

FAST PROBABILISTIC INFERENCE FOR ODES WITH PROBNUMDIFFEQ.JL

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Nathanael Bosch

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EBERHARD KARLS
UNIVERSITÄT
TÜBINGEN



imprs-is



some of the presented work is supported
by the European Research Council.

Background: **Ordinary Differential Equations
and how to solve them**



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Numerical ODE solvers try to estimate an unknown function by evaluating the vector field

$$\dot{y}(t) = f(y(t), t)$$

with $t \in [0, T]$, vector field $f : \mathbb{R}^d \times \mathbb{R} \rightarrow \mathbb{R}^d$, and initial value $y(0) = y_0$. Goal: "Find y ".

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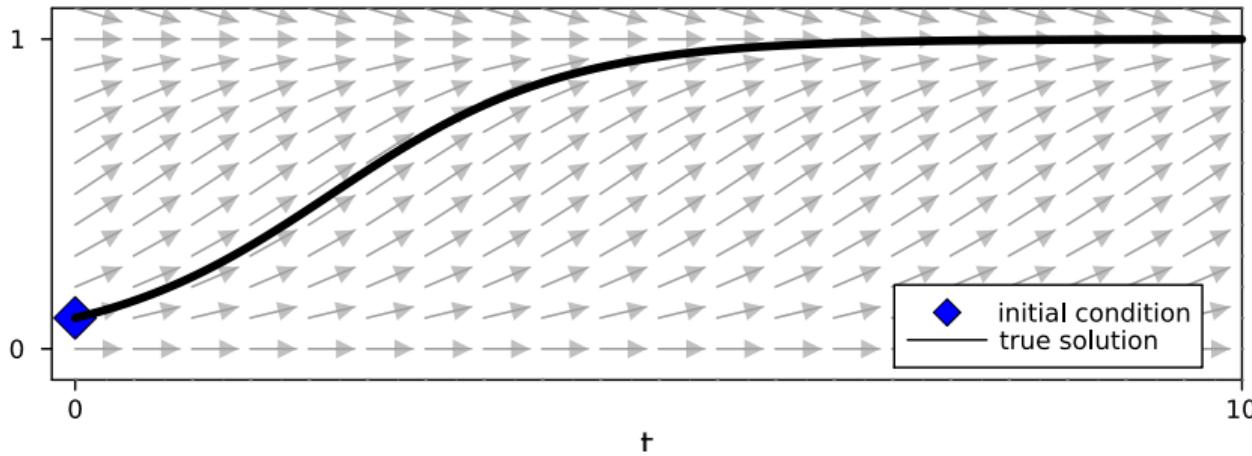
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► Simple example: Logistic ODE

$$\dot{y}(t) = y(t)(1 - y(t)), \quad t \in [0, 10], \quad y(0) = 0.1.$$



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- ▶ Forward Euler:

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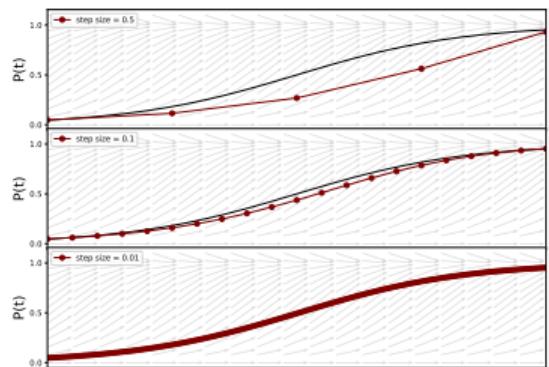
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Forward Euler for different step sizes:



⇒ It is "correct" only in the limit $h \rightarrow 0!$



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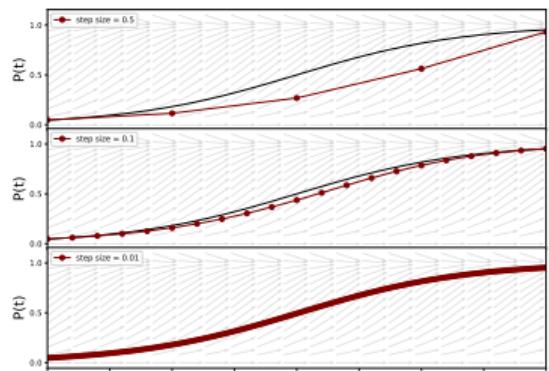
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Numerical ODE solvers **estimate** $y(t)$ by evaluating f on a discrete set of points.

Probabilistic numerical ODE solvers

or "How to treat ODE solving as the Bayesian state estimation problem that it really is"



Probabilistic numerical ODE solvers

How to treat ODEs as the state estimation problem that they really are

$$p\left(y(t) \mid y(0) = y_0, \{\dot{y}(t_n) = f(y(t_n), t_n)\}_{n=1}^N\right)$$

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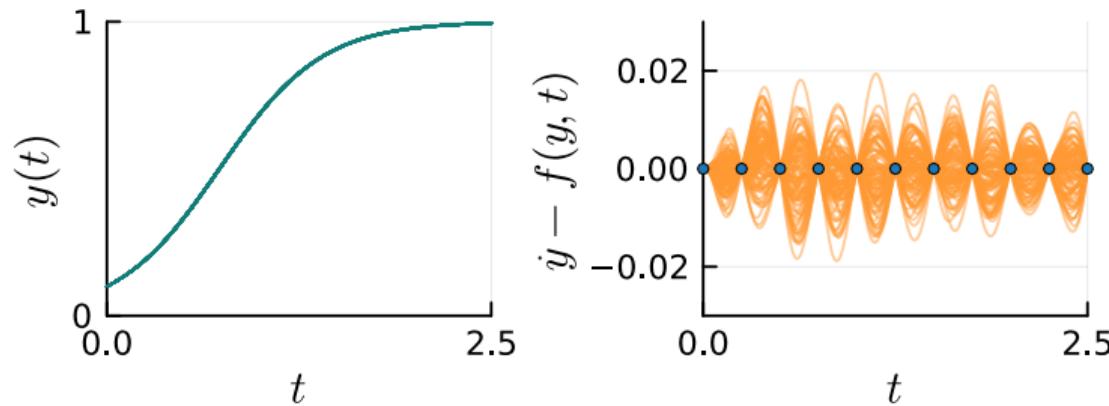


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► **Prior:**



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- ▶ **Likelihood:** (aka “observation model” or “information operator”)



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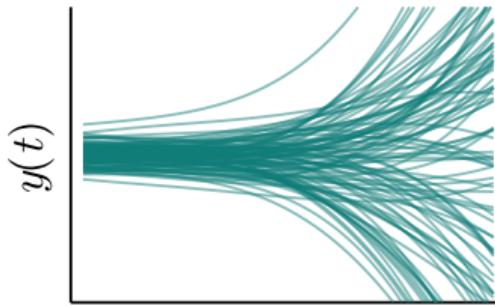
- ▶ **Inference:** Bayesian filtering and smoothing
Kalman filter, extended Kalman filter, unscented Kalman filter, particle filters, ...

Probabilistic numerical ODE solvers in pictures

From the uninformed prior to the ODE solution posterior



Prior

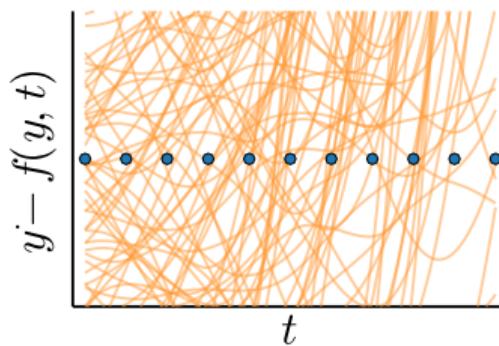
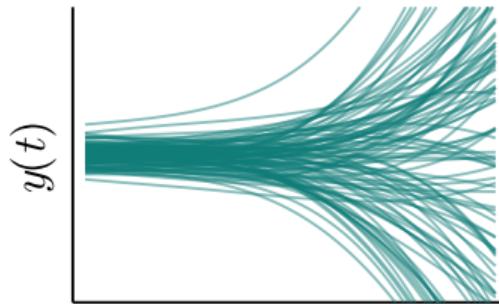


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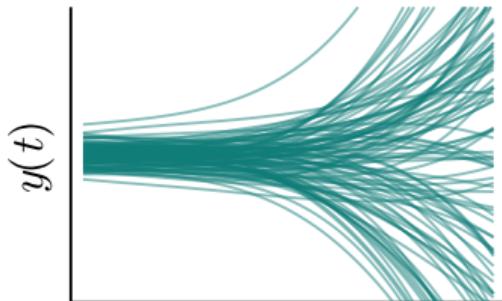


