```html
<html>
 <head>
   <script
src="https://ajax.googleapis.com/ajax/libs/jquery/3.7.1/jquery.min.js"></scrip
t>
   <style>
body {
    font-family: Arial, sans-serif;
    background-color: #f4f4f9;
    margin: 0;
    padding: 0;
    display: flex;
    flex-direction: column;
    height: 100vh;
    overflow-x: hidden;
    overflow-y: auto;
}

h1, h2 {
    text-align: center;
    color: #333;
    font-size: 1.4em;
    margin-bottom: 10px;
}

.container {
    display: flex;
    flex-direction: column;
    justify-content: flex-start;
    max-width: 100%; /* Change max-width to 100% */
    margin: 0 auto;
    gap: 15px;
    padding: 15px;
```

```css
    flex: 1;
}

.form-container {
    width: 100%;
    max-width: 600px;
    margin: 0 auto;
}

form {
    background-color: #ffffff;
    padding: 10px;
    margin: 0;
    border-radius: 8px;
    box-shadow: 0 0 8px rgba(0, 0, 0, 0.1);
    width: 100%;
    box-sizing: border-box;
}

label, select, input, button {
    font-size: 0.9em;
}

select, input[type="text"], button {
    width: 100%;
    padding: 6px;
    margin-bottom: 10px;
    border-radius: 4px;
    border: 1px solid #ccc;
    box-sizing: border-box;
}

button {
```

```css
    background-color: #4CAF50;

    color: white;

    font-size: 0.9em;

    border: none;

    cursor: pointer;

    transition: background-color 0.3s;
}

button:hover {

    background-color: #45a049;
}

.table-container {

    width: 100%;

    margin-top: 15px;

    padding-left: 0;

    margin-left: 0;

    overflow-x: auto;

    display: block;

    min-height: 100px;

    margin-right: auto;
}

table {

    width: 100%;

    table-layout: fixed;

    font-size: 0.8em;

    margin: 0;

    padding: 0;

    border-collapse: collapse;

    box-shadow: 0 0 8px rgba(0, 0, 0, 0.1);

    height: auto;
}
```

```css
table, th, td {
    border: 1px solid #ddd;
}

th, td {
    padding: 8px;
    text-align: left;
    word-wrap: break-word;
}

th {
    background-color: #f2f2f2;
    color: #333;
}

td {
    background-color: #fff;
}

#hide, #hide2 {
    display: none;
}
    </style>
 </head>

 <body onload="login()">
   <div class="container">
     <!-- Left Side: Forms -->
     <div class="form-container">
       <h1>Player Stat Tracker</h1>

       <script>
```

```javascript
let ourplayer;

function login() {
  google.script.run.withSuccessHandler(buildLogin).getSheets();
}

function buildLogin(response) {
  var playerlist = document.getElementById('players');
  var players = response;
  console.log(response);
  while (playerlist.length > 1) {
    playerlist.remove(1);
  }
  for (let i = 0; i < response.length - 1; i++) {
    var playeroption = document.createElement('option');
    playeroption.textContent = players[i + 1];
    playeroption.value = players[i + 1];
    playerlist.appendChild(playeroption);
  }
}

function loadPage(event, formObject) {
  event.preventDefault();
  var ourguy = formObject.players.value;
  console.log(ourguy);
  if (ourguy == 998) {
    ourplayer = formObject.namey.value;
  } else {
    ourplayer = ourguy;
  }
  console.log(ourplayer + 'works?');

google.script.run.withSuccessHandler(buildTable).getDetail(ourplayer);
```

```
            getHeaders(ourplayer);
            login();
            console.log('works?');
          }


        function getHeaders(player) {
          google.script.run.withSuccessHandler(gameMaker).getHeaders(player);
          console.log('works?');
        }


        function gameMaker(response) {
          console.log(response);
          var newform = document.getElementById('gamers');
          var games = response;
          console.log(games);
          while (newform.length > 1) {
            newform.remove(1);
          }
          for (let i = 0; i < (games.length - 3); i++) {
            var gameoption = document.createElement('option');
            gameoption.textContent = games[i];
            gameoption.value = i + 2;
            newform.appendChild(gameoption);
          }
        }
    </script>


    <form id="firstForm" onsubmit="loadPage(event, this)">
      <label for="players">Choose a player (be mindful not to change
other's stats!):</label>
      <select id="players" name="playerlist" size="4"
onchange="hideOrShow(this)">
        <option value=998>New Player</option>
```

```html
        </select>
        <div id="hide2" display="inline">
          <label id="namers0" for="namers">Enter their name:</label>
          <input type="text" id="namey" name="gamename" value="">
        </div>
        <button type="submit">Submit</button>
      </form>


      <form id="myForm" onsubmit="handleFormSubmit(event, this)">
        <label for="gamers">Choose a game (please reselect your game after
each entry):</label>
        <select id="gamers" name="gamelist" size="4"
onchange="hideOrShow(this)">
          <option value=999>New Game</option>
        </select>
        <div id="hide" display="inline">
          <label id="namers0" for="namers">Enter its name:</label>
          <input type="text" id="namers" name="gamename" value="">
        </div>
        <label for="coord">Choose a stat:</label>
        <select id="coord" name="statlist" size="4">
          <option value="B">Field Goals Made</option>
          <option value="C">Field Goals Attempted</option>
          <option value="E">Free Throws Made</option>
          <option value="F">Free Throws Attempted</option>
          <option value="H">Three Pointers Made</option>
          <option value="I">Three Pointers Attempted</option>
          <option value="M">Rebounds</option>
          <option value="N">Assists</option>
          <option value="O">Blocks</option>
          <option value="P">Steals</option>
          <option value="Q">Turnovers</option>
        </select>
```

```html
        <input type="text" id="val" name="new_value" value="0">
        <button type="submit">Submit</button>
      </form>
    </div>


    <!-- Right Side: Table -->
    <div class="table-container">
      <h2>Game Stats</h2>
      <script>
        $("#hide").hide();
        $("#hide2").hide();

        function hideOrShow(response) {
          if (response.value == 999) {
            $("#hide").show();
          } else {
            $("#hide").hide();
          }
          if (response.value == 998) {
            $("#hide2").show();
          } else {
            $('#hide2').hide();
          }
        }


        function handleFormSubmit(event, formObject) {
          event.preventDefault();
          google.script.run
            .withSuccessHandler(buildTable)
            .processForm(formObject.coord.value, formObject.val.value,
formObject.gamers.value, formObject.namers.value, ourplayer);
        }
```

```html
        function buildTable(response) {
          console.log('works?' + response);
          var interior = document.getElementById("output");
          interior.replaceChildren();
          for (let i = 0; i < response[0].length; i++) {
            let row = document.createElement("tr");
            for (let j = 0; j < response[0][i].length; j++) {
              let col = document.createElement("td");
              col.innerHTML = response[0][i][j];
              row.appendChild(col);
            }
            interior.appendChild(row);
          }
          getHeaders(response[1]);
        }
    </script>

    <table border="1" id="output"></table>
    </div>
  </div>
 </body>
</html>
```