

AFNetworking

nate

languages

Language	Count
JavaScript	4,918
Java	2,300
Python	1,686
Objective-C	X
Ruby	1,132
PHP	798
Go	772
C	711
C++	688
Swift	612

AFNetworking/AFNetworking

A delightful networking framework for iOS, OS X, watchOS, and tvOS.

Objective-C ★ 28,360 🍴 8,991 Updated 6 days ago

rs/SDWebImage

Asynchronous image downloader with cache support as a UIImageView category

Objective-C ★ 16,879 🍴 4,645 Updated a day ago

BradLarson/GPUImage

An open source iOS framework for GPU-based image and video processing

Objective-C ★ 14,927 🍴 3,719 Updated on 15 Jan

SnapKit/Masonry

Harness the power of AutoLayout NSLayoutConstraints with a simplified, chainable and expressive syntax. Supports iOS ...

为什么分析这个框架

基于Foundation URL Loading System的网络框架。成千上万的APP集成。

- 版本变化
- 框架架构
- 网络连接核心部分代码
- 代码分享

NSURLConnection -> URLSession

AFNetworking Version	Minimum iOS Target	Minimum OS X Target	Minimum watchOS Target	Minimum tvOS Target	Notes
3.x	iOS 7	OS X 10.9	watchOS 2.0	tvOS 9.0	Xcode 7+ is required. <code>NSURLConnectionOperation</code> support has been removed.
2.6 -> 2.6.3	iOS 7	OS X 10.9	watchOS 2.0	n/a	Xcode 7+ is required.
2.0 -> 2.5.4	iOS 6	OS X 10.8	n/a	n/a	Xcode 5+ is required. <code>NSURLSession</code> subspec requires iOS 7 or OS X 10.9.
1.x	iOS 5	Mac OS X 10.7	n/a	n/a	
0.10.x	iOS 4	Mac OS X 10.6	n/a	n/a	

