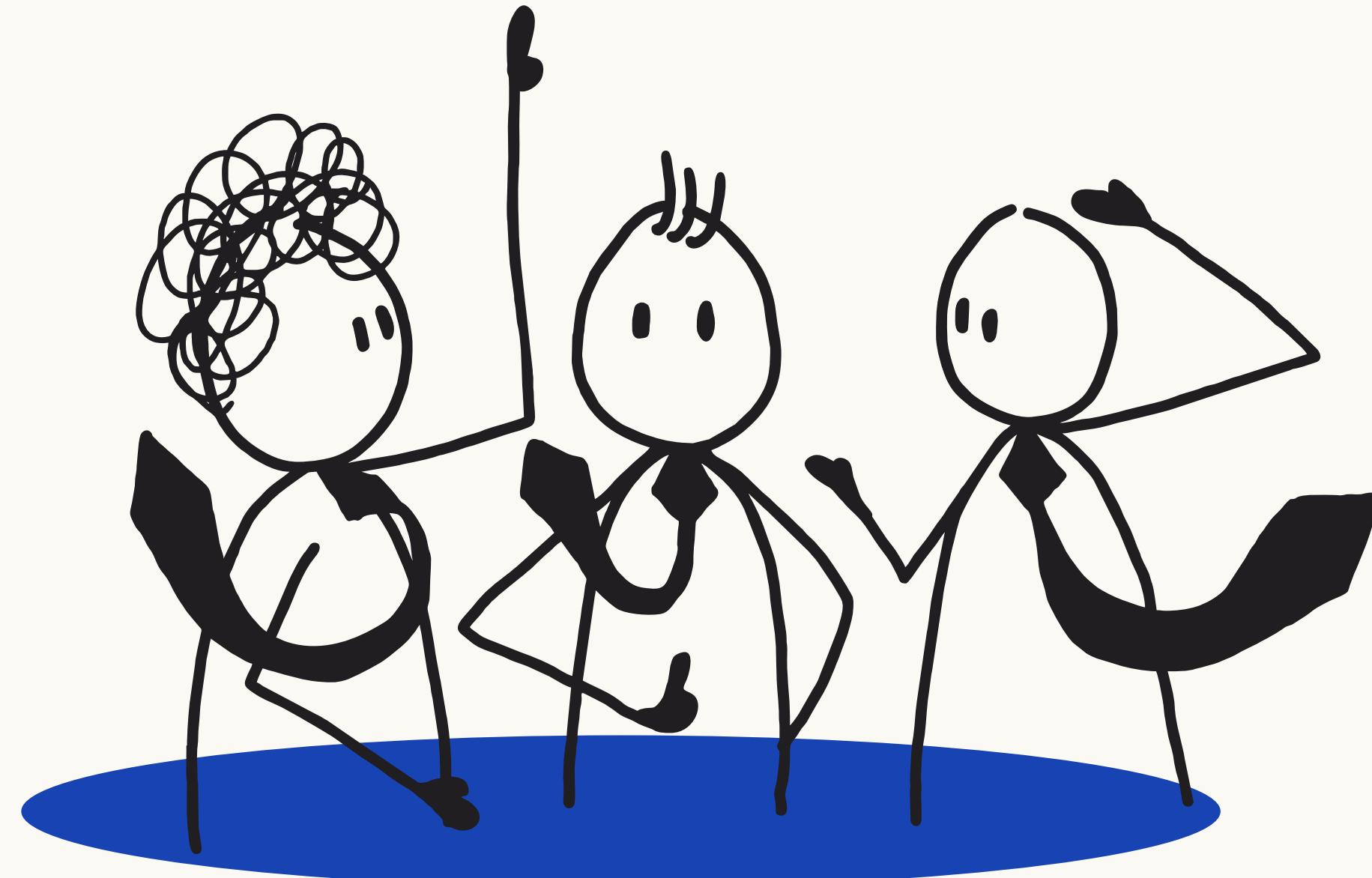


# Cracking the "Efficiency Paradox" in Talent Acquisition



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Optimizing Cost, Speed, and  
Quality through Predictive



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Presented by **TriMedian**  
Future Data Scientist

