## DEFENSIVE AND COMPETITIVE BIDDING

## OVERCALLS

1-level: 8+, 7L in direct seat, 4 card suits are possible

2-level: 10+ 7L in direct seat, 6+ otherwise

New suit below Q = F, jump raise = 0-8, jump Q = F raise

## 1NT OVERCALL

14+-18 in direct seat, 10-14 in balacing seat, System on

Off shape possible

## JUMP OVERCALLS

Jump to 2 level = 5+ suit 0-12HCP,2NT resp = Bargust [A5]

Jump to 2NT direct = Unusual, 2 lowest, 5L (4L VUL v NV)

Jump to 3-level: SOLID 9-15HCP, like 3 opening

Reopen: Intermediate, 2NT = NAT 19-22

## **DIRECT & JUMP CUE BIDS**

Direct Cue:

(1m)-2m = 5/5+MM, 5L (4L VUL), Strong

(1M)-2M = 50M/5m+, 5L (4L VUL), Strong

Jump Cue: Asking for stopper, normally 7+ cashing suit

## VS. NT

Against any NT direct seat: Featherston [A1]

2 = 4 + 4 & 4 + 7, 2 = 4 + 4 & 4 + 4, 2M = Nat, 6 + 4 = 4 + 4 & 4 + 4 = Nat, 6 + 4 = Nat, 6 + 4 = Nat, 6 = Na

3m = Nat, 6+, X = 2 touching suits, 4/4+

2NT = 5/6 + mm or 5/5 + MM & very strong

Reopen:

2 =; 2 = ; 2 = ; 2 = ; 2 = = ; 2 = Any 2 suits or 5332 9+

## VS. PREEMPTS

X = T/O, NAT overcalls, new suit F, Q = majors oriented,

Over 3 : 3 = T/O L/T 13HCP, X = T/O 14+

vs Weak Twos:

(2M) - 4m = 50M/5m + 5L; 2NT LEB resp to X.

## VS. ARTIFICIAL STRONG OPENINGS

Whirlwind [A2]: X = BAL/SEMIBAL 13+;

1suit = two touching suits, suit+higher 0-13 OR suit+lower 10-17

1NT = ♥& OR ♦&•; Jump bids NAT and weak

## OVER OPPONENTS' TAKEOUT DOUBLE

New suit 1-level F, 2-level NF;

Jump to 2-level = WEAK, Jump to 3-level = FIT JUMP

2NT = Limit Raise (over m + M), XX = 10 + implies no fit.

Other:

1 - (X) - XX =any hand 0 or 1 -

P-(P)-1M-(X)-XX = any hand 0 or 1 in M EXCEPT Weak  $6+\spadesuit$ .

## LEADS AND SIGNALS

#### OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	LO = ENC	Same
Notrump	LO = ENC	Same
Subsequent	LO = ENC & S/P	Same

Other: HI from xx, MUD

#### LEADS

Lead	Vs. Suit	Vs. NT			
Ace	AK(+)	AKQx(+), AKJT(+)			
King	AK(+), AK, KQ(+)	KQJ(+), KQT(+),			
		AKJx(+)			
Queen	QJ(+), KQT(+),	QJ(+), KQT(+)			
Jack	JT(+), QJ9(+)	HJTx(+), JT(+), QJ((+)			
10	T9(+), JT8(+)	HT9x(+), T9(+), JT8(+),			
9	9x, 9	9x			
Hi-X	Xx, xXx(+)	Xx, xXx(+), Xxx(+)			
Lo-X	Hx(+)	Hxx(+)			

## SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
1	COUNT	COUNT	COUNT,
2 Suit	S/P	S/P	
3			
1	COUNT	HI=EVEN	COUNT
2 NT	S/P	COUNT	S/P
3		S/P	

Signals: HI = EVEN

First discard: HI = EVEN or S/P & DISC; AKOJT discard ENC

Lead A for S/P, K for COUNT, QJT surround leads: Q = QJ+,KQT+ or shortness; same for J/T

#### DOUBLES

## TAKEOUT DOUBLES

Min offshape possible, Equal Level Conversion [A3]

Responses:

1x = 0-11 4c supp, 2x = 0-11 5+c supp;

O = F up to suit agreement;

Single raise by T/O doubler does not promise extras.

