

Symmetric Cryptography Standards

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Zoo

Symmetric cryptography is a zoo. There are dozens of primitives and not all are recommended. How do you select which one to use?

1. Block Ciphers
2. Hash Functions
3. Modes of Operation
4. Stream Ciphers
5. MACs
6. Authenticated Encryption

Block Ciphers



- Dozens of designs of block ciphers have been proposed in the academic literature.
- Most of them have not been thoroughly analyzed.
- A large part of them suffers from theoretical and/or practical weaknesses.
- Some of them are “Internet”-standards.

ECRYPT-CSA Recommendation

- <https://www.ecrypt.eu.org/csa/documents/D5.4-FinalAlgKeySizeProt.pdf>
- European cryptographic researchers that came up with recommendations for choosing cryptography (key sizes, algorithms, ...)
- Still up to date : 2018
- Other document in French from ANSSI (2021) :
https://www.ssi.gouv.fr/uploads/2021/03/anssi-guide-selection_crypto-1.0.pdf

Which Block Ciphers would you Use

Primitive
Blowfish
AES
DES
Serpent
Triple-DES
Camelia

Block Cipher Recommendations

Primitive	Legacy	Future
AES	✓	✓
Camelia	✓	✓
Serpent	✓	✓
Triple-DES	✓	x
Blowfish	✓	x
DES	x	x

source of recommendations : <https://www.ecrypt.eu.org/csa/documents/D5.4-FinalAlgKeySizeProt.pdf>

Triple-DES

- **Block size of 64 bits, key size of 112 bits** (two-key version) and of **168 bits** (three-keys version).
- Standardized in NIST SP800-67 Revision 1 and in ISO/IEC 18033-3 :2010.
- Effective security lower than key security (2^{112} bits for three-key version)
- **Weak points** : old design, small block size, extremely slow
- Still widely deployed in the financial industry
- **Avoid it !**

AES

- **Block size** of **128 bits**, **key size** of **128, 192** and **256 bits**.
- Standardized in NIST FIPS PUB 197 and ISO/IEC 18033-3 :2010.
- **Strong points** : good security, fast on most platforms, large block size, strong design process
- **Weak point** : the encryption and decryption algorithms are rather different

Camellia

- **Block size** of **128 bits**, **key size** of **128, 192** and **256 bits**.
- Designed by researchers from Mitsubishi and NTT (Japan)
- Standardized by CRYPTREC, NESSIE and in RFC 3713 and ISO/IEC 18033-3 :2010.
- Recommended for use with S/MIME, XML, TLS/SSL, IPsec, OpenPGP, etc.
- **Strong points** : good security, reasonably fast on most platforms, large block size, not a US-approved design
- **Weak points** : less efficient than AES

Serpent

- **Block size** of **128 bits**, **key size** of **128, 192** and **256 bits**.
- Designed by Anderson, Biham, Knudsen.
- Ranked second in the AES competition.
- **Strong points** : believed to have a bigger security margin than AES.
- **Weak points** : much slower than AES.

Block Cipher Block Size

Block Size

Recommended constructions have all **block sizes** of 128 bits. Smaller block sizes should be used only under very specific and controlled situations.

Question

Why is a small block size problematic?

Padding

- Block ciphers and some mode of operation require the plaintext to have a size **multiple of the block size**.
- This requires some **padding**
- The same paddings can also be used for MACs.

Question

How would you pad a plaintext that is not a multiple of a blocksize ?

Padding Standards

- **Bit Padding** : 10^* (defined in NIST 800-38a).
- **Byte Padding : ANSI X9.23** : arbitrary data. Last byte is size of padding.
- **Byte Padding : PKCS#7** : if k bytes are missing, add k bytes with value k .
- PKCS#5 padding is a subset of PKCS#7 for small block sizes.
- They are all secure but beware of **padding oracle attacks**.

1. Block Ciphers
- 2. Hash Functions**
3. Modes of Operation
4. Stream Ciphers
5. MACs
6. Authenticated Encryption

Hash Functions

- A lot of hash function designs have been proposed.
- Several designs have been badly **broken** (including MD2, MD4, MD5, SHA1 etc.)

