

Distributed Algorithms as Register Automata

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5 December 2018 @ LaBRI, Bordeaux

Identifiers in Registers

Describing Network Algorithms with Logic

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Fagin's theorem (1974)

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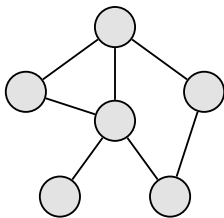
Fagin's theorem (1974)

∃ SECOND-ORDER LOGIC



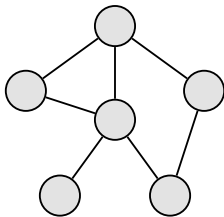
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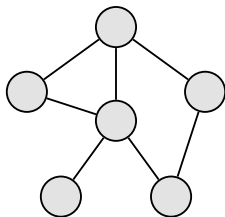
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Example: Hamiltonian path

Fagin's theorem (1974)

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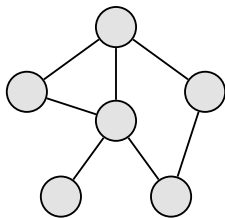


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∃R ()

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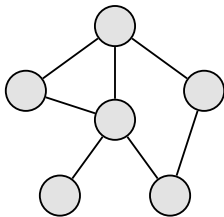


Example: Hamiltonian path

$\exists R \left(\text{"R is a strict total order"} \wedge \right.$
 $\left. \right)$

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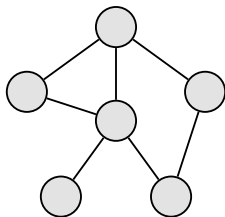
Example: Hamiltonian path

$$\exists R \left(\text{“}R \text{ is a strict total order”} \wedge \right. \\ \left. \text{“}R\text{-successors are adjacent”} \right)$$

Fagin's theorem (1974)

\exists SECOND-ORDER LOGIC

NP TURING MACHINES



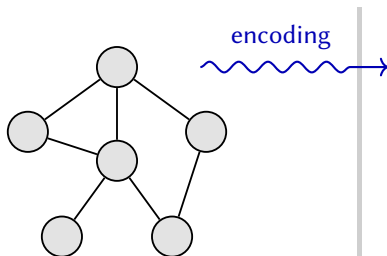
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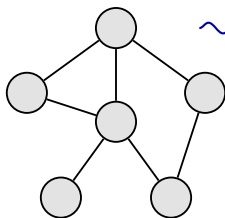


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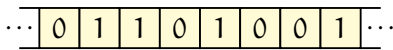
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encoding
→

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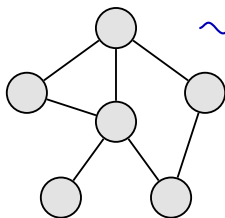


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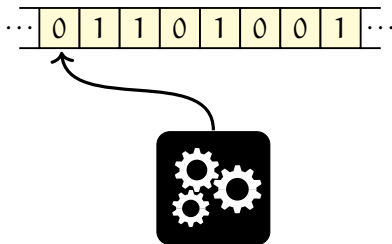
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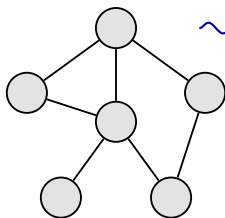


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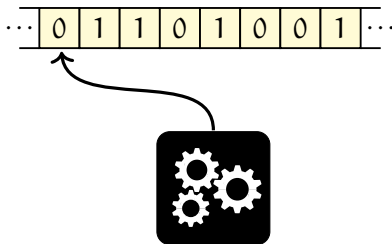


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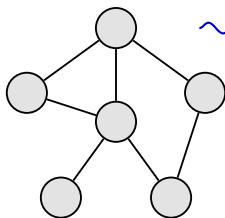
NP TURING MACHINES



► Nondeterministic moves

Fagin's theorem (1974)

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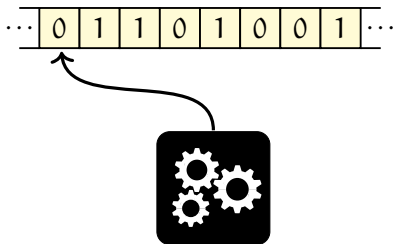


encoding
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NP TURING MACHINES



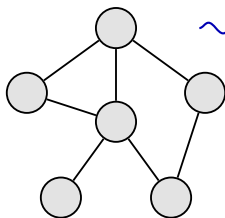
- ▶ Nondeterministic moves
- ▶ Polynomial running time

Fagin's theorem (1974)

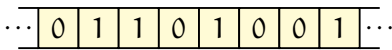
\exists SECOND-ORDER LOGIC



NP TURING MACHINES



encoding

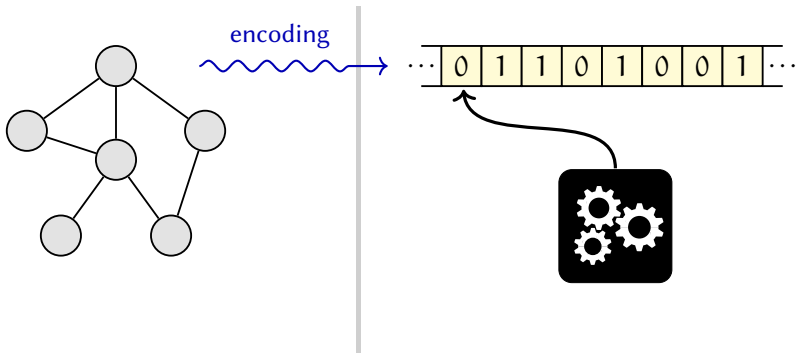


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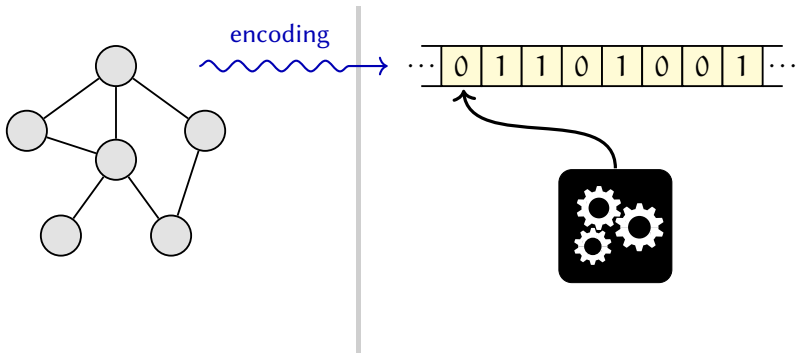
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Descriptive complexity



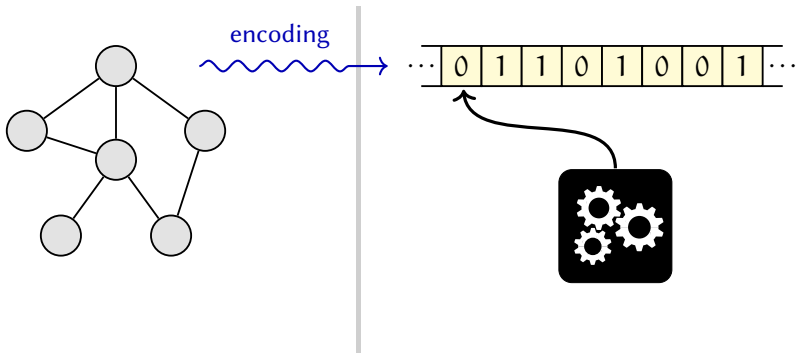
Descriptive complexity

SOME LOGICAL FORMALISM



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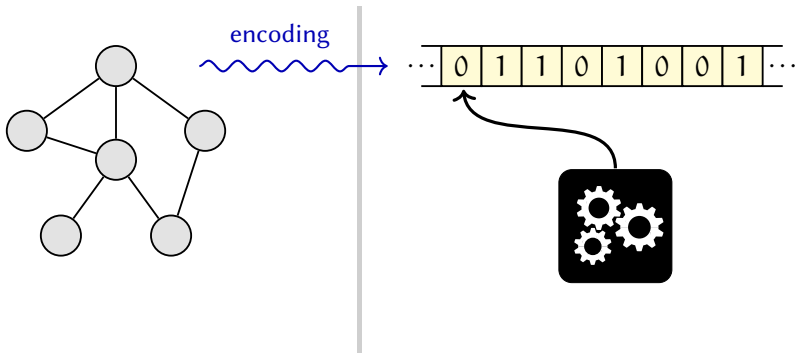


