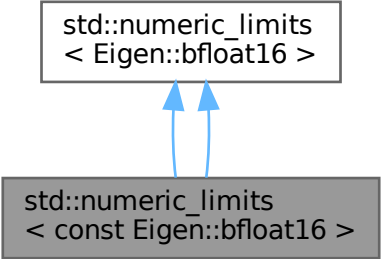


```
std::numeric_limits  
< Eigen::bfloat16 >
```



```
std::numeric_limits  
< const Eigen::bfloat16 >
```