Nathan Ryder

Mobile: 086 314 8071

Email: nathanryder16@gmail.com

LinkedIn: LinkedIn Profile
GitHub: GitHub Profile
Website: nathanryder.ml

Student of Computer Science and IT at NUI Galway with hands-on experience of MySQL database and Java, JavaScript and PHP languages among others. Strong ability to collaborate as a member of a multifunctional team with the determination to stay committed to resolve any challenges. Experience of Web Development (Back End), Server Administration, Software Development and Market Research with the ability to acquire new information quickly and understand/resolve any problem.

Key Competencies

Competencies

- Java
- PHP
- JavaScript
- HTML & CSS
- MySQL
- Unix/Linux environment
- Project Management
- Troubleshooting

Knowledge

- Git Version Control System
- Continuous Integration
- System Administration
- Web Development
- Virtualisation
- Maven Management Software

Professional Skills

- Innovative & Creative
- Logical & Methodical
- Hands-on Approach
- Proactive Problem Solver
- Team Player

Educational Background & Training

Bachelor of Computer Science and Information Technology, NUIG

Sep 2017 – Present

Course Modules Include:

- Computer Systems;
- Fundamentals of Electronic Engineering;
- Algorithms;
- Next-Generation Technologies;
- Database Systems;
- Software Engineering and Project Management;
- Science Computing and Medical/Bio-informatics

Leaving Certificate, Coldiste Pobail Acla	2017
Web Authoring, NFQ Level 6, Westport CFE	2016
Certificate, Introduction to Programming with Python, Alison	2014
Certificate, Introduction to Linux, edX/Linux Foundation	2014

Professional Experience & Accomplishments

Assistant Software Administrator, SportLomo, Castlebar, Co. Mayo (Summer Work)

Mar 2016 - Aug 2017

- Assisting in day to day activities of a busy IT environment;
- Web Development;
- Testing/trouble-shooting website design on various platforms and devices;
- Market Research;
- Creating/managing sports fixtures and league tables;
- Reporting website traffic analysis;

Projects

Morph - Minecraft Plugin; https://github.com/nathanryder/Morph

- A Minecraft plugin created to allow users to transform into and take the abilities of animals and monster they kill.
- Created using Java, Minecraft Spigot API and one other external API.
- Over 10,000 downloads.

RPGMagic - Minecraft Plugin; https://github.com/nathanryder/RPGMagic

- A Minecraft plugin created for a client to allow users to have a progression based magic spell system.
- Allows for creating and customising magic spells with different effects and actions.
- Created using Java, Minecraft Spigot API and three other external APIs.

4GUsageMonitor - Website; https://github.com/nathanryder/4GUsageMonitor

- Created to allow my family to track their daily/monthly internet usage, add faults, and get email alerts when a certain usage limit is reached.
- A Node.js file is ran every day at midnight that retrieves data from my router using an API I found for Huawei routers.
- Created using HTML, CSS, Javascript, Node.js, and PHP.

Hobbies & Community Interest

Formula 1 racing: I enjoy watching such an innovative sport.

Archery: The thrill and accuracy required

Gaming: I enjoy the strategy and competitiveness involved

Reading: I enjoy reading fantasy/fiction books