Descriptive complexity

SOME LOGICAL FORMALISM



SOME ABSTRACT MACHINES

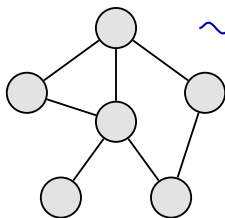


Descriptive complexity

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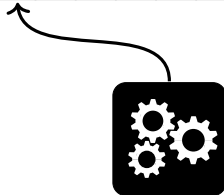
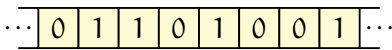


SOME ABSTRACT MACHINES



Formula class Φ

encoding

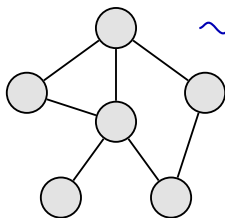


Descriptive complexity

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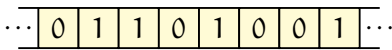


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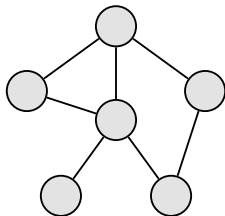
Algorithm class \mathcal{A}

Descriptive distributed complexity



Descriptive distributed complexity

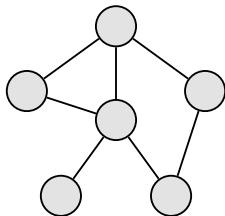
SOME LOGICAL FORMALISM



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SOME LOGICAL FORMALISM



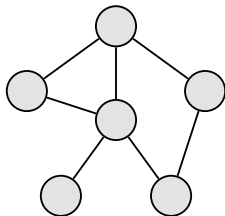
Formula class Φ

Descriptive distributed complexity

SOME LOGICAL FORMALISM



COMMUNICATING MACHINES



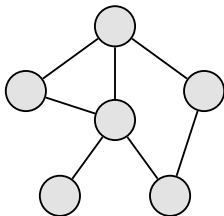
Formula class Φ

Descriptive distributed complexity

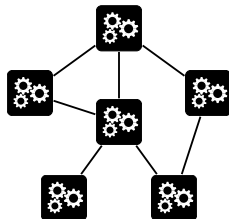
SOME LOGICAL FORMALISM



COMMUNICATING MACHINES



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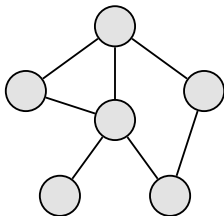


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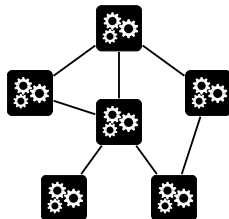
SOME LOGICAL FORMALISM



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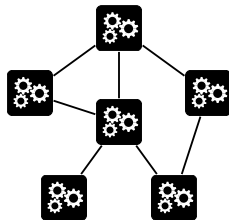
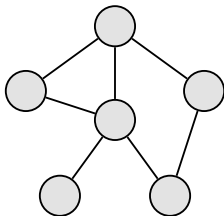


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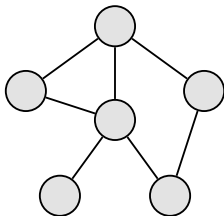


Distributed algorithm class \mathcal{A}

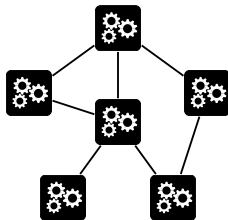
Contribution



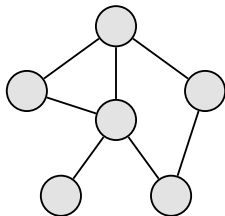
Contribution



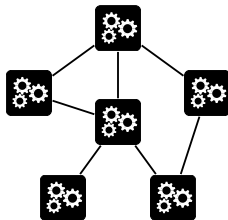
DISTR. REGISTER AUTOMATA



Contribution

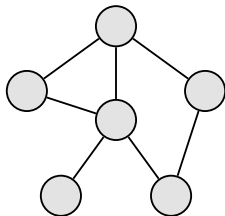


DISTR. REGISTER AUTOMATA

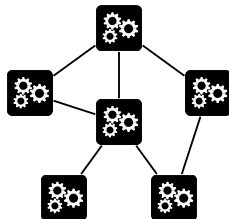


$$\text{gear icon} : (Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$$

Contribution



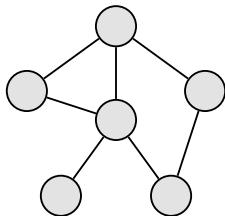
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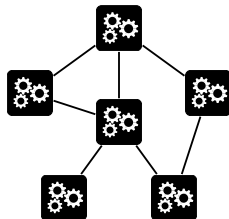
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- Finite-state & registers

Contribution



DISTR. REGISTER AUTOMATA



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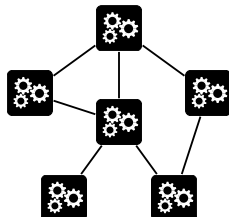
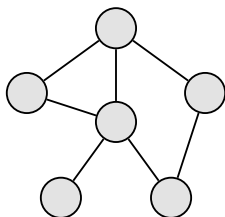
- ▶ Finite-state & registers
- ▶ Synchronous execution

Contribution

FUNCTIONAL FIXPOINT LOGIC
restricted to ordered graphs



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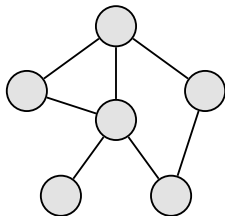
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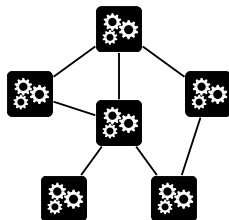
FUNCTIONAL FIXPOINT LOGIC
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DISTR. REGISTER AUTOMATA



$$\text{pfp} \left[\begin{array}{l} f_1: \varphi_1(f_1, f_2, \text{IN}, \text{OUT}) \\ f_2: \varphi_2(f_1, f_2, \text{IN}, \text{OUT}) \end{array} \right] \psi$$

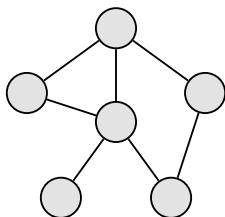


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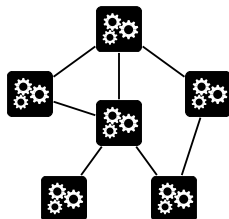
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EQUIVALENT

DISTR. REGISTER AUTOMATA

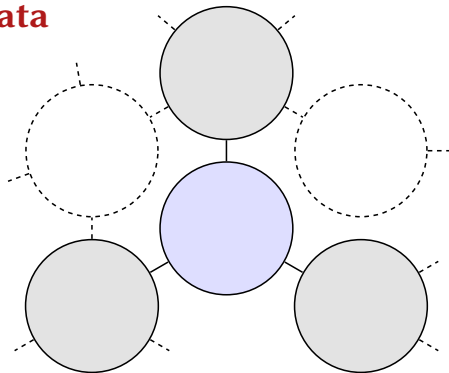


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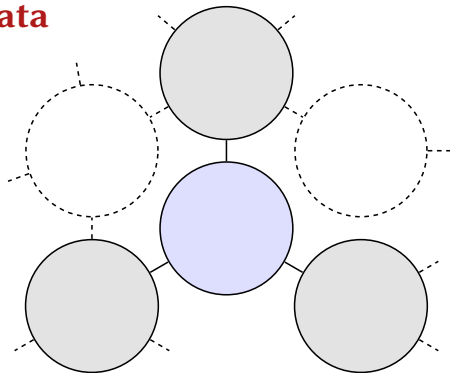
Distributed register automata

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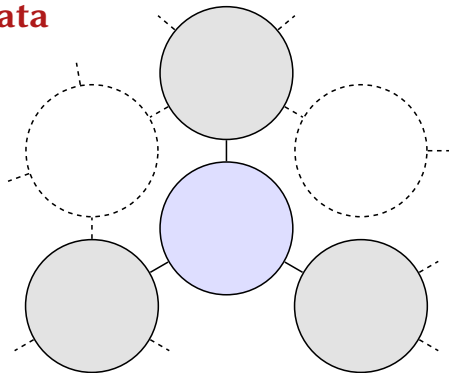
Distributed register automata

