The Complexity of Transducer Synthesis from Multi-Sequential Specifications

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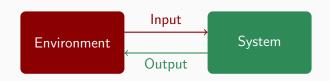
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From verification to synthesis

Reactive systems



Interaction
$$\rightsquigarrow i_1o_1i_2o_2i_3o_3\cdots \in (IO)^{\omega}$$
 or $(IO)^*$

Verification

Check that a system satisfies a specification

System || Env |= Specification

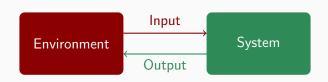
Synthesis

Generate a system from a specification

? \parallel Env \models Specification

From verification to synthesis

Reactive systems



Interaction
$$\rightsquigarrow i_1o_1i_2o_2i_3o_3\cdots \in (IO)^{\omega} \text{ or } (IO)^*$$

Verification

Check that a system satisfies a specification

System | Env | Specification

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Generate a system from a specification

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Synthesis

? \parallel Environment \models Specification

→ Generate a system from a specification

Implementing a specification

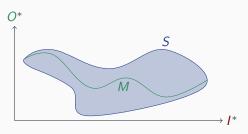
Input words I*

Output words O*

Implementation $M: I^* \to O^*$

Specification $S \subseteq I^* \times O^*$

M fulfils S, written $M \models S$, if for all $in \in dom(S), (in, M(in)) \in S$



The realisability and synthesis problem

$$\mathcal{S}=$$
 Class of specifications $\mathcal{M}=$ Class of target implementations

$$S \subseteq I^* \times O^*$$
 $M: I^* \to O^*$

Synthesis problem from S to M

Input: Specification $S \in S$

Output: • Implementation $M \in \mathcal{M}$

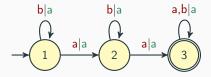
s.t. $M \models S$ if it exists

No otherwise

Realisability problem from S to M

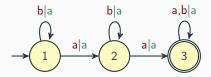
→ Corresponding decision problem

Finite transducers: automata with outputs

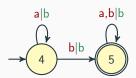


Replace every letter with an a when there are at least two ${\color{blue} a}$'s

Finite transducers: automata with outputs

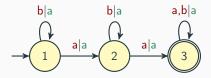


Replace every letter with an a when there are at least two a's

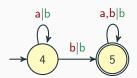


Replace every letter with a b when there is at least one b

Finite transducers: automata with outputs



Replace every letter with an a when there are at least two a's

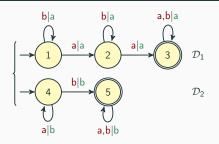


Replace every letter with a b when there is at least one b

Sequential transducer

The transition and output letter are determined by the input letter

Multi-sequential transducers



Multi-sequential transducer

Union of sequential transducers

$$\mathcal{T} = \biguplus_{i=1}^{\kappa} \mathcal{D}_i$$

Running example

Multi-sequentiality

A relation is *multi-sequential* if it can be defined by a multi-sequential transducer

- Decidable for functions [Choffrut and Schützenberger, 1986]
- Membership in PTime [Jecker and Filiot, 2015]

Transducer realisability problem Known results

 $\mathcal{M} = \text{sequential transducers}$

${\mathcal S}$	Complexity
MSO	Nonelementary [Büchi and Landweber, 1969]
LTL	2-ExpTime-c [Pnueli and Rosner, 1989]
Finite Transducers	ExpTime-c

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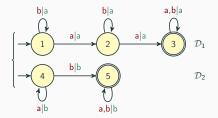
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Question: Class of transducers with better complexity?

 $\mathcal{S} = \mathsf{Multi}\text{-seq. transducers}$ Unions of sequential transducers $\mathcal{T} = \uplus_{i=1}^k \mathcal{D}_i$

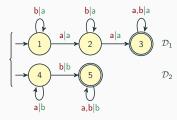
 $\mathcal{M} = \mathsf{Seq.}$ transducers

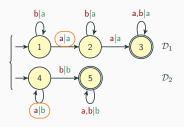
Output letter and transition is determined by input letter



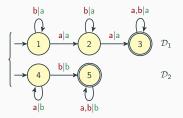
Theorem

Sequential transducer synthesis from multi-sequential specifications is **PSpace**-complete.





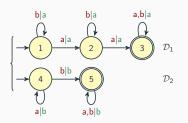
→ On input a, need to *drop* one transducer



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Critical prefix u

At least two runs on \boldsymbol{u} disagree on their output



→ On input a, need to *drop* one transducer

Critical prefix u

At least two runs on u disagree on their output

Residual property

For all critical prefix \underline{u} , there exists $P \subsetneq \{\mathcal{D}_1, \dots, \mathcal{D}_k\}$ s.t.:

- 1. All transducers in P produce the same output on u
- 2. The domain is still covered: $\mathbf{u}^{-1} dom(\mathcal{T}) = \bigcup_{i \in P} \mathbf{u}^{-1} dom(\mathcal{D}_i)$
- 3. The residual specification $\mathbf{u}^{-1} \left[\left[\biguplus_{i \in P} \mathcal{D}_i \right] \right]$ is realisable

Theorem

Sequential transducer realisability from multi-sequential specifications is **PSpace**-complete.

Easiness

The *residual property* can be checked in **PSpace**.

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Easiness

The residual property can be checked in PSpace.

