Code	GENETIC_ALGORITHM.PY
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Summary	Use a genetic algorithm to optimize (maximize) an erratic function, one that has myriad sharp peaks and local extrema
Methods/ process	Genetic algorithm: Iterative optimization method that mimics the workings of biological evolution. As the iterations progress, the pool of candidate solutions generally improves. Can optimize complex parameter spaces, including those that are non-convex, non-differentiable, and non-continuous. Concepts: - Fitness: objective function ("genetic" representation). - Selection: randomly select persons from the current population to breed (with replacement), in proportion to their fitness value. - Crossover: randomly combine parameter values ("genes") from parents. - Mutation: randomly replace some genes with randomly chosen values from within the parameter space (helps ensure good solutions areas are not overlooked). - Generations: number of iterations to continue. - Output: global best solution achieved (on any generation).
Objective function	Maximize: ¹ $Y(X) = \sin(A * X) + \sin(B * X) + \sin(C * X) $ with: $A = (2 * \pi) / 13$ $B = (2 * \pi) / 18$ $C = (2 * \pi) / 23$
Hyper- parameters	 Population: 50 (total simulated people) Generations: 200 (total iterations) Mutation rate: 5% Parameter bounds: X = 0 400
Outputs	Plots: - Objective function (showing maximum value) - Close-up on area around optimal solution
Result	The algorithm efficiently locates the maximum, while avoiding "distractors" (i.e., potential solutions that are close to, but not quite as good as, the true optimal).

 $^{^{1}}$ This function is similar to that presented at $\underline{\text{https://mathblag.wordpress.com/2013/09/01/sums-of-periodic-functions}}.$