# nathaniel qin
## ux designer

U.S. citizen    www.nathanielqin.com
(510) 364-1240    nathaniel.qin1@gmail.com

# WORK EXPERIENCE

### UX Designer at IBM
June – September 2019, September 2020 – present

- Co-led a design share within our design department to facilitate cross-team collaboration
- Facilitated research sessions with users and other stakeholders
- Presented research findings to stakeholders in advocating for user needs
- Designed iteratively with increasing fidelity, incorporating stakeholder and user feedback
- Successfully delivered polished, high-fidelity designs with redlines to developers
- Collaborated with project managers and developers to converge on common design goals and tasks
- Adhered and contributed to design system patterns
- Practiced and applied enterprise design thinking principles

### Web Developer Intern at The Cultivation Project
July – August 2018

- Developed user interfaces of klema.io, a social network
- Migrated old UI designs to align with newer InVision designs using Vue.js
- Debugged code and worked closely with back-end developers to repair and add web functionalities

# ACTIVITIES

### Design for America
October 2017 – June 2018

- Applied the human-centered design process to design a solution for Deaf accessibility
- Interviewed over 20 members and representatives of the Deaf community in San Diego
- Designed a prototype of a mobile app add-on called Word of Hands

# EDUCATION

### UC San Diego
2016 – June 2020
**B.S.** Cognitive Science - Human-Computer Interaction
**Minor** Computer Science
**Honors** *magna cum laude*
Provost's Honors (x9)

# SKILLS

### Design Tools
Adobe InDesign
Adobe Photoshop
Balsamiq
Figma
InVision
Sketch

### UX Methods
A/B Testing
Accessibility Auditing
Competitive Analysis
Empathy Mapping
Flow Mapping
Lo-/Hi-Fi Prototyping
Needfinding
Persona Creation
Storyboarding
Scenario Mapping
Usability Testing
User Interviews

### Front-End Development
HTML5
CSS3
JavaScript ES6
React
Vue.js