## MISCELLANEOUS DOUBLES/REDOUBLES

Most doubles are T/O. [A4]

Negative double thru ALL

Responsive double, Maximal double

Card showing

Anti-Lead Directional doubles

DBL = two fast losers in GF auctions

## WBF CONVENTION CARD

CATEGORY: Green

NCBO: Team Ireland

**EVENT:** European Youth Teams 2019

**PLAYERS:** 

John Connolly and Stephen Barr Nathan Doyle and Michael Donnelly Jarlath McDonell and Conor Farrell

## SYSTEM SUMMARY

## GENERAL APPROACH AND STYLE

Pressure 2/1, Natural Style

7L 14+-17 1NT opening (6cm/singleton possible)

 $1 \checkmark = 4 + \text{ in all seats}, 1 \land = 5 + 1 \text{ st/2nd}$ 

Light initial action: may open 7 losers w/8+HCP

Two Over One: Game Forcing

Forcing Openings:

2 = Any GF or 23 + BAL, 4 / 4 = / 4

## SPECIAL BIDS THAT MAY REQUIRE DEFENSE

Weak Two openings 2♦, 2♥ and 2♠

Intermediate 3 level openings in 1st/2nd: 3x = 9-15HCP, 6+ suit with 2 of top 3 honours, no more than 1 outside suit stopped, 6L (5L VUL vs NV).

Over we/your  $1 4/1 \bullet$  opening: 4 = TRF to  $4 \lor$ ,  $4 \bullet = 4 \bullet$ 

Over opps 1M opening: 4 = 4 + 0M, 4 = TRF to 0M

## SPECIAL FORCING PASS SEQUENCES

When a GF has been established

When game has been constructively bid

## **IMPORTANT NOTES**

May open light (8+) with 7L, light responses possible, third seat openings may be light, pass then bid could have up to 13HCP