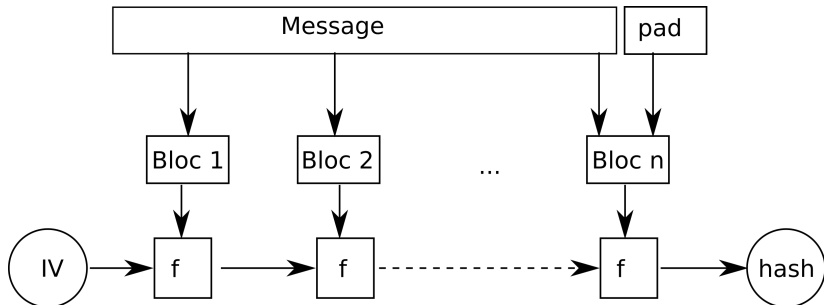
Hash Functions Recommendations

Primitive	Output length	Legacy	Future
SHA-2	256, 384, 512, 512/256	✓	✓
SHA-3	256, 384, 512	✓	✓
SHA-3	SHAKE128, SHAKE256	✓	✓
Whirlpool	512	✓	✓
Blake (1 or 2)	256, 384, 512	✓	✓
SHA-2	224, 512/224	✓	x
SHA-3	224	✓	x
RIPEMD-160	160	✓	x
MD5	128	x	x
SHA1	160	x	x

source of recommendations : <https://www.ecrypt.eu.org/csa/documents/D5.4-FinalAlgKeySizeProt.pdf>

Merkle-Damgård Construction

The Merkle-Damgård construction allows to transform a **compression function** into a hash function.



The Merkle-Damgård padding is a 1 followed by 0s followed by the length of the message encoded over 64 bits.

SHA-1

- Standardized in NIST FIPS 180.
- Output digest of 160 bits
- SHA-1 is **broken** : one can find **collisions** within few seconds on a laptop.
- Should be avoided by all means in new applications.

Shambles Attack



- 2020 Leurent and Peyrin : Improved attack on SHA-1 :
Chosen-prefix collision attack
- Breaks certificates, PGP, TLS, SSH
- For certificates : possible to find keys k_A and k_B such that $H(\text{Certif}(\text{Alice}, k_A)) = H(\text{Certif}(\text{Bob}, k_B))$.
- Bob asks to sign his certificate. It is a valid certificate for Alice.

SHA-2

- Standardized in NIST FIPS 180.
- Two algorithms : SHA-256 and SHA-512.
- Possible outputs digest are 224 (SHA-256 or SHA-512 truncated), 256 (normal or SHA-512 truncated), 384 (SHA-512 truncated) and 512 bits.
- Also based on the Merkle-Damgård construction.
- Unbroken for the moment.

Merkle-Damgård and Length Extension Attacks

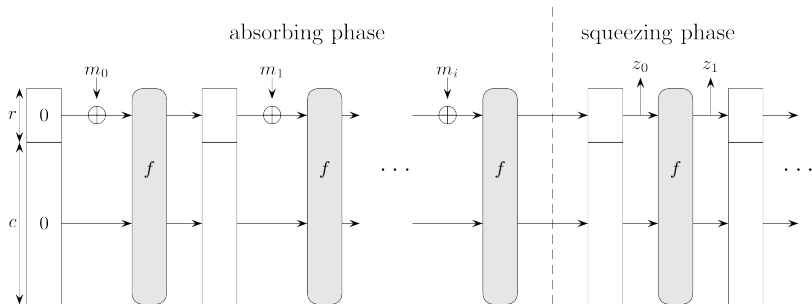
Question

Show how, in the Merkle-Damgård construction, someone can, given a hash, extend the hashed message without knowing it. In which use case is this problematic?

SHA-3

- Result of the SHA **competition** : Keccak has been selected for becoming SHA-3
- Other finalists where : Blake, JH, Skein, Grøstl
- Standardized in NIST FIPS 202.
- Not based on Merkle-Damgård construction but on **sponge construction**.
- Versions : SHA3-224, SHA3-256, SHA3-384, SHA3-512, SHAKE128, SHAKE256
- 10×1 padding.