# Meet Our Team



Project Manager &  
Business Analyst  
**Naufal Althaf R**



Business Analyst  
**Hutomo Dwiki L**



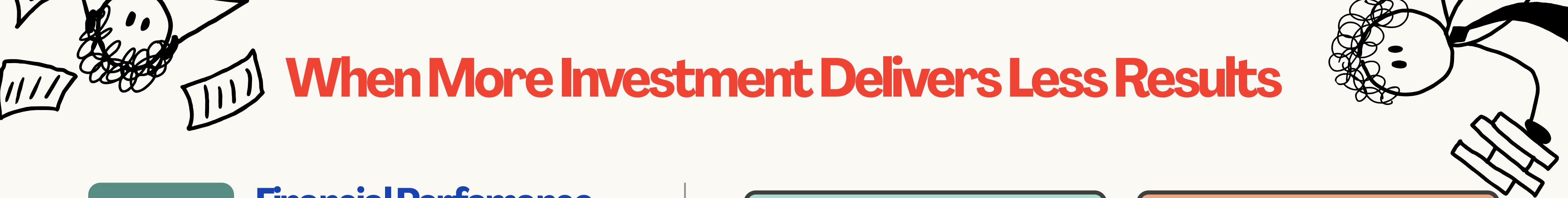
Data Engineer  
**Rifki Muhammad F**



Data Scientist  
**Kevin Medika P**

# The Background





# When More Investment Delivers Less Results



## Financial Performance

Quality hires increase productivity, **poor decisions cost 30%** of annual salary.



