Nathalie Tuovinen

Aspiring programmer

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[LinkedIn](#)
[Portfolio](#)

Work experience

Nursing Assistant Servicehus Käpplunda Gärde, *Skövde*

3 months during summer of 2019

Worked nights, both independently and with colleagues.

Volunteer work Kårhuset Boulogner, *Skövde*

October 2018 - Januari 2019

Worked mainly as a security guard and bartender.

Received training in fire safety.

Payroll Assistant Trollhättans Stad, *Trollhättan*

April 2018 - August 2018

Had responsibility for holiday workers, everything from adding them to the municipality's register to payment.

Assisted my colleagues, payroll clerks.

Nursing Assistant Landbogården servicehus, *Trollhättan*

November 2017- May 2018

Worked day and evening hours, both independently and with colleagues.

Relevant experiences

Buddy Högskolan i Skövde, *Skövde*

August 2019 - October 2019

Helped the new students with questions about courses as well as helping them start their studies on campus.

Languages

Swedish

English

Education

Higher Vocational Education - Game Programmer The Game Assembly, *Stockholm*

September 2022 - Present

8 game projects (6 are done in C++), worked with agile methods

Developed a C++/DirectX11 Game Engine

3D mathematics and linear algebra

Bachelor's Degree, Computer Game Development - Programming Högskolan i Skövde, *Skövde*

September 2018 - August 2021

Experience in C#, Unity and working with agile methods.

Cisco certificate, "CCNAv7: Introduction to Networks".

Degree project, creating an educational game about the clock for a class in third grade. [link](#)

Skills

C++

C#

DirectX11

HLSL

Perforce

Dear ImGui

Unity

Scrum