Sponge Construction



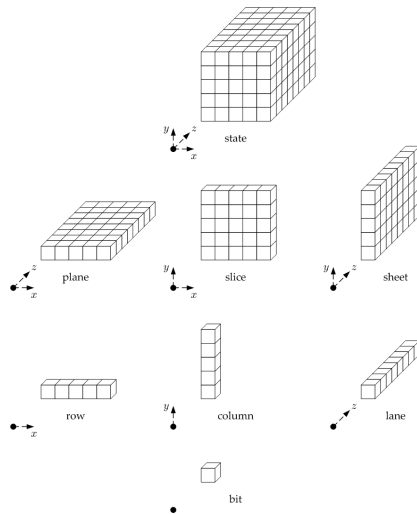
SHA3 Instances

Instance	Output	rate r	capacity c	Collision	Preimage
SHA3-224	224	1152	448	112	224
SHA3-256	256	1088	512	128	256
SHA3-384	384	832	768	192	384
SHA3-512	512	576	1024	256	512
SHAKE128	d	1344	256	$\min(d/2, 128)$	$\min(d, 128)$
SHAKE256	d	1088	512	$\min(d/2, 256)$	$\min(d, 256)$

The Keccak- f Internal Permutation

- 24 rounds R_r .
- The round operation is **easy to invert**.
- Works on a 3D state (was 2D in AES).
- Very elegant design similar to AES : each substep has a purpose.

The SHA3 State

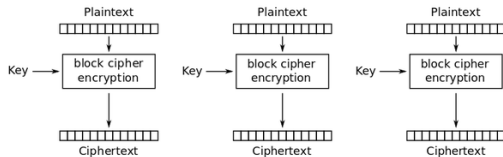


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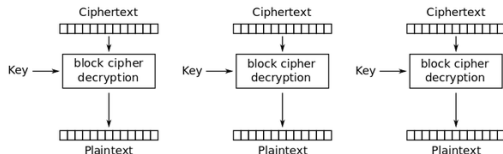
Modes of Operation

- A mode of operation allows to extend the reach of a block cipher for encrypting data of any length.
- All of them offer a security that is a function of the block length of the underlying block cipher. Due to the birthday effect, they begin to leak information after handling $2^{\frac{\ell}{2}}$ blocks, for an ℓ -bit block cipher.

ECB



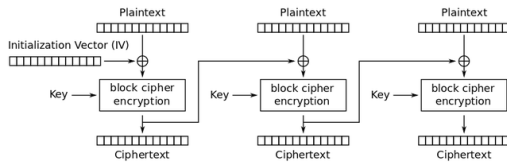
Electronic Codebook (ECB) mode encryption



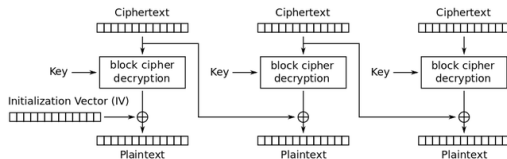
Electronic Codebook (ECB) mode decryption

Source of picture : http://en.wikipedia.org/wiki/Block_cipher_modes_of_operation

CBC



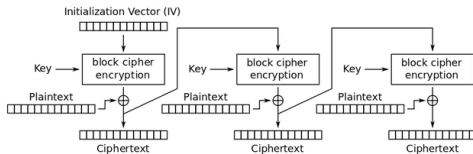
Cipher Block Chaining (CBC) mode encryption



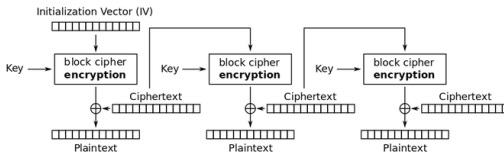
Cipher Block Chaining (CBC) mode decryption