- Connected, undirected network



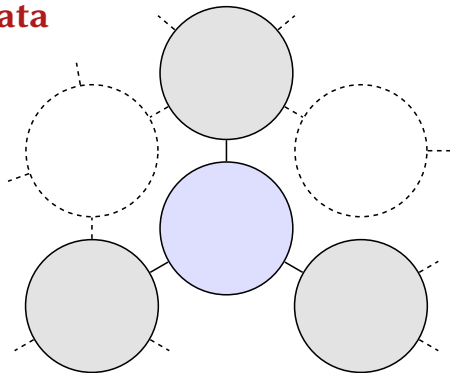
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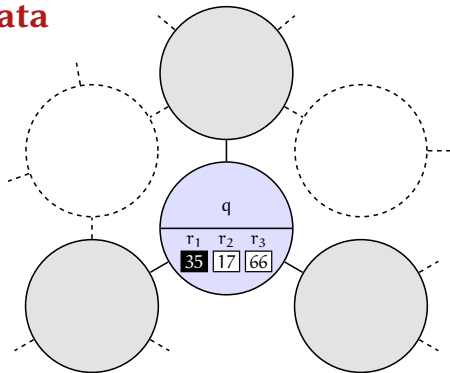
Distributed register automata

- ▶ Connected, undirected network
- ▶ Synchronous execution
- ▶ Unique identifiers in \mathbb{N}



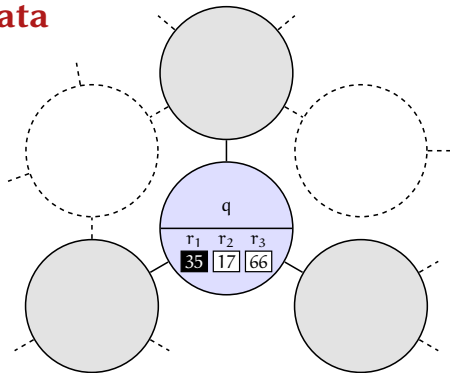
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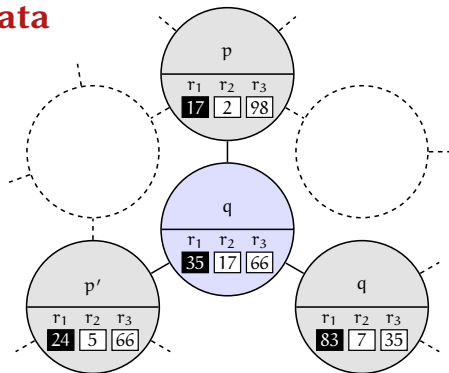


$Q = \{p, \dots, q'\} \Leftarrow \text{states}$

$R = \{r_1, r_2, r_3\} \Leftarrow \text{registers}$

Distributed register automata

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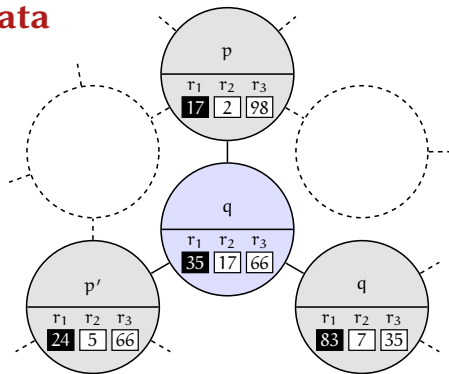
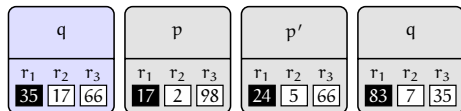


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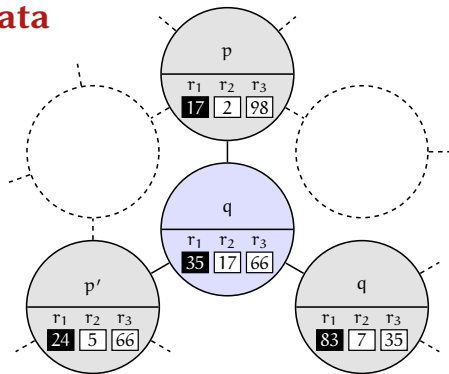
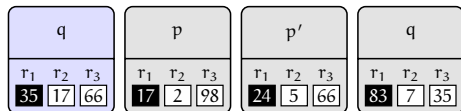
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Distributed register automata

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- ▶ **Unique identifiers** in \mathbb{N}

$$\text{⚙️} : (Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$$



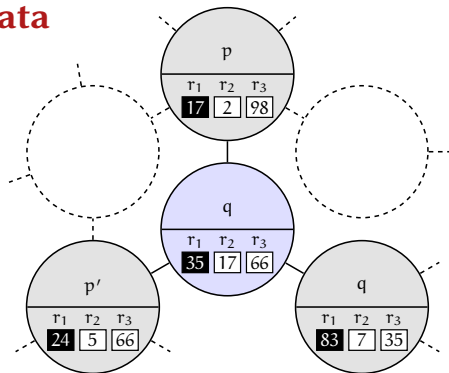
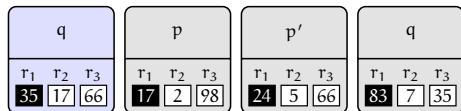
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: $(Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$



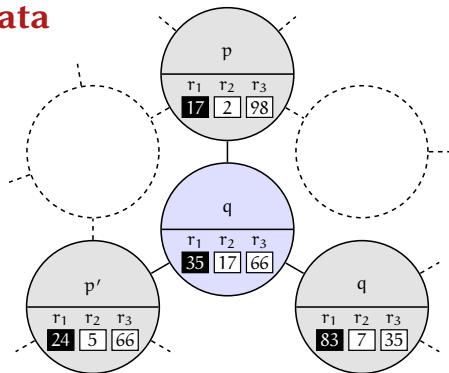
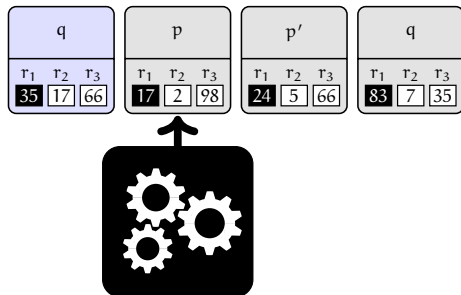
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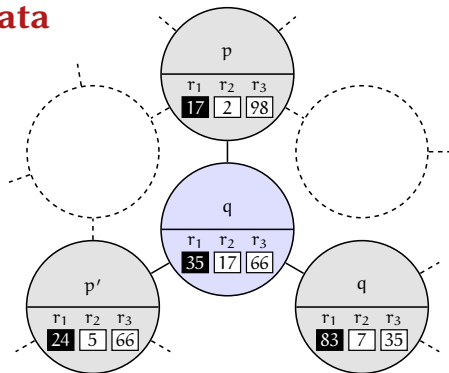
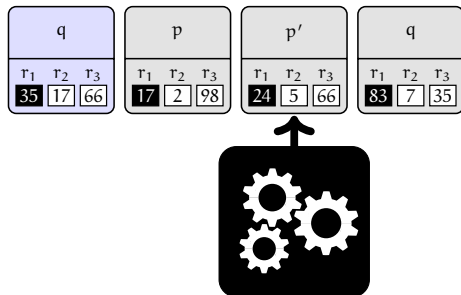
$Q = \{p, \dots, q'\} \leftarrow \text{states}$

$R = \{r_1, r_2, r_3\} \leftarrow \text{registers}$

Distributed register automata

- ▶ Connected, undirected network
- ▶ Synchronous execution
- ▶ **Unique identifiers** in \mathbb{N}

$$\text{gears} : (Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$$



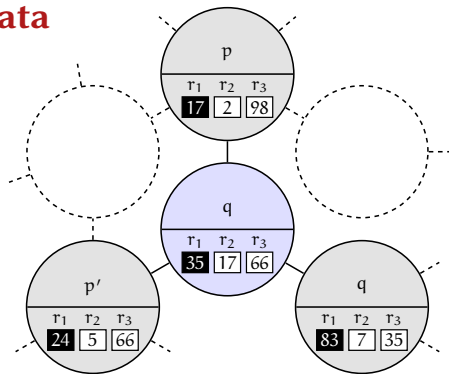
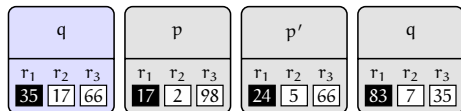
$Q = \{p, \dots, q'\} \leftarrow \text{states}$

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Distributed register automata

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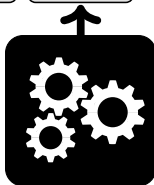
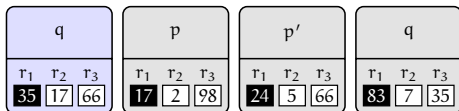
$Q = \{p, \dots, q'\} \leftarrow \text{states}$

