Nathan Albe

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EDUCATION

George Mason University

Fairfax, VA

Bachelor of Science in Computer Science, Minor in Computational Data Science, GPA: 3.7

Expected May 2026

Relevant Coursework: Data Structures and Algorithms(Java), OOP(Java), Low-Level Programming(C), Operating

Systems(C), Data Mining(Python), Data Visualization(Python), Databases(SQL), Discrete Math, Linear Algebra, Statistics

TECHNICAL SKILLS

Programming Languages: Python, Java, C, Objective-C, Swift, HTML/CSS, JavaScript, Typescript, MATLAB, SQL

Technologies/Tools: Linux, Git, Docker, Jenkins, Node.js, Flask, Django, GraphQL, Texture(iOS), OpenCV, Firebase, PostgreSQL

Certifications: AWS Certified Cloud Practitioner

Active Security Clearance: Secret

WORK EXPERIENCE

Pinterest Remote

Software Engineer Intern

May 2025 – Aug 2025

Redesigned metadata layouts for product and recipe Pins (shipping info, ratings, recipe data), boosting

 Redesigned metadata layouts for product and recipe Pins (shipping info, ratings, recipe data), boosting clickthrough rate by 13% and impressions by 8%

 Built a dynamic color filter bar for Women's Fashion-related Pins in Objective-C and Python, increasing filter engagement by 17% and saving by 10%

• Developed backend GraphQL API logic in Python, designing schemas, resolvers, and implementing consistent pagination, bookmarking, and ordering

Lockheed Martin Owego, NY

Systems Engineering Intern

Aug 2024 – Dec 2024

- Conducted regression testing and validated Jenkins builds to ensure RF signal detection compliance, improving operational reliability by 15%
- Performed system testing to validate MDLT tool requirements, enhancing RF signal emitter identification and threat detection
- Refactored and debugged Java frontend features with JTheme to resolve UI issues and streamline workflows

Applied Fundamentals Consulting

Reston, VA

Software Engineer Intern

June 2024 – Aug 2024

- Designed a VueJS + Quasar feedback web app with an admin/user system, improving bug fix times and achieving 90% positive client feedback
- Deployed and integrated a PostgreSQL database to store user feedback, project details, and company information
- Collaborated in an Agile/Scrum workflow, aligning design and development with managers and the team

PROJECTS

PatriotHacks Hackathon (Java, OpenCV, vSLAM, Gradle, Computer Vision)

- Developed an AI Vision Navigation System for visually impaired individuals that won 1st place among 500 students
- Using Java, OpenCV, and vSLAM technologies trained the system on data models to identify 80 different objects
- Implemented a Convolutional Neural Network (CNN) to gather spatial information and alert users of nearby objects

LeagueRank ML (Python, Pandas, Scikit-learn, Random Forest Regressor)

- Built a Random Forest model predicting Premier League rankings with >90% accuracy on historical data using player/team stats (xG90, xA90, goals, possession, cards)
- Engineered data pipelines and visualized key relationships, revealing goals and possession as top predictors of success
- Validated model on the 2025–2026 season, currently 70% accurate vs. live standings, proving real-world applicability

LEADERSHIP AND PROFESSIONAL DEVELOPMENT

Management Leadership for Tomorrow

Washington, DC

Career Preparation Fellow

Jan 2024 - Present

- Accepted into a selective 18-month professional development program for high-achieving diverse talent
- Gained professional and technical skills through case studies and conferences with firms like Bloomberg and Google

ColorStack at George Mason University

Fairfax, VA

Founding President

Jan 2024 – Present

- Established and led the first ColorStack chapter at George Mason University, fostering an inclusive environment for Black and Latinx CS students
- Organized resume workshops, interview prep, and job search support, growing the chapter to 100+ members