

absl::debugging_internal
::DecodeRustPunycode



```
graph LR; A["absl::debugging_internal  
::DecodeRustPunycode"] --> B["absl::debugging_internal  
::BoundedUtf8LengthSequence  
::InsertAndReturnSumOfPredecessors"]
```

A diagram showing a function call. A white box on the left contains the text 'absl::debugging_internal' and '::DecodeRustPunycode'. A blue arrow points from this box to a gray box on the right. The gray box contains the text 'absl::debugging_internal', '::BoundedUtf8LengthSequence', and '::InsertAndReturnSumOfPredecessors'.

absl::debugging_internal
::BoundedUtf8LengthSequence
::InsertAndReturnSumOfPredecessors