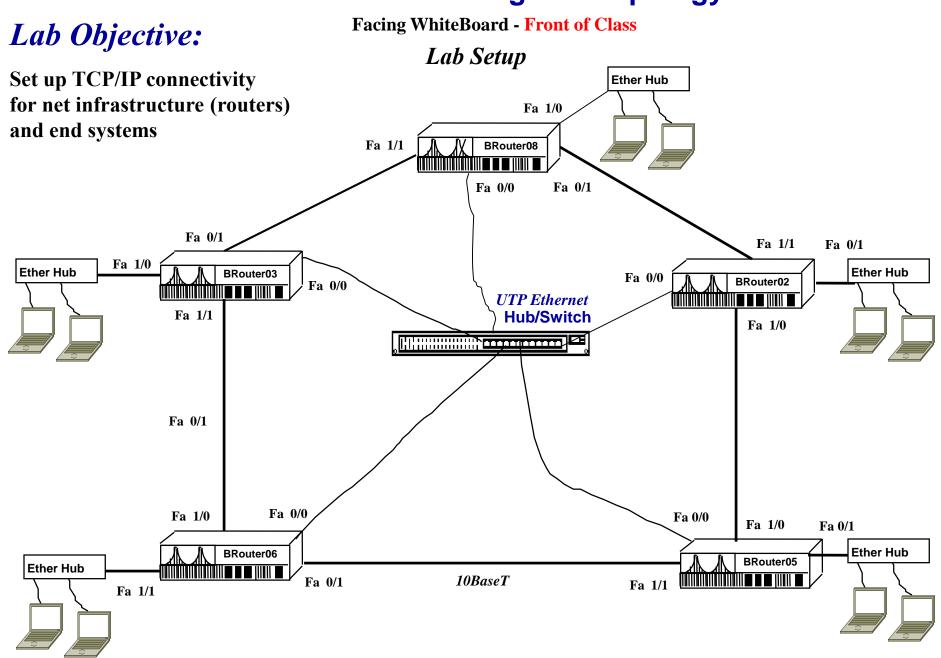
### i341 TCP/IP Routing Lab Topology



Rev: October, 2016

#### i341 TCP/IP Routing Lab Topology **Step 1: Facing WhiteBoard - Front of Class Determine # of IP Networks** Lab Setup Ether Hub Why ?? Fa 1/0 Determine subnet arch/plan Fa 1/1 BRouter08 How many nets? Fa 0/0 Fa 0/1 Fa 1/1 Fa 0/1 Fa 1/0 **Ether Hub** BRouter03 **Ether Hub** Fa 10/0 BRouter02 **UTP Ethernet** Fa 1/1 **Hub/Switch** Fa 1/0 Fa 0/1 Fa 1/0 Fa 0/0 Fa 1/0 Fa 0/0 Fa 0/1 **Ether Hub** BRouter06 BRouter 05 **Ether Hub** 10BaseT Fa 1/1 Fa 1/1

## **Network to Subnet**

155.1.0.0

Normal Subnet mask

155.1.0.0 /16

Subnet mask = 255.255.0.0

Lets Make 155.1.0.0 /24

**New Subnet Mask?** 

255.255.255.0

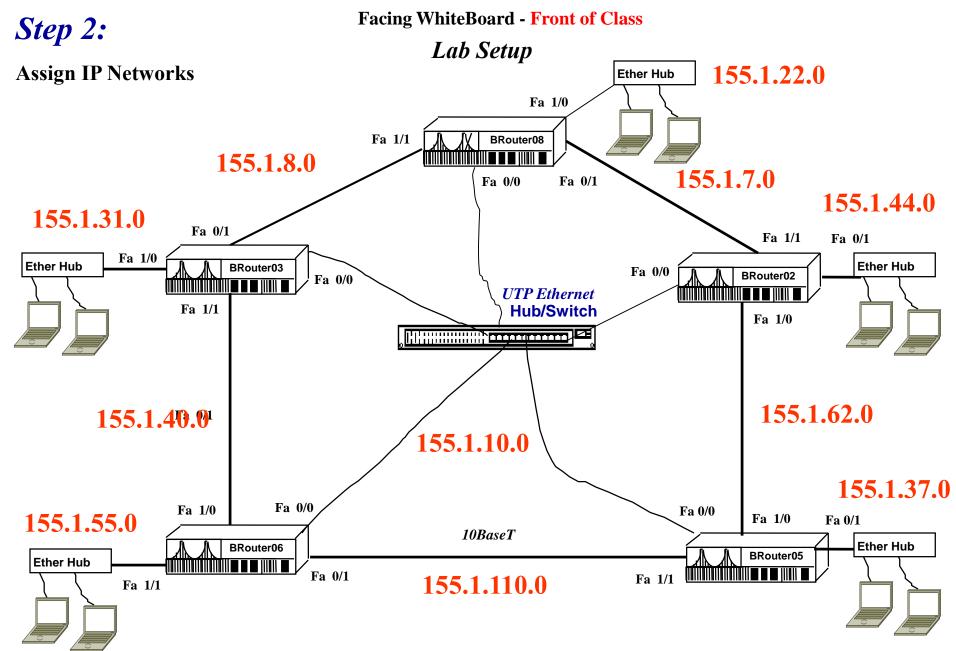
How many subnets - devices per subnet?

