

OriginalStuff/abseil  
-cpp/absl/synchronization  
/internal/per\_thread\_sem.cc

absl/base/internal  
/low\_level\_alloc.h

absl/synchronization  
/internal/per\_thread\_sem.h

atomic

absl/base/attributes.h

absl/base/internal  
/thread\_identity.h

absl/synchronization  
/internal/waiter.h

