

```
absl::container_internal  
::internal_layout::LayoutImpl  
< std::tuple< Elements... >  
, absl::index_sequence< StaticSizeSeq...  
>, absl::index_sequence< RuntimeSizeSeq...  
>, absl::index_sequence< SizeSeq... >,  
absl::index_sequence< OffsetSeq... > >::DebugString
```

```
absl::container_internal  
::internal_layout::adl  
_barrier::TypeName
```

```
absl::debugging_internal  
::DemangleString
```