Longest Common Subsequence

Substrings and subsequences

Substring:

• Contiguous sequence (in order) of characters or symbols in a sequence/string.

• Subsequence:

- Non-contiguous sequence (also in order) of characters or symbols in a sequence/string.
- Equivalently, a subsequence is obtained by deleting zero or more symbols/characters in a sequence.

Some examples

• Substrings of HelloWorld:

HelloWorld

loWo HelloWorld

HelloWorld

oWorld HelloWorld

Subsequences of HelloWorld:

• Hll HelloWorld

HWrd HelloWorld

HelloWorld (every substring is also a subsequence, not vice-versa)

• ϵ HelloWorld (the empty string is a subsequence and a substring)

• HelloWorld HelloWorld (the string itself is a subsequence and a substring of itself)

The longest common subsequence

- We have two strings or sequences X and Y of varying lengths.
- X = X[1..n] and Y = Y[1..m] where n and m are the lengths of the strings.
- We must find a longest subsequence in X and Y.

```
X: 3452345
Y: 4541534
In this example, the strings just happen to have the same length.
```

• One possible LCS(X,Y) is:

```
    X: 3452345
    Y: 4541534
    LCS(X,Y) = 4545 and another one is 4534.

The LCS is not unique – its length is.
```

Dynamic programming

- Like divide and conquer, dynamic programming is a mathematical technique for 'breaking down' a problem into smaller parts (you should be familiar with the method).
- It can be used to solve optimisation problems.
- Here will use the Longest Common Subsequence (LCS) to illustrate DP.
- For example, finding common sequences in DNA sequences or online file backups.

A brute force method

- Create every subsequence in X and check if it is a subsequence of Y.
- Keep track of longest found so far.
- So, for the string X:3452345 generate all the subsequences:

$$\epsilon$$
, 3, 4, 5, ..., 34, 35, 32, ..., 345...

• ...and check each one in the other string Y.

- How many steps does it take to check if a string is a subsequence of another?
- E.g., to check if 544 is a subsequence of 4541534.
- At worse |4541534| = 7 steps.
- So, to check if a string is a subsequence in Y[1..m], we need O(m) time.

- How many checks need to be made (how many subsequences can be generated from X)?
- Answer is 2^n .
- To show this, let's use a bit string of length n (as long as the string X). Every bit set to 1 indicates a subsequence character selection in X.
- For example, ...

$$0000000 = 3452345 = \epsilon$$

$$0000001 = 3452345$$

$$0000010 = 3452345$$

$$0000011 = 3452345$$

$$11111111 = 3452345$$

There are 2^n of these. So, the worst-case running time is $O(m2^n)$.

An idea for improvement

- Step 1: Find the length of the LCS(X, Y).
- Note that we are finding the length only not the actual LCS.
- The length of LCS(X, Y) is unique.
- Step 2: Find the actual LCS(X, Y) knowing this length this greatly simplifies the problem.
- Let's consider the prefixes of X and Y.
- We'll define:

$$c[i,j] = |LCS(X[1..i], Y[1..j])|$$

• For example, c[2, 3] is the length of the LCS between the first 2 characters of X and of the first 3 characters of Y.

• Note that using:

$$c[i,j] = |LCS(X[1..i], Y[1..j])|$$

• The length of the entire LCS would be given when i=n and j=m:

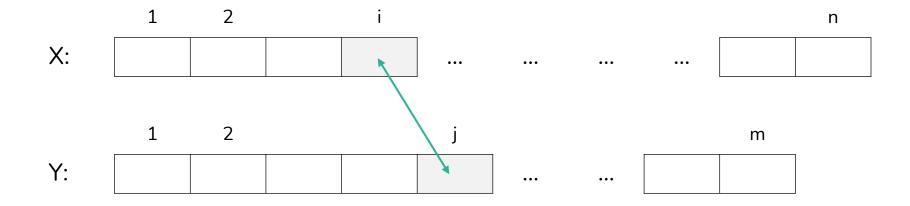
Theorem

```
c[i,j] is
= c[i-1,j-1] + 1 if x[i] = y[j]
= max(c[i, j-1), c[i-1, j]) otherwise
```

Remember that we did something like this in edit string distance.

| | | 0 | 1 | 2 | 3 | 4 | 5 |
|---|------------|------------|---|---|---|---|---|
| | | ϵ | W | h | a | l | е |
| 0 | ϵ | | | | | | |
| 1 | h | | | | | | |
| 2 | е | | | | | | |
| 3 | ι | | | | | | |
| 4 | l | | | | | | |
| 5 | 0 | | | | | | |

Proof for case X[i]=Y[j]



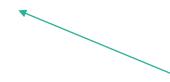
When these characters x[i] and y[j] are the same.