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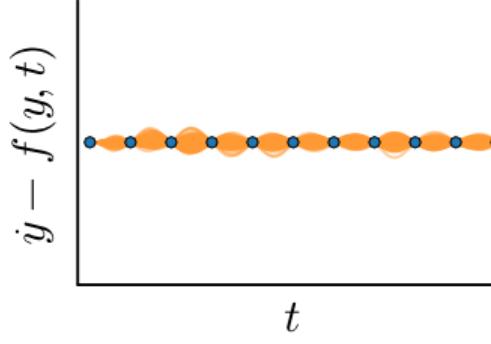
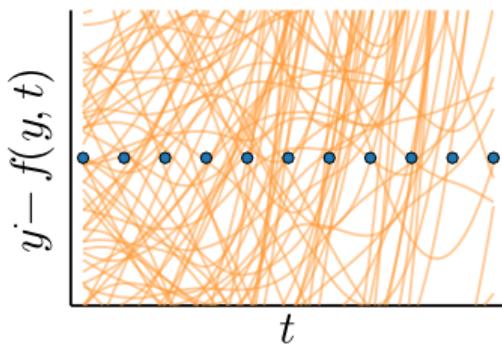
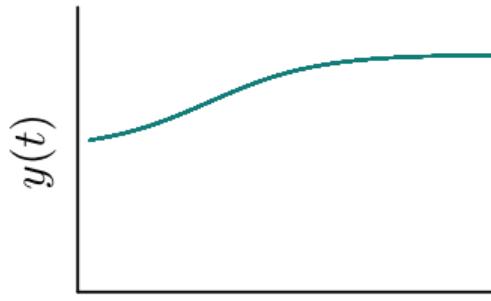
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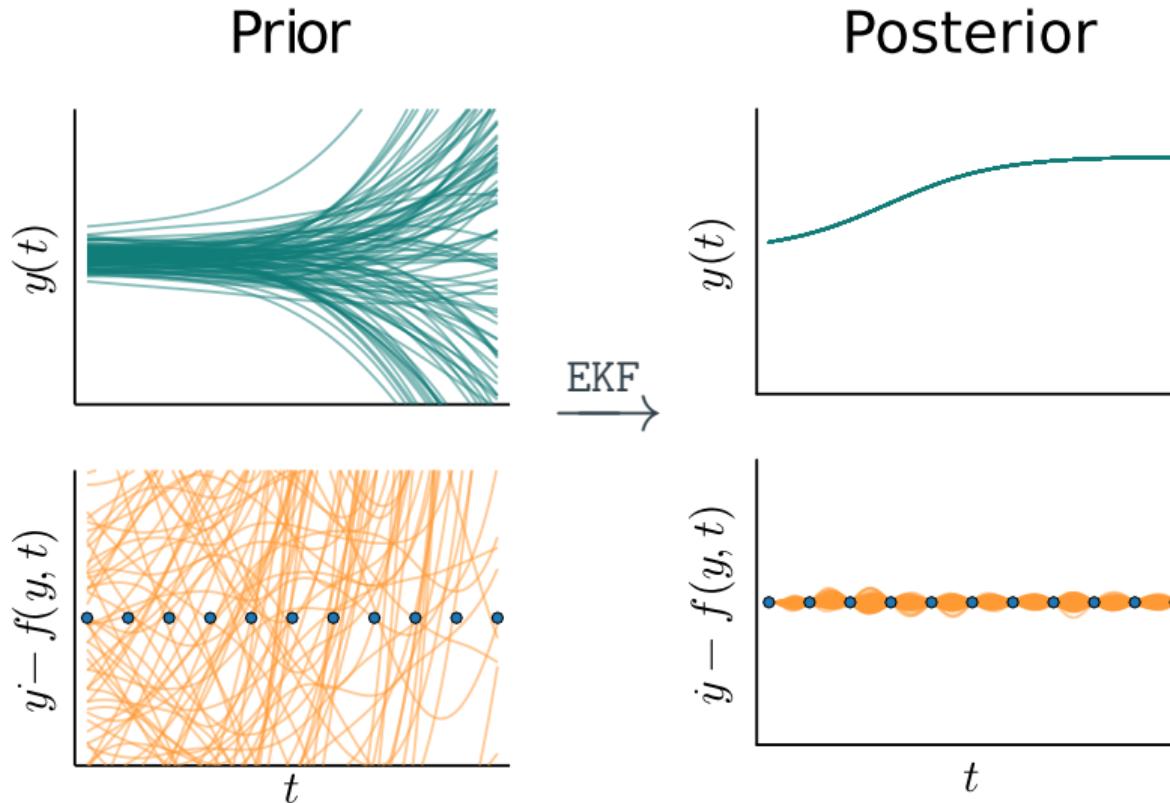


Posterior



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Probabilistic numerical ODE solvers in pseudo-code

We can solve ODEs with basically just an extended Kalman filter

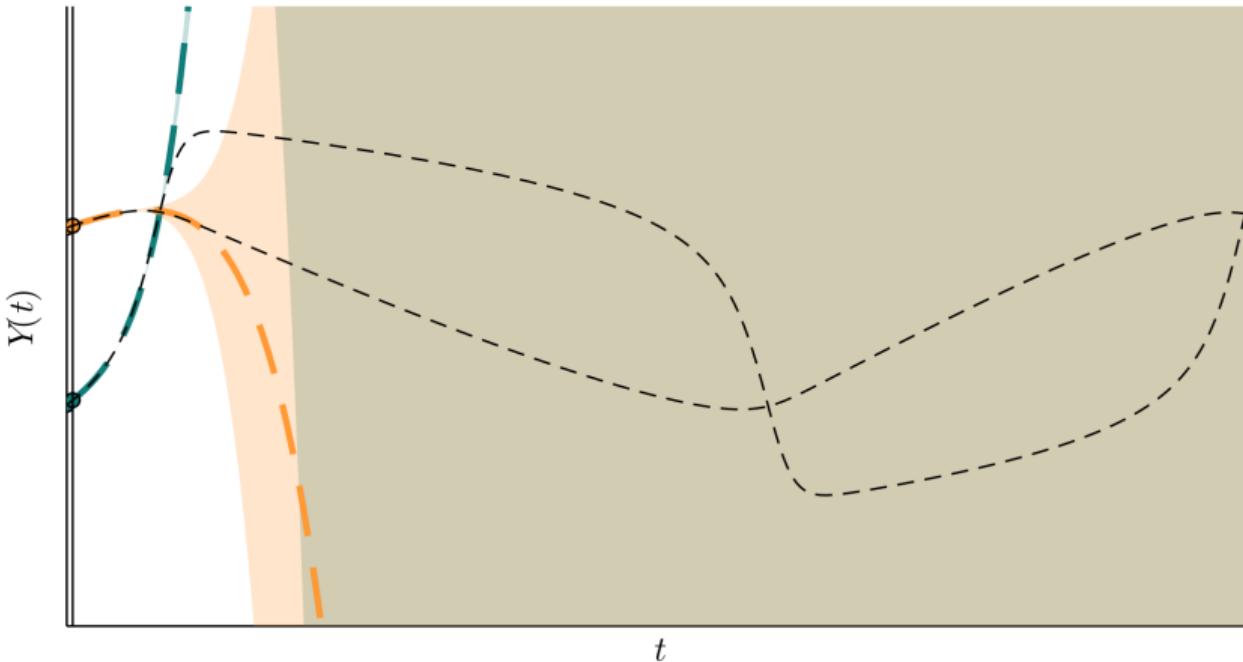
Algorithm The extended Kalman ODE filter

```
1 procedure EXTENDED KALMAN ODE FILTER( $(\mu_0^-, \Sigma_0^-), (A, Q), (f, y_0), \{t_i\}_{i=1}^N$ )
2    $\mu_0, \Sigma_0 \leftarrow \text{KF\_UPDATE}(\mu_0^-, \Sigma_0^-, E_0, 0_{d \times d}, y_0)$                                 // Initial update to fit the initial value
3   for  $k \in \{1, \dots, N\}$  do
4      $h_k \leftarrow t_k - t_{k-1}$                                                         // Step size
5      $\mu_k^-, \Sigma_k^- \leftarrow \text{KF\_PREDICT}(\mu_{k-1}, \Sigma_{k-1}, A(h_k), Q(h_k))$           // Kalman filter prediction
6      $m_k(x) := E_1 x - f(E_0 x, t_k)$                                               // Define the non-linear observation model
7      $\mu_k, \Sigma_k \leftarrow \text{EKF\_UPDATE}(\mu_k^-, \Sigma_k^-, m_k, 0_{d \times d}, \vec{0}_d)$           // Extended Kalman filter update
8   end for
9   return  $(\mu_k, \Sigma_k)_{k=1}^N$ 
10 end procedure
```

EXTENDED KALMAN ODE SMOOTHER: Just run a RTS smoother after the filter!