Source of picture : http://en.wikipedia.org/wiki/Block_cipher_modes_of_operation

CFB



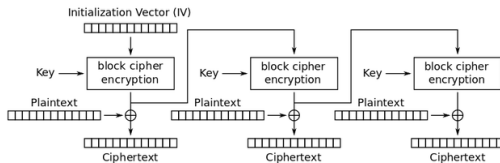
Cipher Feedback (CFB) mode encryption



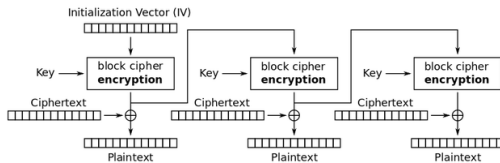
Cipher Feedback (CFB) mode decryption

Source of picture : http://en.wikipedia.org/wiki/Block_cipher_modes_of_operation

OFB



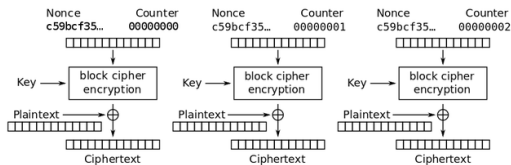
Output Feedback (OFB) mode encryption



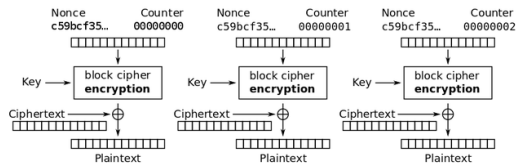
Output Feedback (OFB) mode decryption

Source of picture : http://en.wikipedia.org/wiki/Block_cipher_modes_of_operation

Counter Mode



Counter (CTR) mode encryption



Counter (CTR) mode decryption

Source of picture : http://en.wikipedia.org/wiki/Block_cipher_modes_of_operation

Which Mode of Operation would you Use?

Question

In your opinion, which mode of operation is the best?

Modes of Operations Recommendations

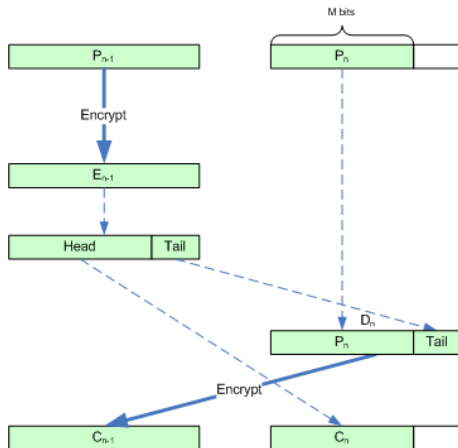
Primitive	Legacy	Future
ECB	x	x
CBC	✓	x
OFB	✓	x
CFB	✓	x
CTR	✓	x
XTS	✓	✓ (not for ECRYPT)
EME (patented)	✓	✓
CBC-ESSIV	✓	x
Generic Composition	✓	x
CCM	✓	x
EAX	✓	✓
GCM	✓	✓ if used properly
OCB v1.1	✓	✓
ChaCha20 + Poly1305	✓	✓
AES-GCM-SIV	✓	✓

source of recommendations (except the last one) :

Ciphertext-Stealing Mode

- Allows to deal with messages whose length is **not** a multiple of the underlying block cipher's block size, without any expansion of the ciphertext.
- Not standardized, but one can find it implemented in many situations

Ciphertext-Stealing



Source of picture : http://en.wikipedia.org/wiki/Ciphertext_stealing

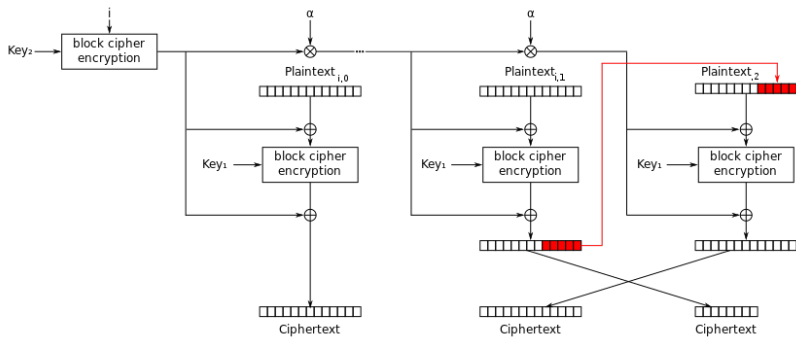
Disk Encryption

- Disk encryption has special requirements :
 - The data on the disk must remain **confidential**
 - Storage and retrieval of data should be **fast**
 - The encryption scheme must **not add overhead**.
- Adversaries can ...
 - ... **read** the raw contents of the disk at any time ;
 - ... request the disk to **encrypt and store arbitrary files** ;
 - ... **modify unused sectors** on the disk and then request their **decryption**.

XTS

- XTS means “XOR-Encrypt-XOR Tweaked-Codebook mode with Ciphertext-Stealing”
- Standardized in NIST SP800-38E.
- Supported by most disk encryption utilities
- Needs to perform multiplications in a Galois field
- Goal : encrypt index j at sector i .
- Requirements : random access with small overhead and no space increase.

XTS



Source of picture : http://en.wikipedia.org/wiki/Disk_encryption_theory

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Stream Ciphers

- Stream ciphers are extremely fast symmetric encryption algorithms
- Their security is **less studied** than block ciphers.
- It is usually **preferable** to use a block cipher in CTR mode than a stream cipher (except maybe ChaCha20).

Which Stream Ciphers would you use ?

