

absl::debugging_internal
::IdentifierIsAnonymousNamespace

```
graph LR; A["absl::debugging_internal  
::IdentifierIsAnonymousNamespace"] --> B["absl::debugging_internal  
::RemainingInput"]; A --> C["absl::debugging_internal  
::StrPrefix"]
```

The diagram illustrates a namespace identifier, `absl::debugging_internal::IdentifierIsAnonymousNamespace`, which is shown in a grey box. Two blue arrows originate from the right side of this box and point to two separate white boxes on the right. The top white box contains the text `absl::debugging_internal::RemainingInput`, and the bottom white box contains the text `absl::debugging_internal::StrPrefix`.

absl::debugging_internal
::RemainingInput

absl::debugging_internal
::StrPrefix