## Operational Speed

**Fast, effective hiring maintains momentum**, vacancies slow output and morale.



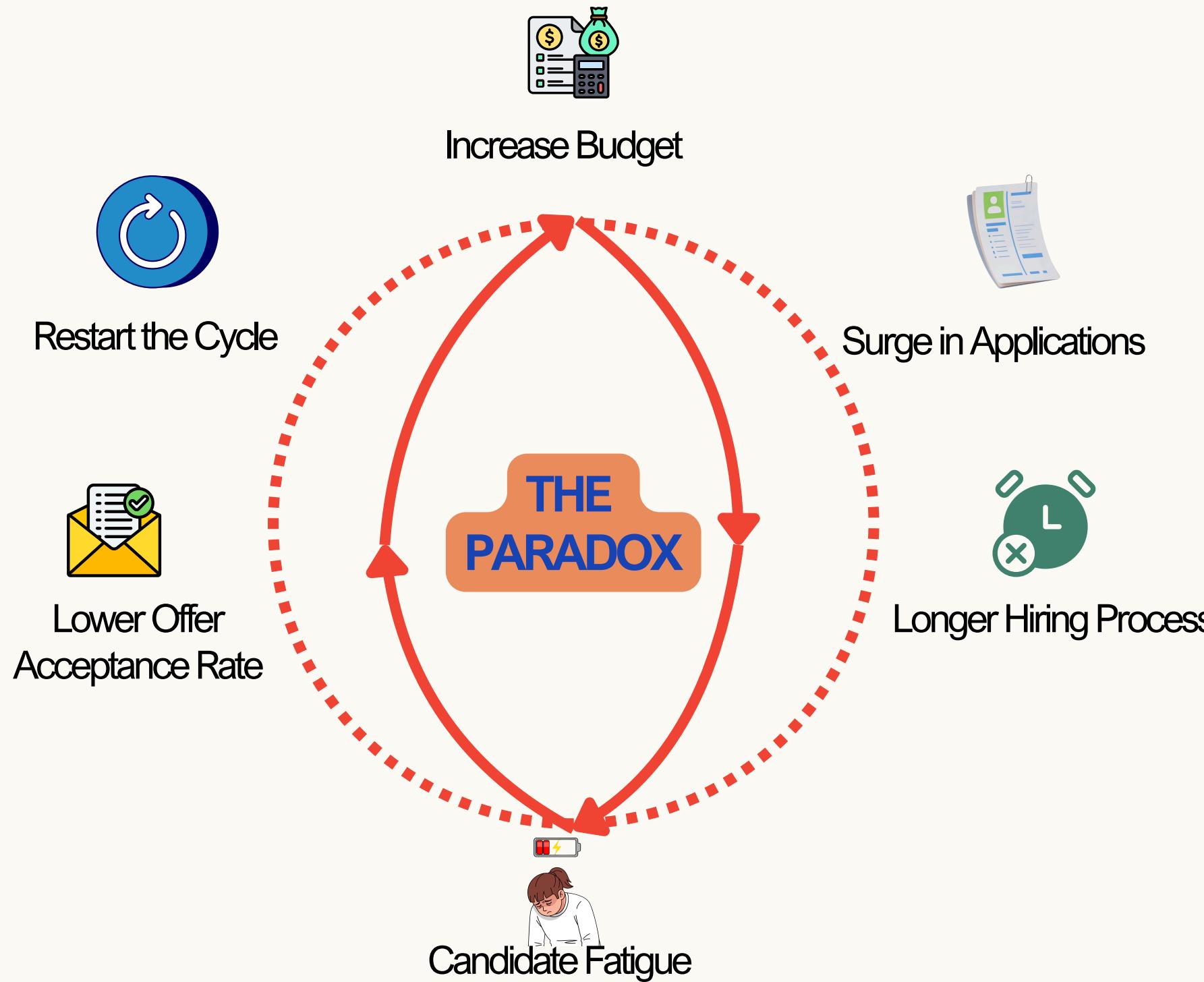
## Strategic Advantage

**Right talent = competitive edge.** Efficient process = stronger employer brand.



When recruitment works well, companies grow. When it fails, costs spiral.

# The Efficiency Paradox: When More Effort Yields Less Results

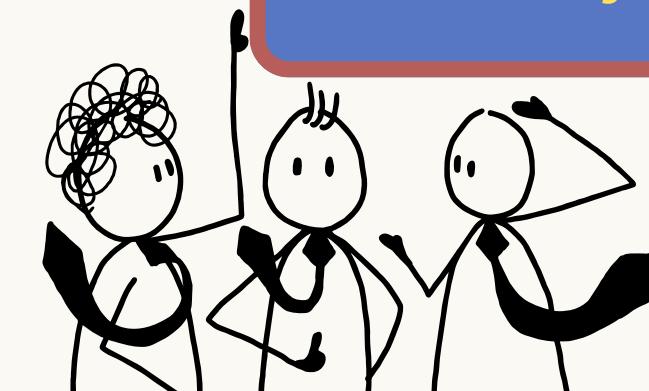


## The Paradox:

Companies invest **MORE** in recruitment, but see **FEWER** quality hires accepting offers.

## Our Data Shows:

156 applicants per role. 47 days to hire.  
Despite scale and effort, conversion efficiency remains capped at ~65% — translating into **~USD 9.1M (estimated)** of structurally inefficient recruitment spend annually.