文件结构

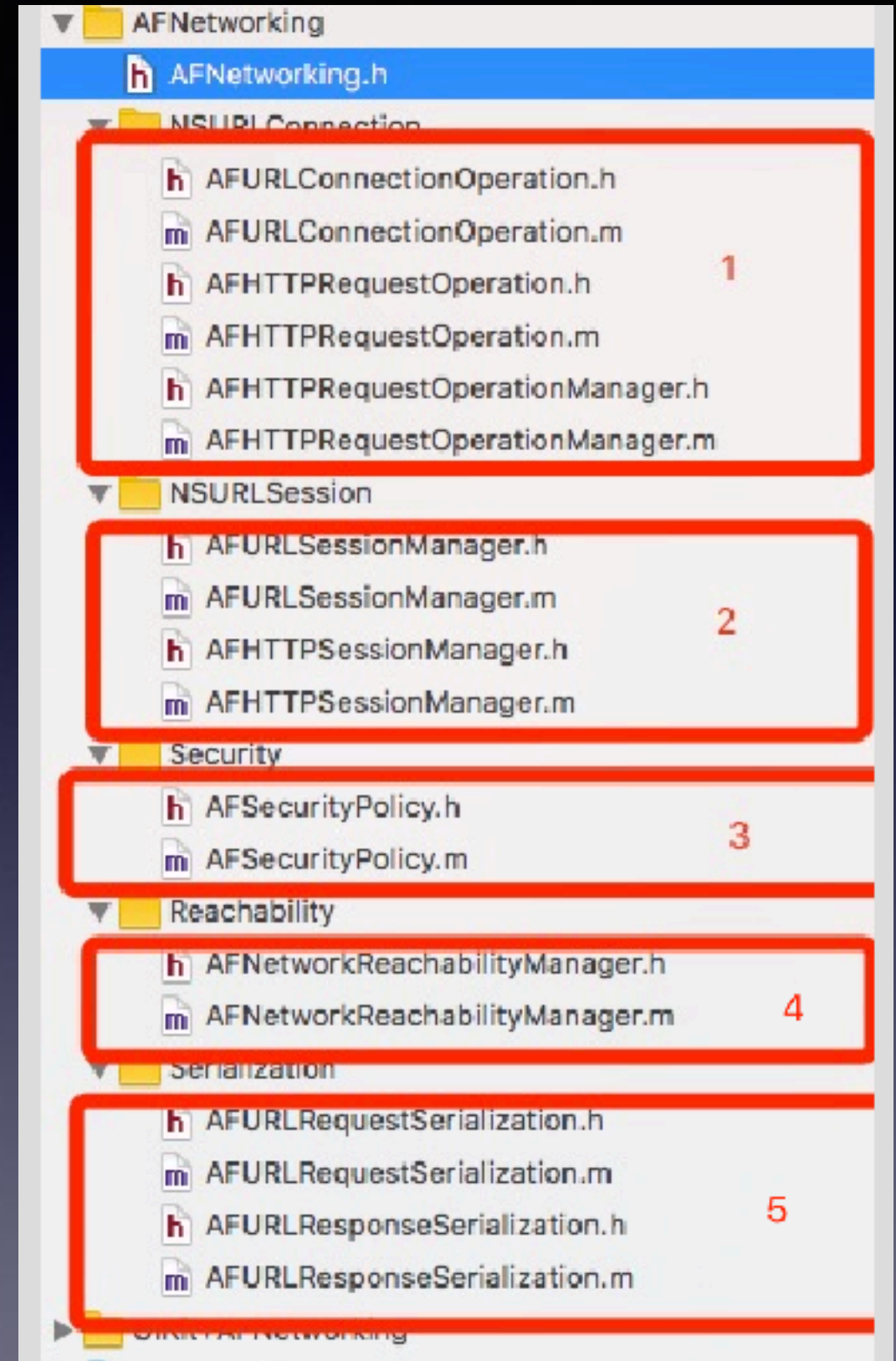
1、NSURLConnection

2、URLSession

3、安全部分

4、检测工具

5、拼装和解析



基本使用

GET Request

```
AFHTTPRequestOperationManager *manager = [AFHTTPRequestOperationManager manager];
[manager GET:@"http://example.com/resources.json" parameters:nil success:^(AFHTTPRequestOperation *operation, id responseObject) {
    NSLog(@"JSON: %@", responseObject);
} failure:^(AFHTTPRequestOperation *operation, NSError *error) {
    NSLog(@"Error: %@", error);
}];
```

POST URL-Form-Encoded Request

```
AFHTTPRequestOperationManager *manager = [AFHTTPRequestOperationManager manager];
NSDictionary *parameters = @{@"foo": @"bar"};
[manager POST:@"http://example.com/resources.json" parameters:parameters success:^(AFHTTPRequestOperation *operation, id responseObject) {
    NSLog(@"JSON: %@", responseObject);
} failure:^(AFHTTPRequestOperation *operation, NSError *error) {
    NSLog(@"Error: %@", error);
}];
```


POST Multi-Part Request

```
AFHTTPRequestOperationManager *manager = [AFHTTPRequestOperationManager manager];
NSDictionary *parameters = @{@"foo": @"bar"};
NSURL *filePath = [NSURL URLWithString:@"file://path/to/image.png"];
[manager POST:@"http://example.com/resources.json" parameters:parameters constructingBodyWithBlock:^(id<AFMultipartFormData> formData) {
    [formData appendPartWithFileURL:filePath name:@"image" error:nil];
} success:^(AFHTTPRequestOperation *operation, id responseObject) {
    NSLog(@"Success: %@", responseObject);
} failure:^(AFHTTPRequestOperation *operation, NSError *error) {
    NSLog(@"Error: %@", error);
}];
```

HTTP Manager Reachability

```
NSURL *baseURL = [NSURL URLWithString:@"http://example.com/"];
AFHTTPRequestOperationManager *manager = [[AFHTTPRequestOperationManager alloc] initWithBaseURL:baseURL];

NSOperationQueue *operationQueue = manager.operationQueue;
[manager.reachabilityManager setReachabilityStatusChangeBlock:^(AFNetworkReachabilityStatus status) {
    switch (status) {
        case AFNetworkReachabilityStatusReachableViaWWAN:
        case AFNetworkReachabilityStatusReachableViaWiFi:
            [operationQueue setSuspended:NO];
            break;
        case AFNetworkReachabilityStatusNotReachable:
        default:
            [operationQueue setSuspended:YES];
            break;
    }
}];

[manager.reachabilityManager startMonitoring];
```