Primitive
ChaCha20
RC4
E0
A5/1
A5/2
HC-128
Salsa20/20
SOSEMANUK
Grain128a
Grain
Mickey
Trivium
Rabbit

Stream Cipher Recommendations

Primitive	Legacy	Future
ChaCha20	✓	✓
HC-128	✓	✓
Salsa20/20	✓	✓
SOSEMANUK	✓	✓
Grain128a	✓	✓
Grain	✓	x
Mickey 2.0	✓	x
Trivium	✓	x
Rabbit	✓	x
RC4	x	x
A5/1	x	x
A5/2	x	x
E0	x	x

source of recommendations : <https://www.ecrypt.eu.org/csa/documents/D5.4-FinalAlgKeySizeProt.pdf>

eSTREAM Portofolio

- Cryptographic competition to find a successor to RC4. Ended in 2008.
- Software-oriented :
 - **HC-128** : 128-bit key, 128-bit IV
 - **Rabbit** : 128-bit key, 64-bit IV, existing theoretical distinguisher
 - **Salsa20/12** : 128-bit or 256-bit key, 64-bit nonce, 64-bit. 12 rounds is not recommended for future use. Updated into **Salsa20/20** or **ChaCha20**.
 - **SOSEMANUK** : 128-bit key, 128-bit IV
- Hardware-oriented :
 - **Grain v1** : 80-bit key, 64-bit IV. Too small parameters. Updated into **Grain128a** : 128-bit key and 128-bit IV.
 - **Mickey 2.0** : 80-bit key, 80-bit IV. Too small parameters.
 - **Trivium** : 80-bit key, 80-bit IV. Too small parameters.

ChaCha20

- Designed by Dan Bernstein.
- Most used stream cipher nowadays. Replacement for RC4 in TLS for Google.
- Resistant to timing and cache attacks.
- 128-bit or 256-bit **key**.
- Uses a 64-bit **nonce** and a 64-bit **position counter**.
- **Variant** with 96-bit **nonce** and 32-bit **position counter** (RFC-7539).
- $f(\text{nonce}, \text{counter}, \text{key}) \rightarrow \{0, 1\}^{512}$.
- Possibility to encrypt or decrypt a bloc of 512 bits without computing the whole stream.
- Possibility to have a **bigger nonce** with XChaCha20.

ChaCha20 or AES ?

- Both are well-analyzed and well-studied.
- AES is **faster** when the processor has dedicated instructions.
- Otherwise, ChaCha20 is faster.
- ChaCha20 is a stream cipher. You need to protect the integrity of the messages.
- ChaCha20-Poly1305 used in TLS1.3, SSH, ...

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Message Authentication Codes

- Message authentication codes are symmetric signature schemes.
- They do **not** provide repudiation.

MACs Recommendations

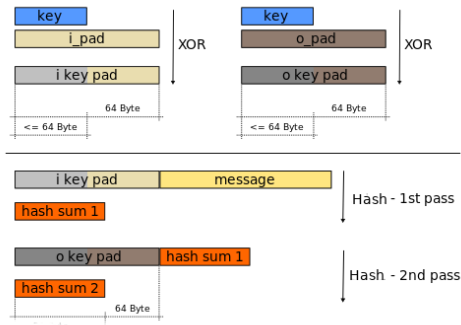
Primitive	Legacy	Future	Comment
HMAC	✓	✓	hash functions
CMAC	✓	✓	Block cipher
EMAC	✓	✓	Block cipher
AMAC	✓	✓	Block cipher
UMAC	✓	✓	Universal hash function
Poly1305	✓	x	When used alone
GMAC	✓	x	Used alone (not in GCM)
CBC-MAC	x	x	

source of recommendations : <https://www.ecrypt.eu.org/csa/documents/D5.4-FinalAlgKeySizeProt.pdf>

HMAC

- Transforms a hash function in a message authentication code.
- Standardized in RFC 2104 and NIST FIPS PUB 198.
- HMAC-SHA1 and HMAC-MD5 are used in TLS/SSL and IPSec, notably.
- Slow transition towards HMAC-SHA2.

