

# EDA387 - Lab 4.1: Value Discovery in Complete Graphs

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## 1 Introduction

The goal of this exercise is to discover an unknown value in a complete graph. Each processor has two registers  $r_i$  and  $s_i$ . The last one being inaccessible for  $p_i$ , the goal of this exercise is to make the processor  $p_i$  find the value of its secret register with the help of the other processors. The  $r_i$  registers are shared in reading, and only writable by the corresponding  $p_i$  processor.

## 2 Assumptions

Each processor has two registers  $(r_i, s_i)$  described as follows:

- Each  $r_i$  register is readable by any  $p_i$  processor, with  $0 < i < n$
- Each  $p_i$  processor can write in its own  $r_i$  register
- Each  $s_i$  register can not be read by its corresponding  $p_i$  processor
- For  $p_j$  processors such as  $j \neq i$ ,  $s_i$  is accessible in reading
- We will assume that every processors knows  $n$ , defined as the total number of processors

## 3 Resolution

### Step 1

For each  $p_i$  processor, we define  $r_i$  such as:

$$r_i = \sum_{\substack{j=0 \\ j \neq i}}^n s_j \quad (1)$$

### Step 2

We set a variable named *sum* representing the sum of all the secret registers:

$$sum = \sum_{i=0}^n s_i \quad (2)$$

Now, we can assume that for every  $r_i$  with  $0 < i < n$ ,  $r_i = sum - s_i$ . This is our first equation.

### Step 3

The processors can sum all the registers together:

$$\begin{aligned} \sum_{j=0}^n r_j &= (sum - s_0) + (sum - s_1) + \dots + (sum - s_n) \\ &= -(s_0 + s_1 + \dots + s_n) + nsum \\ &= (n - 1)sum \end{aligned} \quad (3)$$

Here, we assume that every  $p_i$  processor knows the value of  $n$ .

#### Step 4

Now we have two equations with the variable  $sum$ , which we can transform like this:

$$\begin{cases} \sum_{j=0}^n r_j = (n-1)sum \\ r_i = sum - s_i \end{cases} = \begin{cases} sum = \frac{1}{(n-1)} \sum_{j=0}^n r_j \\ sum = r_i + s_i \end{cases} \longrightarrow s_i = \frac{\sum_{j=0, j \neq i}^n r_j}{(n-1)} \quad (4)$$

## 4 Conclusion

Therefore, each  $p_i$  processor can compute the value of its own  $s_i$  register with the formula (4). However, this method has a constraint: we are obliged to identify each processor during the calculation.

By analyzing the method proposed in the discussions of Lab 4.1, we realized that the solution using XOR sums (and its properties) was much more powerful, and that we could retrieve the value of  $s_i$  using any  $p_x$  processor (with  $x$  different from  $i$ ), as well as its  $r_x$  and  $s_x$  registers, which avoids having to identify the processors from each other.