Content

- Unique domain (URL) that is professional and ideally includes your name
- Contact Info: email, github, linkedin, twitter (optional)
 - o If you decide to use a contact form, also include a direct link to your email
- Compelling About Me that shows passion for the web, wanting to be a programmer, and personality outside of coding.
- 3 capstone projects with unique concepts, built to meet the criteria listed under the Design section of this doc. (Full Time Bootcamp students must have 4 projects in their portfolios.)
- All 3 projects in the project section, should include:
 - Title
 - Short description
 - Skills used (what is the stack?)
 - Compelling screenshot (use a placeholder until your project's design has been approved so that you're choosing the best image)
 - Alternatively you could use an icon, photo, or illustration that represents your project
 - Link to GitHub repo
 - Link to live, working app

GitHub README

- o The name of your app at the top of the file
- A link to the live project
- Documentation of your API.
- Screenshot(s) of your app. This makes your app description much easier to understand.
- A summary section. This should have a concise explanation of what your app does. Try to frame this from the standpoint of what the user does, or what the app enables for the user.
- A section on the technology used.
- Student examples: https://github.com/jon-wade/pw-vault,
 https://github.com/jon-wade/incite-news,
 https://github.com/bvellek/aeropress-me-app#aeropressme-%EF%B8%8F

Design

Portfolios are reviewed on the following criteria:

- mobile-first design
- semantic, valid markup
- built from scratch (do not use templates)
- responsiveness from 320px to 1600px width screens
- attention to typographical detail and complimentary color scheme
- content clarity and readability
- contact functionality is required
- cross-browser functionality (Chrome, Firefox, Safari)

Projects are reviewed on the following criteria:

- mobile-first design
- semantic, valid markup
- responsiveness from 320px to 1600px width screens (<u>without Bootstrap or other</u> <u>similar frameworks</u>)
- attention to typographical detail and complimentary color scheme
- content clarity and readability
- projects can't be cloned from the curriculum or appear to be tutorial driven
 - No standard todo lists, calendars, calculators, quizzes, hot or cold, etc
- projects must be original work.
 - plagiarism of project code from another student or developer will result in being ineligible for graduation.
- projects should not be social networks unless you're sure you can populate them with actual users and content
- apps must have strong concepts and useful or interesting functionality
- apps should have a landing page explaining what they do and who they're for
- if apps require downloading or login, a demo version must be available
- warnings or errors in the dev tools console must be addressed and requests to load unsafe scripts are completely forbidden

Code Quality

- Resources:
 - https://github.com/airbnb/javascript
 - https://github.com/airbnb/javascript/tree/es5-deprecated/es5
- General
 - Does the code work? Does it perform its intended function, the logic is correct etc.
 - Consistency through the file (attention to detail here)
 - Indentation (tabs vs spaces)

- Font URLs (double vs single quotes)
- Semicolons
- Are there tests throughout the code?
- o Is all the code easily understood? Is documentation needed?
- Do variable names describe what is stored in them?
- Does it conform to consistent code styling? (indentation, quotes, etc)
- Is it DRY? Is there any redundant or duplicate code?
- Can any global variables be replaced?
- Do loops have a set length and correct termination conditions? (No infinite loops)
- Can any logging or debugging code be removed?
- Do comments exist and describe the intent of the code?
- Are all functions commented?
- Is any unusual behavior or edge-case handling described? (is the author handling unexpected user behaviour)
- Is there any incomplete code? If so, should it be removed or flagged with a suitable marker like 'TODO'?