# Subnet Application

### **Available Subnets** ??

```
155.1.1.0
155.1.2.0
155.1.3.0
155.1.4.0
155.1.5.0
155.1.5.0
155.1.6.0
155.1.7.0
155.1.8.0
155.1.9.0
155.1.10.0
155.1.11.0
155.1.12.0
155.1.254.0
```

### i341 TCP/IP Routing Lab Topology



#### Router pictures to help understand physical interfaces



Pic of Router from Front

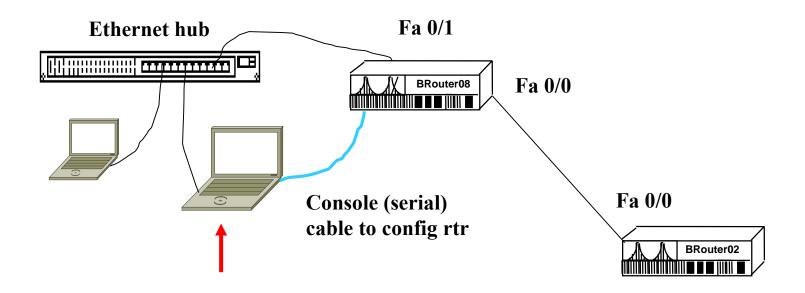




Pic of Router from back, these are router Ethernet interfaces

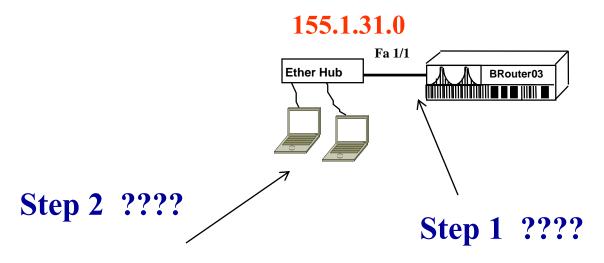
Serial (console) cable

#### physical interface connections for labs



Note physical connections: each group needs to have laptop connected serially to router to configure it, and same laptop has Ethernet connection to test Ethernet/IP

# IP Addressing Example



Address End Systems

155.1.31.11 /24 155.1.31.12 /24 Router IP addressing

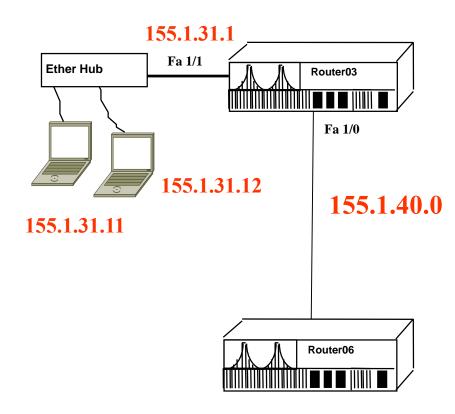
Interface Fastether 1/1 (physical int)

IP address 155.1.31.1 255.255.255.0 Ip broadcast-add 155.1.31.255

**EXACT SYNTAX REQUIRED!!** 

# IP Addressing Example - 2

#### 155.1.31.0



#### Router2 config

Int Fastether 1/0 IP add 155.1.40.3 255.255.255.0 ip broadcast-add 155.1.40.255

Int Fastether 1/1
IP add 155.1.31.1 255.255.255.0
ip broadcast-add 155.1.31.255

# LAB #4 - Due 11/4/16 11pm (to Canvas)

- 1. Pick any 2 routers on lab topology
- Provide configs for ALL router interfaces in your lab (based on 2 examples provided)

#### LATE SUBMITTALS – POINTS LOST