

ICCS313: Assignment 5
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1: Problem1

(1)

```
1 def delete(table, elem):
2     if (sizeof(table) == 0):
3         return table
4     else if (num(table)/sizeof(table) < (1/4)) //Check if the ratio between number of elem and tble size < 1/4
5         Create new table called newTable with (1/2) * sizeof(table) slot
6         insert all item to the newTable
7         free(table) //free all items from table
8         table = newTable
9         sizeof(table) = (1/4) * sizeof(table)
10    remove elem from table
11    num(table) = num(table) - 1 //remove elem, total elem in the table decrease by 1
```

(2)

By accounting method we going to assign value into each operation inside the function.

Let elem be an elem needed to be delete and table be a table containing elem.

Charge \$2 per deletion of elem:

\$1 pays for the deletion of elem

\$1 pays for an emptying slot

WLOG, let assume that the table with size of k has no credit left in any slot and there is $\frac{k}{2}$ amount of item inside the table. Let m be the number of slots that contain items, when we perform a deletion of elem we pay \$2. One is use for deletion and another is save for each item in the slots. When our load factor $\leq \frac{1}{4}$ we create a new table of size $\frac{k}{2}$. Then we copy the element from the old table to the new table. As we save \$1 for each non-empty slots, there would be enough credit to copy $\frac{k}{4}$ amount of item to a new table. This means there is no credit left over and the total credit will never be negative value.

2: Problem2

Claim: set-partition is MP-complete

set-partition \in NP:

Given $A \subseteq S$ where A is a set of numbers and S which is also a set of number.

We can create a verifier to check if the solution run in polynomial time using and algorithm below.

```

1  def verifier(S,A):
2      sumS = 0
3      sumA = 0
4      for i in S:
5          sumS += i
6      for i in A:
7          sumA += i
8      if (sumS == 2*sumA):
9          return true
10     else:
11         return false

```

This algorithm time complexity is $O(n)$. This is because we have 2 for-loops each run to all the elements in each set (line 4 and line 6). Let n be the length of S and m be the length of A . Other steps inside a loop take $O(1)$. Instantiating an element in line 2 and 3 also take $O(1)$. So $O(m \cdot 1) + O(n \cdot 1)2 \cdot O(1) = O(n)$. As n is greater than m , $\lim_{n \rightarrow \infty} \frac{n}{n} = 1$. This means it is in $\Omega(n)$ which means it is $O(n)$.

set-partition is NP-hard:

By reducing set-partition to sub-set sum. subset-sum is a known NP problem that an instance $\langle A, t \rangle$ will be computed in polynomial time complexity.

Let subset-sum be the summation of S , now we claim that:

$subset - sum \leq_p set - partition$

Claim: C is a solution for subset-sum $\iff D$ is a solution for set-partition

(\Rightarrow) Suppose C is a solution in subset-sum where C takes A and S . We know that set A and a target $\frac{subset-sum}{2}$. S can be partitioned into set A and A' where $A' = S - A$. This then forms a set-partition solution for S .

(\Leftarrow) Suppose D is a solution in set-partition which takes S and A . Set A is a set that sums to a number in which when we double it, it equals the sum of S . Which is a subset-sum solution when it takes A as an input with a target $\frac{subset-sum}{2}$.

3: Problem3

Claim: Efficient-Recruiting is NP-Complete

Efficient-Recruiting \in NP:

Given $setK \subseteq setM$ where $setM$ is a set of all counselors and $setK$ is a subset of $setM$.

Let map be a map of sports to key_i and set_i which is a subset of applicant in setM.

We can create a verifier that take setK and Map as an input to check if the solution is in polynomial time using an algorithm below.

```

1  //m = no. of applicant
2  def verifier(setK, map):
3      if (sizeof(setK) <= m):
4          return Null
5      found = false
6      for i in map.keySet: //O(n)
7          subset = map.get(i)
8          for j in subset: //O(seti)
9              for k in setK: //O(k)
10                 if (k==j):
11                     found = true
12                     break
13             if (found):
14                 continue
15             return false
16         return true

```

The running time is:

$$\sum_{i=0}^{n-1} set_i = O(n^2k)$$

Where n is the total number of element in map. Efficient-Recruiting is NP-hard:

By reducing Efficient-Recruiting to vertex-cover. Vertex-cover for a graph G is a subset of vertices that covers all the edges in E. Let s be a size of counselors, the instance $\langle G, s \rangle$ will be computed in polynomial time.

In order to remove this into a vertex-cover we needs to create a graph from Efficient-Recruiting problem. Let G be an undirected graph $G = (V, E)$, where V are vertices and E are edges. Given M as a counselors vertices in V and N as a sports vertices in V, i_{th} vertices are connected to all vertices in M. Assumes there is at least one edge in every vertex in N that connects to vertex in M. $\bar{G} = (V - M', \bar{E})$ where \bar{E} are edges after M' is removed from V to create $|V - M'| = k$ which is the counselors we will be hiring.

$Vertex - cover \leq_p Efficient - Recruiting$

Claim: C is a solution for vertex-cover \iff D is a solution for Efficient-Recruiting

(\Rightarrow) Suppose C is a solution in vertex-cover of instance $\langle G, k \rangle$. This mean for $k = |M| - |M'|$ we can form a vertex cover of size k and every edges are covered within it. This then form an Efficient-Recruiting solution for N sports and at most k counselors.

(\Leftarrow) Suppose D is a solution in Efficient-Recruiting of instance $\langle \bar{G}, k \rangle$, this means \bar{G} has at least one edge in N connecting to a vertex in $V - M' = V'$ and the size V' is k . From the solution, \bar{G} can use V' vertices to connect to all vertices and can cover all the edges in \bar{E} . Which then forms a vertex-cover solution for graph \bar{G} with a vertex cover of size k .