$R = \{r_1, r_2, r_3\} \leftarrow \text{registers}$

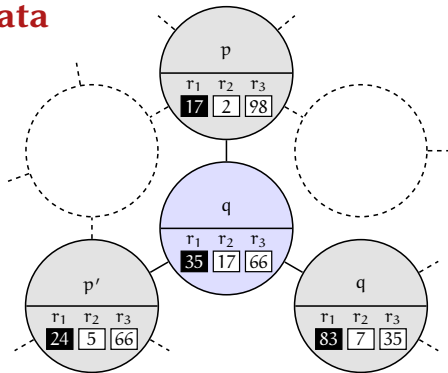
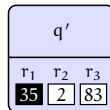
Distributed register automata

- ▶ Connected, undirected network
- ▶ Synchronous execution
- ▶ **Unique identifiers** in \mathbb{N}

: $(Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$



\mapsto



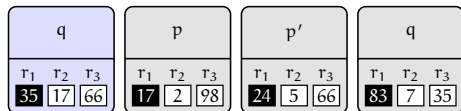
$Q = \{p, \dots, q'\} \leftarrow \text{states}$

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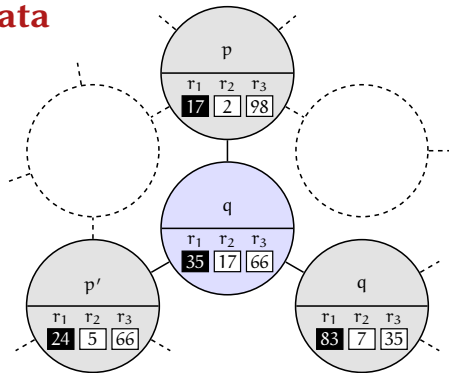
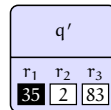
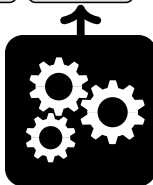
Distributed register automata

- ▶ Connected, undirected network
- ▶ Synchronous execution
- ▶ **Unique identifiers** in \mathbb{N}

$$\text{⚙️} : (Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$$



Transition maker



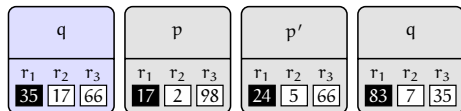
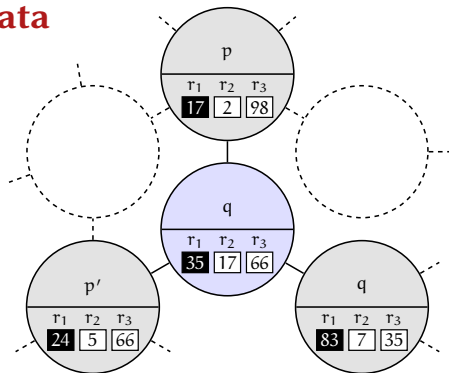
$Q = \{p, \dots, q'\} \leftarrow \text{states}$

$R = \{r_1, r_2, r_3\} \leftarrow \text{registers}$

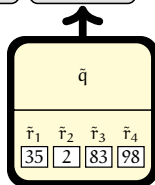
Distributed register automata

- ▶ Connected, undirected network
- ▶ Synchronous execution
- ▶ **Unique identifiers** in \mathbb{N}

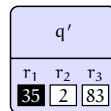
$$\text{gears} : (Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$$



Transition maker



\mapsto



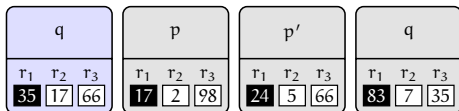
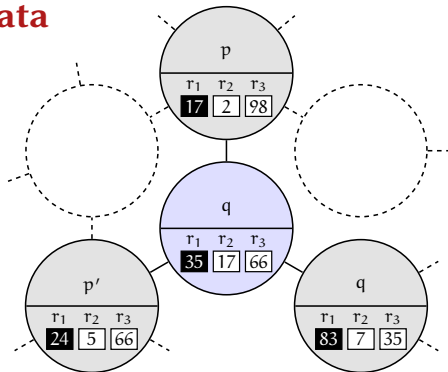
$Q = \{p, \dots, q'\} \leftarrow \text{states}$

$R = \{r_1, r_2, r_3\} \leftarrow \text{registers}$

Distributed register automata

- ▶ Connected, undirected network
- ▶ Synchronous execution
- ▶ **Unique identifiers** in \mathbb{N}

 : $(Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$

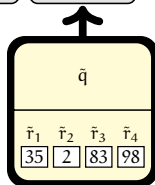


$Q = \{p, \dots, q'\} \leftarrow \text{states}$

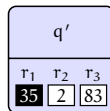
$R = \{r_1, r_2, r_3\} \leftarrow \text{registers}$

Transition maker can:

- ▶ compare registers ($<$),
- ▶ copy register values.

