Nhan Trong Nguyen

Front-End Software Engineer

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nathan-v1.com

github.com/nathannewyen

Relevant Experience

Engineer @ CMIND

August 2021 - Present // Remote

- ▶ Write modern, performant, and robust code for a diverse array of client and internal projects
- ▶ Work with a variety of different languages, frameworks, and content management systems such as JavaScript, TypeScript, React, NativeScript, Node.js, Craft, Prismic, etc.
- Description Communicate and collaborate with multi-disciplinary teams of engineers, designers, producers, clients, and stakeholders on a daily basis

Studio Developer @ TheTX Studio

Jan - April 2018 // Dallas, Texas

- Worked with a team of three designers to build a marketing website and e-commerce platform for blistabloc, an ambitious venture originating from Northeastern
- Helped solidify a brand direction for blistabloc to span across print, packaging, and web
- Interfaced with clients on a weekly basis, providing technological expertise and knowledge

UI Engineer Co-op @ Namma

July - Dec 2020 // Remote

- Namma's vision is to make borrowing from your network and investing in your network easy and a
- ▶ Built and shipped the Namma Extension within Facebook Messenger leveraging third- party and internal APIs
- Architected and implemented the front-end of Namma's embeddable web player widget, which lets users log in and listen to full songs in the browser
- Description Contributed extensively to MusicKit.js, a JavaScript framework that allows developers to add an Namma player to their web apps

Full Stack Developer @ TeammateMe

Jan - August 2020 // Remote

- Decided the Collaborated with a small team of student designers to spearhead a new brand and design system for Scout's inaugural student-led design conference at Northeastern
- Vorked closely with designers and management team to develop, document, and manage the conference's marketing website using Jekyll, Sass, and JavaScript

Computer Technician @ Mastertronics

Oct 2019 - Mar 2020 // Boston, MA

- ▶ Engineered and maintained major features of Mastertronics's customer-facing web app using ES6, Handlebars, Backbone, Marionette, and CSS
- Proposed and implemented scalable solutions to issues identified with cloud services and applications responsible for communicating with Mastertronics Station
- ▶ Interfaced with user experience designers and other developers to ensure thoughtful and coherent user experiences across Starry's iOS and Android mobile apps

Waiter @ BFF

July - Dec 2017 // Arlington, TX

- Greeting guests and taking drink and food orders
- Staying attentive to the needs of guests in the dining area
- Delivering food from the kitchen to the guests
- ▶ Ensuring the food order is made correctly by kitchen staff and looks presentable for guests

Skills

Programming Languages

JavaScript (ES6), Python, TypeScript, HTML, CSS/Sass, GraphQL

Libraries & Frameworks

React, React Native, Gatsby, Angular, Node.js, Express, Jekyll, Timber, NativeScript, jQuery

Tools & Platforms

Git, Gulp, Webpack, Netlify, Heroku, Prismic, Contentful, Craft, Wordpress, Docker, Firebase

Design

Sketch, InVision, InDesign, Photoshop

Education

University of Texas at Arlington

2015 - 2019 // Arlington, TX

Bachelor of Science in Information Science **Human Computer Interaction Concentration** Minors in Interaction & Experience Design

Coding Dojo

Summer 2020 // Dallas, TX

Experience Web Development

Projects

Spotify Profile

Web app built with React, Node.is, and Express for visualizing personalized Spotify data such as top artists, tracks, recommendations, and audio features

E-commerce

A full stack web app utilizing MongoDB OOP for the database, Express and Node.js for the server, using React and Redux as the frontend framework. Responsive Web App with modern look. Utilized Styled Components to format the app layout, the navigation side bar, and component containers.

Interests

Snowboarding, tennis, traveling, playing video game, hiking, photography