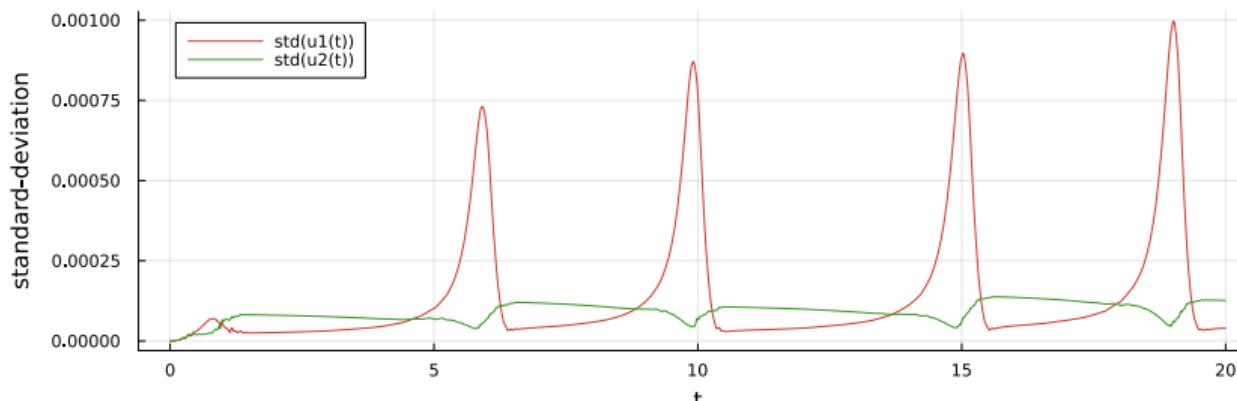
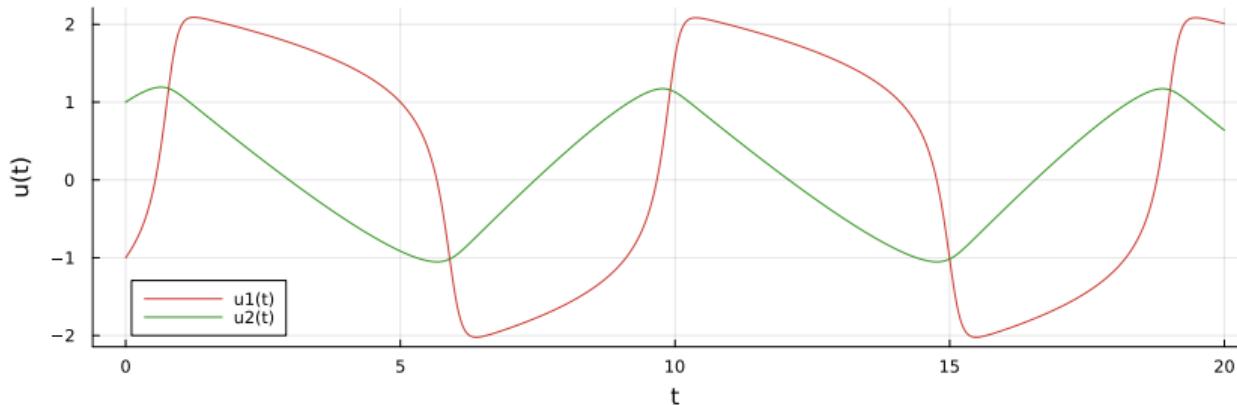
<https://github.com/nathanaelbosch/probnumspingschool2024-tutorial>

Probabilistic numerical ODE solvers in action



Probabilistic numerical ODE solutions

The solution now contains error estimates!



The state of filtering-based probabilistic numerical ODE solvers



- ▶ Properties and features:
 - ▶ Polynomial convergence rates [Kersting et al., 2020b, Tronarp et al., 2021]



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Probabilistic Numerics: Computation as Machine Learning
Philipp Hennig, Michael A. Osborne, Hans P. Kersting, 2022

ProbNumDiffEq.jl

Probabilistic numerical ODE solvers in Julia



How to use ProbNumDiffEq.jl

It's just like OrdinaryDiffEq.jl

OrdinaryDiffEq.jl

```
using OrdinaryDiffEq

function fitzhughnagumo(du, u, p, t)
    a, b, c = p
    x, y = u
    du[1] = c * (x - x^3 / 3 + y)
    du[2] = -(1/c) * (x - a - b * y)
end
u0 = [-1.0, 1.0]
tspan = (0.0, 20.0)
p = (0.2, 0.2, 3.0)
prob = ODEProblem(f, u0, tspan, p)

sol = solve(prob, Tsit5())
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sol = solve(prob, EK1())
```



Documentation

HOME MODELING ▾ SOLVERS ▾ ANALYSIS ▾ MACHINE LEARNING ▾ DEVELOPER TOOLS ▾ Search... /

DifferentialEquations.jl

Search docs (Ctrl + /)

Solver Benchmarks

Additional Features

- Jacobians, Gradients, etc.
- Diffeq-Specific Array Types
- DiffeqOperators
- Noise Processes
- Specifying (Non)Linear Solvers and Preconditioners
- Event Handling and Callback Functions
- Callback Library
- Parallel Ensemble Simulations
- I/O: Saving and Loading Solution Data
- Reduced Compile Time, Optimizing Runtime, and Low Dependency Usage
- Progress Bar Integration

Detailed Solver APIs

- Sundials.jl
- DASKR.jl

Extra Details

- Timestepping Method Descriptions

Version v7.9.0

Getting Started with Differential Equations in Julia

GitHub 🔍 ⚙️ ⌂

Getting Started with Differential Equations in Julia

This tutorial will introduce you to the functionality for solving ODEs. Additionally, a [video tutorial](#) walks through this material.

Example 1 : Solving Scalar Equations

In this example, we will solve the equation

$$\frac{du}{dt} = f(u, p, t)$$

on the time interval $t \in [0, 1]$ where $f(u, p, t) = 0.01 \cdot u$. Here, u is the current state variable, p is our parameter variable (containing things like a reaction rate or the constant of gravity), and t is the current time.

(In our example, we know by calculus that the solution to this equation is $u(t) = u_0 \exp(\alpha t)$, but we will use DifferentialEquations.jl to solve this problem numerically, which is essential for problems where a symbolic solution is not known.)

The general workflow is to define a problem, solve the problem, and then analyze the solution. The full code for solving this problem is:

```
using DifferentialEquations
f(u, p, t) = 1.01 * u
u0 = 1 / 2
tspan = (0.0, 1.0)
prob = ODEProblem(f, u0, tspan)
sol = solve(prob, Tsit5(), reltol = 1e-8, abstol = 1e-8)

using Plots
plot(sol, linewidth = 5, title = "Solution to the linear ODE with a thick line",
      xlabel = "Time (t)", ylabel = "u(t) (in μm)", label = "My Thick Line!") # legend=false
plot!(sol.t, t -> 0.5 * exp(1.01t), lw = 3, ls = :dash, label = "True Solution!")
```

Solution to the linear ODE with a thick line



Documentation

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 DifferentialEquations.jl

[Search docs \(Ctrl + /\)](#)

Solver Benchmarks

Additional Features

- Jacobians, Gradients, etc.
- Diffeq-Specific Array Types
- DiffeqOperators
- Noise Processes
- Specifying (Non)Linear Solvers and Preconditioners
- Event Handling and Callback Functions
- Callback Library
- Parallel Ensemble Simulations
- I/O: Saving and Loading Solution Data
- Reduced Compile Time, Optimizing Runtime, and Low Dependency Usage
- Progress Bar Integration

Detailed Solver APIs

- Sundials.jl
- DASKR.jl

Extra Details

Timestepping Method Descriptions

Version v7.9.0

Getting Started with Differential Equations in Julia

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Getting Started with Differential Equations in Julia

This tutorial will introduce you to the functionality for solving ODEs. Additionally, a [video tutorial](#) walks through this material.

Example 1 : Solving Scalar Equations

In this example, we will solve the equation

$$\frac{du}{dt} = f(u, p, t)$$

on the time interval $t \in [0, 1]$ where $f(u, p, t) = \cos(t)$. Here, u is the current state variable, p is our parameter variable (containing things like a reaction rate or the constant of gravity), and t is the current time.

(In our example, we know by calculus that the solution to this equation is $u(t) = u_0 \exp(\alpha t)$, but we will use DifferentialEquations.jl to solve this problem numerically, which is essential for problems where a symbolic solution is not known.)

The general workflow is to define a problem, solve the problem, and then analyze the solution. The full code for solving this problem is:

```
using DifferentialEquations
f(u, p, t) = 1.0t * u
u0 = 1 / 2
tspan = (0.0, 1.0)
prob = ODEProblem(f, u0, tspan)
sol = solve(prob, Tsit5(), reltol = 1e-8, abstol = 1e-8)

using Plots
plot(sol, linewidth = 5, title = "Solution to the linear ODE with a thick line",
      xlabel = "Time (t)", ylabel = "u(t) (in μm)", label = "My Thick Line!") # legend=false
plot!(sol.t, t -> 0.5 * exp(1.0t), lw = 3, ls = :dash, label = "True Solution!")
```

Solution to the linear ODE with a thick line

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ProbNumDiffEq.jl

[Search docs \(Ctrl + /\)](#)

Getting Started

- TL;DR: Just use `DifferentialEquations.jl` with the `ek1` algorithm
- Step 1: Define the problem
- Step 2: Solve the problem
- Step 3: Analyze the solution
- Next steps

Second Order ODEs and Energy Preservation

Differential Algebraic Equations

Probabilistic Exponential Integrators

Parameter Inference

Solvers and Options

- Solvers
- Priors
- Initialization
- Diffusion models and calibration

Data Likelihoods

Benchmarks

Multi-Language Wrapper Benchmark

- Non-stiff ODEs
- Stiff ODEs
- Second-order ODEs
- Differential-Algebraic Equations (DAEs)

Internals

Filtering and Smoothing

Implementation via OrdinaryDiffEq.jl

Version v0.14.0

Tutorials / Getting Started

Solving ODEs with Probabilistic Numerics

In this tutorial we solve a simple non-linear ordinary differential equation (ODE) with the probabilistic numerical ODE solvers implemented in this package.

Note

If you never used `DifferentialEquations.jl`, check out their ["Getting Started with Differential Equations in Julia"](#) tutorial. It explains how to define and solve ODE problems and how to analyze the solution, so it's a great starting point. Most of `ProbNumDiffEq.jl` works exactly as you would expect from `DifferentialEquations.jl` – just with some added uncertainties and related functionality on top!

In this tutorial, we consider a [Fitzhugh-Nagumo model](#) described by an ODE of the form

$$\begin{aligned} \dot{y}_1 &= c(y_1 - \frac{y_1^3}{3} + y_2) \\ \dot{y}_2 &= -\frac{1}{c}(y_1 - a - by_2) \end{aligned}$$

on a time span $t \in [0, T]$, with initial value $y(0) = y_0$. In the following, we

1. define the problem with explicit choices of initial values, integration domains, and parameters,
2. solve the problem with our ODE filters, and
3. visualize the results and the corresponding uncertainties.

