```
absl::container_internal
::internal_layout::LayoutImpl
< std::tuple< Elements... >
, absl::index_sequence< StaticSizeSeq...
>, absl::index_sequence< RuntimeSizeSeq...
```

absl::index sequence< OffsetSeq... > >::Offset

>, absl::index_sequence< SizeSeq... >,

absl::container_internal ::internal_layout::adl barrier::Align