

```
Eigen::EigenConvolutionKernel  
< Evaluator, CoeffReturnType,  
KernelType, Index, InputDims,  
Kernel_accessor, Buffer_accessor,  
convolution_type::CONV3D >::operator()
```

```
graph LR; A["Eigen::EigenConvolutionKernel< Evaluator, CoeffReturnType, KernelType, Index, InputDims, Kernel_accessor, Buffer_accessor, convolution_type::CONV3D >::operator()"] --> B["Eigen::internal::IndexMapper::mapGpuInputKernelToTensorInputOffset"]; A --> C["Eigen::internal::IndexMapper::mapGpuInputPlaneToTensorInputOffset"]; A --> D["Eigen::internal::IndexMapper::mapGpuOutputKernelToTensorOutputOffset"]; A --> E["Eigen::internal::IndexMapper::mapGpuOutputPlaneToTensorOutputOffset"];
```

```
Eigen::internal::IndexMapper  
::mapGpuInputKernelToTensorInput  
Offset
```

```
Eigen::internal::IndexMapper  
::mapGpuInputPlaneToTensorInputOffset
```

```
Eigen::internal::IndexMapper  
::mapGpuOutputKernelToTensorOutput  
Offset
```

```
Eigen::internal::IndexMapper  
::mapGpuOutputPlaneToTensorOutput  
Offset
```