```
1)public static void two(int n)
     if(n > 0) //exit condition
       System.out.println("n: " +n);  //potentially n operations
       two (n - 1); //n-1 times
       two (n - 1);
                   //n-1 times
     else if (n < 0)  //exit condition</pre>
        two(n + 1); //potentially n times
        two(n + 1); //potentially n times
        System.out.println("n: " + n); //potentially n times
  }
GRF is 5n.
O(n)
2) public void three(int n)
 int i, j, k;
              //3
 for (i = n/2; i > 0; i = i/2)
                              //log n
     for (j = 0; j < n; j++) // n^2
          for (k = 0; k < n; k++) // (n-1)^3
               System.out.println("i: " + i + " j: " + j+" k: " + k);
//n-1 times
} // end three
GRF = n^3+n^2+n-1+logN
O(n^3)
3) public static void four(int n)
   if (n > 1) //termination condition //exit condition
      System.out.println(n); //1
      four (n-1); //n-1 times
   }
GRF = 2n+n-1+1
```

## Explanation:

In order to get your growth rate function, we count how many times a particular line of code is executed, given an arbitrary input size n.

Once we have the GRF, we can then approximate the time complexity by dropping the constant terms (terms that are added or subtracted) and lower order terms (if you have  $n^3$  and  $n^2$ ,  $n^2$  is dropped because it's a lower order than  $n^3$ ). Whatever you have left, is your big-oh notation time complexity.

For all of my examples, I first looked for the GRF, then dropped the constant terms and lower order terms, in order to get the big-oh notation time complexity.