TL;DR: Just use `DifferentialEquations.jl` with the `EK1` algorithm

```
using ProbNumDiffEq, Plots

function fitz(u, p, t)
    a, b, c = p
    du[1] = c * (u[1] - u[1]*3 / 3 + u[2])
    du[2] = -(1 / c) * (u[1] - a - b * u[2])
end
u0 = [-1.0, 1.0]
tspan = (0.0, 20.0)
p = (0.2, 0.2, 3.0)
prob = ODEProblem(fitz, u0, tspan, p)

sol = solve(prob, EK1())
plot(sol)
```



Documentation

SciML's SEO score outperforms my own docs

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Search... /

PLOTS AND VISUALIZATION	PARAMETER ANALYSIS	THIRD-PARTY PARAMETER ANALYSIS	UNCERTAINTY QUANTIFICATION	THIRD-PARTY UNCERTAINTY QUANTIFICATION
Makie	EasyModelAnalysis	DynamicalSystems	PolyChaos	Measurements
	GlobalSensitivity	BifurcationKit	SciMLExpectations	MonteCarloMeasurements
	StructuralIdentifiability	ControlSystems		ProbNumDiffEq
		ReachabilityAnalysis		TaylorIntegration
				IntervalArithmetic

Tutorials

- Getting Started
- Second Order ODEs and Energy Preservation
- Differential Algebraic Equations
- Probabilistic Exponential Integrators
- Parameter Inference
- Solvers and Options
- Solvers
- Priors
- Initialization
- Diffusion models and calibration
- Data Likelihoods
- Benchmarks
- Multi-Language Wrapper Benchmark
- Non-stiff ODEs
- Stiff ODEs

ProbNumDiffEq.jl provides probabilistic numerical solvers to the [DifferentialEquations.jl](#) ecosystem. The implemented ODE filters solve differential equations via Bayesian filtering and smoothing and compute not just a single point estimate of the true solution, but a posterior distribution that contains an estimate of its numerical approximation error.

For a short intro video, check out our [poster presentation at JuliaCon2021](#).

Installation

Run Julia, enter] to bring up Julia's package manager, and add the ProbNumDiffEq.jl package:

```
julia> ]
(v1.10) pkg> add ProbNumDiffEq
```

Getting Started

For a quick introduction check out the "[Solving ODEs with Probabilistic Numerics](#)" tutorial.

Features

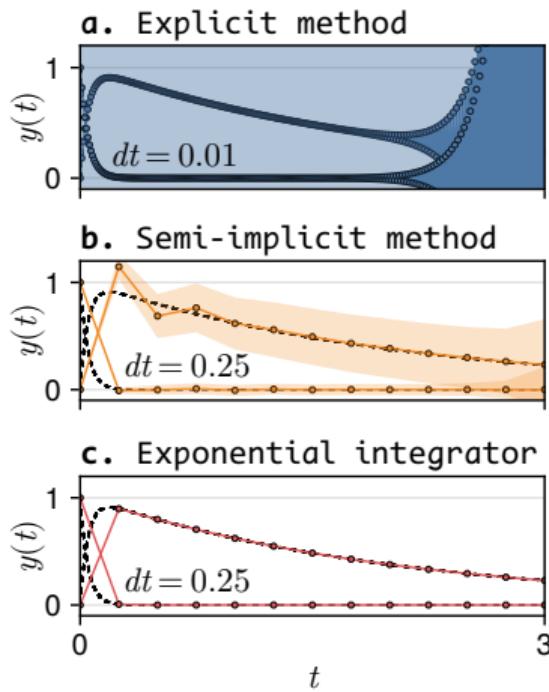
* This extended Kalman filter-based probabilistic solver has support for GPU and multi-threaded CPU.



Features of ProbNumDiffEq.jl

Standard ODE solver features

- Explicit and implicit solvers:
EK0, EK1, ExpEK, RosenbrockExpEK

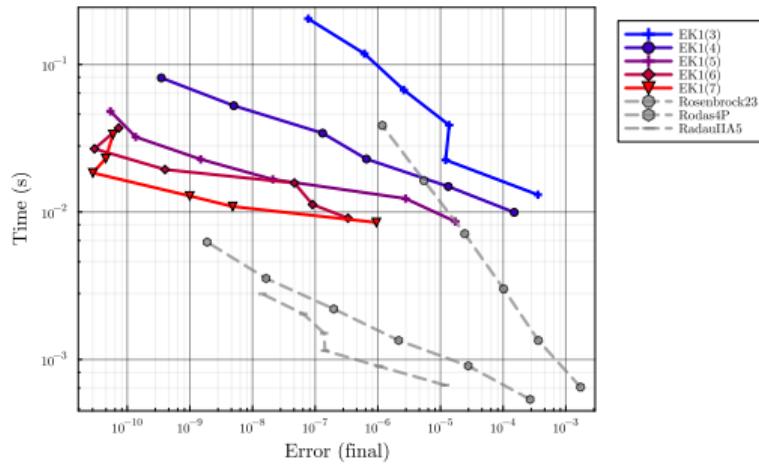




Features of ProbNumDiffEq.jl

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- ☒ Explicit and implicit solvers:
`EK0`, `EK1`, `ExpEK`, `RosenbrockExpEK`
- ☒ Solvers of different orders:
`EK0(1)`, `EK0(2)`, `EK0(3)`, ...

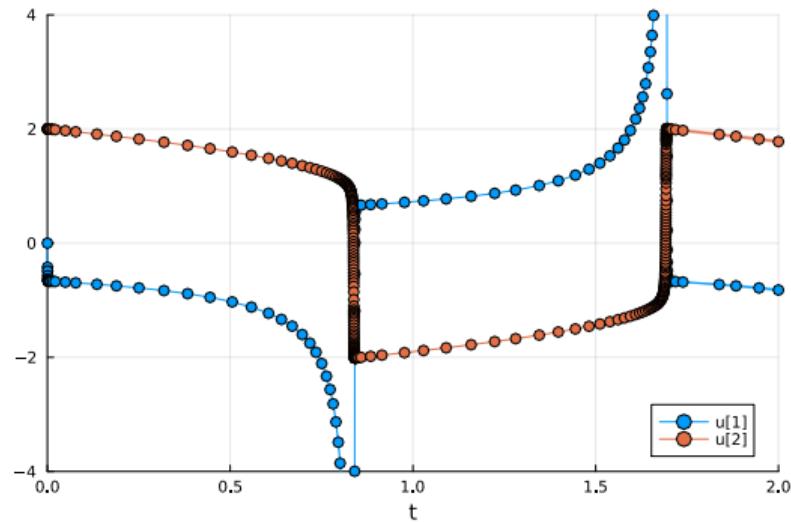




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EK0(1), EKO(2), EKO(3), ...
- ☒ Step-size adaptation:
Same controllers as OrdinaryDiffEq.jl

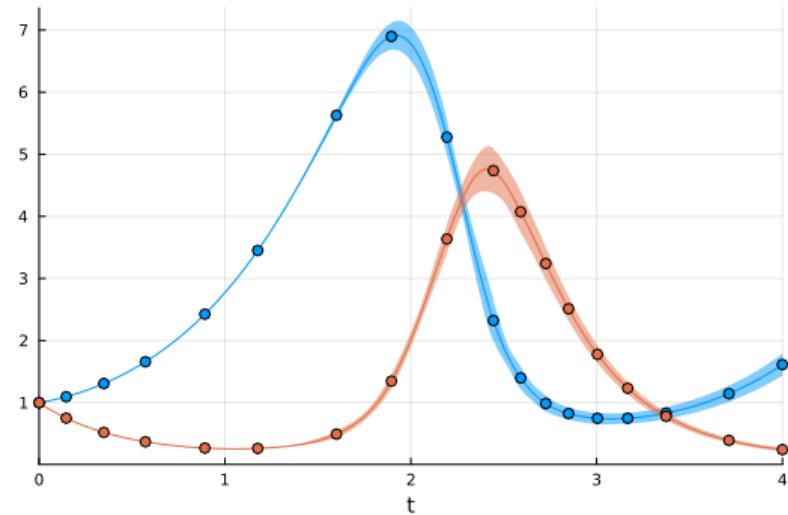




Features of ProbNumDiffEq.jl

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- ☒ Explicit and implicit solvers:
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- ☒ Dense output