HMAC



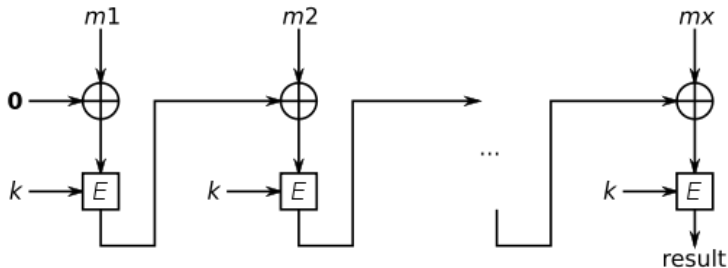
opad = 0x5C5C5C...5C

ipad = 0x363636...36

Source of picture : http://en.wikipedia.org/wiki/Hash-based_message_authentication_code

CBC-MAC

- CBC-MAC
 - Based on the CBC encryption mode
 - Uses a block cipher $E_K(.)$
 - Only secure for messages with a **fixed size** !



CBC-MAC Variants

- CBC-MAC is dangerous to use and should not be used.
- **EMAC** encrypts the result with a second secret key.
- The **CMAC standard** was proposed by Black and Rogaway.
- Standardized in RFC 4493 and RFC 4494, as well as in NIST SP800-38B.
- XORs a constant to the last block that depends on the key and truncates the result. The key-dependent constant is $E_K(0)$ shifted by one bit to the left and XOR a constant if there is a carry.
- **AMAC** is another variant of EMAC. Used a lot in banking applications with DES.

Poly1305

- Proposed by Dan Bernstein.
- Often used with Chacha20 or Salsa20.
- Standardized in RFC 7539.
- Requires very simple operations.
- All the integers are represented in **little endian**.

Poly1305 Algorithm (IETF version) – Keys

1. From a **nonce** and a ChaCha20 key, derive a **32-byte key**.
2. Let r be the first 16 bytes and s be the last 16 bytes.
3. Clear the 4 most significant bits of $r[3], r[7], r[11], r[15]$.
4. Clear the 2 least significant bits of $r[4], r[8], r[12]$.
5. We see r as a 16-byte integer.

Poly1305 Algorithm (IETF version) – Computing the MAC

1. Let $p = 2^{130} - 5$ and $\text{Acc} = 0$.
2. Divide the message into blocks of 16 bytes. (last one might be shorter)
3. For each message block :
 1. append the byte 0x01 to each block to obtain a 17-byte block. For the shorter block, append further with 0s.
 2. Compute $\text{Acc} = (\text{Acc} + \text{block} \cdot r) \bmod p$
4. The final result is $(\text{Acc} + s) \bmod 2^{128}$.

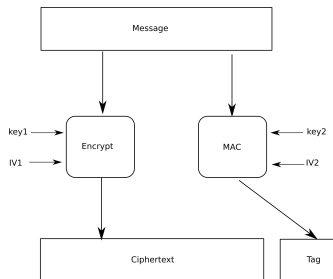
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Combining Encryption and MAC

Question

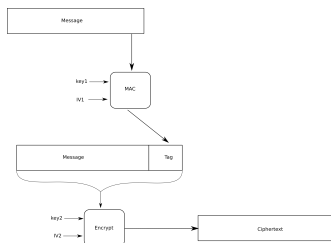
How would you combine a symmetric encryption scheme with a MAC?

Encrypt-and-MAC



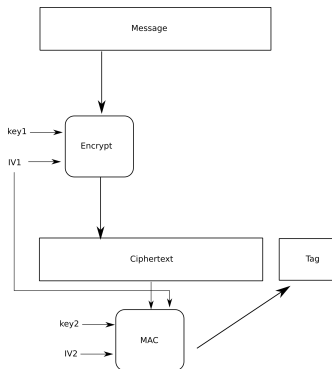
- Globally **not** secure.
- No integrity of the ciphertext : attack on OpenSSH.
- Bad interaction between Encryption and MAC.

MAC-then-Encrypt



- Globally **not** secure.
- Padding oracle attacks on TLS.
- No integrity of the ciphertext.

Encrypt-then-MAC



- Globally the **least risky** solution.
- Protects integrity of the plaintext and the ciphertext.

Same Key for MAC and Encrypt ?

- Globally **risky**.
- Sometimes catastrophic : CBC with CBC-MAC.
- Sometimes no known interaction : AES with SHA2.

