## Eigen::internal::traits < Matrix< \_StorageIndex, SizeAtCompileTime, SizeAtCompile Time, 0, MaxSizeAtCompileTime, MaxSizeAtCompileTime > >

```
Eigen::internal::traits
< PermutationMatrix < SizeAtCompile
Time, MaxSizeAtCompileTime,
StorageIndex > >
```

```
Eigen::internal::traits
< Map< Transpositions
< SizeAtCompileTime, MaxSizeAt
CompileTime, _StorageIndex
>, _PacketAccess > >
```

>, \_PacketAccess > >

Eigen::internal::traits
< Transpositions < SizeAtCompile

Time, MaxSizeAtCompileTime, StorageIndex > >