# How We Measure Victory

## BUSINESS IMPACT

**<15%**

Reduction in agency spending  
through channel optimization



## MODEL PERFORMANCE

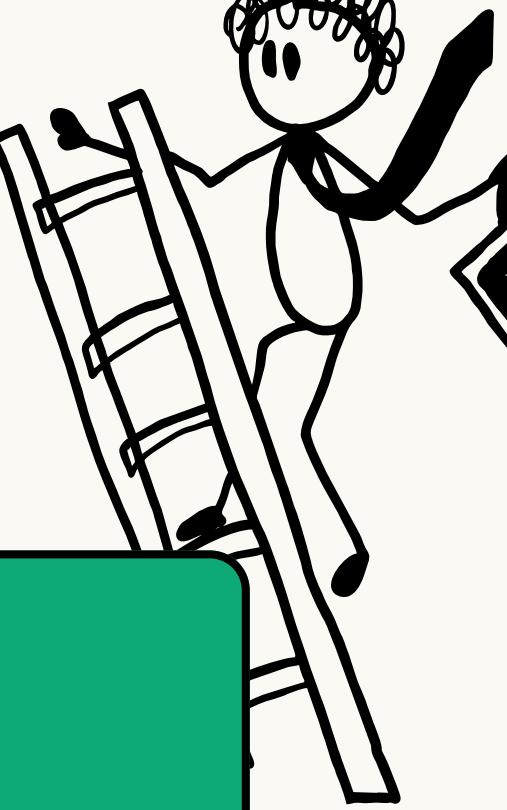
**>80%**

Precision in predicting "Likely  
to Reject" candidates

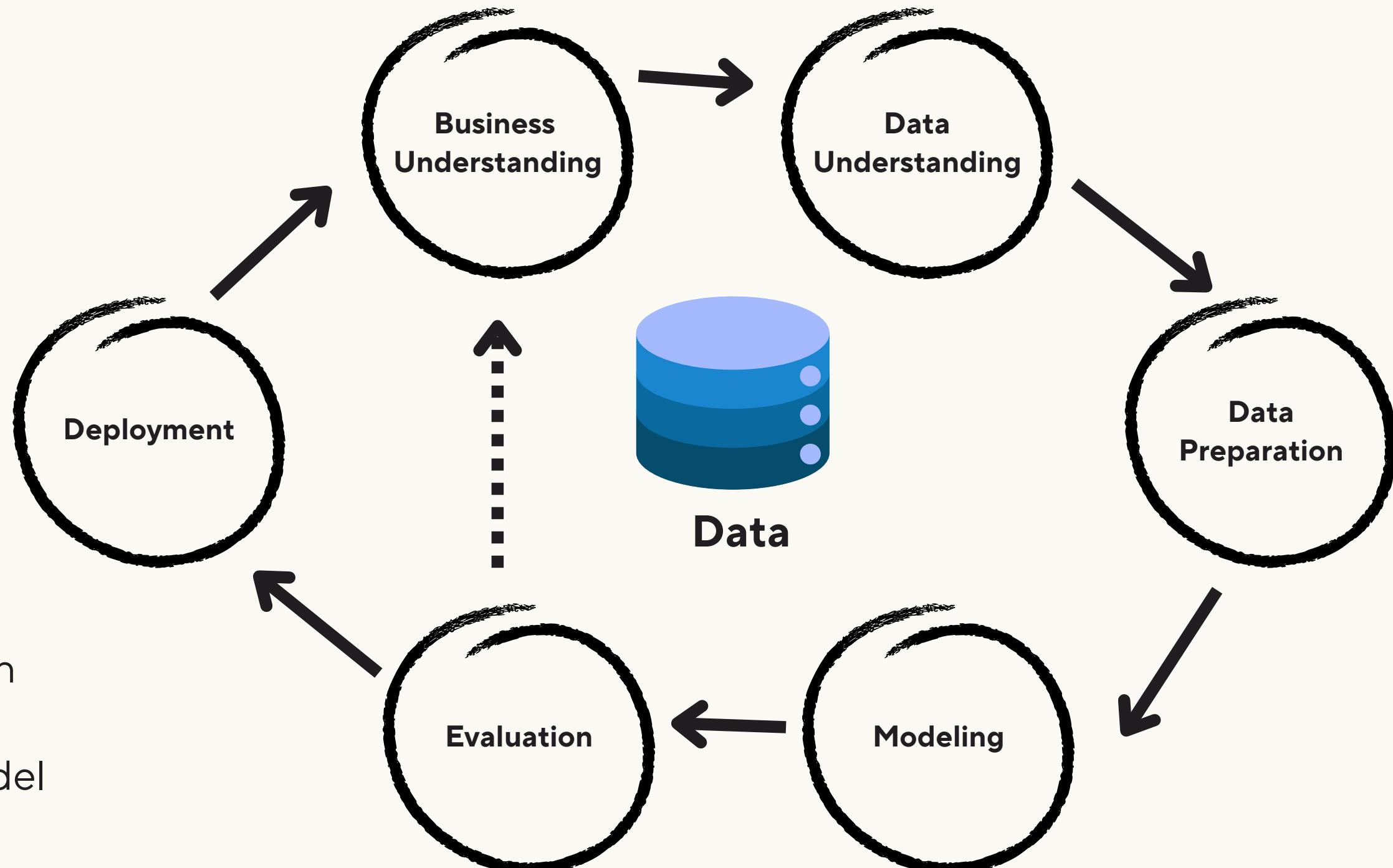
## USER ADOPTION

**100%**

Usability for non-technical HR  
managers via Dashboard



# METHODOLOGY



## WHY CRISP-DM?

- **Business-First:** Every step starts with business objectives, not just code.
- **Iterative:** Allows us to refine the model as we understand the data better.