网络流程

- NSURLConnection + NSOperation
- AFURLRequestSerializer
- NSURLConnection
- AFURLResponseSerializer
- Data



request组装

```
NSError *serializationError = nil;
NSMutableURLRequest *request = [self.requestSerializer requestWithMethod:
    method urlString:[NSURL URLWithString:urlString relativeToURL:self.
        baseURL] absoluteString] parameters:parameters error:&
    serializationError];
```

```
NSURL *url = [NSURL URLWithString:urlString];
```

```
NSParameterAssert(url);
```

```
NSMutableURLRequest *mutableRequest = [[NSMutableURLRequest alloc]
    initWithURL:url];
```

```
mutableRequest.HTTPMethod = method;
```

```
for (NSString *keyPath in AFHTTPRequestSerializerObservedKeyPaths()) {
    if ([self.mutableObservedChangedKeyPaths containsObject:keyPath]) {
        [mutableRequest setValue:[self valueForKeyPath:keyPath] forKey:
            keyPath];
    }
}
```

```
mutableRequest = [[self requestBySerializingRequest:mutableRequest
    withParameters:parameters error:error] mutableCopy];
```

请求

```
AFHTTPRequestOperation *operation = [self  
    HTTPRequestOperationWithHTTPMethod:@"GET" urlString:urlString  
    parameters:parameters success:success failure:failure];  
  
[self.operationQueue addOperation:operation];  
  
return operation;
```

☰ NSOperation

Ⓜ -setCompletionBlock:

Ⓜ -isReady

Ⓜ -isExecuting

Ⓜ -isFinished

Ⓜ -isConcurrent

Ⓜ -start

Ⓜ -operationDidStart

Ⓜ -finish

Ⓜ -cancel

Ⓜ -cancelConnection

NSURLConnectionDelegate

- M -connection:willSendRequestForAuthenticationChallenge:
- M -connectionShouldUseCredentialStorage:
- M -connection:willSendRequest:redirectResponse:
- M -connection:didSendBodyData:totalBytesWritten:totalBytesExpectedToWrite:
- M -connection:didReceiveResponse:
- M -connection:didReceiveData:
- M -connectionDidFinishLoading:
- M -connection:didFailWithError:
- M -connection:willCacheResponse:

```
if (success) {
    dispatch_group_async(self.completionGroup ?:
        http_request_operation_completion_group(), self.
        completionQueue ?: dispatch_get_main_queue(), ^{
        success(self, responseObject);
    });
}
```

解析

```
- (id)responseObject {
    [self.lock lock];
    if (!_responseObject && [self isFinished] && !self.error) {
        NSError *error = nil;
        self.responseObject = [self.responseSerializer
                               responseObjectForResponse:self.response data:self.responseData
                               error:&error];
        if (error) {
            self.responseSerializationError = error;
        }
    }
    [self.lock unlock];

    return _responseObject;
}
```


忽略警告

```
#pragma clang diagnostic push
#pragma clang diagnostic ignored "-Wgnu"
    dispatch_async(self.completionQueue ?: dispatch_get_main_queue(), ^{
        failure(nil, serializationError);
    });
#pragma clang diagnostic pop
```

线程初始化

```
static dispatch_queue_t url_request_operation_completion_queue() {  
    static dispatch_queue_t af_url_request_operation_completion_queue;  
    static dispatch_once_t onceToken;  
    dispatch_once(&onceToken, ^{  
        af_url_request_operation_completion_queue =  
            dispatch_queue_create("com.alamofire.networking.operation.queue",  
                                   DISPATCH_QUEUE_CONCURRENT );  
    });  
  
    return af_url_request_operation_completion_queue;  
}
```


