

`std::numeric_limits
< absl::int128 >::lowest`

`std::numeric_limits
< absl::int128 >::min`

`absl::operator%`

`absl::operator/`

`absl::Int128Min`

```
graph LR; A["std::numeric_limits<br>< absl::int128 >::lowest"] --> D["absl::Int128Min"]; B["std::numeric_limits<br>< absl::int128 >::min"] --> D; C["absl::operator%"] --> D; E["absl::operator/"] --> D;
```

The diagram illustrates that the `absl::Int128Min` constant is defined by four different code snippets. Each snippet is enclosed in a white box with a black border, and a blue arrow points from each box to a central gray box containing the text `absl::Int128Min`. The snippets are arranged vertically on the left side of the image. The first two snippets use `std::numeric_limits` to access the `lowest` and `min` values of `absl::int128`. The next two snippets use the `absl::operator%` and `absl::operator/` operators.