

ssn
chat_client : SSNChat chat_landing_room current_interface : SSNWall, SSNChat friend_wall : NoneType m_client : MatrixClient user_id wall : SSNWall wall_landing_room : str
client_input_handler() input_controller() listen() login() remove_empty_rooms() render_client() render_wall() run() start_ssn_client() start_wall() wall_input_handler()