/\*

\* List of class names that we

\* use throughout the library to

\* manipulate the DOM.

\*/

export interface ClassNameList {

[key: string]: string,

};

const OVERLAY: string = 'swal-overlay';

const BUTTON: string = 'swal-button';

const ICON: string = 'swal-icon';

export const CLASS\_NAMES: ClassNameList = {

MODAL: 'swal-modal',

OVERLAY,

SHOW\_MODAL: `${OVERLAY}--show-modal`,

MODAL\_TITLE: `swal-title`,

MODAL\_TEXT: `swal-text`,

ICON,

ICON\_CUSTOM: `${ICON}--custom`,

CONTENT: 'swal-content',

FOOTER: 'swal-footer',

BUTTON\_CONTAINER: 'swal-button-container',

BUTTON,

CONFIRM\_BUTTON: `${BUTTON}--confirm`,

CANCEL\_BUTTON: `${BUTTON}--cancel`,

DANGER\_BUTTON: `${BUTTON}--danger`,

BUTTON\_LOADING: `${BUTTON}--loading`,

BUTTON\_LOADER: `${BUTTON}\_\_loader`,

};

export default CLASS\_NAMES;