

******HALMA 3.0******

!!!!!!NEW FEATRES!!!!!!

- Start Game and it plays itself with a move made every 3 seconds!!!!!!!
- Each player can now move all of his pieces during his/her turn!!!!!!!
- New Advanced AI allows for moving of a specific piece and calculates the best move for it!!!!!!!
- NEW default AI that purposefully messes up so that you can see the new illegal move penalty!!!!!!!

The game can be found below:

- URL: <http://lyle.smu.edu/~ndmoore/Halma%203.0/halma.html>

Results of Tests run during development of the AIs:

1) Testing if setPieces() returns the correct result:

>> True

2) Testing if setDestinations() returns the correct result:

>> True

3) Testing if checkIfArrived() correctly identifies when pieces reach their destinations for both the pieces and the destinations:

>>True

Tests are included in AI code, but their calls are commented out.