

Nathan SMITH

Fullstacker

 Webpage

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I love coding. My passion for helping people realize their goals and bring their ideas to life has been a constant throughout my career. As a developer, the creative process of building something new to achieve effectiveness, efficiency, and elegance is what drives me to work collaboratively toward the best solution.

TECHNICAL SKILLS

Languages	HTML, CSS, JavaScript, Ruby, SQL
Frameworks / Libraries	Sinatra, React, Redux, Node.js, Express.js, Velocity.js, jQuery, jQuery UI, EJS, ERB
Databases / Data Management	Postgres, ActiveRecord, MongoDB, Mongoose, Firebase
Management / Deployment	Command Line, Git, GitHub, Heroku
Methodologies	MVC, OOP, TDD, Responsive Design, User Stories, Wire-framing, Agile

PROJETS

TRY / CATCH

REACT | RUBY | SINATRA

 github.com/nathanlamontsmith12/try-catch  Try / Catch

Error handling app that enables users to collaborate on coding issues and problems

SUPERRAD

REACT | RUBY | SINATRA

 github.com/dakotahducharme/super-rad-react  Superrad

Collaborative project : An image adventure game inspired by the website superbad

CARDPOOL

REACT | EXPRESS

 github.com/nathanlamontsmith12/mtg-deckbuilder-react-app  CardPool

Deck-building app for Magic : The Gathering, powered by the third-party MTG API

EARFULL

EJS | EXPRESS

 github.com/nathanlamontsmith12/earfull-app  Earfull

Collaborative project : App for managing podcast playlists, powered by the third-party ListenNotes API

BATTLE DOODLES

JAVASCRIPT

 github.com/nathanlamontsmith12/battle-doodles  Battle Doodles

Reflex-based browser game for two players, with unique hand-drawn doodle characters

TECHNICAL EXPERIENCE

June 2019 Teaching Assistant | Software Engineering Immersive | General Assembly, CHICAGO, IL

March 2019 TA in a thirteen-week curriculum focused on foundations of web development, with additional content on computer science topics : algorithm complexity, sorting strategies, trees, and complicated data structures. Responsibilities :

- Providing in-depth feedback on students' work, relating their efforts to their progress over time
- Leading regular Agile stand-ups to identify problem areas and creating a game plan to address them
- Working with instructional team to attune educational support to each student's individual needs

March 2019 Student | Web Development Immersive | General Assembly, CHICAGO, IL

December 2018 Fullstack web development student at intensive, thirteen-week program covering best practices in product development fundamentals, object-oriented programming, MVC frameworks, data modeling, test-driven development, and team collaboration strategies. Developed a portfolio of projects; see above.

EDUCATION

2008 Miami University : Bachelor of Arts in English