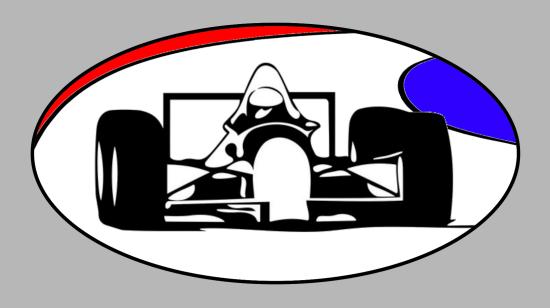
# **RACER'S CORNER**

# **DRIVER'S HANDBOOK**



F1 LEAGUE CHAMPIONSHIP RULES & REGULATIONS

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## **RULES**

#### a. GENERAL

- 1. Don't harass or be toxic.
- 2. Don't disclose personal information of others.
- 3. Have fun.

#### b. LEAGUE

- 1. All general rules apply to league rules with stricter enforcement and more scrutiny.
- 2. Cheating of any kind is bannable (this includes intentionally throwing)
  - 3. If in a league attempt to be present/active.
  - 4. Recording and advertising is allowed.
- 5. Refrain from rage quitting, multiple unjustifiable occurrences will result in league cooldown. Retiring is allowed, however it is encouraged that the retired driver stays in the lobby till the end.

# **RULES (CONTINUED)**

#### i. SETUP

ABS Allowed FACTORY

**Traction Control FACTORY** 

Stability Control ALLOWED

Auto Clutch ALLOWED

Tyre Blankets ALLOWED

**Allowed** 

**BOOKING: 10 MINUTES** 

QUALIFYING: ~15 MINUTES RACE TIME: ~60 MINUTES

#### ii. TUNING

- Custom setups are allowed and are restricted to your team.
- There are no limitations on how you may improve your car to handle better for you.
- Third party software and sources are allowed to help with setup configurations.

## **RULES (CONTINUED)**

#### iii. PITTING

- It is required that there is at least 1 pit per vehicle per race. Those failing to pit will be disqualified.
- There must be at least 1 compound change during the race.
- Absolutely no overtaking or speeding in the pits. You are allowed however to overtake in the entrance and exit of the pit lanes.

#### iv. PENALTY SYSTEM

• On jump: Drive through

• Track limits: 3 tires

- DRS in ONLY DRS zones (some exceptions)
  - DRS only if 2 second split between car in front
  - **OUR PRINT OF THE PRINT OF THE**

#### c. MISC

#### i. INCLUDED MODS

- F1 2020
- Any custom livery
- https://www.dropbox.com/s/50ggg98nlapmoos/f1content.zip?dl=0

# TRACK CALENDAR

## a. TIMEZONE HELPER

Location	Local Time	Time Zone	UTC Offset
Los Angeles (USA - California)	Saturday, October 24, 2020 at 9:00:00 am	PDT	UTC-7 hours
Austin (USA - Texas)	Saturday, October 24, 2020 at 11:00:00 am	CDT	UTC-5 hours
Brooklyn (USA - New York)	Saturday, October 24, 2020 at 12:00:00 noon	EDT	UTC-4 hours
Batman (Turkey)	Saturday, October 24, 2020 at 7:00:00 pm	TRT	UTC+3 hours
London (United Kingdom - England)	Saturday, October 24, 2020 at 5:00:00 pm	BST	UTC+1 hour
Corresponding UTC (GMT)	Saturday, October 24, 2020 at 16:00:00		

#### • ALL RACES WILL BE SATURDAY AT THE SPECIFIED TIME ABOVE

### b. 10 WEEK SCHEDULE

- This is the 10 week assigned schedule for the FR 3.5 Championship League
- The week dates are as follows:

Week 1: October 24th	Week 6: November 28th
Week 2: October 31st	Week 7: December 5th
Week 3: November 7th	Week 8: December 12th
Week 4: November 14th	Week 9: December 19th
Week 5: November 21st	Week 10: December 26th

# TRACK CALENDAR (CONTINUED)

• The tracks are as follows:



## **SCORING SYSTEM**

#### a. POINTS

#### i. Individual

- Points are earned through the traditional scoring scale used in Formula 1.
- Those finishing with fastest lap and or between 10th-1st in a race will be given points that will count towards the championship standings.

The scoring system can be found to the side: ---->

A typical standings sheet will look as follows below:

<b>Scoring System</b>	Points
1st	25
2nd	18
3rd	15
4th	12
5th	10
6th	8
7th	6
8th	4
9th	2
10th	1
Fastest Lap	1



## **SCORING SYSTEM (CONTINUED)**

## ii. Team (Constructors)

- Points per team will be a sum of individual driver performance within each team.
- The team with the most points at the end of the season will be declared the victor.

#### **b. PENALTIES**

- Strike 1: Qualifying ban
- Strike 2: Racing ban
- Strike 3: Season ban
- Report based system responsibility of drivers in collision to report MAJOR INCIDENT
- Consistent minor incidents reportable but must be comprehensive with cited evidence