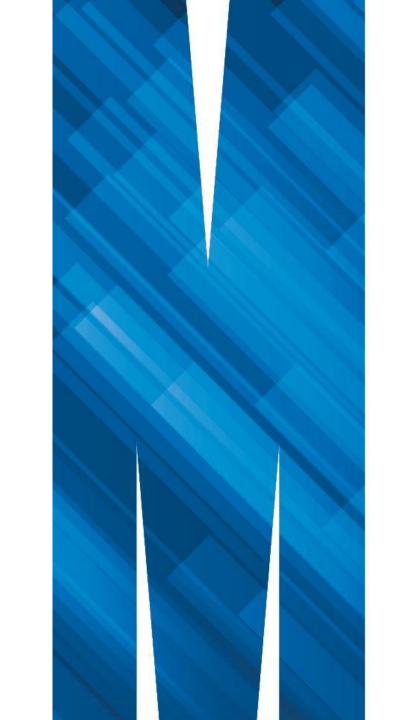


FIT1043 Introduction to Data Science

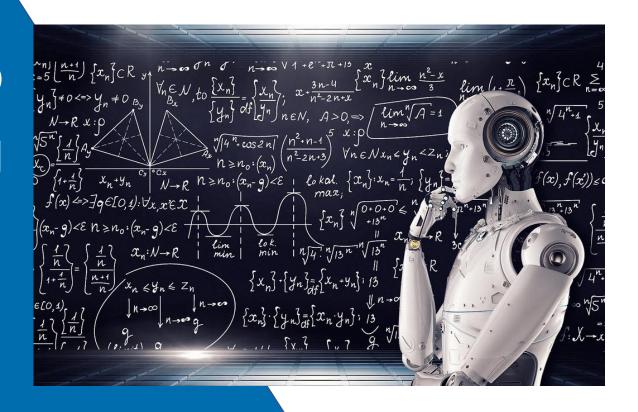
Week 5

Ts. Dr. Sicily Ting
School of Information Technology
Monash University Malaysia

With materials from Wray Buntine, Mahsa Salehi



Introduction to Machine Learning





Introduction to Machine Learning

What is Machine Learning?

- From Wikipedia: "...is the scientific study of algorithms and statistical models that computer systems use to perform a specific task without using explicit instructions, relying on patterns and inference instead."
- From <u>Emerj</u>: "Machine Learning is the science of getting computers to learn and act like humans do, and improve their learning over time in **autonomous** fashion, by feeding them **data** and information in the form of **observations** and real-world interactions.



Introduction to Machine Learning

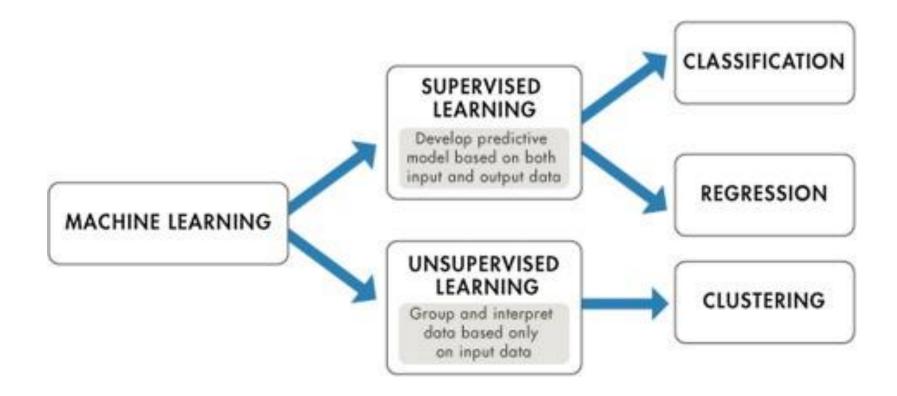
How to develop a Machine Learning model?

- Choose a measure of success
- Setting an evaluation protocol
- Developing a Benchmark Model
- Developing a Better Model and tuning its Hyperparameters



Learning Styles in ML Algorithms

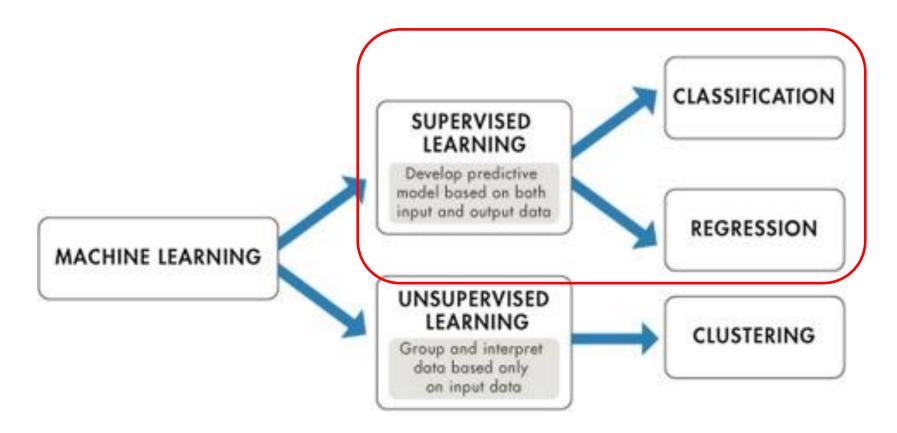
Brownlee, J. (2016). Supervised and Unsupervised Machine Learning Algorithms





