📞 641.844.7231

✉ nathanjophillips@gmail.com

in linkedin.com/in/nathanjophillips

○ nathanjophillips

CORE SKILLS

Front-end Development

User Experience

Communication

Accessibility

Responsive Design

EXPERIENCED SKILLS

JS Javascript

HTML

CSS

Polymer

Python

Web Components

InDesign | Photoshop | Illustrator

Drupal

Wordpress

WORKFLOW & TOOLS

Git | Github

VisualStudio Code

Yarn | Npm

Jira | Trello

InVision

REFERENCES

Bryan Coulter | *Jack Henry Manager*

📞 573.200.0234

✉ bryan.coulter@banno.com

Kean Drake | *Jack Henry Manager*

📞 530.451.3716

✉ kean.drake@banno.com

Rob Green | *Mayor of Cedar Falls*
Web Development Manager at UNI Library

📞 319.268.5118

✉ rob.green@cedarfalls.com

NATHAN PHILLIPS

SOFTWARE DEVELOPER & DESIGNER

EDUCATION

BACHELOR OF ARTS IN INTERACTIVE DIGITAL STUDIES

University of Northern Iowa | 2014 - 2018

Emphasis in Computer Science | Imaging | Visualizations

- *Code For Cedar Valley Member*
- *Threehouse Leadership Team Member*

WORK EXPERIENCE

UX WEB DEVELOPER APPRENTICE

Jack Henry & Associates INC. | Dec 2018 - Mar 2020

- Wrote and maintained well-designed code in collaboration with development team to add functionality, fix bugs, update styling, and improve usability of application.
- Coordinated with development team to expand application functionality and improve usability.
- Developed Polymer-driven website with the use of Web Components, CSS, and HTML.
- Adapted GitHub to manage software and practiced collaborative code review.
- Implemented REST APIs to provide data to application. Solved problems presented by application linter to adhere to strict programming guidelines.
- Executed local web servers and Firebase to develop applications locally.
- Mapped out file structure of web applications using web components.
- Applied responsive design techniques on web applications to enhance user experience for users with a varying degree of screen sizes.
- Communicated with design team to enforce accessibility practices into platform web apps.
- Designed web applications that complied with company programming guidelines and meet end user needs.
- Employed waterfall-based methodology in combination with Waffle and JIRA to delegate and plan work.

UX WEB DEVELOPER & DESIGN INTERN

Jack Henry & Associates INC. | May 2017 - Dec 2018

- Independently developed a Polymer-driven Web App as an On-boarding Project that keeps track of a list of unique user profiles through a real-time database.
- Designed On-boarding Project with responsive design and accessibility practices in HTML & CSS.
- Implemented On-boarding Project with web component structure and embedded linter testing.

ASSISTANT WEB DEVELOPER

University of Northern Iowa Rod Library | Aug 2016 - May 2018

- Collaborated with two co-workers to manage upkeep of UNI library website.
- Applied graphic design skills and UX experimentation with HTML & CSS.
- Utilized Drupal & design skills to develop a website for the college of education.

PROJECTS

UX ONBOARDING PROJECT

○ nathanjophillips/nathan-phillips-ux-aop

Web app created to keep track of a list of unique user profiles using API call referencing through the use of a Firebase Realtime Database.

Learned Skills
Web Hosting, Linter Error Tracking, Database, JavaScript, Web Components, Polymer, HTML, CSS