CAA 24-25

Exercise Sheet on Randomness Solutions

1 Code Review: Randomness Generation

- 1. Sometimes, the generated value contains a lot of zeros. One can also notice some patters in the generated bits that repeat to often.
- 2. The problem in the code is that g is not a generator of \mathbb{Z}_p^* . In fact, it has order 673, which is really low. This means that g^x can take only 673 different values. Another (less critical) problem is that the seed is too small.
- 3. In sage, it is simple to find a generator of \mathbb{Z}_p^* with the following code

```
F = Integers(p)
print(F. multiplicative_generator())
```

which returns 11. Replacing the value of g by 11 fixes the problem.

To fix the seed problem, you can replace the seed generation by secrets.randbelow(p).

2 RDSEED

The following code queries a random seed. We do 10 tries to RDSEED until we fail our program.

```
uint8_t tries = 10; //We do 10 tries before failing
17
           while (!rdseed32_step(&val)){
18
                    tries --;
19
                    if (tries == 0)
20
                             return 1;
21
22
           printf("%u\n", val);
23
24
           return 0;
25
  }
```

3 Implement Diffie-Hellman using OpenSSL

```
1 #include <string.h>
2 #include <openssl/conf.h>
3 #include <openssl/evp.h>
4 #include <openssl/dh.h>
5 | #include < openssl / err.h>
  |#include <openssl/pem.h>
9
   * Print openSSL error messages
10
11
12
   void handleErrors(void)
13
  {
            ERR_print_errors_fp(stderr);
14
            abort();
15
  }
16
17
18
  * Encode <length> bits of <input> using base64. Allocates memory for output.
19
20
   char* base64_encode(const unsigned char *input, int length)
21
22
  {
23
            BIO *bmem, *b64;
            B\!U\!F\_\!M\!E\!M\ *bptr;
24
            b64 = BIO_new(BIO_f_base64());
26
            bmem = BIO\_new(BIO\_s\_mem());
27
            b64 = BIO_push(b64, bmem);
28
            BIO_write(b64, input, length);
29
            BIO_flush(b64);
30
            BIO_get_mem_ptr(b64, &bptr);
31
32
            char *buff = (char *) malloc(bptr->length);
33
            memcpy(buff, bptr->data, bptr->length-1);
34
            \texttt{buff} \left[ \, \texttt{bptr} \! - \! \! > \! \texttt{length} \, - \! 1 \right] \; = \; 0 \, ;
35
36
            BIO\_free\_all(b64);
37
            return buff;
38
39
40
41
```

```
* Computes the DH secret using the private key pair <keyPair>, the received
      public part <peerPublicKey>.
   * The result is stored into <*pSecret> (memory is allocated) and this secret
      has length <*secretLength>
45
  void computeSecret(EVP_PKEY *keyPair, EVP_PKEY *peerPublicKey, unsigned char **
46
      pSecret, size_t *secretLength){
          EVP_PKEY_CTX *ctx; //context
47
           /* Put key pair*/
48
           if (!(ctx = EVP_PKEY_CTX_new(keyPair, NULL))) handleErrors();
49
50
           if (EVP_PKEY_derive_init(ctx) != 1){
                   handleErrors();
53
           if (EVP_PKEY_derive_set_peer(ctx, peerPublicKey) != 1){
54
                   handleErrors();
           }
56
57
           /* Determine buffer length */
58
59
           if (EVP_PKEY_derive(ctx, NULL, secretLength) != 1){
60
                   handleErrors();
61
62
           *pSecret = OPENSSL_malloc(*secretLength);
63
64
           if (!*pSecret){
6.5
                   printf("Malloc error\n");
66
                   handleErrors();
67
68
69
           if (EVP_PKEY_derive(ctx, *pSecret, secretLength) != 1){
70
                   handleErrors();
72
          EVP_PKEY_CTX_free(ctx);
73
           /* Shared secret is secretLength bytes written to buffer secret */
74
75
76
77
  /**
78
   * Generates DH keys. The private part (g, g^x) is stored in <*privateKeyPair>
79
      and the public part in a file named <publicKeyFileName> in PEM format.
   * The context <ctx> has to be provided.
80
81
  void generateKeys(EVP_PKEY_CTX* ctx, EVP_PKEY** privateKeyPair, const char*
      publicKeyFileName) {
           if(NULL == (*privateKeyPair = EVP_PKEY_new()))
83
                   handleErrors();
84
           if(1 != EVP_PKEY_keygen(ctx, privateKeyPair))
85
                   handleErrors();