Opening 1♥ may be 4♥5m with L/T reverse strentgh

3rd/4th Seat Opening 1♠ may be 4♠5x with L/T reverse strentgh

Equal Level Negative Freebids

Against two suited bids: higher Q bid shows higher suit

## **PSYCHICS:** RARE but POSSIBLE.

Past psychics have included: 3rd seat opening, response to PRE-EMPT

OPEN	ART	MIN CRDS	NEG. DBL	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1.		2	All	NF 8+HCP, 2+♣, may contain 4♠, 11-14/18- 20 BAL	$1 ◆$ = NAT or 3-7 BAL or 6-9 FIT, $1 \checkmark / \spadesuit = 4 +$ maybe longer $\bullet$ , 1NT = 8-11 BAL $2 \clubsuit = \text{WEAK}$ 0-6, $3 \clubsuit = \text{F}$ , strong; WJS, SPL, $4 \clubsuit / \bullet = \text{TRF}$ to $\checkmark / \spadesuit$	NAT, 1NT = 12-14, 2NT = 18-19(20). 1 $ + 1 + 1 $ ; 2 $ + 1 $ = F 3+ $ + 1 $ , 3 $ + 1 $ = 4+ $ + 1 $ and AKQxxx+ $ + 1 $	
1+		4	All	8+HCP, QTxx or better or 5+, might be BAL (11-14/18-20)	NAT, 1NT = 4-11 NF, 2♦ = WEAK 0-6, 2NT = 13-15 F, 3♦ = F, strong; WJS, SPL	1 ◆ - 1 ♥ / ◆ - 1NT = 11 - 14, 2C = ART [A6], 2x = NAT, 2NT = 18 - 19(20) BAL, 3 ♣ = 5/5 + NF, 10 - 15	
1♥		4	All	8+HCP, 4+ in all seats, if L/T reverse may be 4♥/5m	1♠ NAT, 1NT = 4-11 F, 2/1 NAT GF, 2NT = GF 4+ supp, 2♥ = 4+ supp, 6-10, 3♥ = 4+ supp, 10- 12 INV SPL, 3♣/♦ = FIT JUMP	1NT = 11-14/18-19 then 2♣ = ♦ sign-off or ART INV, 2♦ = GF, 2NT = ♣ sign-off/others	Odd/Even Drury: 2♣ = Lim+ 3/5, 2♦ = Lim+ 4/6
1.		(4)5	All	8+HCP, 5+ in 1st/2nd, may be 4 in 3rd/4th, if only 4• may have other 5 card suit	1NT = 4-11 F, 2/1 = GF, 2♠ = 6-10 3+ supp, 2NT = GF w/ 4+supp, 3♠/♦ = FIT JUMP, 3♠ = 10-12 4+supp INV, SPL		Odd/Even Drury: 2♣ = Lim+ 3/5, 2♠ = Lim+ 4/6
1NT				14+-17, freq. 5 card M, 6cm or singleton possible	2♣ = STAY, $2 \cdot / \checkmark$ = TRF, deny other M, $2 \cdot 6 \cdot 6$ = MSS or • weak, $2 \cdot 16 \cdot 6$ = Weak */4x1/others [A7], $3 \cdot 6 \cdot 6$ = 6+ INV, $3 \cdot 6 \cdot 6$ = 6+ SlamTry, $4 \cdot 6 \cdot 6$ = 7 TRF 4♣ = 5/5+mm SlamTry, 4♠ = 23(44) Quantitive, 4NT = 33(43) Quantitive.	1NT-2\(\delta\)-2\(\delta\)-3M = 5+oM does not promise 5/4MM	Negative Doubles, Transfer LEB
2.	X			23+BAL or any GF (16+ L/T 4L)	2♦ = Waiting 3+HCP; 2♥ = Double NEG 0- 2HCP, 2♦ = $5/5$ mm+ 0-2HCP, 2NT = A or K in 3 suits, 3♣ = $5+$ ♣/ $5+$ M, 0-2HCP, 3♦ = AKxx or shorter in some suit and not much else		X = GF, Pass = Neg or Trap Pass
2•		5		5-11HCP, 5-7 cards, 2/3 honours in 1st/2nd seat	2♥/♠ = NF, 2NT = F, 3♣ = ASKS 4cM, GF		
2♥		5		5-11HCP, 5-7 cards, 2/3 honours in 1st/2nd seat	New suit F, $2NT = F$ feature ask		Bargust 2NT [A5] over 3rd/4th opening
2.		6		5-11HCP, 6-7 cards, 2/3 honours in 1st/2nd seat	New suit F, $2NT = F$ feature ask		Bargust 2NT [A5] over 3rd/4th opening
2NT				19+-22 5L	3♣ = STAY, 3♦/♥ = TRF, 3♠ = 5+m SlamTry, 4♣ = 5/5+mm SlamTry		
3x		7		9-15HCP, 6+ 2/3 top honours, not more than 1 outside suits stopped. 6L (5L VUL vs NV)	New suit F		
3NT				23-26HCP, 4432 or 4333 no 4cM	$4 \clubsuit = 5/5 + MM$ , $4 \spadesuit / ♥ = TRF$ , $4 \spadesuit = 23(44)$ Quantitive, $4NT = 33(43)$ Quantitive		
4.	X			TRF to 4♥, same as 4♥ opening			
4	X			TRF to 4♠, same as 4♠ opening			
4♥		7		L/T 12HCP, Promises A or K, To play, may be 6 card suit with distribution, no slam interest	4♠ = To Play, 4NT = RKCB		
4♠		7		As above	4NT = RKCB		
4NT	X			6/6+ minors	5♥ = 1430KC♣, 5♠ = 1430KC♦		
5m		7		PRE-EMPT, TO PLAY			
5M		7		PRE-EMPT, TO PLAY			

# HIGH LEVEL BIDDING

1430 RKCB & Queen ask, Minorwood, Jump to 5 = voidwood 0314 5NT = specific king ask. Jump to 5NT = Pick a slam

R0P1, D0P1

Cue bid A/K/shortness, A/KQ/shortness by respd.

Lightner doubles