Learning Styles in ML Algorithms

Brownlee, J. (2016). Supervised and Unsupervised Machine Learning Algorithms





Learning Styles: Supervised ML

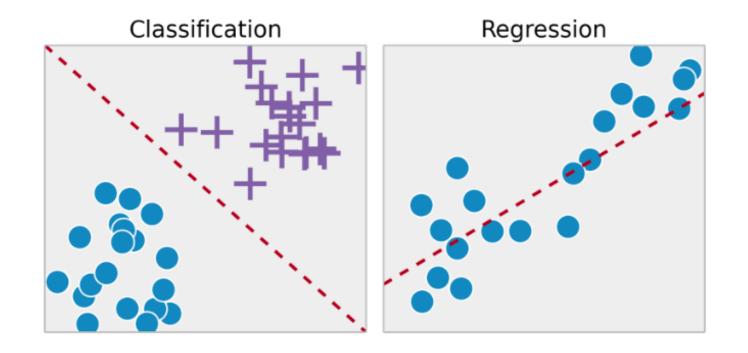
Brownlee J. (2016)

- All data is labelled and the algorithms learn to predict (infer) the output from the input data.
 - The goal is to approximate the mapping function so well that when you have new input data (x), you can predict the output variable (y) for that data.
- Example Problems:
 - Classification: The output variable is a category (e.g. "Red" or "Blue" for the Fish Classification)
 - Regression: The output variable is a real value (e.g. "dollars" or "weight")
- Example Algorithms:
 - Linear regression for regression problems.
 - Random forest (RF) for classification and regression problems.
 - Support vector machines (SVM) for classification problems.



Learning Styles: Supervised ML

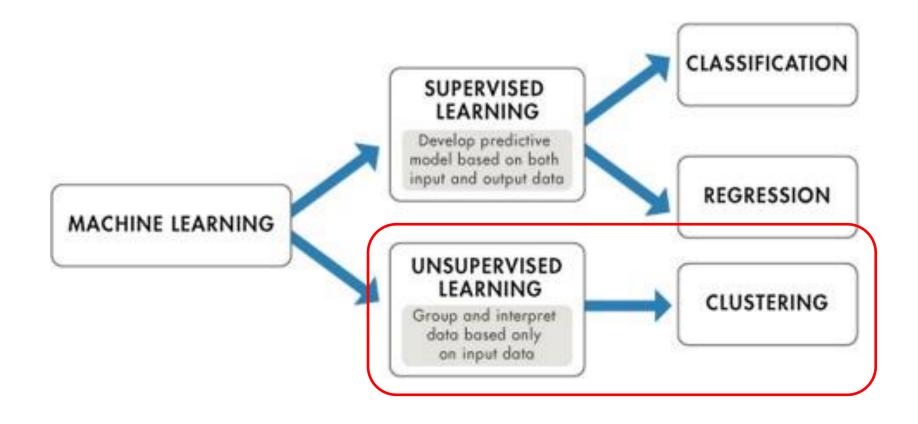
Brownlee J. (2016)





Learning Styles in ML Algorithms

Brownlee, J. (2016). Supervised and Unsupervised Machine Learning Algorithms





Learning Styles: *Unsupervised* ML

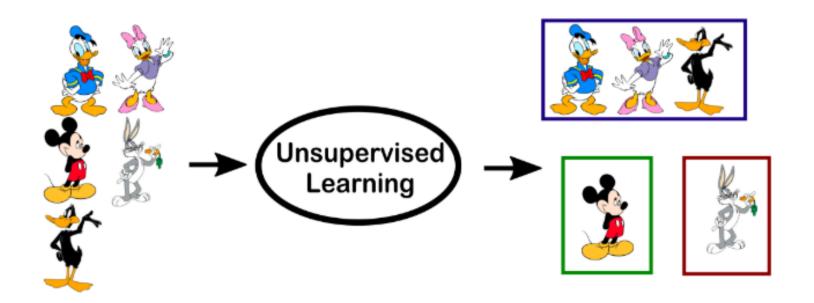
Brownlee J. (2016)

- All data is unlabelled and the algorithms learn to inherent structure from the input data.
- The goal is to model the underlying structure or distribution in the data in order to learn more about the data.
- Example Problems: face similarity detection
 - Clustering: Discover the inherent groupings in the data (e.g. grouping customers by purchasing behaviour)
 - Association: Discover rules that describe large portions of your data (e.g. people that buy X also tend to buy Y)
- Example Algorithms:
 - k-means for clustering problems.
 - Apriori algorithm for association rule learning problems.



