



Fix: DEPLOYMENT_NOT_FOUND Error

The Problem

Error `DEPLOYMENT_NOT_FOUND` means Vercel can't find your deployment. The deployment likely failed or the URL is incorrect.



Step 1: Check Your Vercel Dashboard

1. Go to vercel.com/dashboard (<https://vercel.com/dashboard>)
2. Look for your project - it might be named differently
3. Check if you see any projects at all



If No Projects Show Up:

The deployment probably failed. Let's redeploy properly:

Option A: Redeploy from Terminal (Recommended)

```
cd /home/ubuntu/natures_way_soil_website/app
vercel --prod
```

Important: When prompted:

- **What's your project name?** → `natures-way-soil`
- **In which directory is your code located?** → `.` (just press Enter)
- **Want to override the settings?** → `N` (No)

Option B: Check What URL You Actually Got

After running `vercel --prod`, it will show you the REAL URL. It might be different than what you expected.



Step 2: Find Your Real Project URL

1. Go to vercel.com/dashboard (<https://vercel.com/dashboard>)
2. Click on your project (whatever it's actually named)
3. You'll see the real URL at the top
4. Test that URL instead



Step 3: Complete Fresh Deployment

If nothing works, let's start fresh:

```
cd /home/ubuntu/natures_way_soil_website/app

# Login again to make sure
vercel login

# Deploy with specific settings
vercel --prod --name natures-way-soil
```

Expected Output

You should see something like:

```
🔗 Linked to your-username/natures-way-soil
🔍 Inspect: https://vercel.com/your-username/natures-way-soil/XXXXXXX
✅ Production: https://natures-way-soil-your-username.vercel.app
```

Common Issues:

- URL might be `natures-way-soil-YOUR-USERNAME.vercel.app` instead
- Project might be named differently in dashboard
- Deployment might have failed silently

What to Do Next:

1. Try redeploying with the commands above
2. Check your Vercel dashboard for the actual project name/URL
3. Test the REAL URL you get from Vercel
4. Then add environment variables to the correct project

Let me know what URL you actually get after redeploying!