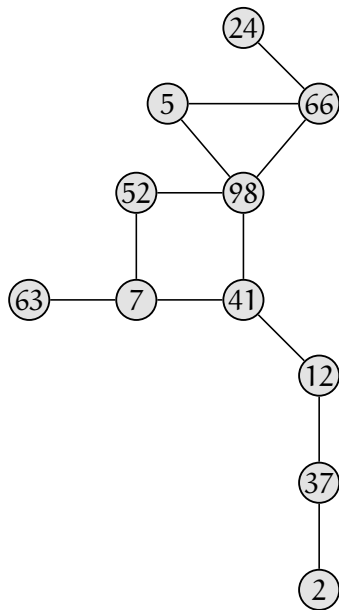


\mapsto

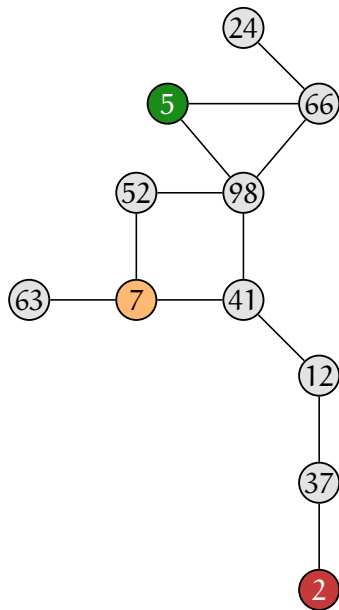


Computing a spanning tree

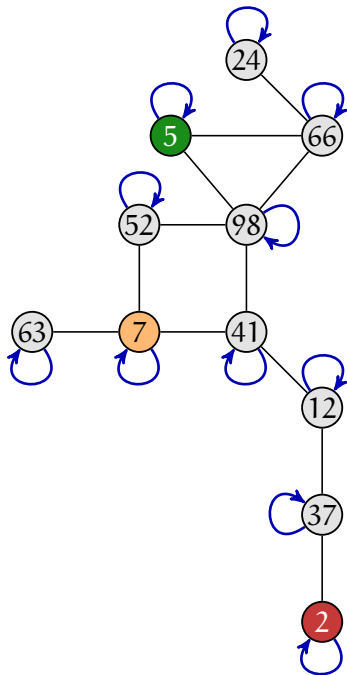
Computing a spanning tree



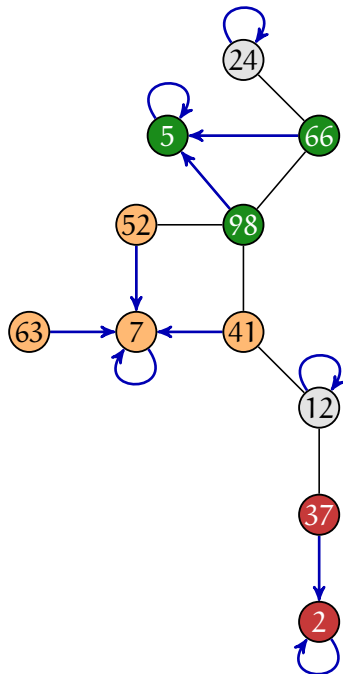
Computing a spanning tree



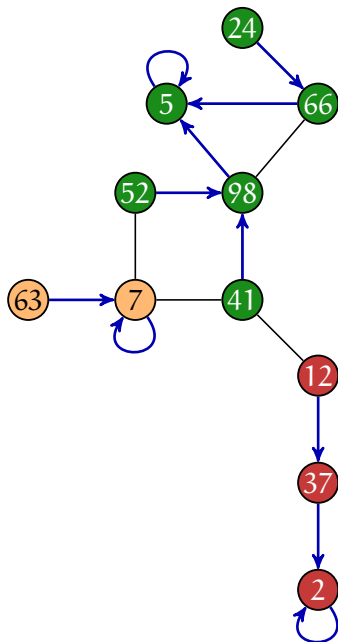
Computing a spanning tree



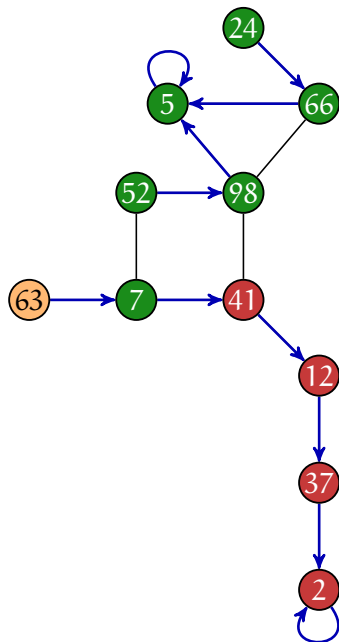
Computing a spanning tree



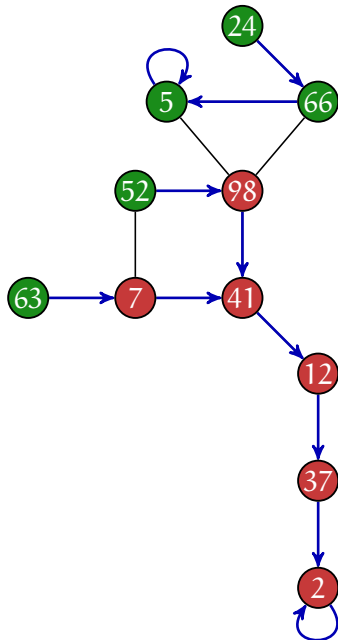
Computing a spanning tree



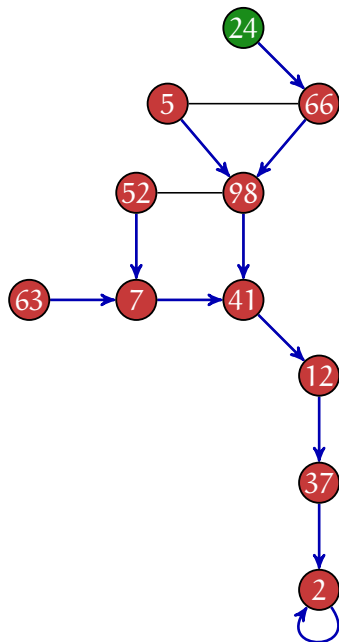
Computing a spanning tree



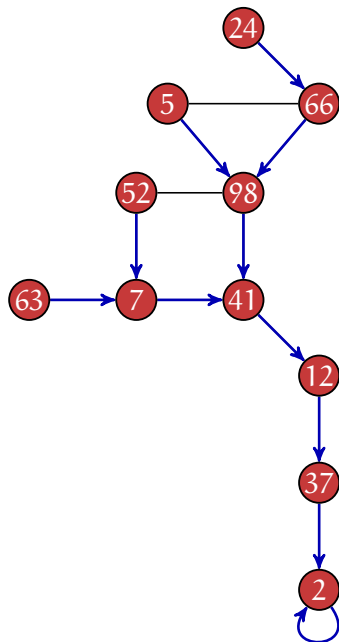
Computing a spanning tree



Computing a spanning tree

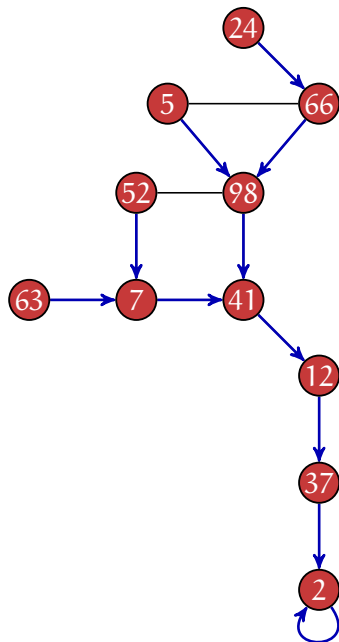


Computing a spanning tree



Computing a spanning tree

$R = \{\text{self}, \text{parent}, \text{root}\}$



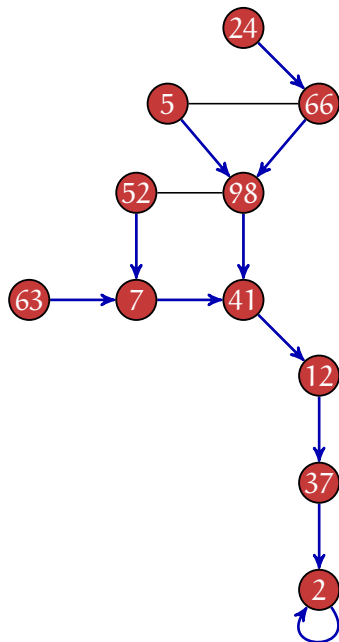
Computing a spanning tree

$R = \{\text{self}, \text{parent}, \text{root}\}$

A. If \exists neighbor NB ($\text{NB.root} < \text{MY.root}$):

$\text{MY.parent} \leftarrow \text{NB.self}$

$\text{MY.root} \leftarrow \text{NB.root}$



Computing a spanning tree

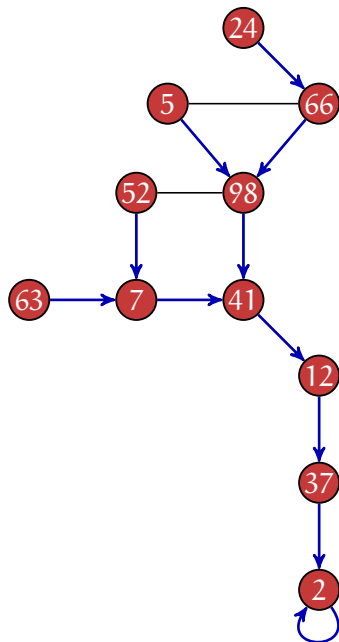
$Q = \{a, b, c\}$ with a initial

$R = \{\text{self}, \text{parent}, \text{root}\}$

A. If \exists neighbor NB ($\text{NB.root} < \text{MY.root}$):

$\text{MY.parent} \leftarrow \text{NB.self}$

$\text{MY.root} \leftarrow \text{NB.root}$



Computing a spanning tree

$Q = \{a, b, c\}$ with a initial

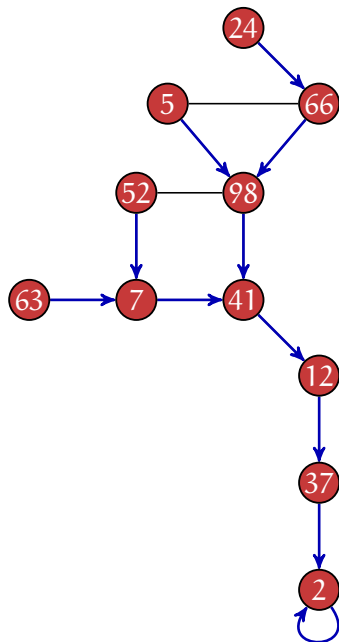
$R = \{\text{self}, \text{parent}, \text{root}\}$

A. If \exists neighbor NB ($\text{NB.root} < \text{MY.root}$):

$\text{MY.parent} \leftarrow \text{NB.self}$

$\text{MY.root} \leftarrow \text{NB.root}$

$\text{MY.state} \leftarrow a$



Computing a spanning tree

$Q = \{a, b, c\}$ with a initial

$R = \{\text{self}, \text{parent}, \text{root}\}$

A. If \exists neighbor NB ($\text{NB.root} < \text{MY.root}$):

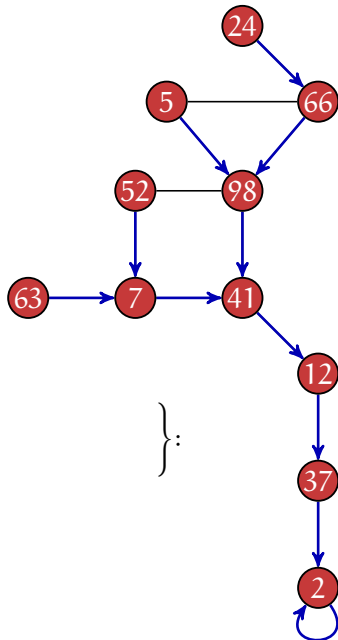
$\text{MY.parent} \leftarrow \text{NB.self}$

