

Blocks, Procs, and Lambdas

Ruby .call Method

In Ruby, a *proc* and a *lambda* can be called directly using the .call method.

```
proc_test = Proc.new { puts "I am the
proc method!" }
lambda_test = lambda { puts "I am the
lambda method!"}

proc_test.call # => I am the proc
method!
lambda_test.call # => I am the lambda
method!
```

#The following code would result in "I am the proc method!" and "I am the lambda method!" printed to the console respectively, once the proc, proc_test, and the lambda, lambda_test, are called.

Ruby lambda

In Ruby, a *lambda* is an object similar to a *proc*. Unlike a *proc*, a *lambda* requires a specific number of arguments passed to it, and it return s to its calling method rather than returning immediately.



```
def proc_demo_method
 proc_demo = Proc.new { return "Only
I print!" }
 proc_demo.call
  "But what about me?" # Never reached
end
puts proc_demo_method
# Output
# Only I print!
# (Notice that the proc breaks out of
the method when it returns the value.)
def lambda_demo_method
 lambda_demo = lambda { return "Will
I print?" }
  lambda_demo.call
  "Sorry - it's me that's printed."
end
puts lambda_demo_method
# Output
# Sorry - it's me that's printed.
# (Notice that the lambda returns back
to the method in order to complete it.)
```

Ruby .collect Method

In Ruby, the .collect array method takes a block and applies the expression in the block to every element of an array.



```
first_arr = [3, 4, 5]
second_arr = first_arr.collect { | num| num * 5 }

print second_arr #Output => [15, 20, 25]

# In this example, the .collect method is used to multiply each number within first_arr by 5. The outcome is then saved inside of the second_arr variable and printed to the console. The original first_arr is left unchanged.
```

Ruby yield Keyword

In Ruby, the <code>yield</code> keyword is used to transfer control from a method to a block and then back to the method once executed.

```
def yield_test
  puts "I'm inside the method."
  yield
  puts "I'm also inside the method."
end

yield_test { puts ">>> I'm butting into
the method!" }
#Output
# I'm inside the method.
# >>> I'm butting into the method.
# I'm also inside the method.
```

Ruby proc

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In Ruby, a *proc* is an instance of the Proc class and is similar to a block. As opposed to a block, a *proc* is a Ruby object which can be stored in a variable and therefore reused many times throughout a program.

```
square = Proc.new { |x| x ** 2 }
# A proc is defined by calling Proc.new
followed by a block.
```

[2, 4, 6].collect!(&square)
When passing a proc to a method, an &
is used to convert the proc into
a block.