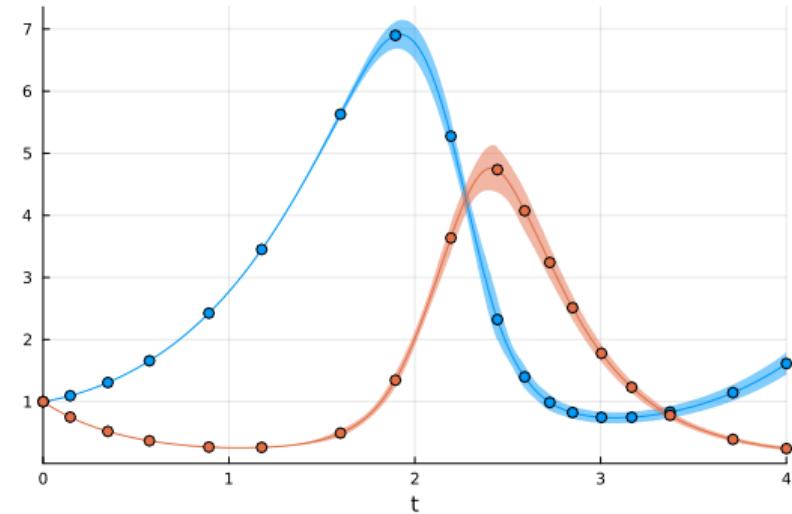




Features of ProbNumDiffEq.jl

Standard ODE solver features

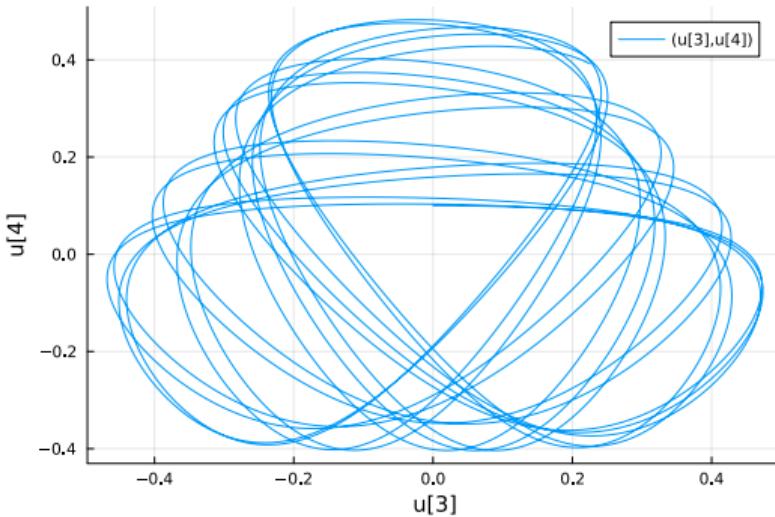
- ☒ Explicit and implicit solvers:
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- ☒ Dense output
- ☒ Plot recipes





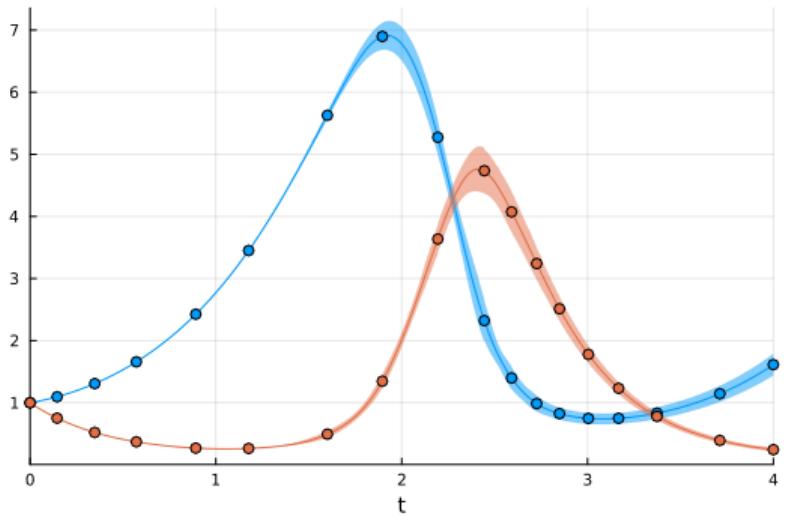
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- ☒ Plot recipes
- ☒ Callbacks (including a custom
`ManifoldUpdate` callback)



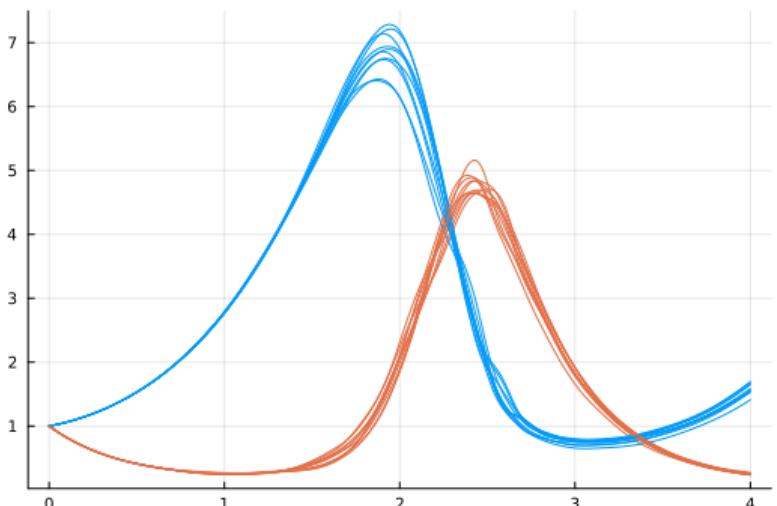


Features of ProbNumDiffEq.jl



Probabilistic numerics-related features

- ☒ Numerical error estimates
(shown by the plot recipe!)



Probabilistic numerics-related features

- ☒ Numerical error estimates
(shown by the plot recipe!)
- ☒ Sampling from the posterior

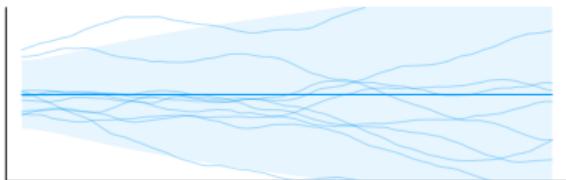


Features of ProbNumDiffEq.jl

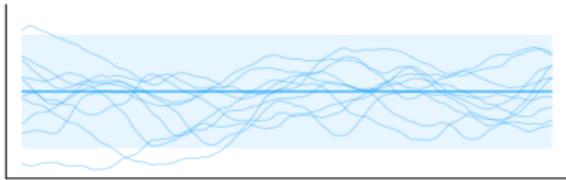
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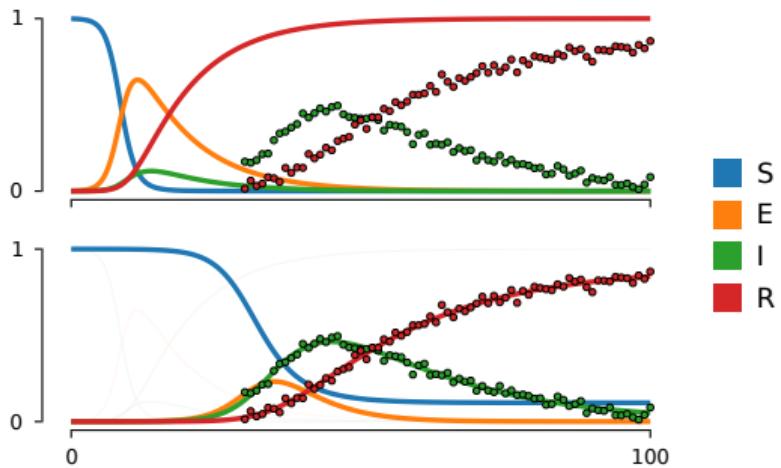


Probabilistic numerics-related features

- ☒ Numerical error estimates
(shown by the plot recipe!)
- ☒ Sampling from the posterior
- ☒ Multiple different prior choices



Features of ProbNumDiffEq.jl



Probabilistic numerics-related features

- ☒ Numerical error estimates
(shown by the plot recipe!)
- ☒ Sampling from the posterior
- ☒ Multiple different prior choices
- ☒ Probabilistic data likelihoods
(for parameter inference problems)



Standard ODE solver features

- ◻ Explicit and implicit solvers:
`EK0`, `EK1`, `ExpEK`, `RosenbrockExpEK`
- ◻ Solvers of different orders:
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- ◻ Callbacks (including a custom
`ManifoldUpdate` callback)
- ◻ Support for `DAEProblem`
- ◻ Adjoint sensitivities

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- ◻ Other filtering algorithms:
`UKF`, `Cubature filters`, particle filters...
- ◻ Custom prior interface
- ◻ Latent force inference
- ◻ Parallel-in-time solver (using the time-parallel
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Probabilistic numerics-related features

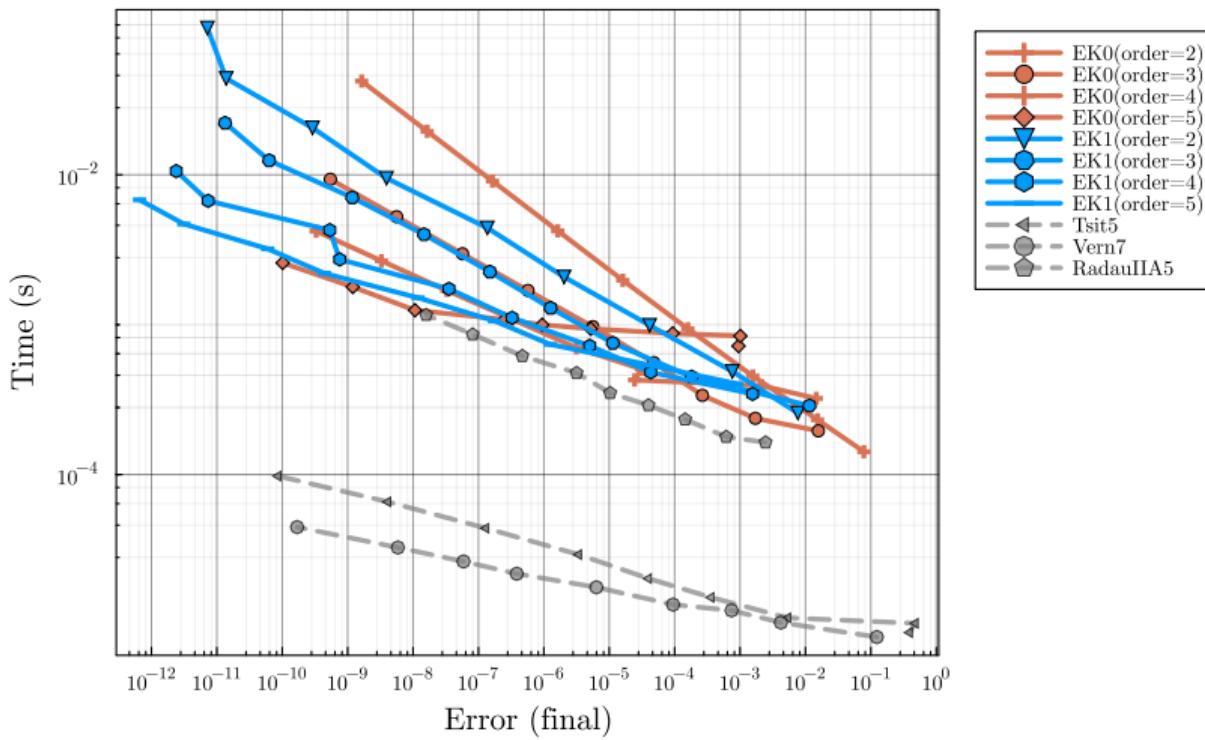
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Benchmarking ProbNumDiffEq.jl