# Feasibility, Risk, & Mitigation

## Technical Feasibility

using open-source tools & existing data;  
clean dataset supports modeling.

## Resource Feasibility

Skilled team (PM, BA, DS, DE); no  
external hires needed.

## Schedule Feasibility

7-week plan with Gantt; MVP focus  
ensures on-time delivery.

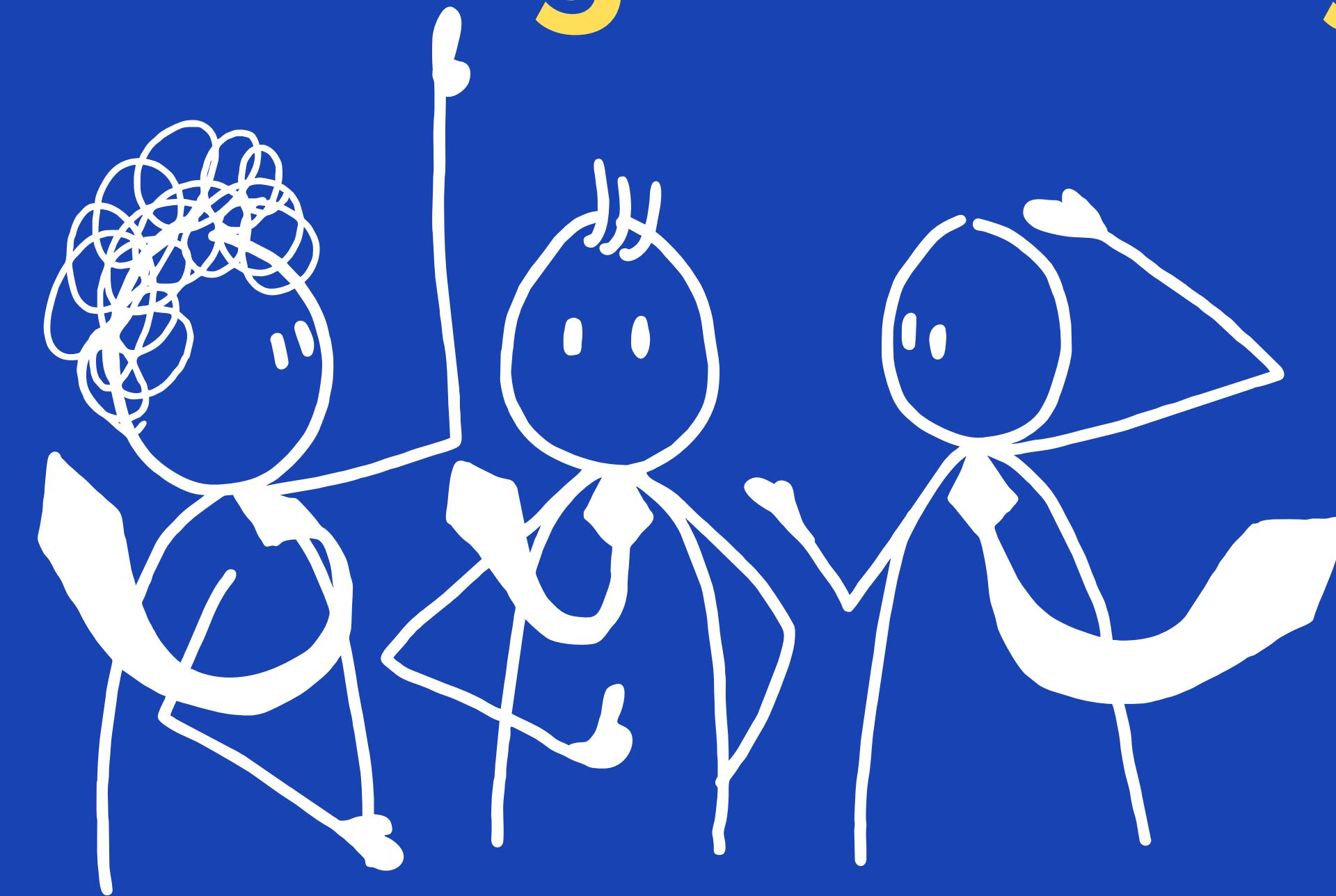
## Risk

- Small Dataset Size
- Data Leakage
- Model Overfitting
- Model Interpretability
- Insight Bias
- Tight Deadline