- Theorem for case 1:
 - c[i,j] = c[i-1, j-1]+1 for X[i] is equal to Y[j].

• Let:

k is the length of the LCS in the prefix of X and prefix of Y

- k = c[i, j] be the length of the LCS in the prefix of X and prefix of Y
- Z[1..k] = LCS(X[1..i], Y[1..j])



Z is the actual LCS in the prefix of X and prefix of Y

Example

```
X = 3452345
Y = 43141534
i = 2
i = 4
```

Remember that X[i] must be the same as Y[j] in this case: X[2] = Y[4], "4" = "4".

```
c[2,4]
= |LCS(X[1..2], Y[1..4])|
= |LCS("34", "4314")|
= |"34"|
= 2
```

So, the length of the LCS up to i in X and j in Y is 2, and the actual LCS Z is "34"

- Remember we let:
 - c[i,j] = k
 - Z[1..k] = LCS(X[1..i], Y[1..j])
- We observe that:
 - Z[k] = X[i] = Y[j]
 - "4" = "4" = "4"

kth character in the LCS Z, ith character in X, and jth character in Y must be the same!

- Thus:
 - Z[1..k-1] is a common subsequence (CS) of X[1..i-1] and Y[1..j-1].
 - In our example, "3" is a CS of "3" and "431" which is true.
- We will now show that not only Z[1..k-1] is a CS but also an LCS.

Y = 43141534 i = 2 j = 4 c[2,4] = |LCS(X[1..2], Y[1..4])| = |LCS("34", "4314")| = |"34"| = 2

X = 3452345

- Claim:
 - Let Z[1..k] be a the LCS having length k of the strings X[1..i] and Y[1..j].
 - Z[1..k-1] is not only a CS in X[1..i-1] and Y[1..j-1] but also an LCS.
- Suppose a sequence w exists which is a longer CS in X[1..i-1] and Y[1..j-1]:
 - i.e., |w| > k-1
- Argument:
 - Concatenate that sequence w with Z[k] giving w+Z[k].
 - If |w| > k-1
 - Then |w + Z[k]| would be greater than k contradicts our initial hypothesis.

Remember that Z[k] is the last character in the LCS of X[1...i] and Y[1...j].

- Since we showed that Z[1..k-1] is an LCS of X[1..i-1] and Y[1..j-1].
- Then k-1 is the length of the LCS of X[1..i-1] and Y[1..j-1].
- Thus...
 - c[i-1, j-1] = k-1
 - And k is c[i,j], so...
 - c[i,j] = c[i-1, j-1] + 1.

Proven first case.

- We have shown that if Z = LCS(X, Y)
- Then any prefix of Z = LCS (in a prefix of X, a prefix of Y).

This is what we would call the "optimal substructure" property in DP. We'll talk about this later.

```
• Case 2:
```

```
• c[i,j]= max(c[i, j-1), c[i-1, j]) for X[i] != Y[j]
```

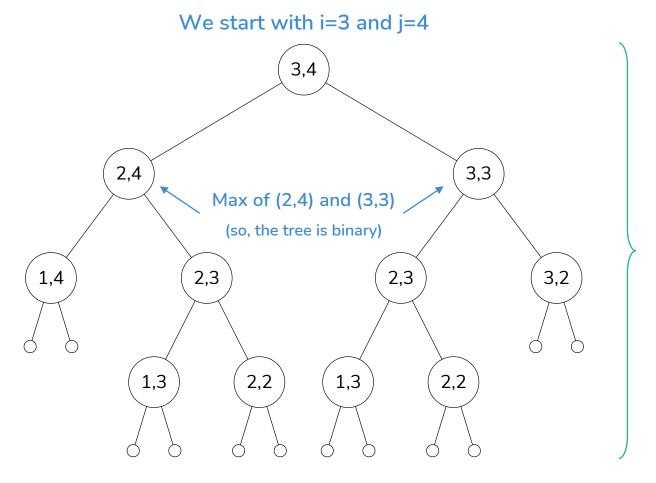
• After showing case 1, this is clearly true and will be left as an exercise for the student – work out an example.

