

## Objective

Enthusiastic VFX and SFX artist, motion designer, illustrator, and graphic designer wanting to push my creativity to the utmost limit.

## Design Skills

- » Animations
- » Character designs
- » 3D modeling
- » Typography designs
- » Scenery designs
- » Logo designs
- » Web designs
- » Fine art

## Education

### Seminole State College of Florida

- » Associate's Degree in Digital Media
- » Digital Media/Multimedia Production Technical Certificate
- » Digital and Interactive Media Design College Credit Certificate
- » Graphic Design Production College Credit Certificate
- » Social Media and Web Applications College Credit Certificate

## Supportive Skills:

- » Assessing the needs of clients
- » Working individually and on a team
- » Communication skills

## Digital Software Skills

- » Vegas Pro (3D camera movement, parent layers, particle animation, text animation, SFX, color correction)
- » Adobe After Effects (3D camera movement, particle animation, text animation)
- » Adobe Photoshop (non-destructive editing, layer masks, image correction)
- » Adobe Illustrator (gradients, layers, use of pathfinder)
- » Adobe InDesign (pages, styles)
- » Maya (texturing, lighting, extruding & beveling objects)
- » Visual Studio Code (html, css)

## Experience

- » Freelance work (profile banners, video edits)
- » (2023-2024) Worked Concessions at the Kia Center, Inter & Co Stadium, and the Camping World Stadium in downtown Orlando

### Skills obtained:

- » Customer service
- » Training of employees
- » Office administration
- » Satisfying customer disputes