

SOFT SKILLS

- TEAMWORK
- COMMUNICATION
- PROBLEM SOLVING
- OPEN MIND
- ADAPTABILITY AND FLEXIBILITY



NATHALIA ITALIANO

BARCELONA | CATALUNYA | SPAIN

- FULL STACK DEVELOPER -

Full stack developer, with a design background - focused on industrial product - and a game and photography enthusiast. I want to work with product teams that make use of agile methodologies with focus on user experience (UX). Currently I am developing my full stack profile and agile thinking, studying web technologies (HTML, CSS and nodejs), PHP, C# and MYSQL, SCRUM methodology and KANBAN method and API's development. Also practicing principles like test driven development (TDD), object-oriented programming (OOP), SOLID and clean code.

LANGUAGES

PORTUGUESE (BR) | NATIVE
SPANISH | C1 - ADVANCED
ENGLISH | B2 - UPPER
INTERMEDIATE

CONTACT

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EXPERIENCE

VUELING UNIVERSITY (FEB/2020-APR/2020) VUELING AGILE DEVELOPMENT CENTER

Trainee program where I had theoretical and practical sessions about technologies used by Vueling. While the program was mainly focused on C# and .NET it also covered log4net, object oriented programming, SOLID principles, design patterns (such as singleton, observer and factory) and version control with git. I had the opportunity to develop API based on DDD principles and layered architecture. We also had an introduction to virtualization using Docker.

JUNIOR DEVELOPER (NOV/2019-JAN/2020) FACTORÍA F5 and FUNDACIÓ PERE TARRÉS

Intranet content management development focused on tutors, students and managers for a workshop platform used by Pere Tarrés Foundation. Development based on agile methodologies TDD, MYSQL, data modeling, PHP, LARAVEL, VUE, CSS, JS, JIRA, Bitbucket and Gitflow.

GRAPHIC DESIGNER (JUN/2018-JAN/2019)

Responsible for digital image processing, planning and execution of visual composition and illustrations. Developed user centered graphical content for clients. I also had the opportunity to contribute and work closely with different areas of the business.

CLASS ASSISTANT (JUN/2016-JUN/2017) FEDERAL UNIVERSITY OF CAMPINA GRANDE

Tridimensional model class monitor, assisted students with prototyping planning and technique of functional models for their projects and classes.

EDUCATION

FULL STACK DEVELOPMENT (JUL/2019-FEB/2020) BOOTCAMP FACTORÍA F5

Full stack training using active learning methodology. Our teams developed projects using agile methodology, specially focused on SCRUM and Kanban, and web technologies such as HTML, CSS/SASS, languages like Javascript, PHP and MYSQL and also frameworks like bootstrap, laravel and Vue.js. The team was also responsible for coming up with the data model and project planning. I also had the opportunity to plan and run workshops and presentations to showcase the result of the projects.

UX/UI DESIGN (2018) DESIGN CULTURE

I had the opportunity to learn about all stages of Design Thinking (empathize, define, ideate, prototype and test) and use the learnings to develop a user centered web interface using HTML, CSS and Javascript.

CERTIFICATION

A list of courses which I got a certification:

- .NET/.NET Core development
- Javascript algorithms and data structures
- CSS
- HTML
- Javascript
- PHP
- C#
- SCRUM fundamentals
- User experience (UX)
- Responsive web design
- Colors design (UI)

WORKSHOPS

A list of workshops that I had an opportunity to organize and present:

- Gitflow for agile developers
- How to create games with HTML
- UX/UI differences
- Tech companies and which profiles they are looking for

BACHELOR'S DEGREE DESIGN (FEB/2014-OUT/2017) FEDERAL UNIVERSITY OF CAMPINA GRANDE

Bachelor degree on product development at industrial scale, specially focused on user experience. I developed and built prototypes and tri-dimensional models of the products and also had classes on visual composition, digital image manipulation and design diagramming.