ExNo.2: To Implement Breadth First Search Traversal of a Graph

AIM:

To Implement Breadth First Search Traversal of a Graph using Python 3.

Theory:

Breadth-First Traversal (or Search) for a graph is like the Breadth-First Traversal of a tree.

The only catch here is that, unlike trees, graphs may contain cycles so that we may come to the same node again. To avoid processing a node more than once, we divide the vertices into two categories:

- 1. Visited and
- 2. Not visited.

A Boolean visited array is used to mark the visited vertices. For simplicity, it is assumed that all vertices are reachable from the starting vertex. BFS uses a queue data structure for traversal.

How does BFS work?

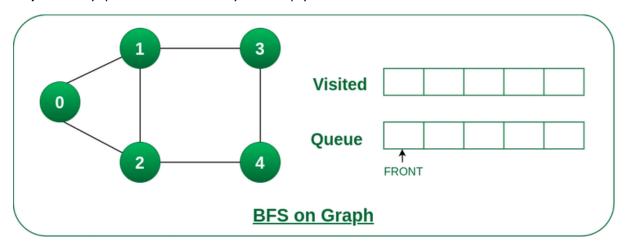
Starting from the root, all the nodes at a particular level are visited first, and then the next level nodes are traversed until all the nodes are visited.

To do this, a queue is used. All the adjacent unvisited nodes of the current level are pushed into the queue, and the current-level nodes are marked visited and popped from the queue.

Illustration:

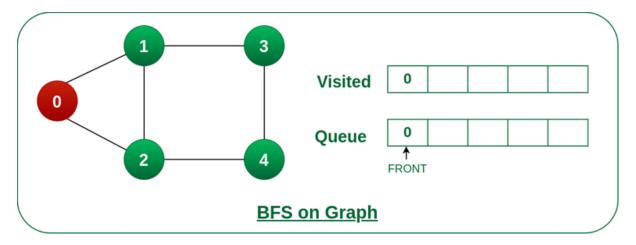
Let us understand the working of the algorithm with the help of the following example.

Step1: Initially queue and visited arrays are empty.



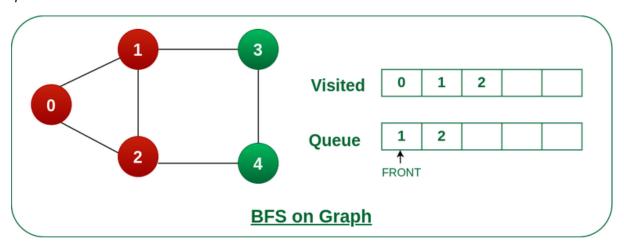
Queue and visited arrays are empty initially.

Step2: Push node 0 into queue and mark it visited.



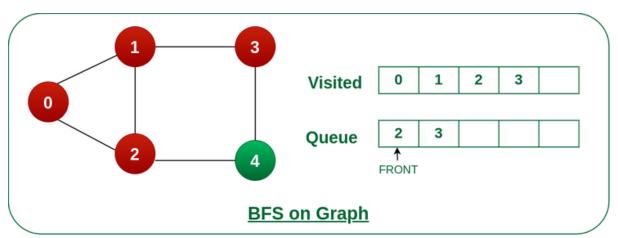
Push node 0 into queue and mark it visited.

Step 3: Remove node 0 from the front of queue and visit the unvisited neighbours and push them into queue.



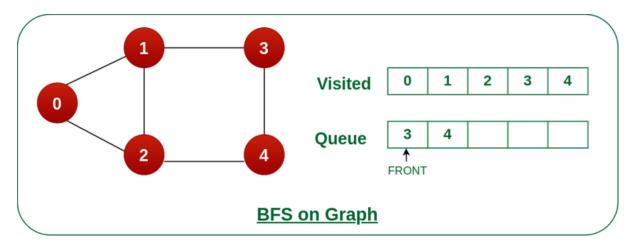
Remove node 0 from the front of queue and visited the unvisited neighbours and push into queue.

Step 4: Remove node 1 from the front of queue and visit the unvisited neighbours and push them into queue.



Remove node 1 from the front of queue and visited the unvisited neighbors and push.

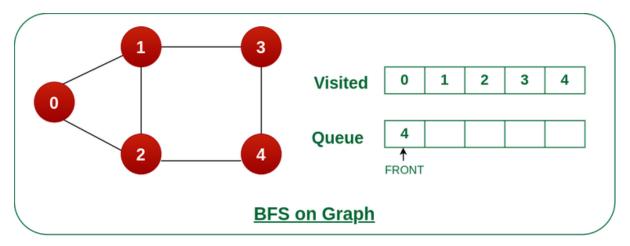
Step 5: Remove node 2 from the front of queue and visit the unvisited neighbours and push them into queue.



Remove node 2 from the front of queue and visit the unvisited neighbours and push them into queue.

Step 6: Remove node 3 from the front of queue and visit the unvisited neighbours and push them into queue.

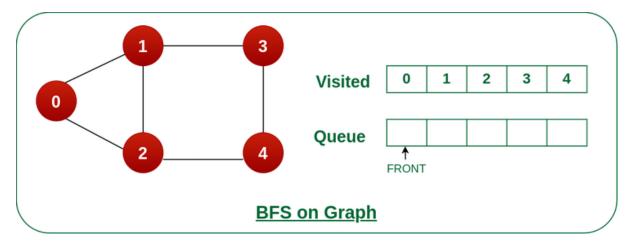
As we can see that every neighbours of node 3 is visited, so move to the next node that are in the front of the queue.



Remove node 3 from the front of queue and visit the unvisited neighbours and push them into queue.

Steps 7: Remove node 4 from the front of queue and visit the unvisited neighbours and push them into queue.

As we can see that every neighbours of node 4 are visited, so move to the next node that is in the front of the queue.



Remove node 4 from the front of queue and visit the unvisited neighbours and push them into queue.

Now, Queue becomes empty, So, terminate these process of iteration.

Algorithm:

- 1. Construct a Graph with Nodes and Edges
- 2. Breadth First Uses Queue and iterates through the Queue for Traversal.
- 3. Insert a Start Node into the Queue.
- 4. Find its Successors Or neighbors and Check whether the node is visited or not.
- 5. If Not Visited, add it to the Queue. Else Continue.
- 6. Iterate steps 4 and 5 until all nodes get visited, and there are no more unvisited nodes.

Program:

```
from collections import deque
from collections import defaultdict
VΕ
FOR EVERY EDGE
UV
79
A B
A C
ΑF
CE
CF
CD
DΕ
D G
G F
def bfs(graph,start,visited,path):
  queue = deque()
  path.append(start)
  queue.append(start)
  visited[start] = True
  while len(queue) != 0:
    tmpnode = queue.popleft()
    for neighbour in graph[tmpnode]:
       if visited[neighbour] == False:
         path.append(neighbour)
```

```
queue.append(neighbour)
visited[neighbour] = True

return path

graph = defaultdict(list)
v,e = map(int,input().split())
for i in range(e):
u,v = map(str,input().split())
graph[u].append(v)
graph[v].append(u)

start = '0'
#start='A'
path = []
visited = defaultdict(bool)
traversedpath = bfs(graph,start,visited,path)
print(traversedpath)
```

Sample Input:

5 6

01

02

12

13

2 4

3 4

Sample Output:

['0', '1', '2', '3', '4']