

# Nathalie Tuovinen

Aspiring programmer

Stockholm, Sweden

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[LinkedIn](#)

Portfolio (coming soon)

## Work experience

### Nursing Assistant Servicehus Kåpplunda Gärde, Skövde

3 months during summer of 2019

Worked nights, both independently and with colleagues.

### Volunteer work Kårhuset Boulogner, Skövde

October 2018 - Januari 2019

Worked mainly as a security guard and bartender.

Received training in fire safety.

### Payroll Assistant Trollhättans Stad, Trollhättan

April 2018 - August 2018

Had responsibility for holiday workers, everything from adding them to the municipality's register to payment.

Assisted my colleagues, payroll clerks.

### Nursing Assistant Landbogården servicehus, Trollhättan

November 2017- May 2018

Worked day and evening hours, both independently and with colleagues.

## Relevant experiences

### Buddy Höskolan i Skövde, Skövde

August 2019 - October 2019

Helped the new students with questions about courses as well as helping them start their studies on campus.

## Languages

Swedish

English

## Education

### Higher Vocational Education - Game Programmer The Game Assembly, Stockholm

September 2022 - Present

8 game projects (6 are done in C++), worked with agile methods

Developed a C++/DirectX11 Game Engine

3D mathematics and linear algebra

### Bachelor's Degree, Computer Game Development - Programming Höskolan i Skövde, Skövde

September 2018 - August 2021

Experience in C#, Unity and working with agile methods.

Cisco certificate, "CCNAv7: Introduction to Networks".

Degree project, creating an educational game about the clock for a class in third grade. [link](#)

## Skills

C++

C#

DirectX11

HLSL

Perforce

Dear ImGui

Unity

Scrum