```
IsConvertibleToArray
                          < C >. IsConvertibleToBitset
                          < C >, IsConvertibleToSpecialization
                          < C. std::degue >. IsConvertibleToSpecialization
                          < C, std::forward list >, IsConvertibleToSpecialization
                          < C, std::list >, IsConvertibleToSpecialization<
                                                                                                                              absl::strings internal
std::false type
                          C, std::map >, IsConvertibleToSpecialization < C,
                                                                                                                              ::IsConvertibleToSTLContainer< C >
                          std::multimap >, IsConvertibleToSpecialization < C.
                          std::set >, IsConvertibleToSpecialization < C, std::
                          multiset >, IsConvertibleToSpecialization < C, std::unordered
                          map >, IsConvertibleToSpecialization < C, std::unordered multimap
                          >, IsConvertibleToSpecialization < C, std::unordered set >, IsConvertibleToSpecialization
                             < C, std::unordered multiset >, IsConvertibleToSpecialization < C, std::vector > >
```

absl::disjunction<