循环引用

```
__weak __typeof(self)weakSelf = self;
[super setCompletionBlock:^(
    __strong __typeof(weakSelf)strongSelf = weakSelf;

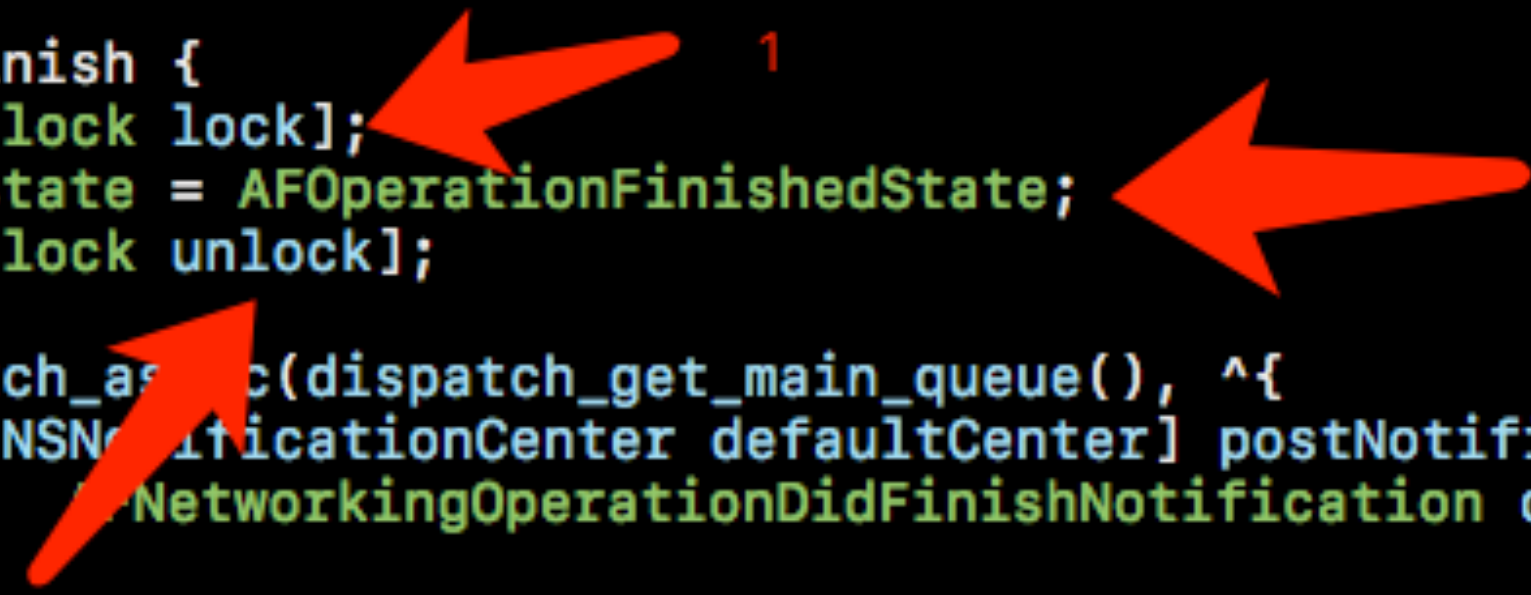
na clang diagnostic push
na clang diagnostic ignored "-Wgnu"
    dispatch_group_t group = strongSelf.completionGroup ? :
        url_request_operation_completion_group();
    dispatch_queue_t queue = strongSelf.completionQueue ? :
        dispatch_get_main_queue();
na clang diagnostic pop

    dispatch_group_async(group, queue, ^{
        block();
    });

    dispatch_group_notify(group,
        url_request_operation_completion_queue(), ^{
            //清理完成block
            [strongSelf setCompletionBlock:nil];
        });
}];
```

状态机和锁

```
- (void)finish {  
    [self.lock lock];  
    self.state = AFOperationFinishedState;  
    [self.lock unlock];  
  
    dispatch_async(dispatch_get_main_queue(), ^{  
        [[NSNotificationCenter defaultCenter] postNotificationName:  
            NetworkingOperationDidFinishNotification object:self];  
    });  
}
```



NSRecursiveLock它可以允许同一线程多次加锁，而不会造成死锁。递归锁会跟踪它被lock的次数。每次成功的lock都必须平衡调用unlock操作。只有所有达到这种平衡，锁最后才能被释放，以供其它线程使用。

runloop

```
self.connection = [[NSURLConnection alloc] initWithRequest:self.  
    request delegate:self startImmediately:NO];  
  
NSRunLoop *runLoop = [NSRunLoop currentRunLoop];  
for (NSString *runLoopMode in self.runLoopModes) {  
    //所有mode都接受数据  
    [self.connection scheduleInRunLoop:runLoop forMode:runLoopMode];  
    [self.outputStream scheduleInRunLoop:runLoop forMode:runLoopMode]  
}  
  
[self.outputStream open];  
[self.connection start];
```