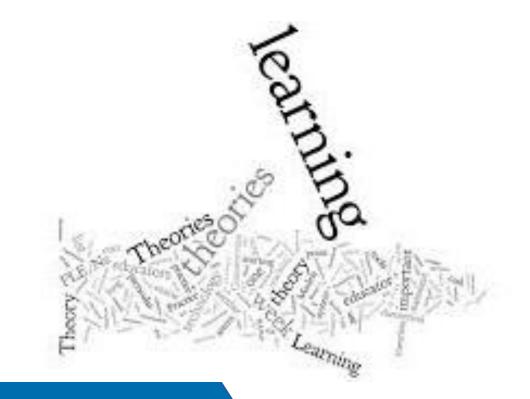
Learning Styles: *Unsupervised* ML

Brownlee J. (2016)





Theory of Data Analysis Introduction to Learning Theory





What is Learning Theory?

From Wikipedia:

(Computational) learning theory is a subfield of Artificial Intelligence devoted to **studying the design and analysis of machine learning**.



Truth

Heart Disease Diagnosis

- For a single patient the "truth" can be measured directly
- How can you measure the "true" model?
 - Collect infinite data
 - But even if you can, it is a dynamic problem



Quality

To evaluate the quality of results derived from learning, we need notions of **value**, we will review quality and value using William Tell's Apple Shot (a Swiss folklore).

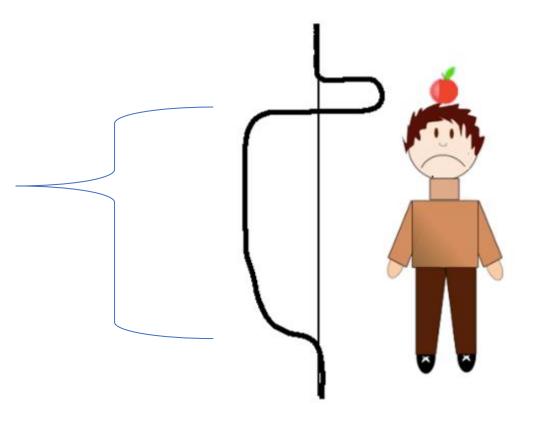
- William Tell forced to shoot the apple on his son's head
- If he strikes it, he gets both their freedom



William Tell's Apple Shot

This shows "value" as a function of height.

- Loss varies depending on where it strikes
- How do you compare loss of life versus gain of freedom?





Quality

May be the consequence of your actions (making a prediction is a kind of action)

Can be measured on a positive or negative scale

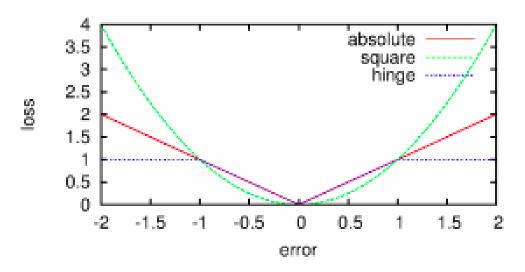
Loss: positive when things are bad, negative (or zero) when they're good

Gain: positive when things are good, negative when they're not

Error: measure of "miss", sometimes a distance, but not a measure of quality



Quality is a Function of Error

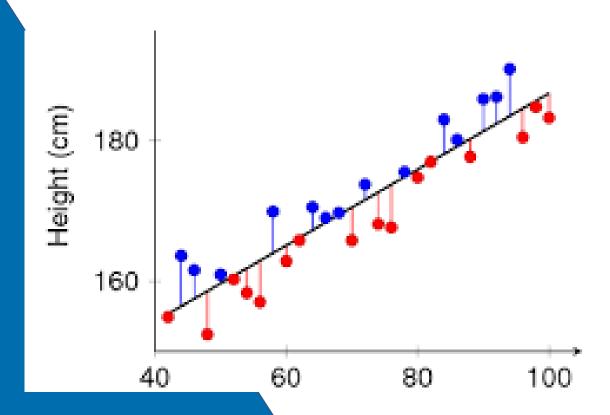


Error measures the distance between the prediction and the actual value, where "0" means no error, prediction was exactly right.

