ULTIMATE

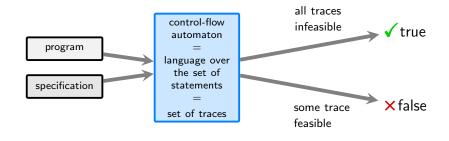


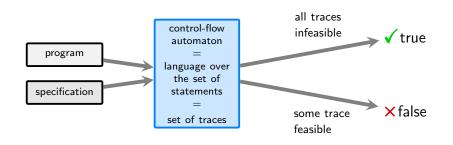
automata-based software verification

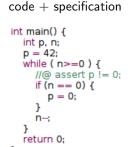
for

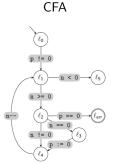
non-reachability, memory safety, termination, overflows, race detection

2024 competition team: Matthias Heizmann, Manuel Bentele,
Daniel Dietsch, Xinyu Jiang, Dominik Klumpp, Frank Schüssele,
Andreas Podelski







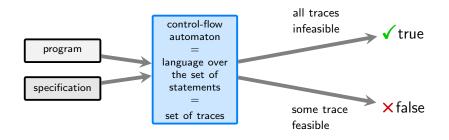


Alphabet

$$\begin{split} \Sigma &= \big\{ \begin{array}{l} p \ != 0 \end{array}, \, \left(\begin{array}{l} n >= 0 \end{array}, \right. \\ n &== 0 \end{array}, \, \left(\begin{array}{l} p := 0 \end{array}, \, \left(\begin{array}{l} n <= 0 \end{array}, \right. \\ p &== 0 \end{array}, \, \left(\begin{array}{l} n -- \end{array}, \, \left(\begin{array}{l} n < 0 \end{array}, \right. \big\} \end{split}$$

Some trace

p != 0 n >= 0 p == 0



Verification Algorithm

- pick trace π from L
- \bullet analyze feasibility of π
- generalize from π to set of traces Π
- subtract Π from L
- repeat until language L is empty

interprocedural analysis

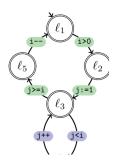
termination analysis

concurrent programs

visibly pushdown automata



Büchi automata



bounded Petri nets