delegate回调在各种runloop mode下触发

常驻线程

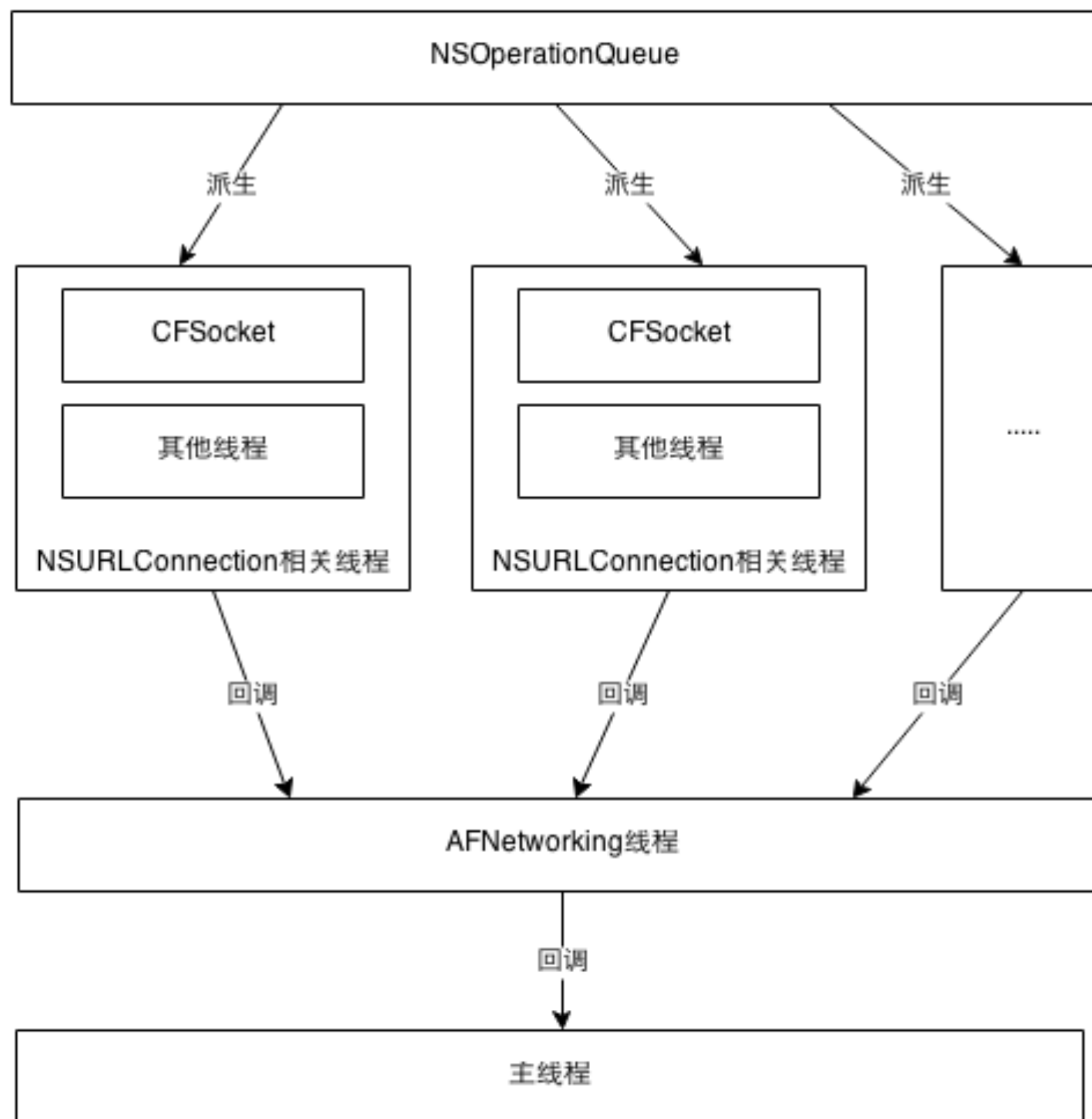
```
+ (void)networkRequestThreadEntryPoint:(id)__unused object {
    @autoreleasepool {
        [[NSThread currentThread] setName:@"AFNetworking"];

        // 修改线程runloop模式, 使其常驻后台
        NSRunLoop *runLoop = [NSRunLoop currentRunLoop];
        [runLoop addPort:[NSMachPort port] forMode:NSDefaultRunLoopMode];
        [runLoop run];
    }
}

//获取常驻线程
+ (NSThread *)networkRequestThread {
    static NSThread *_networkRequestThread = nil;
    static dispatch_once_t oncePredicate;
    dispatch_once(&oncePredicate, ^{
        //nsthread方式创建
        _networkRequestThread = [[NSThread alloc] initWithTarget:self
                                                                selector:@selector(networkRequestThreadEntryPoint:)
                                                                object:nil];
        [_networkRequestThread start];
    });

    return _networkRequestThread;
}
```

delegate回调的线程



GCD的线程调度

```
clang diagnostic ignored -Wgnu
    dispatch_group_t group = strongSelf.completionGroup ?:
        url_request_operation_completion_group();
    dispatch_queue_t queue = strongSelf.completionQueue ?: dispatch_get_main_queue();
clang diagnostic pop

    dispatch_group_async(group, queue, ^{
        block();
    });

    dispatch_group_notify(group, url_request_operation_completion_queue(), ^{
        //清理完成block
        [strongSelf setCompletionBlock:nil];
    });
```


设计思想

- 易用自解释的API
- 模块化组件
- 分层设计

谢谢