We can convert error to a measure of quality using a loss function, e.g.:

absolute-error(
$$x$$
) = $|x|$
square-error(x) = $x * x$
hinge-error(x) = $|x|$, if $|x| \le 1$
1 otherwise







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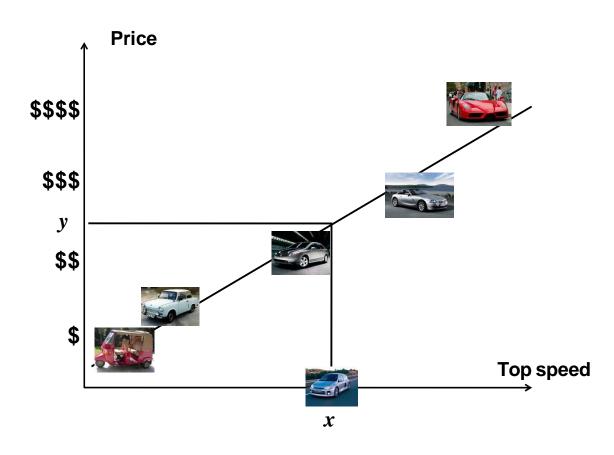






How much is this car worth?





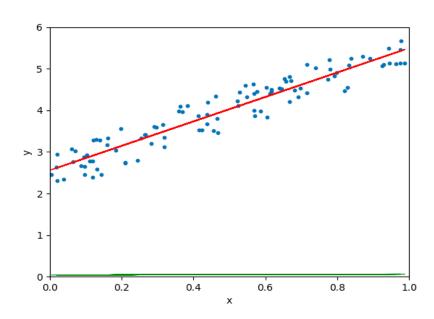


Linear Regression

Regression fits a very simple equation to the data:

$$\hat{y}(x;\vec{a})=a_0+a_1x$$

Data is shown with blue dots, red line is the "linear fitted model"

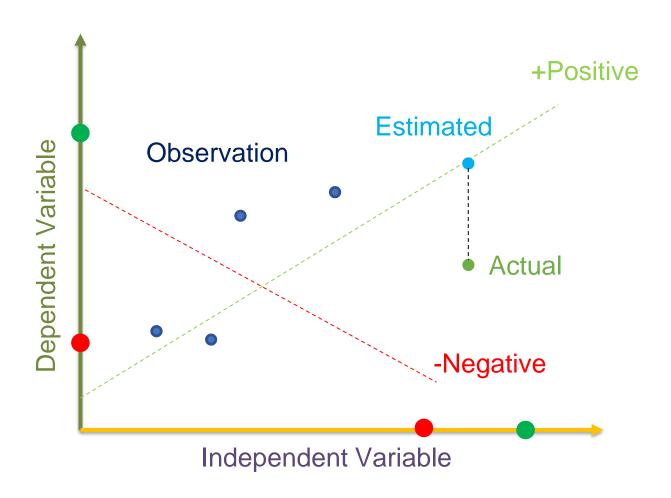


Here $\hat{y}(x; \vec{a})$ is the for prediction for y at the point x using the model parameters (a_0, a_1) , i.e. the intercept and slope terms.

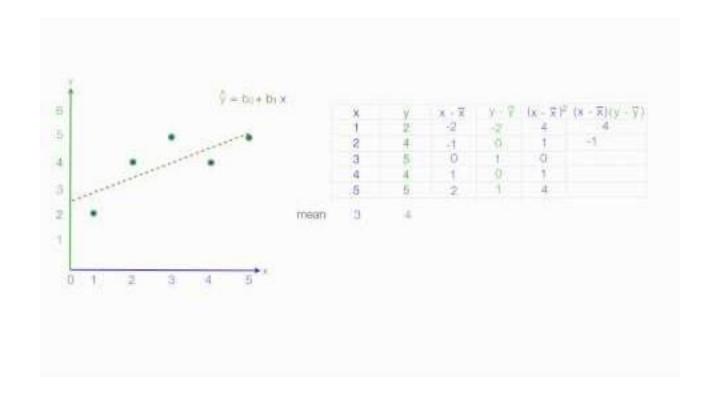
Given some data pairs $(x_1, y_1), ..., (x_N, y_N)$, we fit a model by finding the vector \vec{a} that minimises the loss function:

mean square error =
$$MSE_{train} = \frac{1}{N} \sum_{i=1}^{N} (\hat{y}(x_i; \vec{a}) - y_i)^2$$

