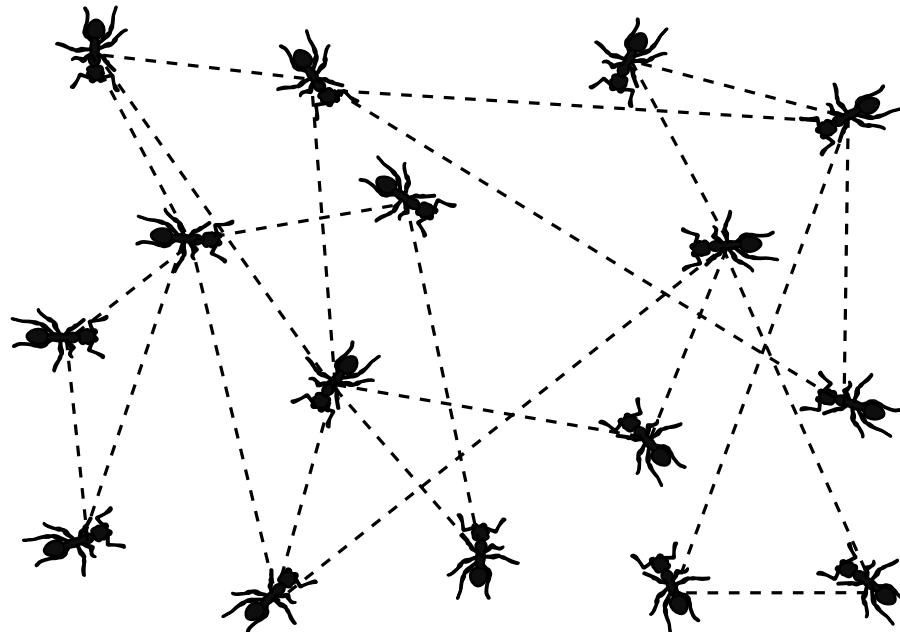
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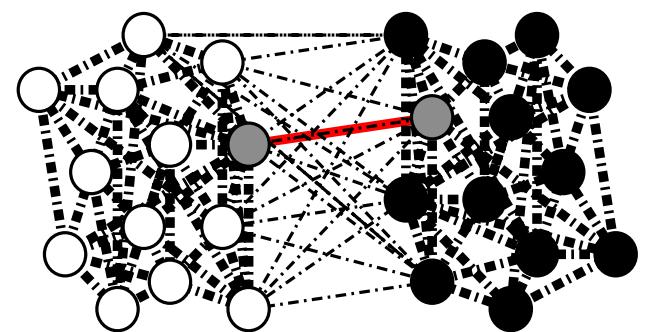


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!!!: The *variance* of picking a random edge breaks the monotonicity and seems to prevent concentration.



# Community Sensitive Labeling

**CSL( $m, T$ ):**

- At the outset

$$\mathbf{x}_u^{(0)} \sim \text{Unif}(\{-1, +1\}^m).$$

- In each round, the endpoints of the random edge choose a random index  $j \in [m]$  and set

$$\mathbf{x}_u(j) = \mathbf{x}_v(j) = \frac{\mathbf{x}_u(j) + \mathbf{x}_v(j)}{2}; \quad (\text{cfr [Boyd et al. '06]}).$$

- At the  $T$ -th update of  $j$ -th component,  
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**Thm.**  $G = (V_1 \dot{\cup} V_2, E)$  regular SBM s.t.  $d\epsilon^4 \gg b \log^2 n$ , then CSL( $m, T$ ) with  $m = \Theta(\epsilon^{-1} \log n)$  and  $T = \Theta(\log n)$  labels all nodes but a set  $U$  with size  $|U| \leq \sqrt{\epsilon}n$ , in such a way that