## Mitigation

- Low-Complexity Models
- Strict Feature Selection
- Cross-Validation
- SHAP/LIME Explanation
- Data Normalization
- MVP Focus

# Exploratory Data Analysis



# Data Handling

Standardization Categorical

Convert categorial to numerical

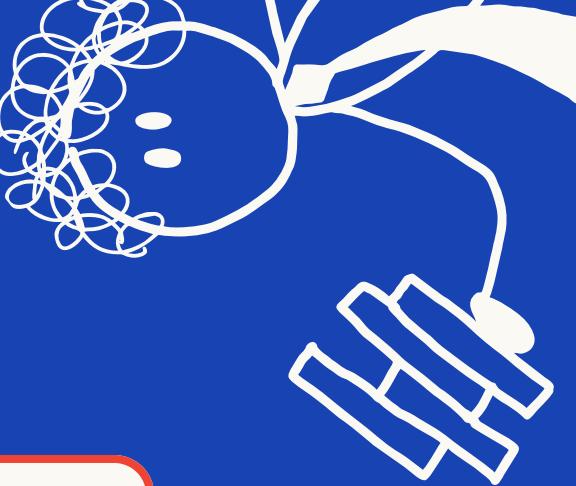
Label Encoding Categorical

Drop Feature

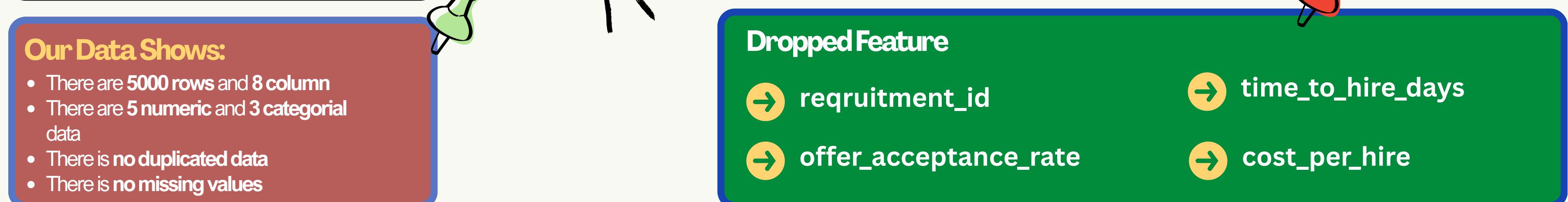
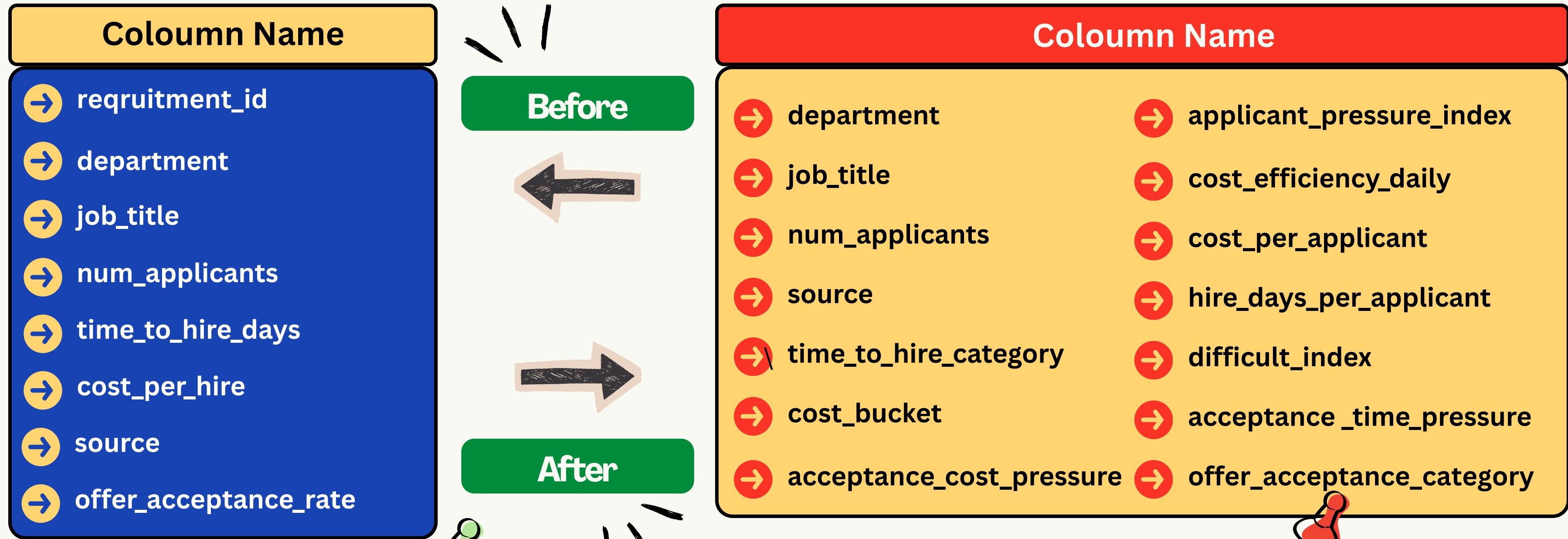
Scalling