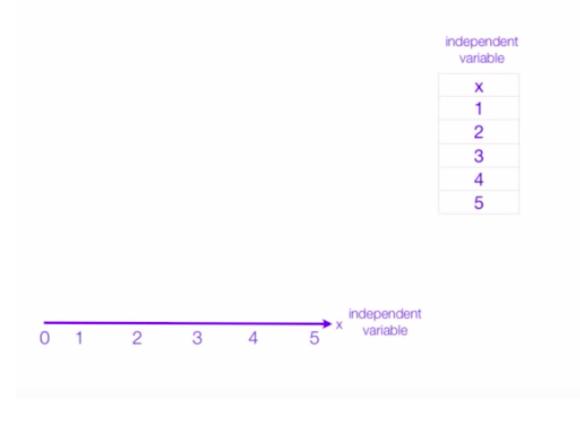




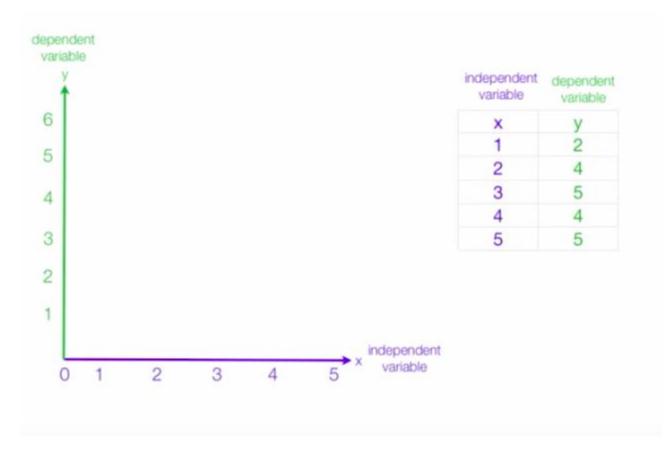




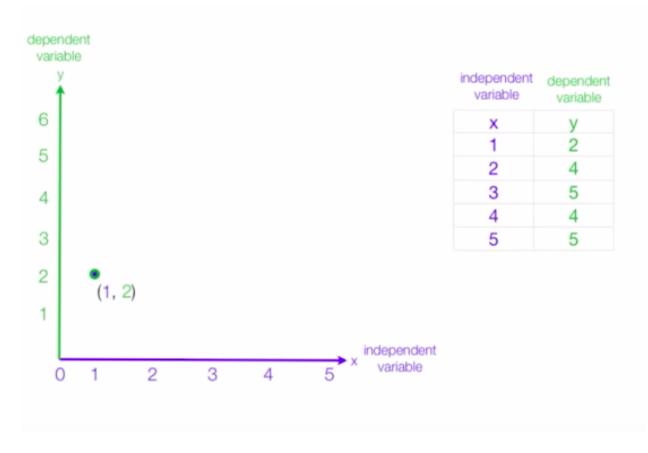








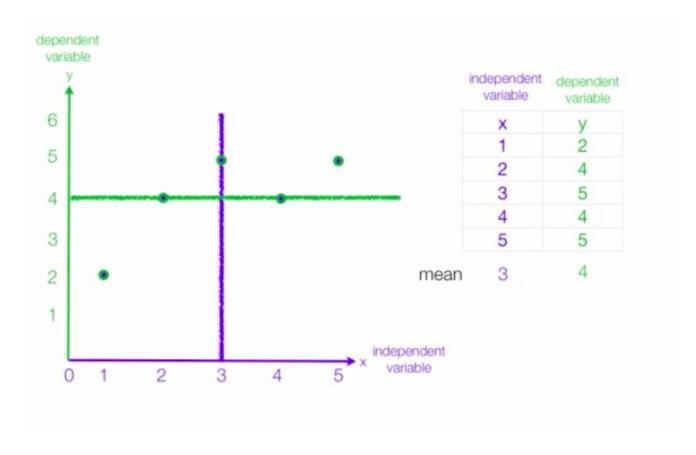




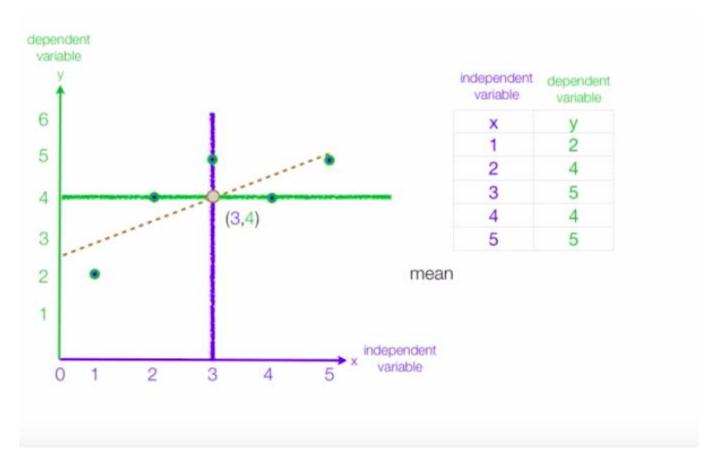




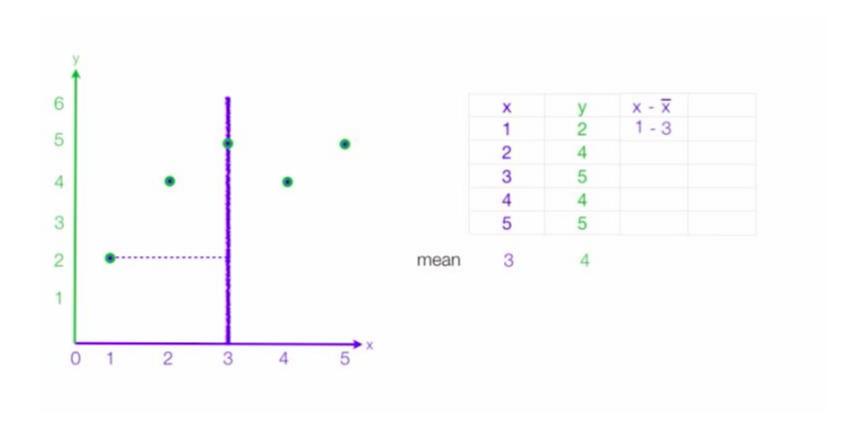




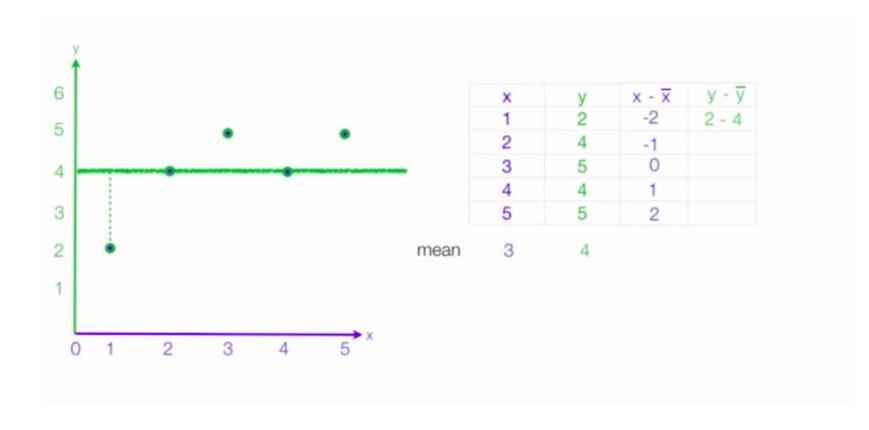




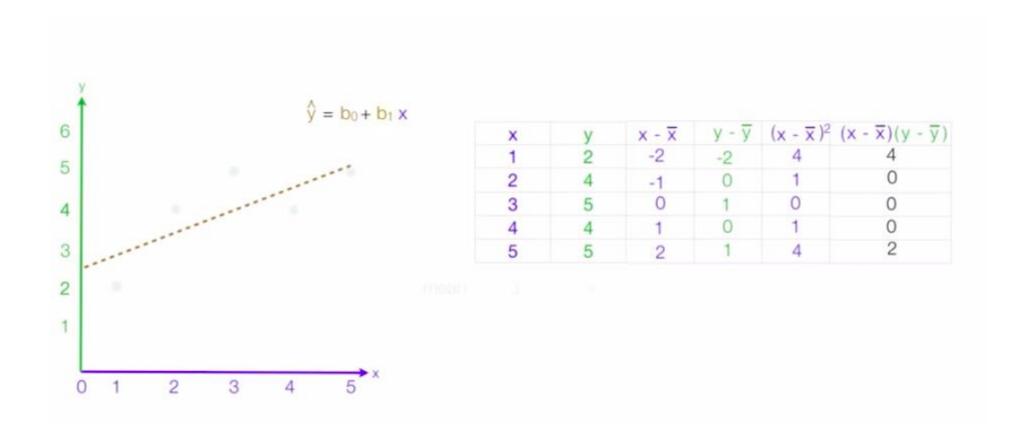




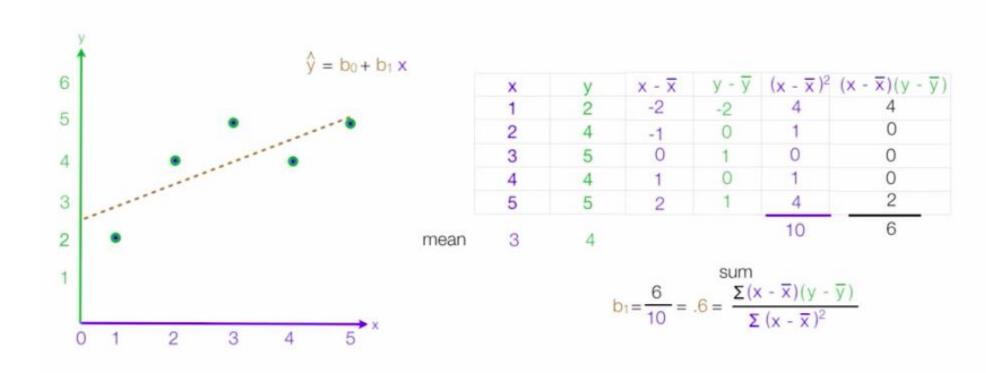




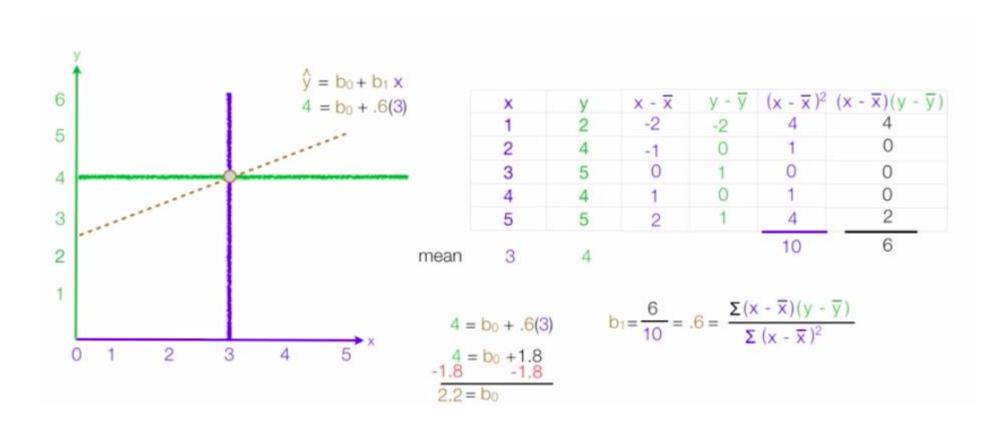




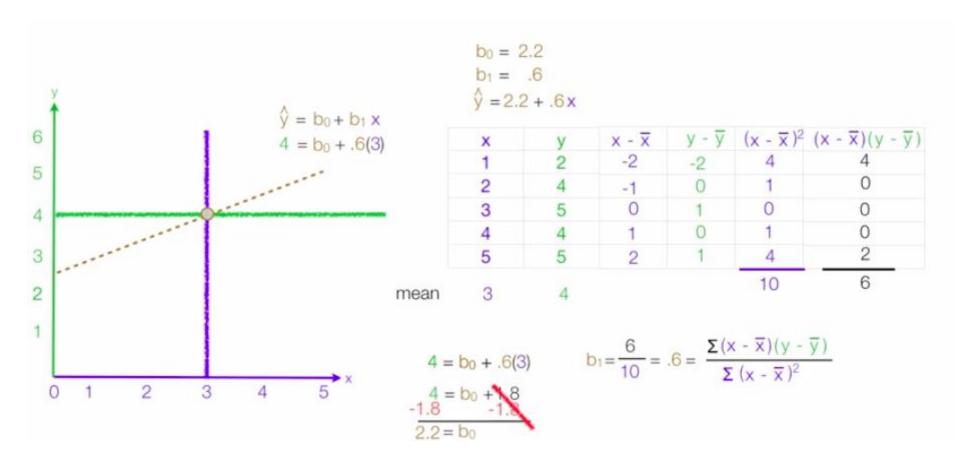




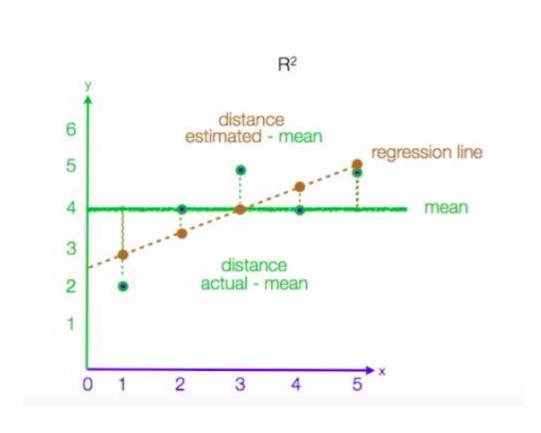






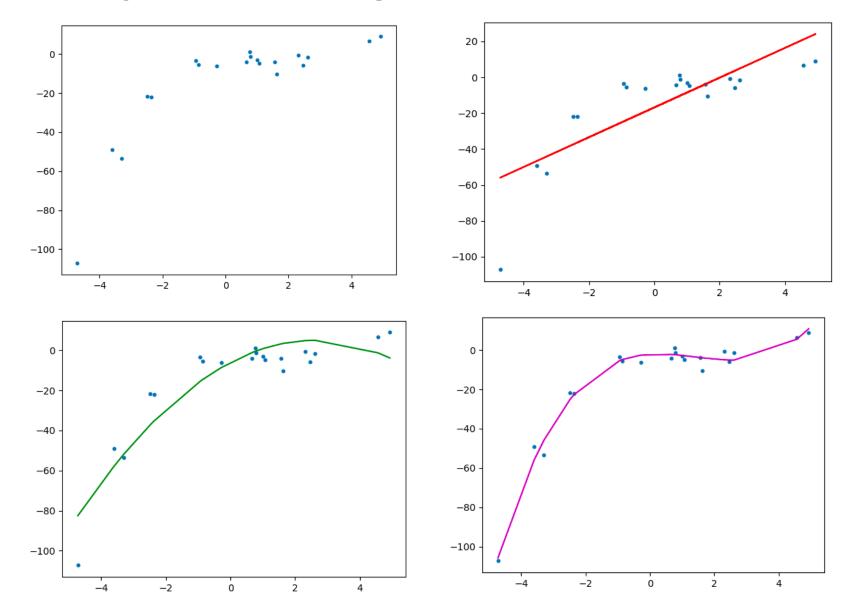








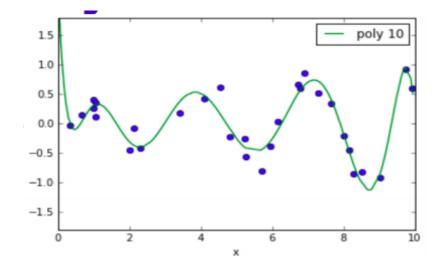