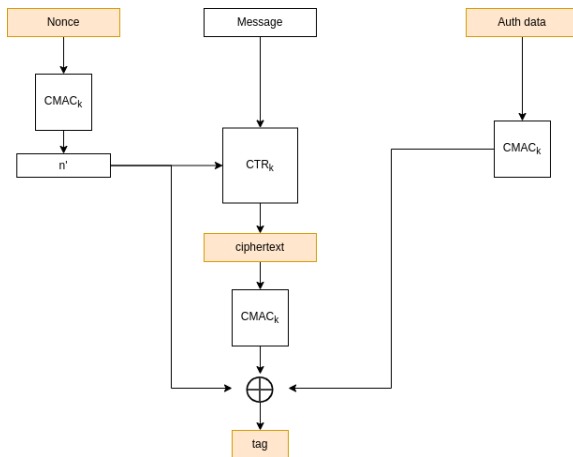
Authenticated Encryption

- **Authenticated encryption** (AE) schemes offer two security properties at the same time : **confidentiality and authenticity**.
- They usually combine a standard mode of operation and a MAC in a clever way.
- Possibility to authenticate data without encrypting it (authenticated data (AD)). AEAD is commonly used for Authenticated encryption with authenticated data.
- **20.02.2019** : announcement of winners of CAESAR competition !
- **Always prefer authenticated encryption when possible !**

CCM

- CCM is a combination of CBC-MAC and the CTR mode.
- CCM uses a block cipher with a 128-bit block size.
- Initialization vectors (IV) must **never** be repeated.
- Standardized in RFC 3610 in combination with AES.
- CCM is used in 802.11i (aka CCMP), IPSec and TLS 1.2.

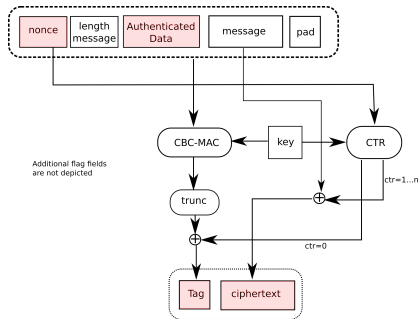
EAX



Question

What are the improvements compared to CCM ?

EAX vs CCM

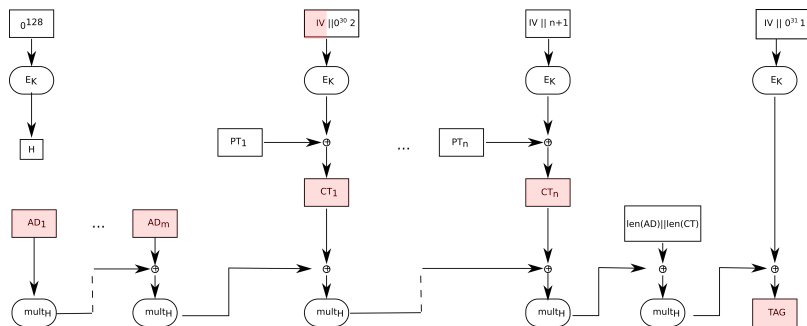


- Strict improvement of CCM.
- Allows to verify the tag before decrypting.
- Can process a stream of data.
- Can pre-process associated data.

GCM

- GCM relies on a block cipher with a 128-bit block size, and accept initialization vectors of any size.
- GCM uses multiplications in $\text{GF}(2^{128})$ constructed as $\mathbb{Z}_2[x]/(x^{128} + x^7 + x^2 + x + 1)$
- Standardized in NIST SP800-38D and is used in IPSec, TLS and SSH, notably.
- The IV (nonce) should **never** be repeated.
- GCM is used in IPSec, TLS, and SSH.
- Better performances than CCM.

GCM



Using GCM

- GCM is **not easy** to use properly.
- The **number of messages** one can encrypt under the same key is **limited**.
- The **size** of a message one can encrypt is **limited**.
- The **IV size** has to be **96 bits**.
- Consult the NIST **special publication 800-38D** for details on what has to be done to obtain a secure implementation.
- Many problems are solved in AES-GCM-SIV (used for instance in BoringSSL by Google).

Birthday Paradox Reminder

- In a space of size d , the probability of having a collision when drawing n values is approximatively

$$1 - e^{-n^2/(2d)} .$$

- This implies that you can find with good probability a collision on ℓ bit hashes with $2^{\frac{\ell}{2}}$ evaluations of the hash function.

