



## Capture

 General Settings  
&#xE8B8

 Plugin Manager  
&#xE8C0

 Source  
&#xEC01  
\*custom

 Active Sources  
&#xE412

 Recorder  
&#xE04B

 Groups  
&#xE886


 Remote  
&#xE307

## Legend


 Material Design Icons


 Export Plugins

## Player

 General Settings  
&#xE8B8


 Vis circle  
&#xE061

 Vis cross  
&#xE1B7

 Vis eye video overlay  
&#xEC02  
\*custom

 Vis fixation  
&#xEC03  
\*custom

 Vis lightpoints  
&#xE3A5

 Vis polyline  
&#xE922


 Vis scan path  
&#xE422


 Vis watermark  
&#xEC04  
\*custom

 Annotation player  
&#xE866


 Batch exporter  
&#xEC05  
\*custom

 Gaze position 2D  
fixation detector  
&#xE3B4

 Manual gaze correction  
&#xEC06  
\*custom

 Offline surface  
tracker  
&#xEC07  
\*custom

 Pupil angle 3D  
fixation detector  
&#xEC08  
\*custom

 Raw data  
exporter  
&#xE873

 Video export launcher  
&#xEC09  
\*custom

 Log history  
&#xEC10  
\*custom

 Marker auto trim marks  
&#xE41F

 Offline calibration  
&#xE39E

 Offline pupil  
detection  
&#xEC12  
\*custom