Polynomial Regression





Polynomial Regression

 Data is shown with blue dots, green line is the "polynomial fitted model"



 Polynomial regression uses the same linear regression infrastructure to fit a higher order polynomial. In this case we fit a 10-th order polynomial:

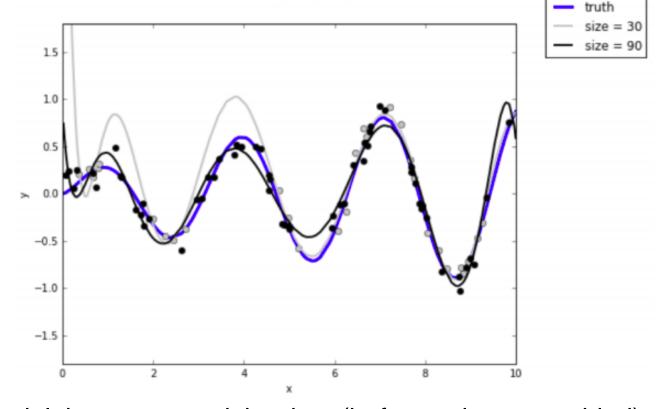
$$\hat{y}(x; \vec{a}) = a_0 + a_1 x + a_2 x^2 + ... a_9 x^9 + a_{10} x^{10} = \sum_{i=0}^{10} a_i x^i$$

• By finding the vector \vec{a} that for a given set of data pairs $(x_1, y_1), ..., (x_N, y_N)$ minimises the loss function:

mean square error =
