# Introduction to Linear Algebra Notes

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#### 1 Vectors and Matrices

#### 1.1 Vectors and Linear Combinations

**Vector Length:** For a vector  $v \in \mathbb{R}^n$ , its length is:

$$||v|| = \sqrt{v_1^2 + \dots + v_n^2}$$

In words, the length of a vector is the square root of the sum of the squared components.

Given two vectors in  $\mathbb{R}^2$  v, w with their tail starting from the origin

- If they lie on the same line, the vectors are linearly dependent.
- If they do not lie on the same line, the vectors are linearly independent.

Therefore, the combinations  $c\mathbf{v} + d\mathbf{w}$  fill the x - y plane unless v is in line with w.

To fill m-dimensional space, we need m independent vectors, with each vector having m components.

#### 1.2 Lengths and Angles from Dot Products

**Dot Product:** For two vectors  $v, w \in \mathbb{R}^n$ , their dot product is:

$$v \cdot w = v_1 w_1 + \dots + v_n w_n$$

The dot product of two vectors tells us what amount of one vector goes in the direction of another. It tells us how much these vectors are working together.

- $v \cdot w > 0$ : The vectors point in somewhat similar directions. In other words, the angle between the two vectors is less than 90 degrees.
- $v \cdot w = 0$ : The vectors are perpendicular. In other words, the angle between the two vectors is 90 degrees.
- $v \cdot w < 0$ : The vectors point in somewhat opposing directions. In other words, the angle between the two vectors is greater than 90 degrees.

Dot Product Rules (for two vectors, v, w):

- $\bullet \ \boldsymbol{v} \cdot \boldsymbol{w} = w \cdot v$
- $\bullet \ \mathbf{u} \cdot (\mathbf{v} + \mathbf{w}) = \mathbf{u} \cdot \mathbf{v} + \mathbf{u} \cdot \mathbf{w}$
- $\bullet (c\mathbf{v}) \cdot \mathbf{w} = c(\mathbf{v} \cdot \mathbf{w})$

Cosine Formula: If v and w are nonzero vectors, then:

$$\cos \theta = \frac{v \cdot w}{\|v\| \|w\|}$$

**Unit Vectors:** A vector is a unit vector if its length is 1. For a vector  $u \in \mathbb{R}^n$ :

$$||u||=1$$

For any vector  $v \in \mathbb{R}^n$ , as long as  $v \neq 0$ , dividing v by its length will result in a unit vector. In other words:

$$u = \frac{v}{\|v\|}$$

#### Cauchy-Schwarz Inequality:

$$|v \cdot w| \le ||v|| ||w||$$

In words, the absolute value of the dot product of two vectors is no greater than the product of their lengths.

#### Triangle Inequality:

$$||v + w|| \le ||v|| + ||w||$$

In words, the length of any one side (in this case ||v + w||) of a triangle is at most the sum of the length of the other triangle sides.

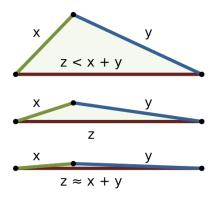


Figure 1: This Squeeze Theorem

#### 1.3 Matrices and Their Column Spaces

**Independence:** Columns are independent when each new column is a vector that we don't already have as a combination of previous columns. The only combindation of columns that produces  $A\mathbf{x} = (0,0,0)$  is  $\mathbf{x} = (0,0,0)$ .

**Column Space:** The column space, C(A), contains all vectors Ax. In other words, it contains all combinations of the columns.

The **span** of the columns of A is the column space.

**Rank**: The number of independent columns of a matrix. This is equivalent to saying the rank is the number of pivots in a matrix.

Rank Rules:

•  $\operatorname{rank}(A+B) \leq \operatorname{rank}(A) + \operatorname{rank}(B)$ 

### 1.4 Matrix Multiplication AB and CR

To multiply two matrices AB, take the dot product of each row of A with each column of B. The number in row i, column j of AB is (row i of A) · (column j or B).

When  $A \in \mathbb{R}^{m \times n}$  and  $B \in \mathbb{R}^{n \times p}$ :

- $AB \in \mathbb{R}^{m \times p}$
- mp dot products are needed to carry out the matrix multiplication (one for each entry in the matrix AB).

Matrix Multiplication Rules:

- Associative: (AB)C
- Distributive: A(B+C) = AB + BC
- Not Commutative: In general  $AB \neq BA$

## 2 Solving Linear Equations Ax = b

#### 2.1 Elimination and Back Substitution

For a matrix  $A \in \mathbb{R}^{n \times n}$ , there are three outcomes for Ax = b:

- 1. No solution
  - $\boldsymbol{b}$  is not in the column space of A
  - This occurs when the columns of A are dependent and **b** is not in C(A).

$$\begin{bmatrix} 2 & 4 \\ 4 & 8 \end{bmatrix} = \begin{bmatrix} 16 \\ 32 \end{bmatrix}$$

- 2. Exactly 1 solution
  - A has independent columns and an inverse matrix  $A^{-1}$
- 3. Infinitely many solutions
  - Columns of A are dependent.
  - This occurs when the columns of A are dependent and b is in C(A)

$$\begin{bmatrix} 2 & 4 \\ 4 & 8 \end{bmatrix} = \begin{bmatrix} 16 \\ 32 \end{bmatrix}$$

**Elimination:** A system that allows us to determine if Ax = b has no solution, 1 solution, or infinitely many solutions. The goal of elimination is to transform A to an upper triangular matrix, U.

Elimination allows us to discover the number of pivots in  $A \in \mathbb{R}^{n \times n}$  by creating U. If there are n pivots in U, U has full rank. This implies A has exactly one solution.

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**Back Substitution**: If U has full rank, back substitution allows us to find the solution.

#### 2.2 Elimination Matrices and Inverse Matrices

#### Elimination

ullet The basic elimination step subtracts a multiple of  $\ell_{ij}$  of equation j from equation i

#### **Inverse Matrices**

- If A is invertible, the one and only solution to Ax = b is  $x = A^{-1}b$
- Only square matrices can have inverses
- Invertible  $\equiv$  non-singular  $\equiv$  non-zero determinant  $\equiv$  independent columns
- Not invertible  $\equiv$  singular  $\equiv$  zero determinant  $\equiv$  dependent columns
- If a matrix is invertible, the inverse is unique
- A triangular matrix has an inverse so long that it has no zero diagonal entries