

WORK EXPERIENCE

UX Design Intern at IBM

June - September 2019

- Designed task flows and user interfaces for IBM Asset Performance Management using an agile work process
- Developed design goals within sprints with tangible & actionable items
- Participated in user interviews and usability testing sessions with stakeholders
- Converged with design system team to create patterns
- Met regularly with offering management and development teams to stay aligned on design goals and product vision

Computer Science Tutor at UCSD

January - June, September - December 2018

- Tutored students taking computer science courses at UCSD and managed curricular logistics
- Guided students through assignments and exercises by debugging code and explaining programming concepts
- Led and coordinated tutor teams of various sizes ranging from 3 to 30

Web Developer Intern at The Cultivation Project

July - August 2018

- Developed user interfaces of klema.io, a social network
- Migrated old UI designs to align with newer InVision designs using Vue.js
- Debugged code and worked closely with back-end developers to repair and add web functionalities

ACTIVITIES

Design for America

October 2017 - June 2018

- Applied the human-centered design process to design a solution for Deaf accessibility
- Interviewed over 20 members and representatives of the Deaf community in San Diego
- Designed a prototype of a mobile app add-on called Word of Hands

EDUCATION

UC San Diego

2016 - June 2020

B.S. Cognitive Science -
Human-Computer
Interaction

Minor Computer Science
Honors *magna cum laude*
Provost's Honors (x9)

SKILLS

Design Tools

Adobe InDesign
Adobe Photoshop
Balsamiq
Figma
InVision
Sketch

UX Methods

A/B Testing
Lo-/Hi-Fi Prototyping
Needfinding
Personas
Storyboarding
Scenario Mapping
Usability Testing
User Interviews

Front-End Development

HTML5
CSS3
JavaScript ES6
React
Vue.js

Programming

Java
C/C++
Python