$\text{MY.root} \leftarrow \text{NB.root}$

$\text{MY.state} \leftarrow a$

B. If \forall neighbor NB $\left\{ \begin{array}{l} \text{NB.root} = \text{MY.root} \wedge \\ \text{NB.parent} \neq \text{MY.self} \end{array} \right\}$:

$\text{MY.state} \leftarrow b$



Computing a spanning tree

$Q = \{a, b, c\}$ with a initial

$R = \{\text{self}, \text{parent}, \text{root}\}$

A. If \exists neighbor NB ($\text{NB.root} < \text{MY.root}$):

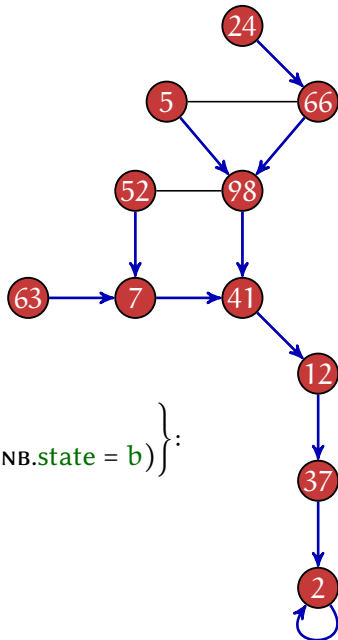
$\text{MY.parent} \leftarrow \text{NB.self}$

$\text{MY.root} \leftarrow \text{NB.root}$

$\text{MY.state} \leftarrow a$

B. If \forall neighbor NB $\left\{ \text{NB.root} = \text{MY.root} \wedge \left(\text{NB.parent} \neq \text{MY.self} \vee \text{NB.state} = b \right) \right\}$:

$\text{MY.state} \leftarrow b$



Computing a spanning tree

$Q = \{a, b, c\}$ with a initial

$R = \{\text{self}, \text{parent}, \text{root}\}$

A. If \exists neighbor NB ($\text{NB.root} < \text{MY.root}$):

$\text{MY.parent} \leftarrow \text{NB.self}$

$\text{MY.root} \leftarrow \text{NB.root}$

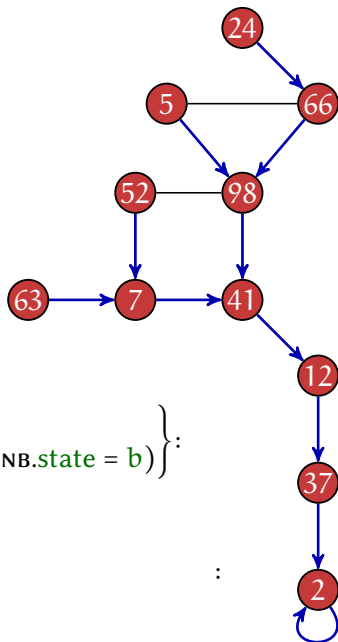
$\text{MY.state} \leftarrow a$

B. If \forall neighbor NB $\left\{ \begin{array}{l} \text{NB.root} = \text{MY.root} \wedge \\ (\text{NB.parent} \neq \text{MY.self} \vee \text{NB.state} = b) \end{array} \right\}$:

$\text{MY.state} \leftarrow b$

C. If $(\text{MY.root} = \text{MY.self} \wedge \text{MY.state} = b)$

$\text{MY.state} \leftarrow c$



Computing a spanning tree

$Q = \{a, b, c\}$ with a initial

$R = \{\text{self}, \text{parent}, \text{root}\}$

A. If \exists neighbor NB ($\text{NB.root} < \text{MY.root}$):

$\text{MY.parent} \leftarrow \text{NB.self}$

$\text{MY.root} \leftarrow \text{NB.root}$

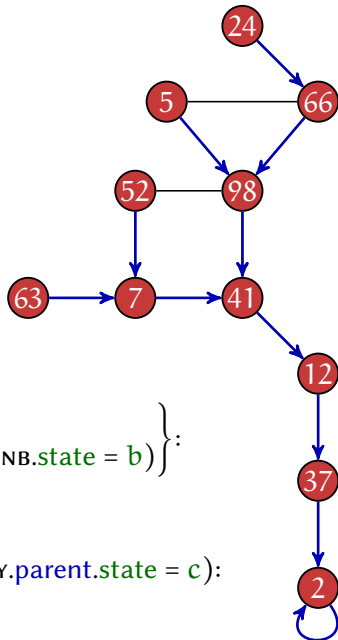
$\text{MY.state} \leftarrow a$

B. If \forall neighbor NB $\left\{ \begin{array}{l} \text{NB.root} = \text{MY.root} \wedge \\ (\text{NB.parent} \neq \text{MY.self} \vee \text{NB.state} = b) \end{array} \right\}$:

$\text{MY.state} \leftarrow b$

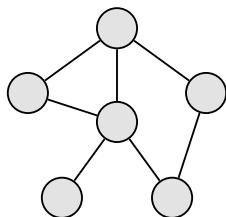
C. If $(\text{MY.root} = \text{MY.self} \wedge \text{MY.state} = b) \vee (\text{MY.parent.state} = c)$:

$\text{MY.state} \leftarrow c$



Contribution

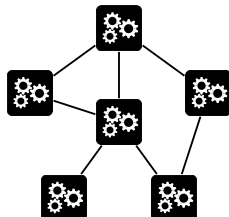
FUNCTIONAL FIXPOINT LOGIC
restricted to ordered graphs



$$\text{pfp} \left[\begin{array}{l} f_1: \varphi_1(f_1, f_2, \text{IN}, \text{OUT}) \\ f_2: \varphi_2(f_1, f_2, \text{IN}, \text{OUT}) \end{array} \right] \psi$$

EQUIVALENT

DISTR. REGISTER AUTOMATA

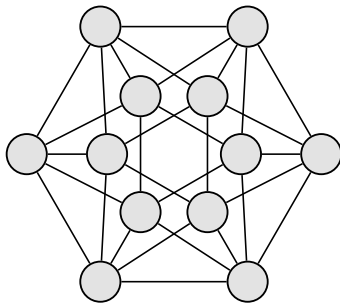


$$\text{gear icon} : (Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$$

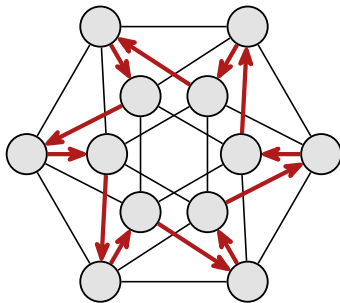
- ▶ Finite-state & registers
- ▶ Synchronous execution

Hamiltonian cycle

Hamiltonian cycle

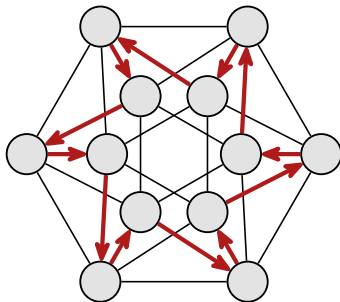


Hamiltonian cycle



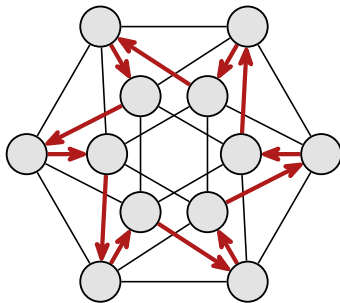
Hamiltonian cycle

$\exists f \left(\wedge \wedge \right)$



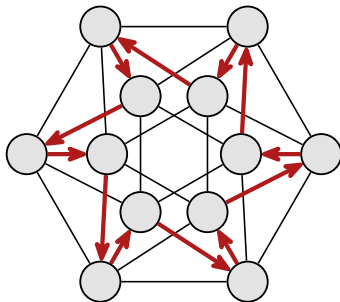
Hamiltonian cycle

$\exists f$ $\left(\overbrace{\text{f follows edges}} \wedge \wedge \right)$



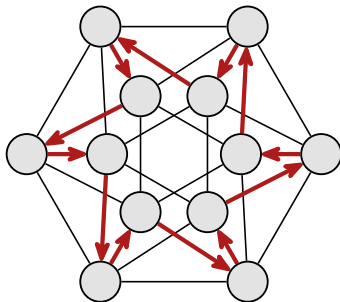
Hamiltonian cycle

$$\exists \mathbf{f} \left(\overbrace{\forall x (\mathbf{f}(x) \leftrightarrow x)}^{\text{f follows edges}} \wedge \right)$$