Benchmarks: Low-dimensional non-stiff ODE (Lotka-Volterra)

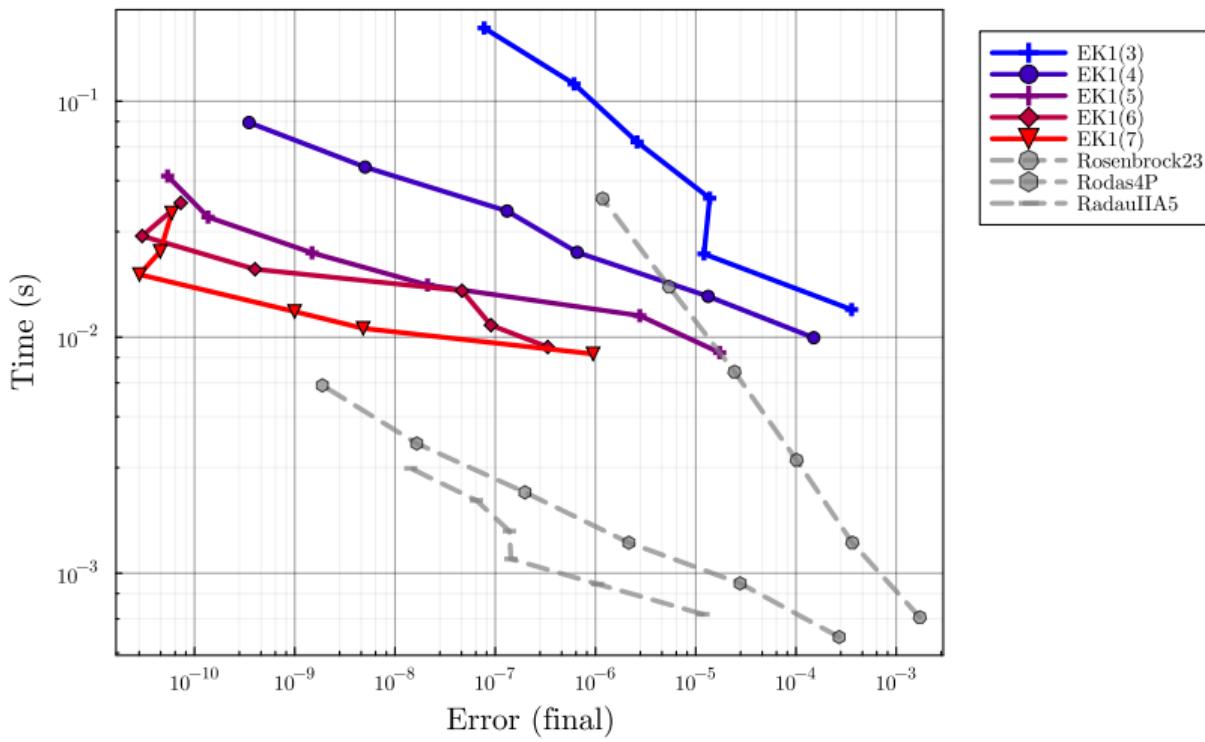
100x slower than Tsit5





Benchmarks: Low-dimensional stiff ODE (Van-der-Pol)

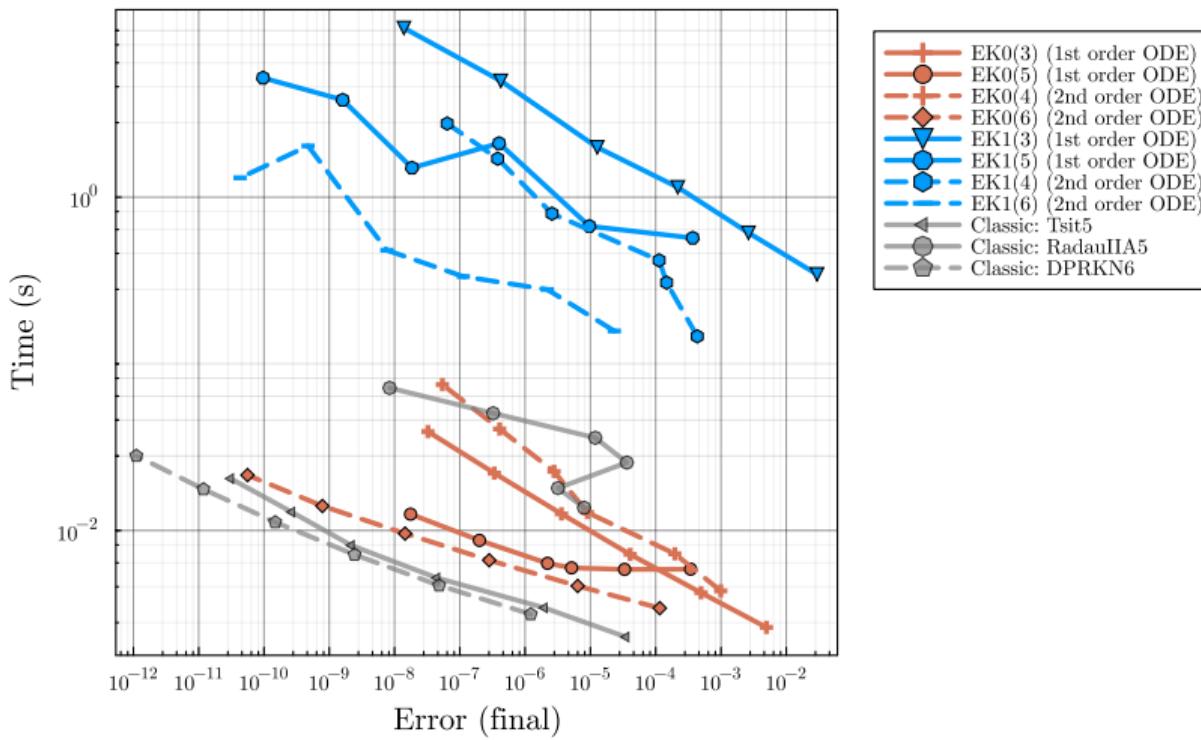
10x slower than RadauIIA5





Benchmarks: Medium-dimensional non-stiff ODE (Pleiades)

Same ballpark as Tsit5 !



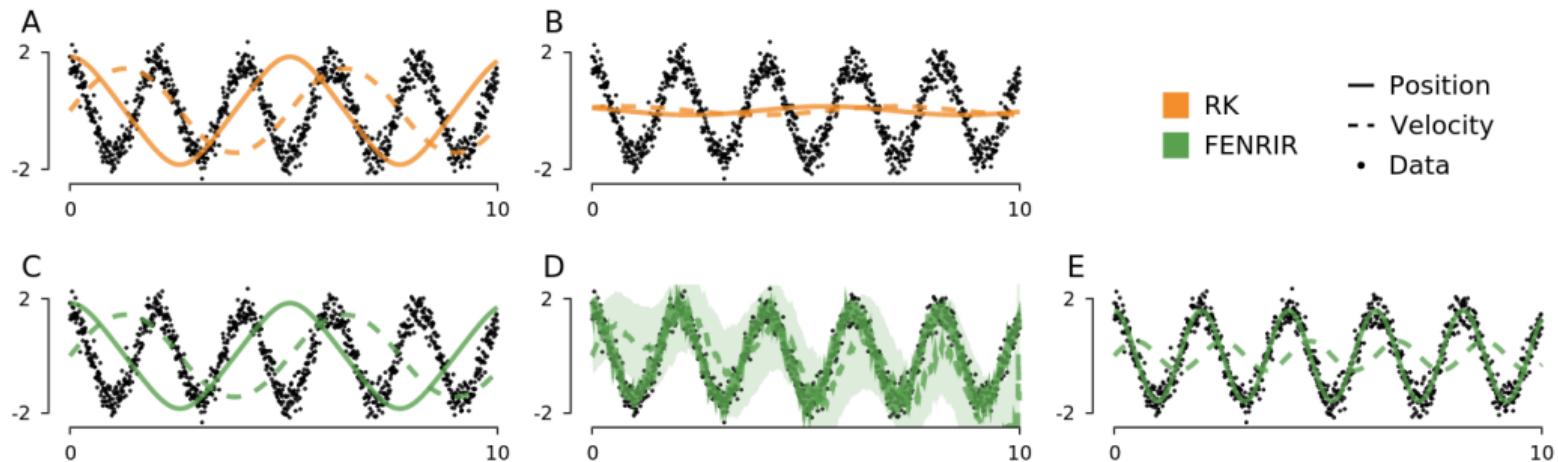
Beyond numerical uncertainty quantification