The algorithm

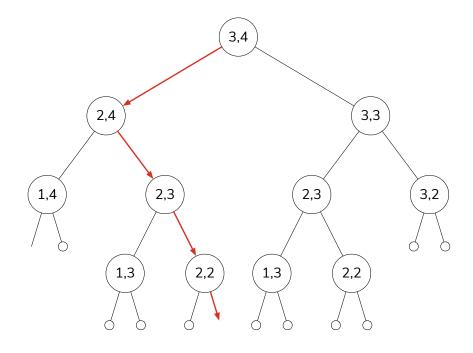
```
c(i,j) {
  if (X[i] == Y[j])
    return c(i-1, j-1) + 1
  else
    return max( c(i-1,j) , c(i, j-1) )
}
```

- Worst case is when X[i] != Y[j] for all i, j (the LCS will be the empty string).
- We must compute 2 sub problems to get the max.

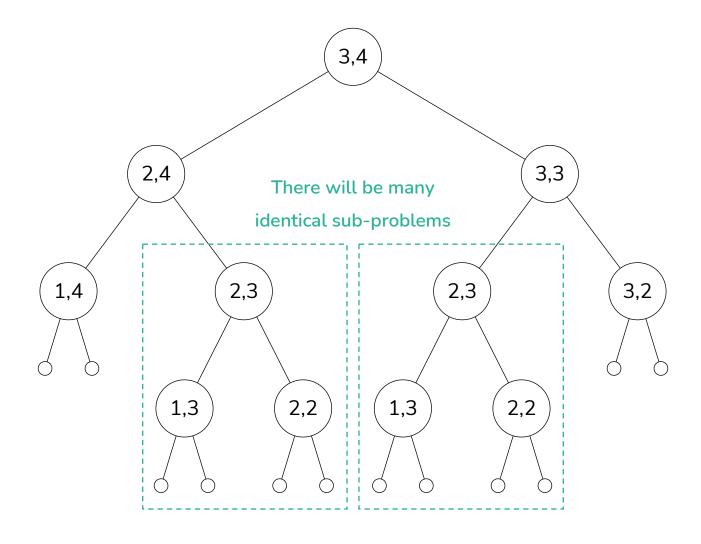
Recursion tree analysis



What is the height of the tree?



- Note that the height is n+m not max(n,m). Observe the repetition (rather than decrementing) of "2" down the red line.
- This gives us an exponential number of nodes 2^(n+m) to compute not good... but...



Memoization

• We will keep a memo. The idea is like using a lookup table.

Optimise by avoiding repeatedly calculating the results for previously processed inputs.

Example: Computing factorial without memoization

```
Factorial(n) {
   if (n==1)
      return 1
   else
      return n*Factorial(n-1)
}
```

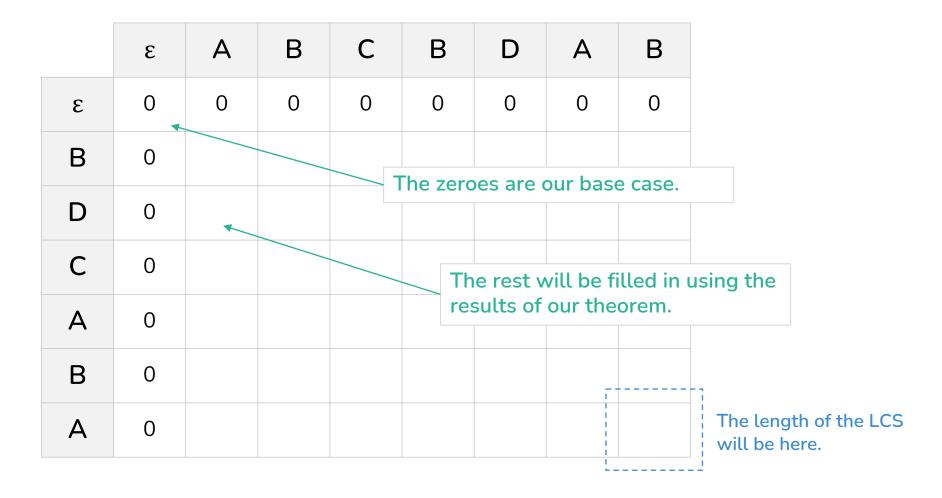
Example: Computing factorial with memoization

```
Factorial(n) {
 if (Lookup(n) exists)
                                 So, computing 5! requires 5 recursive calls, but
       return Lookup(n)
                                 subsequently computing 7! only requires 2.
 else if (n==1)
       return 1
 else
                      = n*Factorial(n-1)
       result
       Lookup(n)
                      = result // put in lookup.
       return result
```

Recursion tree analysis

- Back to the recursion tree, further analysis shows that there although there are $2^{(n+m)}$ nodes to evaluate, there are $n \times m$ distinct subtrees (sub problems) one for every combination of n and m.
- We use a memoization algorithm to compute. This gives:
 - Time O(nm).
 - Space O(nm) ← required to store the lookup table.