$$MSE_{train} = \frac{1}{N} \sum_{i=1}^{N} (\hat{y}(x_i; \vec{a}) - y_i)^2$$



More Data Improves the Fit

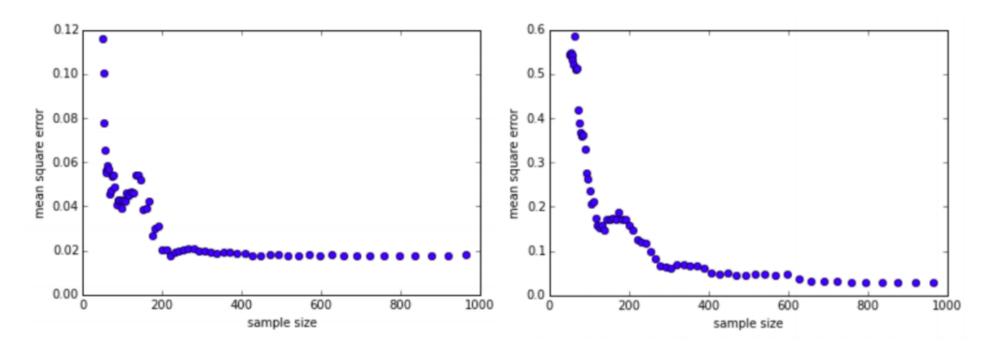


- Blue line is true model that generated the data (before noise was added).
- Grey curve is model fit to 30 data points
- Black curve is model fit to 90 data points

In general, more data means better fit



More Data Improves the Fit



MSE decreases as the amount of training data grows

- These plots are called learning curves
- Different learning algorithms exhibit different behaviour (rate of decay)



Home Activities

Suggested Activities for the week

Videos

Watch <u>David Longstreet's easy to follow video on regression</u> and on <u>Calculate R² using regression analysis</u>.

Reading

Read pages 16 – 18 of <u>Jason Brownlee</u>, "<u>Master Machine</u> <u>Learning Algorithms: discover how they work and implement</u> <u>them from scratch"</u>, 2016







Recap: Learning Outcomes

Week

By the end of this week you should be able to:

- Explain what are models and predictive models
- Analyse predictive models in different examples
- Understand how to evaluate predictive models
- Analyse how to estimate linear regression model
- Apply linear regression and polynomial regression on different data sets using Python