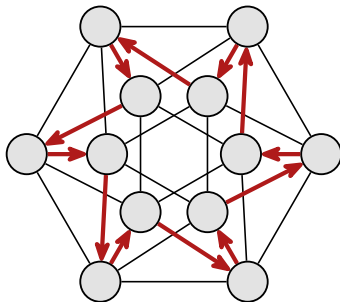
Hamiltonian cycle

$$\exists \mathbf{f} \left(\overbrace{\forall x (\mathbf{f}(x) \leftrightarrow x)}^{\text{f follows edges}} \wedge \overbrace{\quad}^{\text{f is surjective}} \right)$$



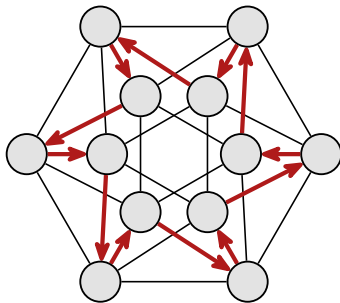
Hamiltonian cycle

$$\exists \mathbf{f} \left(\overbrace{\forall x (\mathbf{f}(x) \leftrightarrow x)}^{\text{f follows edges}} \wedge \overbrace{\forall y \exists x (\mathbf{f}(x) = y)}^{\text{f is surjective}} \wedge \right)$$



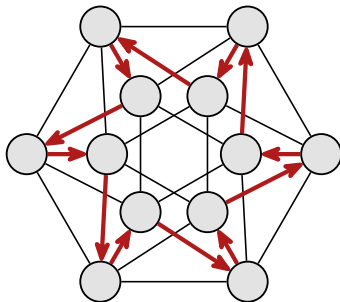
Hamiltonian cycle

$$\exists \mathbf{f} \left(\overbrace{\forall x (\mathbf{f}(x) \leftrightarrow x)}^{\text{f follows edges}} \wedge \overbrace{\forall y \exists x (\mathbf{f}(x) = y)}^{\text{f is surjective}} \wedge \forall S \left(\Rightarrow \right) \right)$$



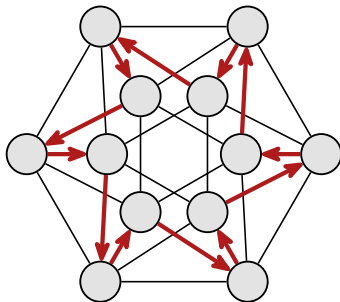
Hamiltonian cycle

$$\exists \mathbf{f} \left(\underbrace{\forall x (\mathbf{f}(x) \leftrightarrow x)}_{\text{f follows edges}} \wedge \underbrace{\forall y \exists x (\mathbf{f}(x) = y)}_{\text{f is surjective}} \wedge \underbrace{\forall S \left(\begin{array}{l} S \text{ is nonempty and closed under } \mathbf{f} \end{array} \right)}_{\Rightarrow} \right)$$



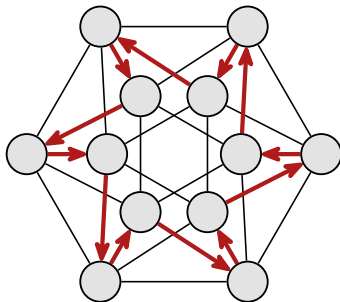
Hamiltonian cycle

$$\exists \mathbf{f} \left(\underbrace{\forall x (\mathbf{f}(x) \leftrightarrow x)}_{\text{f follows edges}} \wedge \underbrace{\forall y \exists x (\mathbf{f}(x) = y)}_{\text{f is surjective}} \wedge \underbrace{\forall S \left(\begin{array}{l} S \text{ is nonempty and closed under } \mathbf{f} \\ \Rightarrow S \text{ covers all} \end{array} \right)} \right)$$



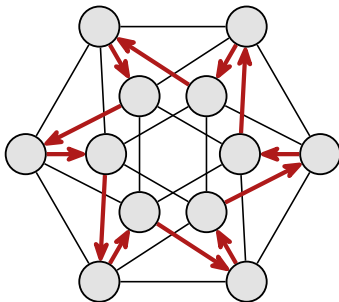
Hamiltonian cycle

$$\exists \mathbf{f} \left(\underbrace{\forall x (\mathbf{f}(x) \leftrightarrow x)}_{\text{f follows edges}} \wedge \underbrace{\forall y \exists x (\mathbf{f}(x) = y)}_{\text{f is surjective}} \wedge \underbrace{\forall S \left(\begin{array}{l} S \text{ is nonempty and closed under } f \\ \Rightarrow \forall x (x \in S) \end{array} \right)}_{\text{S covers all}} \right)$$



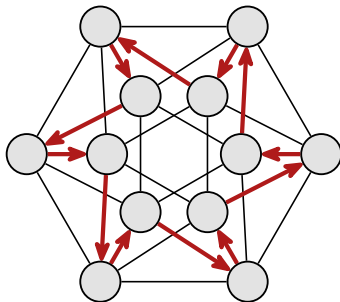
Hamiltonian cycle

$$\exists \mathbf{f} \left(\underbrace{\forall x (\mathbf{f}(x) \leftrightarrow x)}_{\text{f follows edges}} \wedge \underbrace{\forall y \exists x (\mathbf{f}(x) = y)}_{\text{f is surjective}} \wedge \underbrace{\forall S \left(\left[\exists x (x \in S) \right]}_{\text{S is nonempty and closed under f}} \Rightarrow \underbrace{\forall x (x \in S)}_{\text{S covers all}} \right) \right)$$



Hamiltonian cycle

$$\exists \mathbf{f} \left(\overbrace{\forall x (\mathbf{f}(x) \leftrightarrow x)}^{\text{f follows edges}} \wedge \overbrace{\forall y \exists x (\mathbf{f}(x) = y)}^{\text{f is surjective}} \wedge \underbrace{\forall S \left([\exists x (x \in S) \wedge \forall y (y \in S \Rightarrow \mathbf{f}(y) \in S)] \right)}_{\text{S is nonempty and closed under f}} \Rightarrow \underbrace{\forall x (x \in S)}_{\text{S covers all}} \right)$$

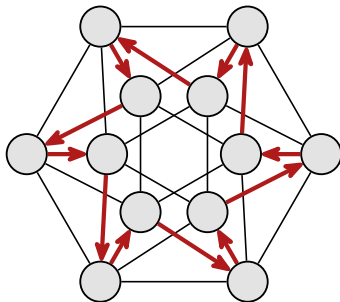


Hamiltonian cycle

$$\exists f \left(\begin{array}{l} \overbrace{\forall x (f(x) \leftrightarrow x)}^{f \text{ follows edges}} \quad \wedge \quad \overbrace{\forall y \exists x (f(x) = y)}^{f \text{ is surjective}} \quad \wedge \\ \forall S \left(\underbrace{[\exists x (x \in S) \wedge \forall y (y \in S \Rightarrow f(y) \in S)]}_{S \text{ is nonempty and closed under } f} \Rightarrow \underbrace{\forall x (x \in S)}_{S \text{ covers all}} \right) \end{array} \right)$$

function

set



Functional fixpoint logic

Functional fixpoint logic

Extends first-order logic with a **partial fixpoint** operator:

$$\mathbf{pfp} \left[\begin{array}{c} f_1 \\ \vdots \\ f_n \end{array} \right] \psi$$

Functional fixpoint logic

Extends first-order logic with a **partial fixpoint** operator:

Binds the
function
variables
 f_1, \dots, f_n .




The diagram illustrates the binding of function variables in the partial fixpoint operator. A curved arrow points from the text "Binds the function variables f_1, \dots, f_n ." to the **pfp** operator. The **pfp** operator is followed by a large square bracket containing a vertical list of function variables: f_1 at the top, a vertical ellipsis in the middle, and f_n at the bottom. To the right of this bracket is a formula ψ .

$$\mathbf{pfp} \left[\begin{array}{c} f_1 \\ \vdots \\ f_n \end{array} \right] \psi$$

Functional fixpoint logic

Extends first-order logic with a **partial fixpoint** operator:

Binds the
function
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 f_1, \dots, f_n .