Working LCS as a DP



Completed example

| | 3 | А | В | С | В | D | Α | В |
|---|---|---|---|---|---|---|---|---|
| 3 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| В | 0 | 0 | 1 | 1 | 1 | 1 | 1 | 1 |
| D | 0 | 0 | 1 | 1 | 1 | 2 | 2 | 2 |
| С | 0 | 0 | 1 | 2 | 2 | 2 | 2 | 2 |
| Α | 0 | 1 | 1 | 2 | 2 | 2 | 3 | 3 |
| В | 0 | 1 | 2 | 2 | 3 | 3 | 3 | 4 |
| Α | 0 | 1 | 2 | 2 | 3 | 3 | 4 | 4 |

if x[i]=y[i] c[i-1,j-1] + 1
else max(c[i, j-1), c[i-1, j])

There are 4 characters in the LCS.

Annotating for traceback

The arrows indicate when we chose to pick the diagonal +1 because the two characters at the two indices were the same.

| | 3 | А | В | С | В | D | Α | В |
|---|---|----|---|----|---|----|---|---|
| 3 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| В | 0 | 0 | 1 | 1 | 1 | +1 | 1 | 1 |
| D | 0 | 0 | 1 | +1 | 1 | 2 | 2 | 2 |
| С | 0 | 0 | 1 | 2 | 2 | 2 | 2 | 2 |
| Α | 0 | 1 | 1 | 2 | 2 | 2 | 3 | 3 |
| В | 0 | +1 | 2 | 2 | 3 | 3 | 3 | 4 |
| Α | 0 | 1 | 2 | 2 | 3 | 3 | 4 | 4 |

Finding the LCS by tracing backwards

We can move left or up when we have the same value and diagonally if there is an 'arrow'.

The dot shows a decrease in length. When the length decreases, we have a common character.

| | 3 | А | В | С | В | D | Α | В |
|---|---|---|-----|------------|-----|---|-----|---|
| 3 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| В | 0 | 0 | 1 0 | 1 | 1 | 1 | 1 | 1 |
| D | 0 | 0 | 1 | 1 | 1 | 2 | 2 | 2 |
| С | 0 | 0 | 1 | 2 ° | 2 | 2 | 2 | 2 |
| Α | 0 | 1 | 1 | 2 | 2 | 2 | 3 | 3 |
| В | 0 | 1 | 2 | 2 | 3 0 | 3 | 3 | 4 |
| Α | 0 | 1 | 2 | 2 | 3 | 3 | 4 0 | 4 |

Finding the LCS (a different trace backwards)

We can move left or up when we have the same value and diagonally if there is an 'arrow'.

The dot shows a decrease in length. When the length decreases, we have a common character.

| | 3 | Α | В | С | В | D | Α | В |
|---|---|---|---|---|-----|-----|-----|-----|
| 3 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| В | 0 | 0 | 1 | 1 | 1 0 | 1 | 1 | 1 |
| D | 0 | 0 | 1 | 1 | 1 | 2 0 | 2 | 2 |
| С | 0 | 0 | 1 | 2 | 2 | 2 | 2 | 2 |
| А | 0 | 1 | 1 | 2 | 2 | 2 | 300 | 3 |
| В | 0 | 1 | 2 | 2 | 3 | 3 | 3 | 4 0 |
| Α | 0 | 1 | 2 | 2 | 3 | 3 | 4 | 4 |

Conclusion

- Time = O(nm).
- Space = O(nm).
 - Note that space can be decreased substantially. One way is to keep only row above the current one or the column to the left of the current one (whichever one is smaller): O(min(n,m)).
 - This makes reconstruction of the LCS string a bit more complex but still possible.

Further reading

- These notes should be supplemented by:
 - Introduction to Algorithms (Clifford Stein, Thomas H Cormen, Ronald L Rivest, Charles E Leiserson – MIT Press)
 - Also see Eric Demaine: http://videolectures.net/mit6046jf05_leiserson_lec15/