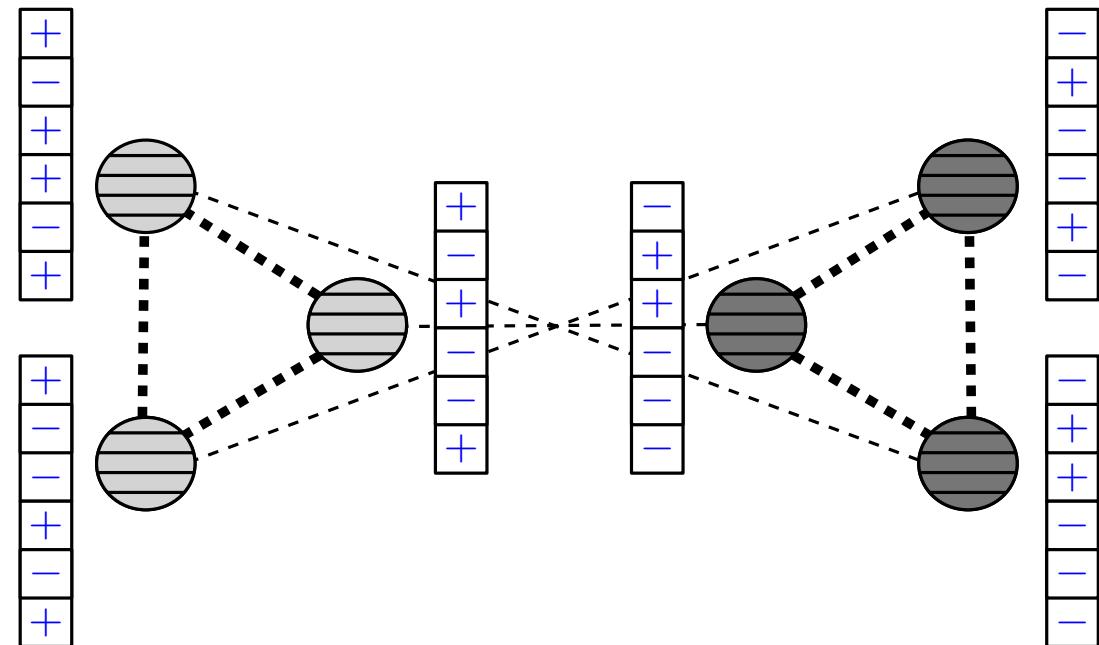
- the labels of nodes in the same community agree on at least  $5/6$  entries, and
- the labels of nodes in different communities differ in more than  $1/6$  entries.

# Community Sensitive Labeling

## Example:

> 2 different labels  
⇒ foes!

≤ 2 different labels  
⇒ friends!



**Warning:** not a dynamics!

# Analysis 1/4

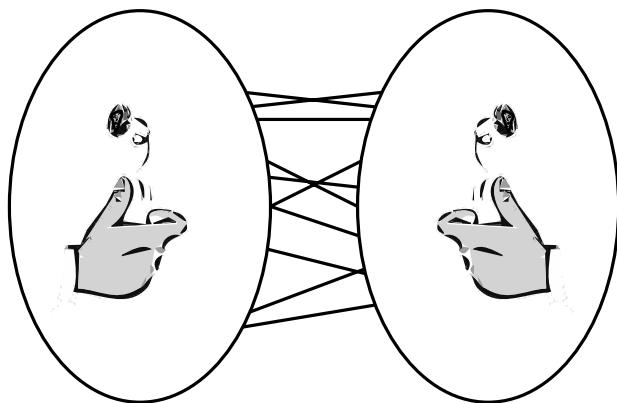
**Proof Ingredient 1.** We are done if, for any fixed component  $j$ , all *lucky* nodes  $u \notin U$  are such that

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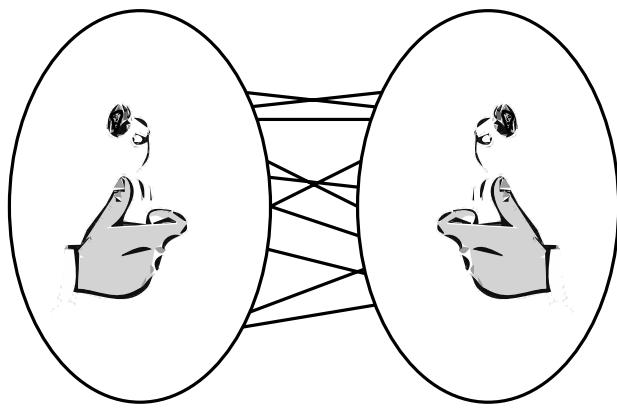
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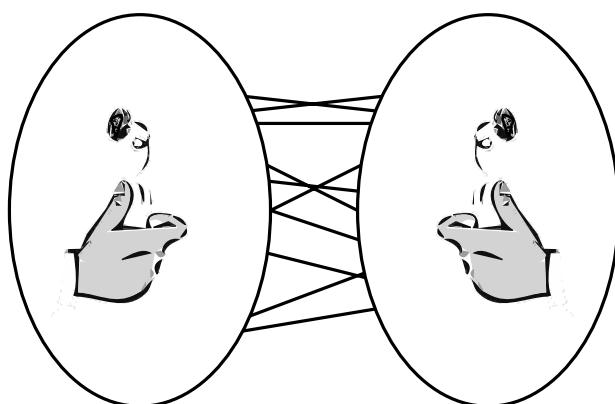
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↑  
sign of  $\mathbf{x}_u$   
at (local)  
time  $T$



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**Problem:** bound  $|U| = \#\text{unlucky}$  nodes  
(i.e.  $\operatorname{sgn}(\mathbf{x}_u^{(T)})$  is wrong with prob.  $> 1/100$ ).

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 $\approx \epsilon^2 n$  nodes  $u$  are *bad*, namely

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then we can bound the *unlucky nodes* by bounding a *spreading process*:

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Next idea

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Thank you!