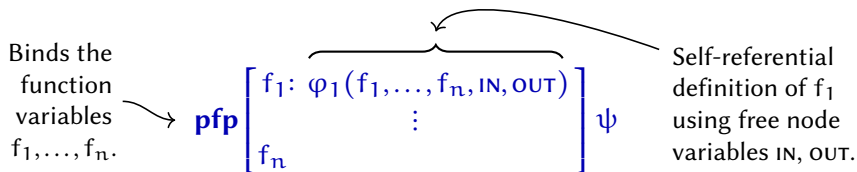


A curved arrow points from the text "Binds the function variables f_1, \dots, f_n ." to the **pfp** operator in the expression below.

$$\mathbf{pfp} \left[\begin{array}{c} f_1: \varphi_1(f_1, \dots, f_n, \text{IN}, \text{OUT}) \\ \vdots \\ f_n \end{array} \right] \psi$$

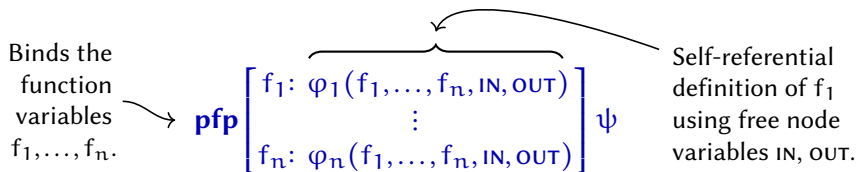
Functional fixpoint logic

Extends first-order logic with a **partial fixpoint** operator:



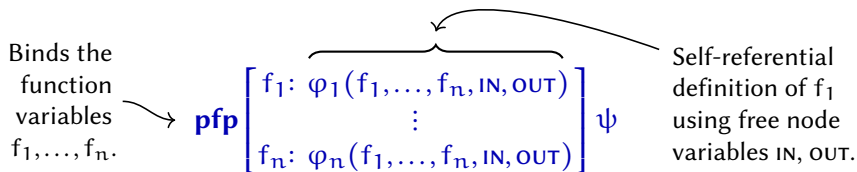
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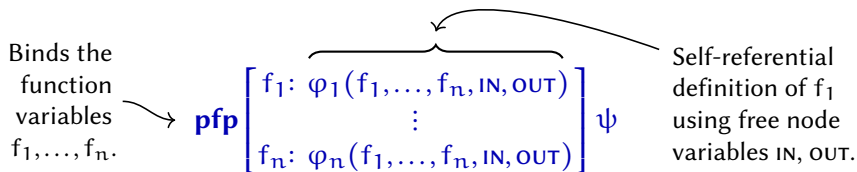


To compute the partial fixpoint:

$$\begin{pmatrix} f_1^0 = \text{id} \\ \vdots \\ f_n^0 = \text{id} \end{pmatrix}$$

Functional fixpoint logic

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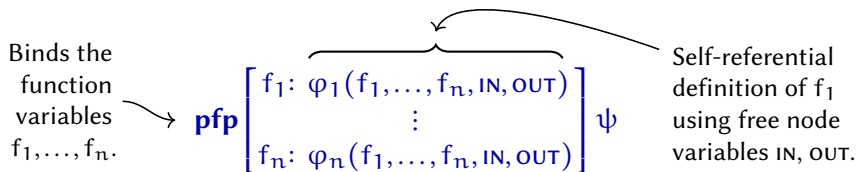


To compute the partial fixpoint:

$$\begin{pmatrix} f_1^0 = \text{id} \\ \vdots \\ f_n^0 = \text{id} \end{pmatrix} \mapsto \begin{pmatrix} f_1^1 \\ \vdots \\ f_n^1 \end{pmatrix}$$

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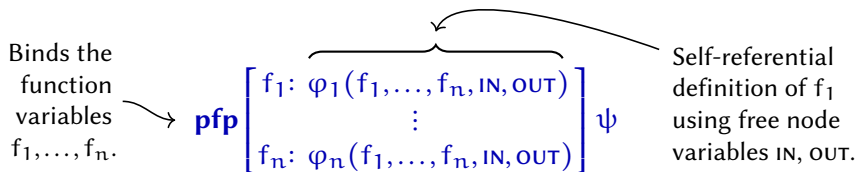


To compute the partial fixpoint:

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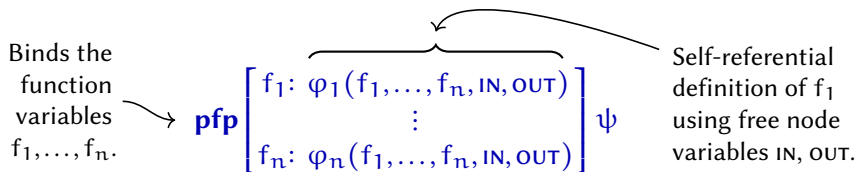


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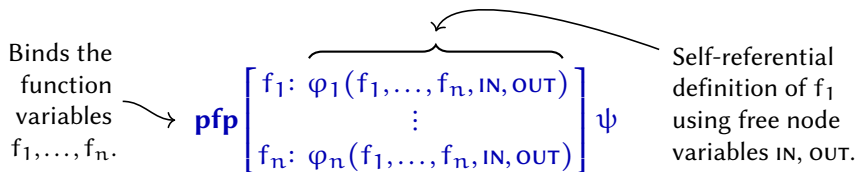


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$$\begin{pmatrix} f_1^\infty \\ \vdots \\ f_n^\infty \end{pmatrix} = \begin{cases} \begin{pmatrix} f_1^k \\ \vdots \\ f_n^k \end{pmatrix} & \text{if } \exists k: \begin{pmatrix} f_1^k \\ \vdots \\ f_n^k \end{pmatrix} = \begin{pmatrix} f_1^{k+1} \\ \vdots \\ f_n^{k+1} \end{pmatrix} \end{cases}$$

Functional fixpoint logic

Extends first-order logic with a **partial fixpoint** operator:

Binds the function variables f_1, \dots, f_n .

pfp $\left[\begin{array}{c} f_1: \varphi_1(f_1, \dots, f_n, \text{IN}, \text{OUT}) \\ \vdots \\ f_n: \varphi_n(f_1, \dots, f_n, \text{IN}, \text{OUT}) \end{array} \right] \psi$

Self-referential definition of f_1 using free node variables IN, OUT.

To compute the partial fixpoint:

$$\begin{pmatrix} f_1^0 = \text{id} \\ \vdots \\ f_n^0 = \text{id} \end{pmatrix} \mapsto \begin{pmatrix} f_1^1 \\ \vdots \\ f_n^1 \end{pmatrix} \mapsto \begin{pmatrix} f_1^2 \\ \vdots \\ f_n^2 \end{pmatrix} \mapsto \dots$$

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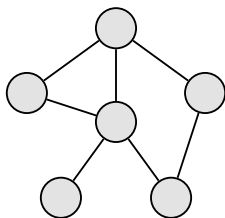
$$\begin{pmatrix} f_1^0 = \text{id} \\ \vdots \\ f_n^0 = \text{id} \end{pmatrix} \mapsto \begin{pmatrix} f_1^1 \\ \vdots \\ f_n^1 \end{pmatrix} \mapsto \begin{pmatrix} f_1^2 \\ \vdots \\ f_n^2 \end{pmatrix} \mapsto \dots \quad \begin{pmatrix} f_1^\infty \\ \vdots \\ f_n^\infty \end{pmatrix} = \begin{cases} \begin{pmatrix} f_1^k \\ \vdots \\ f_n^k \end{pmatrix} & \text{if } \exists k: \begin{pmatrix} f_1^k \\ \vdots \\ f_n^k \end{pmatrix} = \begin{pmatrix} f_1^{k+1} \\ \vdots \\ f_n^{k+1} \end{pmatrix} \\ \begin{pmatrix} \text{id} \\ \vdots \\ \text{id} \end{pmatrix} & \text{otherwise} \end{cases}$$

On ordered graphs:

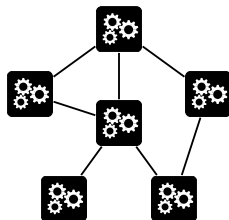
pfp can express **quantification** over **functions** and **sets**.

Contribution

FUNCTIONAL FIXPOINT LOGIC
restricted to ordered graphs



DISTR. REGISTER AUTOMATA



$$\text{pfp} \left[\begin{array}{l} f_1: \varphi_1(f_1, f_2, \text{IN}, \text{OUT}) \\ f_2: \varphi_2(f_1, f_2, \text{IN}, \text{OUT}) \end{array} \right] \psi$$

$$\text{gear icon} : (Q \times \mathbb{N}^R)^+ \rightarrow Q \times \mathbb{N}^R$$

- ▶ Finite-state & registers
- ▶ Synchronous execution

Perspectives

Perspectives

LOGICAL DESCRIPTIONS:

- ▶ A tool to specify and synthesize distributed algorithms?

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Thanks!