86
           FILE *file = fopen(publicKeyFileName, "w");
87
           if (! file) {
88
                   fprintf(stderr, "error opening file %s\n", publicKeyFileName);
89
91
           PEM_write_PUBKEY(file , *privateKeyPair);
92
           fclose (file);
93
94 }
```

```
95
96
    * Loads the public key <publicKey> given in PEM format from the file <
97
      publicKeyFilename>
   */
98
   void receivePublicKey(EVP_PKEY** publicKey, const char* publicKeyFileName){
99
           FILE* file = fopen(publicKeyFileName, "r");
100
           *publicKey = PEM read PUBKEY(file, NULL, 0, NULL);
           fclose (file);
103
  }
   * Given two derived DH secrets, checks that they are equal and prints their
106
      base64.
    * Alice's secret is <aliceSecret> and has <aliceSecretLength> bytes
    * Bob's secret is <bobSecret> and has <bobSecretLength> bytes
108
   void testSecrets (const unsigned char* aliceSecret, const unsigned char*
      bobSecret, const size t aliceSecretLength, const size t bobSecretLength) {
           if (aliceSecretLength != bobSecretLength)
                    fprintf(stderr, "missmatch in secret lengths\n");
           for (int i = 0; i < aliceSecretLength; ++i){
                    if (aliceSecret[i] != bobSecret[i]) {
                            fprintf(stderr, "error in the keys at index %d : %d %d\
      n", i, aliceSecret[i], bobSecret[i]);
                            abort();
                   }
           }
118
           char* b64_string = base64_encode(aliceSecret, aliceSecretLength);
120
           fprintf(stderr, "%s\n", b64_string);
           free (b64_string);
123
124
125
126
  int main(){
           //OpenSSl init
128
           //Load the human readable error strings for libcrypto
           ERR load crypto strings();
130
           // Load all digest and cipher algorithms
           OpenSSL_add_all_algorithms();
           // Load config file, and other important initialisation
           CONF_modules_load(NULL, NULL, 0);
134
135
           EVP_PKEY * params;
136
           if (NULL == (params = EVP_PKEY_new()))
                   handleErrors();
138
           // Use built-in parameters
139
           DH* values = DH get 2048 256();
140
           if (1 != EVP_PKEY_set1_DH(params, values))
141
                   handleErrors();
142
143
           // Create context for the key generation
           EVP\_PKEY\_CTX * ctx;
145
           if (!(ctx = EVP_PKEY_CTX_new(params, NULL)))
146
                   handleErrors();
147
```

```
148
            // Generate new keys
149
           EVP_PKEY *alicekey , *bobkey;
150
            if(1 != EVP_PKEY_keygen_init(ctx))
                     handleErrors();
            \tt generateKeys(ctx\;,\;\&alicekey\;,\;"alice.pub");
            generateKeys(ctx, &bobkey, "bob.pub");
154
            //Receive public keys
157
           EVP_PKEY *bobPublicKey; *alicePublicKey;
158
            receivePublicKey(&alicePublicKey, "alice.pub");
159
            {\tt receivePublicKey}(\&bobPublicKey\,,\ "bob.pub")\,;
161
            {\color{red} unsigned \ char \ *bobSecret \,, \ *aliceSecret \,;}
162
            size_t aliceSecretLength , bobSecretLength;
163
            computeSecret(alicekey, bobPublicKey, &aliceSecret, &aliceSecretLength)
164
       ; // Alice side
            computeSecret(bobkey, alicePublicKey, &bobSecret, &bobSecretLength); //
165
       Bob side
166
            testSecrets(aliceSecret, bobSecret, aliceSecretLength, bobSecretLength)
167
168
            //freeing
169
            OPENSSL_free(bobSecret);
            OPENSSL_free(aliceSecret);
            EVP_PKEY_free(alicekey);
172
            EVP_PKEY_free(bobkey);
173
            EVP PKEY free(alicePublicKey);
174
            EVP_PKEY_free(bobPublicKey);
175
            EVP_PKEY_CTX_free(ctx);
176
            DH_free(values);
178
            EVP_PKEY_free(params);
179
            //openSSL cleanup
180
            //Removes all digests and ciphers
181
            EVP_cleanup();
182
            CRYPTO_cleanup_all_ex_data();
183
            //Remove error strings
184
            ERR_free_strings();
185
            return 0;
186
187
```