SMOTE

Split Data

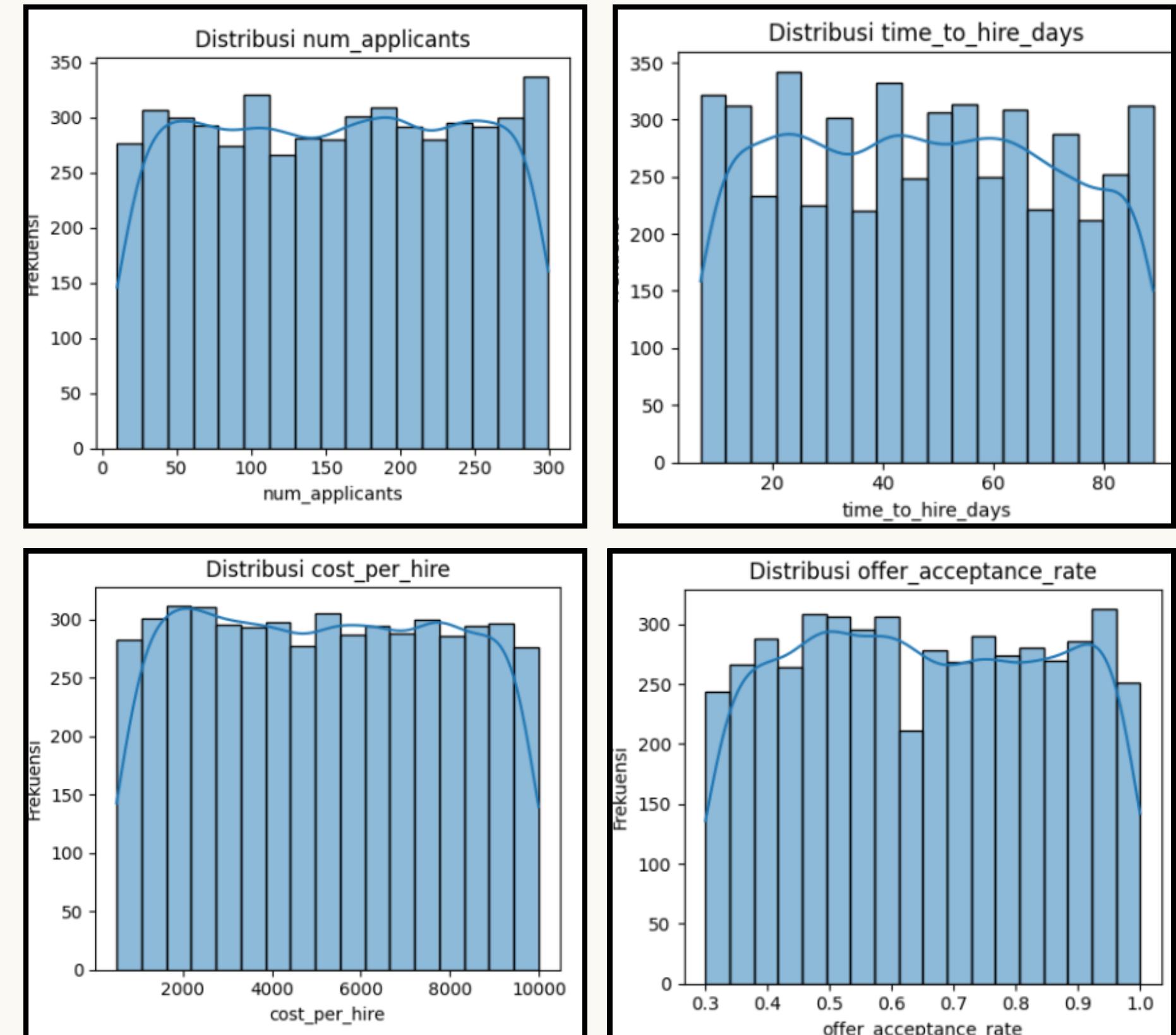


# Data Set