Option1: Server (process, search,…)

|  |  |
| --- | --- |
| + data updated (immediately)  + speed load (medium) -> n times  + refresh | - search immediately -> slow  - duplicate search (user delete letter) -> server’s performance -> slow  - paging -> slow  - sort -> slow |

Option 2: Client (process, search,…)

|  |  |
| --- | --- |
| + search immediately -> fast  + paging -> fast  + sort -> fast |  |

+ data updated (immediately)

+ speed load (medium) -> n times

+ refresh