Nathaniel Marquez

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Education

Carnegie Mellon University

Pittsburgh, PA

School of Computer Science

B.S. Artificial Intelligence (Intended)

Minor in Innovation and Entrepreneurship May 2024 • GPA: 3.55/4.0

Stony Point High School

Round Rock, TX International Baccalaureate (IB) Diploma Recipient May 2020 • GPA: 5.68/5.0

Skills

Proficient Languages

Python • Java

Basic Languages

C++ • JavaScript

Other Development Skills

HTML • CSS • WordPress • Wireframing
 Adobe Premiere Pro • Knowledge of
 MVC and OOP • Git

Honors

Hispanic Scholarship Fund Aug 2020

Future Business Leaders of America Digital Video Production

10th Internationals/1st State • Jul 2020 Pitched an airline company through a commercial.

Future Business Leaders of America Website Design

7th Internationals/1st State • July 2019 (See Projects).

University Interscholastic League Number Sense

1st Team/3rd Individual Virtual State Meet • April 2019

Projects

POG PONG (Devpost)

Carnegie Mellon 15-112 Term Project • December 2020

Programmed a 3D ping pong game using TkInter and Carnegie Mellon's MVC framework. Used OpenCV for "camera controls", which gives users the option to control the paddle with their hand.

StudyBuddy (Devpost)

Hack112 x CMU 24 Hour Hackathon • November 2020

Created a personal study analytics app that leverages computer vision and machine learning to help students study more effectively.

Market Spoofing Detection (<u>Devpost</u>)

Citi Bank x CMU • October 2020

Created a machine learning classifier with PyCaret to classify "spoofs", orders in the stock market that illegally influence the market price.

Accuracy Accounting Website (Presentation)

Future Business Leaders of America Website Design • July 2019
Developed a fully responsive website for an accounting company with animations, a booking system, and a blog. (See Honors)

Work Experience

Carnegie Mellon University, School of Computer Science

15-112: Fundamentals of Programming & Computer Science Teachers Assistant • Spring 2021 (Upcoming Role)

Leads recitations of ~20 students, assists with grading, and planning a school wide hackathon, Hack112, involving 200+ students.

CodeNinjas

Sensei • Summer 2020

Taught basic Javascript and ran summer camps about Introductory CAD, Digital Modeling and other various STEM topics.

Activities

Carnegie Mellon Filipino Student Association

August 2020 - Present

Helps promote the Filipino Community through cultural events, guest lectures, and celebrations.

Universal Interscholastic League Number Sense

Team Captain • 2011 - 2020

Competed in 10 minute, 80 question, mental math tests. (See honors) Organized practices with coach, recruited/mentored new members.