Probabilistic numerics for robust ODE parameter inference



Robust parameter inference in ODEs with ProbNumDiffEq.jl

Filtering and smoothing often helps to escape local optima in oscillatory systems

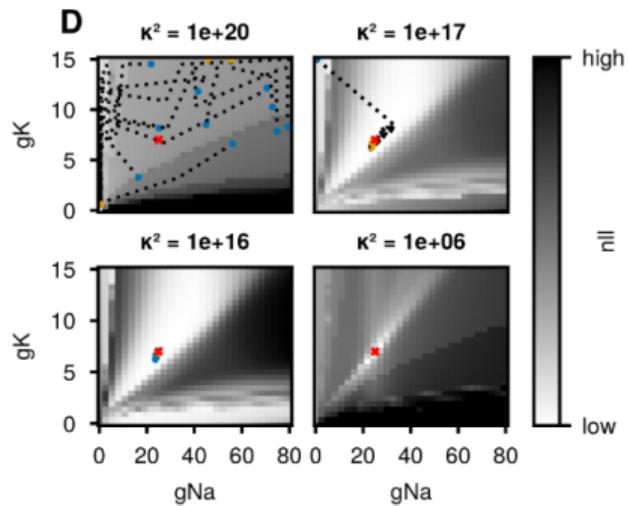
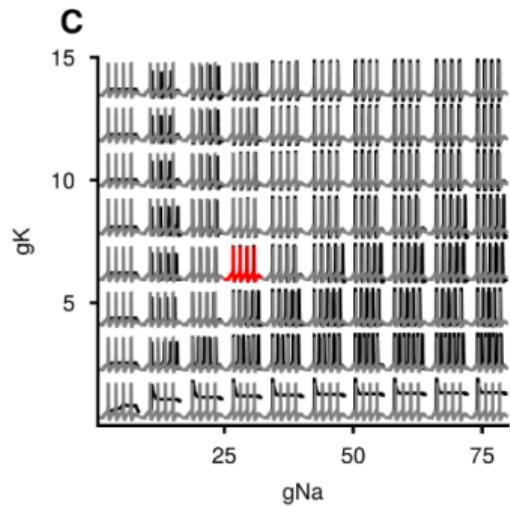
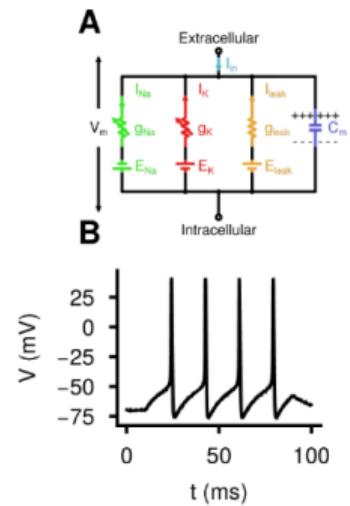


[Tronarp et al., 2022]



Robust parameter inference in ODEs with ProbNumDiffEq.jl

Filtering and smoothing often helps to escape local optima in oscillatory systems



[Beck et al., 2024]



Robust parameter inference in ODEs with ProbNumDiffEq.jl

Filtering and smoothing often helps to escape local optima in oscillatory systems

ProbNumDiffEq.jl

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Tutorials / Parameter Inference GitHub ⚙ ⌂ ⌄

Parameter Inference with ProbNumDiffEq.jl

Let's assume we have an initial value problem (IVP)

$$\dot{y} = f_\theta(y, t), \quad y(t_0) = y_0,$$

which we observe through a set $\mathcal{D} = \{u(t_n)\}_{n=1}^N$ of noisy data points

$$u(t_n) = Hy(t_n) + v_n, \quad v_n \sim \mathcal{N}(0, R).$$

The question of interest is: How can we compute the marginal likelihood $p(\mathcal{D} | \theta)$? Short answer: We can't. It's intractable, because computing the true IVP solution exactly $y(t)$ is intractable. What we can do however is compute an approximate marginal likelihood. This is what `ProbNumDiffEq.DataLikelihoods` provides.

The specific problem, in code

Let's assume that the true underlying dynamics are given by a FitzHugh-Nagumo model

```
using ProbNumDiffEq, LinearAlgebra, OrdinaryDiffEq, Plots
Plots.theme(:default; markersize=2, markerstrokewidth=0.1)

function f(du, u, p, t)
    a, b, c = p
    du[1] = c*(u[1] - u[1]^3/3 + u[2])
    du[2] = -(1/c)*(u[1] - a - b*u[2])
end
u0 = [-1.0, 1.0]
```

%

Summary

- ▶ *ODE solving is state estimation* ⇒ treat initial value problems as state estimation problems
- ▶ ***Probabilistic numerical ODE solvers solve ODEs with Bayesian filtering and smoothing***

Summary

- *ODE solving is state estimation* ⇒ treat initial value problems as state estimation problems
- ***Probabilistic numerical ODE solvers solve ODEs with Bayesian filtering and smoothing***

Try it out!



<https://github.com/nathanaelbosch/ProbNumDiffEq.jl>
] add ProbNumDiffEq

Summary

- ▶ *ODE solving is state estimation* ⇒ treat initial value problems as state estimation problems
- ▶ ***Probabilistic numerical ODE solvers solve ODEs with Bayesian filtering and smoothing***

Try it out!



<https://github.com/nathanaelbosch/ProbNumDiffEq.jl>
] add ProbNumDiffEq

Contribute!

- ▶ Try out the package and tell me how it goes!
- ▶ Open issues, report bugs, give feedback on the package design
- ▶ Help me improve performance / AD backend compatibility / GPU support / add features...
- ▶ Tell me about your usecase or show me an example!
- ▶ Design a logo!

Summary

- ▶ *ODE solving is state estimation* ⇒ treat initial value problems as state estimation problems
- ▶ ***Probabilistic numerical ODE solvers solve ODEs with Bayesian filtering and smoothing***

Try it out!



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Thanks!



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Bibliography V

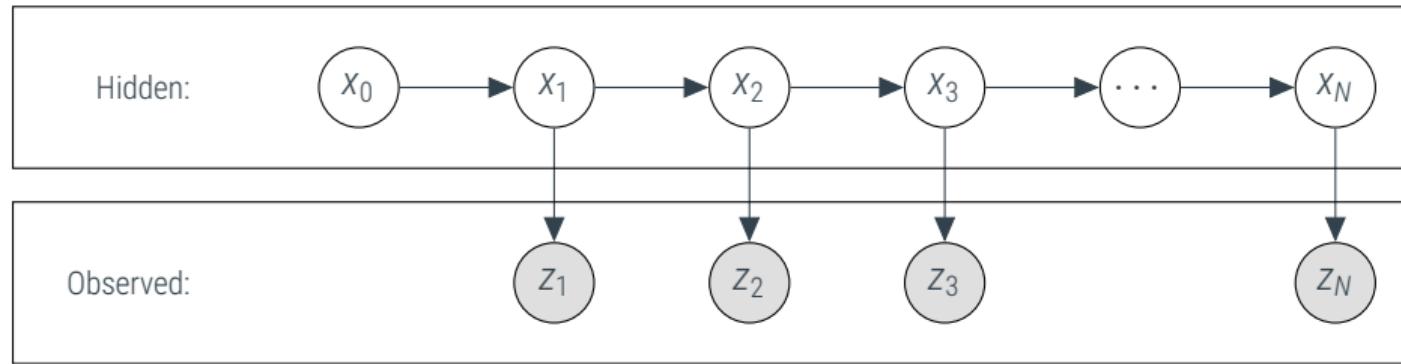
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BACKUP

Probabilistic numerical ODE solvers: The state-estimation problem



This is the actual state estimation problem that we solve



Initial distribution:

$$x(0) \sim \mathcal{N}(x(0); \mu_0^-, \Sigma_0^-)$$

Prior / dynamics model:

$$x(t+h) | x(t) \sim \mathcal{N}(x(t+h); A(h)x(t), Q(h))$$

ODE likelihood:

$$z(t_i) | x(t_i) \sim \delta(z(t_i); E_1 x(t_i) - f(E_0 x(t_i), t_i)), \quad z_i \triangleq 0$$

Initial value likelihood:

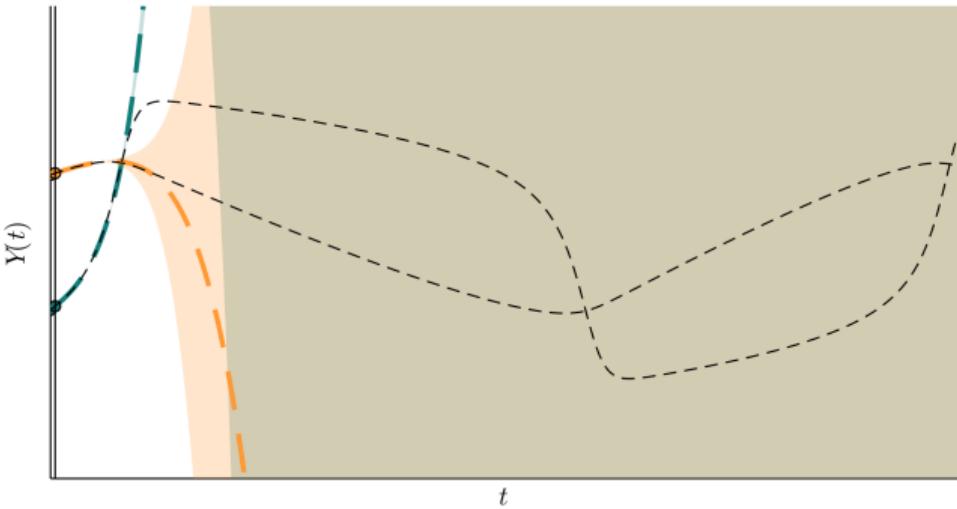
$$z^{\text{init}} | x(0) \sim \delta(z^{\text{init}}; E_0 x(0) - y_0), \quad z^{\text{init}} \triangleq 0$$

$x(t)$ is the /state-space representation/ of $y(t)$; $E_0 x(t) \triangleq y(t)$, $E_1 x(t) \triangleq \dot{y}(t)$.