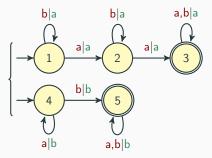
Hardness

 \rightsquigarrow Emptiness problem of the intersection of *n* DFAs

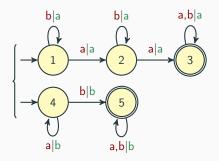
$$S: w\#\sigma \mapsto w\sigma\# \text{ if } \exists i, w \in L(A_i) \qquad (\sigma \in \{a, b\})$$
$$w\#\sigma \mapsto w\#\sigma \text{ if } \exists i, w \notin L(A_i)$$



2-sequential transducer for one A_i



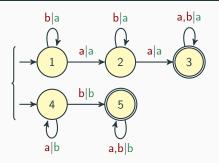
Our running example



Our running example

Waiting two steps allows to determine whether:

- There is at least one b
- There are at least two a's



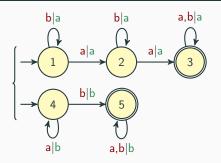
Our running example

Asynchronous transducer

At every transition, reads a letter, outputs a (possibly empty) word.

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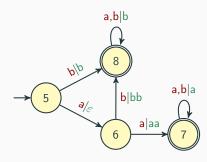
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An asynchronous implementation

Asynchronous transducer realisability problem Known results

$\mathcal{M} =$ Unambiguous functional transducers

Feasible for any asynchronous specification [Kobayashi, 1969]

$\mathcal{M} =$ Sequential transducers

${\cal S}$ (async. transducers)	Complexity
Nondeterministic	Undecidable [Carayol and Löding, 2014]
Finite-valued	3-ExpTime [Filiot et al., 2016]
Multi-sequential	PSpace-c

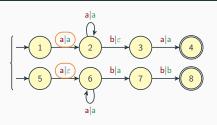
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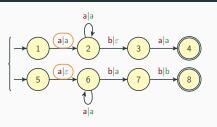
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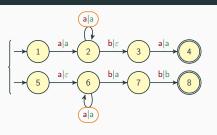


$$\mathsf{del}(u_1, u_2) = (\ell^{-1}u_1, \ell^{-1}u_2)$$

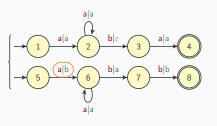
$$\ell = u_1 \wedge u_2$$



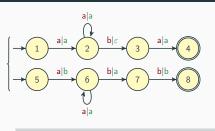
$$del(u_1, u_2) = (\ell^{-1}u_1, \ell^{-1}u_2)$$
$$del(a, \varepsilon) = (a, \varepsilon)$$



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 ll
 $\operatorname{del}(aa, a) = (a, \varepsilon)$



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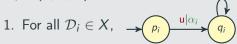
Delay

 $\mathbf{v}|\beta_i$

$$\mathsf{del}(u_1, u_2) = (\ell^{-1}u_1, \ell^{-1}u_2)$$
 $\mathsf{del}(a, b) = (a, b)$
 \Leftrightarrow
 $\mathsf{del}(aa, ba) = (aa, ba)$

Critical loop

Triple $(\mathbf{u}, \mathbf{v}, X)$ s.t.:



- 2. For all $\mathcal{D}_i \notin X$, no run on \boldsymbol{u}
- 3. For two transducers $\mathcal{D}_i, \mathcal{D}_j \in X$, delays accumulate: $del(\alpha_i, \alpha_j) \neq del(\alpha_i \beta_i, \alpha_j \beta_j)$

Recursive characterisation

 $\mathcal{T}=\uplus_{i=1}^k\mathcal{D}_i$ is realisable iff for all critical loops (u,v,X), there exists $Y\subsetneq X$ s.t.:

1. Delays do not accumulate:

$$\forall \mathcal{D}_i, \mathcal{D}_j \in Y, \mathsf{del}(\alpha_i, \alpha_j) = \mathsf{del}(\alpha_i \beta_i, \alpha_j \beta_j)$$

- 2. The domain is still covered: $\mathbf{u}^{-1} dom(\mathcal{T}) = \bigcup_{i \in P} \mathbf{u}^{-1} dom(\mathcal{D}_i)$
- 3. The residual specification $(u,\ell)^{-1}$ \downarrow \mathcal{D}_i is realisable

 ℓ longest common prefix of the α_i 's

→ Can be easily checked in ExpTime

Theorem

Asynchronous sequential transducer synthesis from multi-sequential specifications is **PSpace**-complete.

PSpace-easiness: a non-recursive characterisation

Witness of non-satisfaction

- Unfolding of the recursive characterisation
- Reformulation of delay difference
- → Can be found in PSpace

PSpace-hardness

→ Similar to the synchronous case

Conclusion

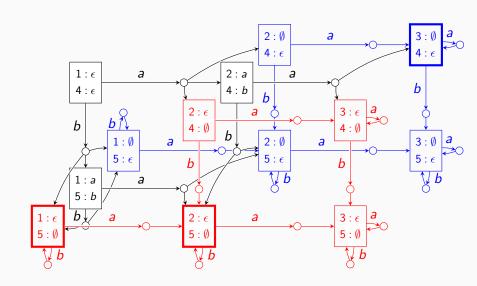
Multi-sequential specifications

- Membership decidable in PTime
- Sequential realisability is PSpace-c both in synchronous and asynchronous cases
- → Improvement of the general case:
 - synchronous = **ExpTime-c**
 - asynchronous = **undecidable**

Synthesis game

- → Practical synthesis algorithm
- Suitable for any type of specification defined by transducers (might not terminate)

The synthesis game



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