HTML

- Are you using semantic HTML and avoiding "div soup?"
- Are you wrapping all input elements in form tags?
- Are you including alt tags on images and adhering to other accessibility best practices?
 - http://a11yproject.com/checklist.html

• CSS

- Class names should be descriptive
- Never target elements with ID selectors
- Asset files should have clear names
- Font-family should have fallback options via font stacks
- Prefixes should be used appropriately
 - https://github.com/postcss/autoprefixer
- Hierarchy of element selectors should be clear

JS

- Follow ES5/6 standards
 - https://github.com/airbnb/javascript
 - https://github.com/airbnb/javascript/tree/es5-deprecated/es5
- Caching DOM elements in variables
- Avoid overly nested if statements
- Node: structuring the project in an clearly organized manner, consistent amongst all projects
- React: use classes appropriately. (Sometimes you don't need a react component, just use a plain vanilla function)

Resources

Another good overview of what your portfolio should have:

https://gist.github.com/tholex/67eb8f86435ae77f3ad5

Thinkful bootcamp student portfolios:

- http://heymarcy.com (Full Time)
- http://www.alinalaw.com/ (Full Time)
- http://jamesrguthrie.com/ (Full Time)
- http://meganelizabethsmith.com/ (Full Time)
- http://hannahmcca.in/ (Full Time)
- http://www.robertoguezada.com/ (Full Time)
- http://www.robbykim.com (Full Time)
- http://www.jbenjaminy.com/ (Full Time)
- http://www.sierragregg.com (Full Time)
- http://surbhiposwalia.com/ (Full Time)
- http://www.seanjun.com (Full Time)
- http://paulhyunchong.com/ (Full Time)
- http://www.simonattfield.com/ (Full Time)
- http://shaykennedy.io/ (Full Time)
- http://www.timpaik.co/
- http://jonwade.codes/
- http://www.melaniebrgr.com/
- http://www.linanguyenportfolio.com/
- https://keithunderwood.com/
- http://rakeshrpatel.com/
- http://jasondobrowner.com/

UX:

- http://uxmyths.com/
- https://signalvnoise.com/posts/1926-a-shorthand-for-designing-ui-flows
- https://designshack.net/category/articles/critique-articles/
- https://www.useronboard.com/onboarding-teardowns/
- https://www.smashingmagazine.com/2014/12/design-principles-visual-weight-direction/

HTML/CSS fundamentals and responsive design:

- https://codepen.io/mi-lee/post/an-overview-of-html5-semantics
- https://developer.mozilla.org/en-US/docs/Web/HTML/Element
- http://tympanus.net/codrops/css reference
- https://code.tutsplus.com/tutorials/the-30-css-selectors-you-must-memorize--net-16048
- https://css-tricks.com/centering-in-the-unknown/

- https://css-tricks.com/absolute-positioning-inside-relative-positioning/
- https://css-tricks.com/dont-overthink-it-grids/
- http://bradfrost.com/blog/post/html-wireframes/
- http://bradfrost.com/blog/post/7-habits-of-highly-effective-media-queries/
- https://bradfrost.github.io/this-is-responsive/patterns.html
- http://bradfrost.com/demo/ish/

Typography:

- http://fontpair.co/
- https://femmebot.github.io/google-type/
- http://www.typogui.de/
- https://prowebtype.com
- https://www.typewolf.com
- http://practicaltypography.com/typography-in-ten-minutes.html
- https://www.reliablepsd.com/ultimate-google-font-pairings/

Color, Gestalt, and Imagery:

- https://coolors.co/app
- https://css-tricks.com/nerds-guide-color-web/
- https://material.google.com/style/color.html
- https://material.google.com/style/imagery.html#imagery-principles
- https://www.smashingmagazine.com/2014/09/design-principles-connecting-and-separating-elements-through-contrast-and-similarity/
- https://color.adobe.com/create/color-wheel/
- http://javier.xyz/cohesive-colors/
- https://toolness.github.io/accessible-color-matrix/
- http://webaim.org/resources/contrastchecker/
- http://www.colourco.de/

Inspiration:

- http://uxarchive.com/
- http://land-book.com/
- http://niceportfol.io/
- http://hoverstat.es/
- https://templated.co/
- https://www.designernews.co/badges/design