Local calibration and step-size adaptation

Fixed steps – the vanilla way as introduced so far



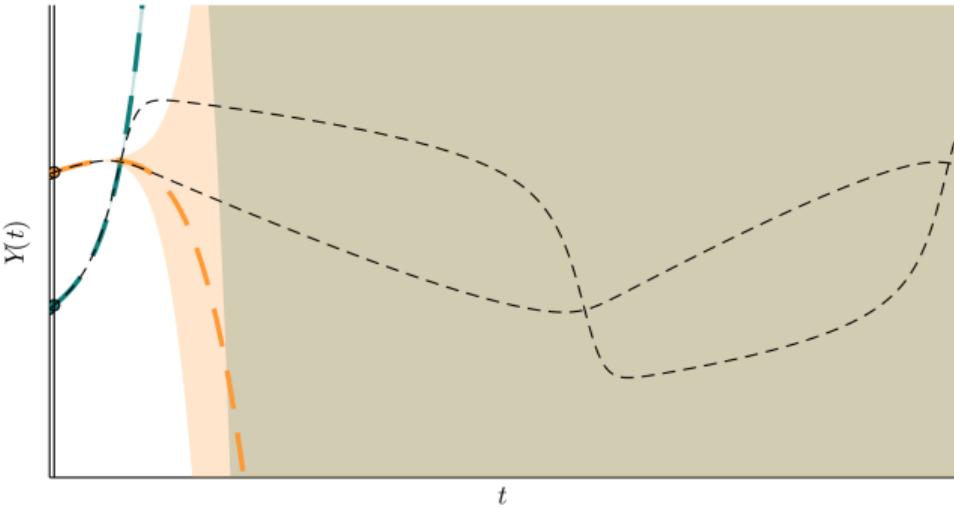


Local calibration and step-size adaptation

Fixed steps – the vanilla way as introduced so far

Calibration

- ▶ Problem: The Gauss–Markov prior has hyperparameters. How to choose them?
- ▶ Most notably: The diffusion σ (basically acts as an output scale)



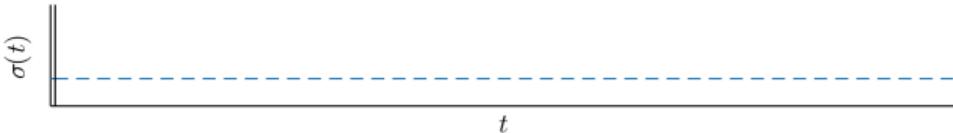
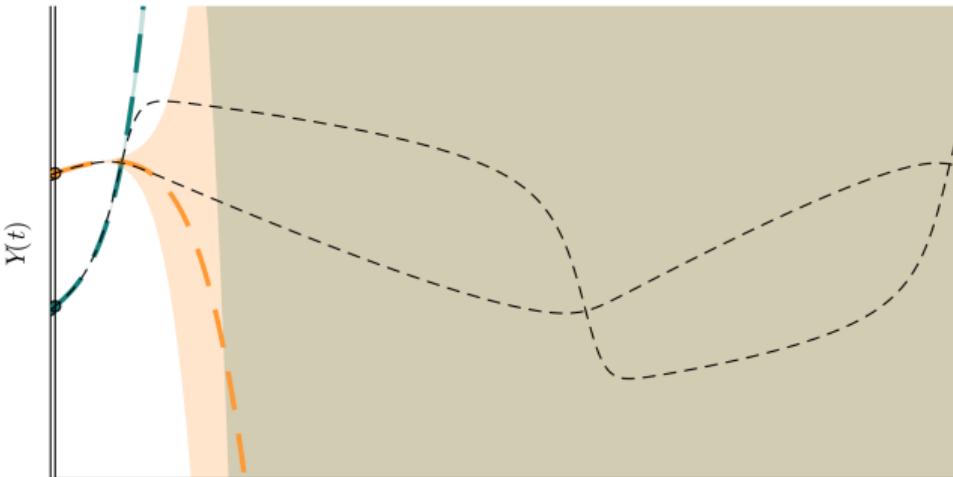


Local calibration and step-size adaptation

Local calibration by estimating a time-varying diffusion model $\sigma(t)$

Calibration

- ▶ *Problem:* The Gauss–Markov prior has hyperparameters. How to choose them?
- ▶ Most notably: The *diffusion* σ (basically acts as an output scale)
- ▶ *Solution:* (Quasi-)MLE (can be done in closed form here)



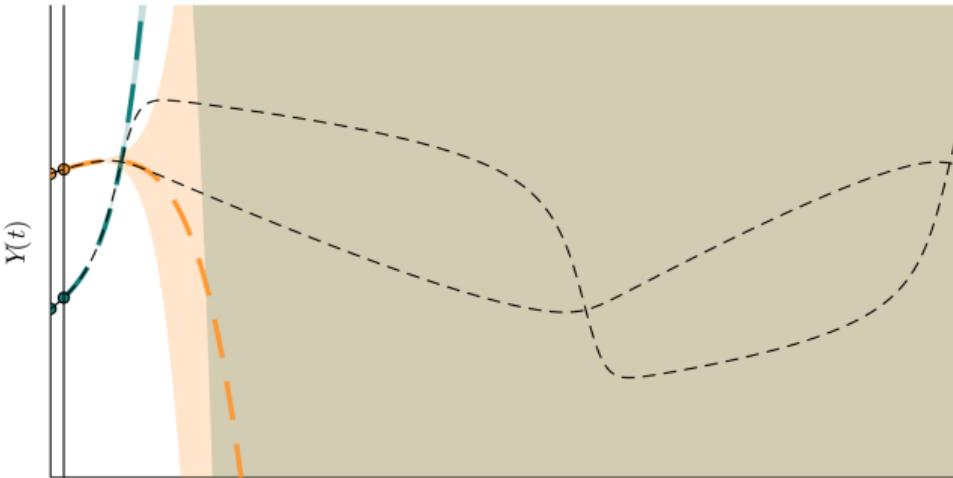


Local calibration and step-size adaptation

Adaptive step-size selection via local error estimation from the measurement residuals

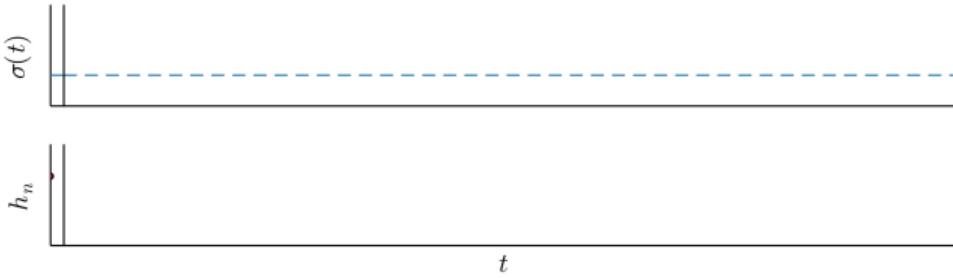
Calibration

- ▶ *Problem:* The Gauss–Markov prior has hyperparameters. How to choose them?
- ▶ Most notably: The *diffusion* σ (basically acts as an output scale)
- ▶ *Solution:* (Quasi-)MLE (can be done in closed form here)



Step-size adaptation

- ▶ Local error estimates from measurement residuals
- ▶ Step-size selection with PI-control (similar as in classic solvers)





Prior: The ν -times integrated Wiener process

A very convenient prior with closed-form transition densities

- **ν -times integrated Wiener process prior:** $x(t) \sim \text{IWP}(q)$

$$\begin{aligned} dx^{(i)}(t) &= x^{(i+1)}(t)dt, \quad i = 0, \dots, q-1, \\ dx^{(q)}(t) &= \sigma dW(t), \\ x(0) &\sim \mathcal{N}(\mu_0, \Sigma_0). \end{aligned}$$

- Corresponds to Taylor-polynomial + perturbation:

$$x^{(0)}(t) = \sum_{m=0}^q x^{(m)}(0) \frac{t^m}{m!} + \sigma \int_0^t \frac{t-\tau}{q!} dW(\tau)$$

On linearization strategies and their influence on A-Stability

We can actually approximate the Jacobian in the EKF and still get sensible results / algorithms!



- ▶ Measurement model: $m(x(t), t) = x^{(1)}(t) - f(x^{(0)}(t), t)$
- ▶ A standard extended Kalman filter computes the Jacobian of the measurement mode:
 $J_m(\xi) = E_1 - J_f(E_0\xi, t)E_0 \Rightarrow$ This algorithm is often called **EK1**.
- ▶ Turns out the following also works: $J_f \approx 0$ and then $J_m(\xi) \approx E_1 \Rightarrow$ The resulting algorithm is often called **EKO**.

A comparison of EK1 and EKO:

	Jacobian	type	A-stable	uncertainties	speed
EK1	$H = E_1 - J_f(E_0\mu^p)E_0$	semi-implicit	yes	more expressive	slower ($O(Nd^3q^3)$)
EKO	$H = E_1$	explicit	no	simpler	faster ($O(Ndq^3)$)