export declare const getNode: (className: string) => HTMLElement;

export declare const stringToNode: (html: string) => HTMLElement;

export declare const insertAfter: (newNode: Node, referenceNode: Node) => void;

export declare const removeNode: (node: Node) => void;

export declare const throwErr: (message: string) => never;

export declare const isPlainObject: (value: any) => boolean;

export declare const ordinalSuffixOf: (num: number) => string;