```
absl::container_internal
::internal_layout::LayoutImpl
< std::tuple< Elements... >
, absl::index sequence< StaticSizeSeq...
```

absl::index sequence< OffsetSeq... > >::Alignment

>, absl::index sequence< RuntimeSizeSeg...

>, absl::index_sequence< SizeSeq... >,

::internal_layout::adl _barrier::Max

absl::container internal