```
let rec list map f = function
       | [] -> []
3
       | h::t -> (f h)::(list_map f t);;
5
    let rec list_select p = function
6
       | [] -> []
7
       | h::t -> if p h then h::(list_select p t) else list_select p t;;
8
    let rec insere e = function
9
10
       | [] -> [e]
       | h::t as l -> if e < h then e::l else h::(insere e t);;
11
12
13
    let rec tri_insertion = function
       | [] -> []
14
15
       | h::t -> let l = tri_insertion t in insere h l;;
16
17
    let rec tri_rapide list =
18
       let rec split pivot = function
19
          [] -> [],[]
20
         | h::t -> let l1, l2 = split pivot t in
21
             if h < pivot then (h::l1,l2) else (l1,h::l2)</pre>
22
       in match list with
23
         | [] -> []
24
         | pivot::suite -> let l1,l2 = split pivot suite in
25
             (tri_rapide l1)@(pivot::(tri_rapide l2)) ;;
26
27
    let list_rev list =
28
       let rec boucle accu = function
29
           [] -> accu
30
         | h::t -> boucle (h::accu) t
31
           in boucle [] list ;;
32
33
    let rec puissance x n =
34
       if n = 0 then 1
35
       else let y = puissance x (n/2) in
            if n mod 2 = 0 then y * y else y * y * x;;
36
37
    let rec pgcd x y = if y = 0 then x else pgcd y (x mod y);;
38
39
    let rec base x b =
40
       if x = 0 then []
41
       else (x mod b)::(base (x/b) b) ;;
42
43
44
    let rec eval_base b = function
45
        [] -> 0
46
       h::t -> h + b*(eval_base b t) ;;
47
48
    let addition b x y =
49
       let rec boucle x y r = match (x,y) with
           [],[] \rightarrow if r = 0 then [] else [1]
50
51
           hx::tx,[] \rightarrow let vl = hx + r in (vl mod b)::(if vl < b then tx else boucle tx [] 1)
           [],hy::ty -> let vl = hy + r in (vl mod b)::(if vl < b then ty else boucle [] ty 1)
52
           hx::tx,hy::ty \rightarrow let vl = hx + hy + r in
53
           (vl mod b)::(boucle tx ty (if vl < b then 0 else 1))
54
55
       in boucle x y 0;;
56
57
    let fibo n =
58
       let rec boucle u v n =
59
         if n = 0 then u else boucle v (u+v) (n-1)
60
       in boucle 0 1 n ;;
61
62
    let derive poly =
63
       let rec boucle k = function
64
       | [] -> []
       | h::t -> (k*h)::(boucle (k+1) t)
65
66
       in match poly with
67
         | ([] | [_]) -> []
68
         | _::t -> boucle 1 t ;;
69
70
```

```
71
     let recherche e tab =
 72
       let n = vect_length tab in
 73
       let rec boucle k =
 74
            (k < n) \&\& (tab.(k) = e || boucle (k+1))
 75
       in boucle 0 ;;
 76
 77
     let recherche_dicho e tab =
 78
       let n = vect_length tab in
 79
       let rec boucle i j =
            if i >= j-1 then (tab.(i) = e || tab.(j) = e)
 80
            else let k = (i + j) / 2 in
 81
              if tab.(k) > e then boucle i k
 82
              else boucle k j
 83
       in boucle 0 (n-1) ;;
 84
 85
     type arbre = Feuille of int | Noeud of arbre * arbre * int ;;
 86
 87
 88
     let rec max_min = function
         Feuille vl -> vl,vl
 89
 90
        | Noeud(ag,ad,vl) -> let max_g,min_g = max_min ag and max_d,min_d = max_min ad in
 91
                             (max max_g (max max_d vl), min min_g (min min_d vl)) ;;
 92
 93
     let abr arbre =
 94
       let rec boucle mini maxi = function
 95
         Feuille vl -> (mini < vl) && (vl < maxi)
 96
        | Noeud(ag,ad,vl) -> (mini < vl) && (vl < maxi)
 97
            && (boucle mini vl ag) && (boucle mini maxi ad)
 98
       in let maxi,mini = max_min arbre in boucle (mini-1) (maxi+1) arbre ;;
99
100
     let rec cherche abr e = function
101
         Feuille vl -> vl = e
102
        | Noeud(ag,ad,vl) -> (vl = e) | (vl > e && cherche_abr e ag) | (vl < e && cherche_abr e ad) ;;
103
104
     let rec max_sum = function
105
         Feuille vl -> vl
106
        | Noeud(ag,ad,vl) -> vl + max (max_sum ag) (max_sum ad) ;;
107
108
     let hierarchie arbre =
109
       let rec boucle accu = match accu with
110
            [] -> []
            (Feuille vl)::t -> vl::(boucle t)
111
           (Noeud(ag,ad,vl))::t -> vl::(boucle (t @ [ag;ad]))
112
113
       in boucle [arbre] ;;
114
     type arbre_expr = Value of int | Op_bin of arbre_expr * arbre_expr | Op_un of arbre_expr ;;
115
116
117
     let rec prefixe = function
         Value vl -> string_of_int vl
118
         Op\_bin(eg,ed) \rightarrow "op\_\overline{b}in ("^(prefixe eg)^","^(prefixe ed)^")"
119
         Op_un(e) -> "op_un ("^(prefixe e)^")" ;;
120
121
122
     let rec infixe = function
         Value vl -> string_of_int vl
123
         Op_bin(eg,ed) -> "("^(infixe eg)^") op_bin ("^(infixe ed)^")"
124
        | Op_un(e) -> "op_un ("^(infixe e)^")" ;;
125
126
127
     let rec suffixe = function
128
         Value vl -> string_of_int vl
         Op_bin(eg,ed) -> "("^(suffixe eg)^","^(suffixe ed)^") op_bin"
129
130
        | Op_un(e) -> "("^(suffixe e)^" op_un)" ;;
131
132
     let accessible tab succ s =
       let n = vect length tab succ in
133
134
       let tab acc = make vect n false in
135
       let rec boucle = function
136
          | [] -> ()
137
         h::t -> if not tab_acc.(h) then (tab_acc.(h) <- true ; boucle tab_succ.(h)) ; boucle t
138
       in boucle [s] ; tab_acc ;;
```