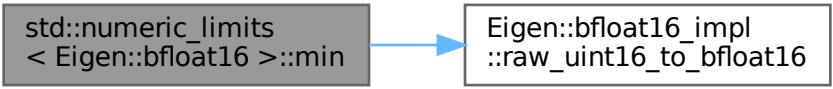


```
std::numeric_limits  
< Eigen::bfloat16 >::min
```



```
graph LR; A["std::numeric_limits< Eigen::bfloat16 >::min"] --> B["Eigen::bfloat16_impl::raw_uint16_to_bfloat16"]
```

A diagram showing a call to the Eigen::bfloat16_impl::raw_uint16_to_bfloat16 function. A grey box on the left contains the code 'std::numeric_limits< Eigen::bfloat16 >::min'. A blue arrow points from this box to a white box on the right, which contains the code 'Eigen::bfloat16_impl::raw_uint16_to_bfloat16'.

```
Eigen::bfloat16_impl  
::raw_uint16_to_bfloat16
```