GCM Limitations

- The size of **one message** should not be more than $2^{32} - 2$ blocks.
- For GCM with **random IVs**, the **number of messages** encrypted under one key should not be larger than 2^{32} .
- This is obtained with the **birthday paradox** : we want the probability of collision to be $< 2^{-32}$.
- For **deterministic IVs**, the maximum number of messages is 2^{64} (based on how fields are split in the IV).
- Reusing an IV in GCM breaks **confidentiality** (like for CTR) and **integrity**. One can then authenticate **any message**.

CAESAR Competition

- Started in 2013. About 60 candidates.
- Not managed by a government or a standardization entity.
- Portfolio of winners announced in 2019.
- Winners chosen based on security, analysis quality and performances.

CAESAR Winners

- **Lightweight applications** : Ascon (first choice), ACORN (second choice)
- **High-performance applications** : AEGIS-128 and OCB
- **Defense in depth** : Deoxys-II (first choice), COLM (second choice)

CAESAR : Lightweight Applications

- Fits on small hardware area.
- Fast on 8-bit CPUs.
- Good hardware performances.
- Usually for short messages.

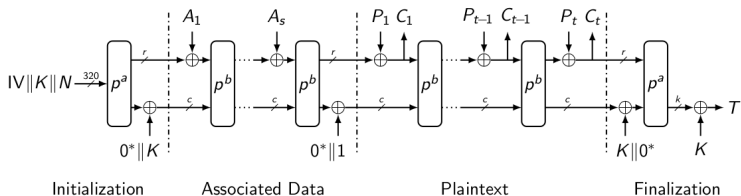
CAESAR : High-Performance Applications

- Efficient on 32-bit/ 64-bit CPU.
- Efficient on dedicated hardware.
- Usually for long messages.

CAESAR : Defense in Depth

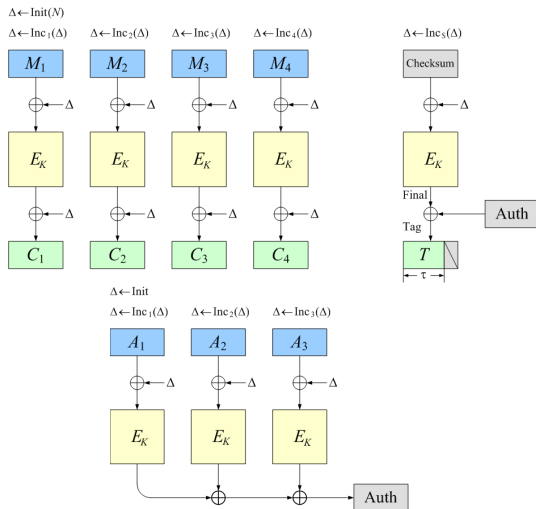
- Protection against **nonce misuse**.
- Limits damage when plaintext are decrypted although not authentic.

ASCON



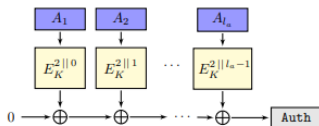
<https://ascon.iaik.tugraz.at/specification.html>

OCB

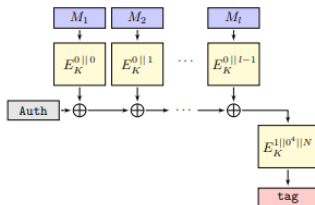


<http://web.cs.ucdavis.edu/~rogaway/ocb/ocb-faq.htm>

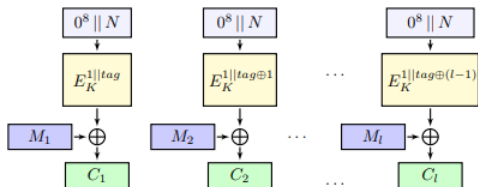
Deoxys-II



(a) Without padding.



(a) Without padding.



(a) Message-length is a multiple of the block size.

<https://competitions.cr.yp.to/round3/deoxysv141.pdf>

Authenticated Encryption Recommendations

Primitive	Legacy	Future
Generic Composition	✓	x
CCM	✓	x
EAX	✓	✓
GCM	✓	✓ if used properly
OCB v1.1	✓	✓
ChaCha20 + Poly1305	✓	✓
AES-GCM-SIV	✓	✓

source of recommendations (except the last one) :

<https://www.ecrypt.eu.org/csa/documents/D5.4-FinalAlgKeySizeProt.pdf>

Conclusion

AAAAAAAAAAAAAAAA

..... stands for

**All Asian, African,
American, And Australian
Association Against Acronym
And Abbreviation Abuse
Anonymous**



Abbreviations.com