

BEATEBLADE: USER MANUAL



OVERVIEW:

Welcome to BeatBlade, a rhythm-based video game where your timing and precision are key to defeating powerful monsters. In this game, you'll face off against two formidable foes: the Rhino in Easy Mode and the Demon King in Hard Mode. Your goal is to match the BPM (beats per minute) of the music playing to deliver powerful attacks and defeat these monsters.



GAME PLAY

Use the mouse to select EASY or HARD mode on menu. Once the song starts playing, press the 'Return' or 'Enter' key (depending on your keyboard) to match the BPM of the song. The monster will be bouncing to the music, and you should aim to tap when it is lit up/tinted green or red for best BPM accuracy. This puts you in attack mode, where you can start defeating the monster. If you mess up, your avatar will enter defense mode, and the monster will start attacking. This will lower your health. If it happens too many times, your health will reach 0 and the monster will win. If you retain your accuracy, you can bring the monster's health down to 0, and emerge victorious. Click ESC to exit game and return to menu.

★ GAME MODES: ★

1. **Easy Mode - Rhino Battle:**

After selecting Easy, Rhino's song will start playing. In this mode, the song is slower and requires less precision with your clicks. Match the BPM to attack the Rhino monster and bring down his health. If you mess up, Rhino will attack you and damage your health.

2. **Hard Mode - Demon King Battle:**

After selecting Hard, Rise of The Demon King will start playing. This song is much faster and requires more precision with your clicks. In this mode, the demon is stronger and can resist more attacks.

SCORING:

Your success is based on how accurately you match the BPM. The more accurate you are with your clicking, the higher your chance of defeating the monster!



HAVE FUN PLAYING
BEATEBLADE!