Before and After Feature Engineering

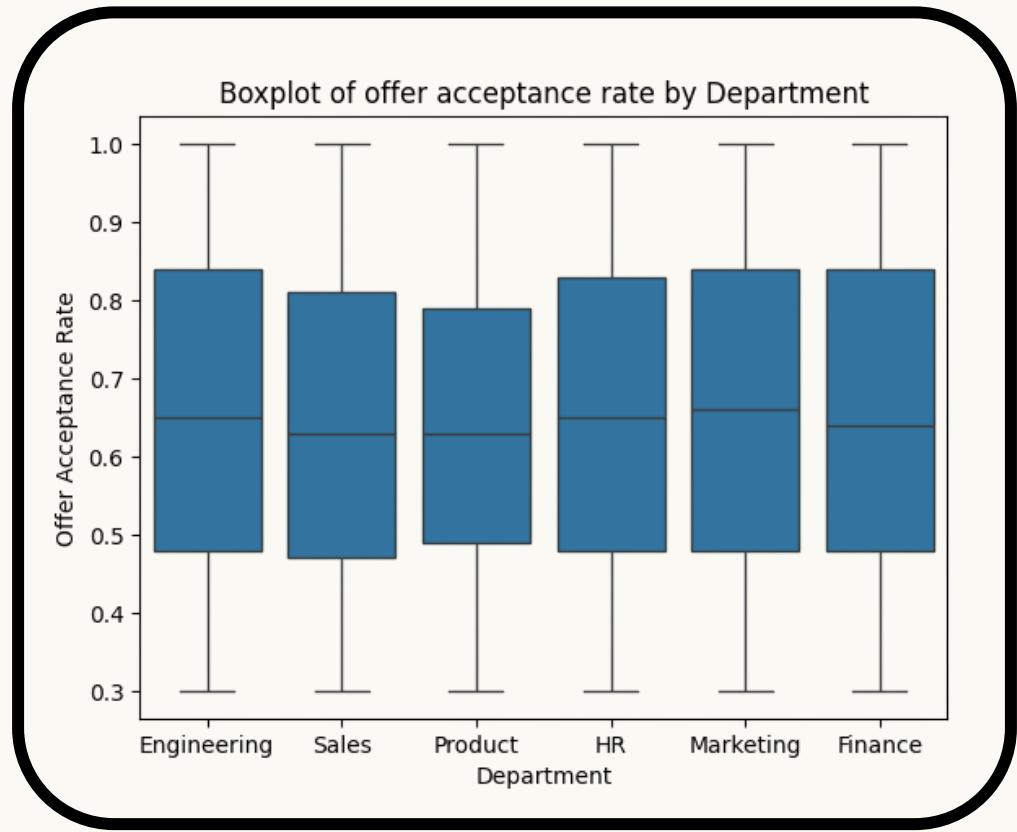
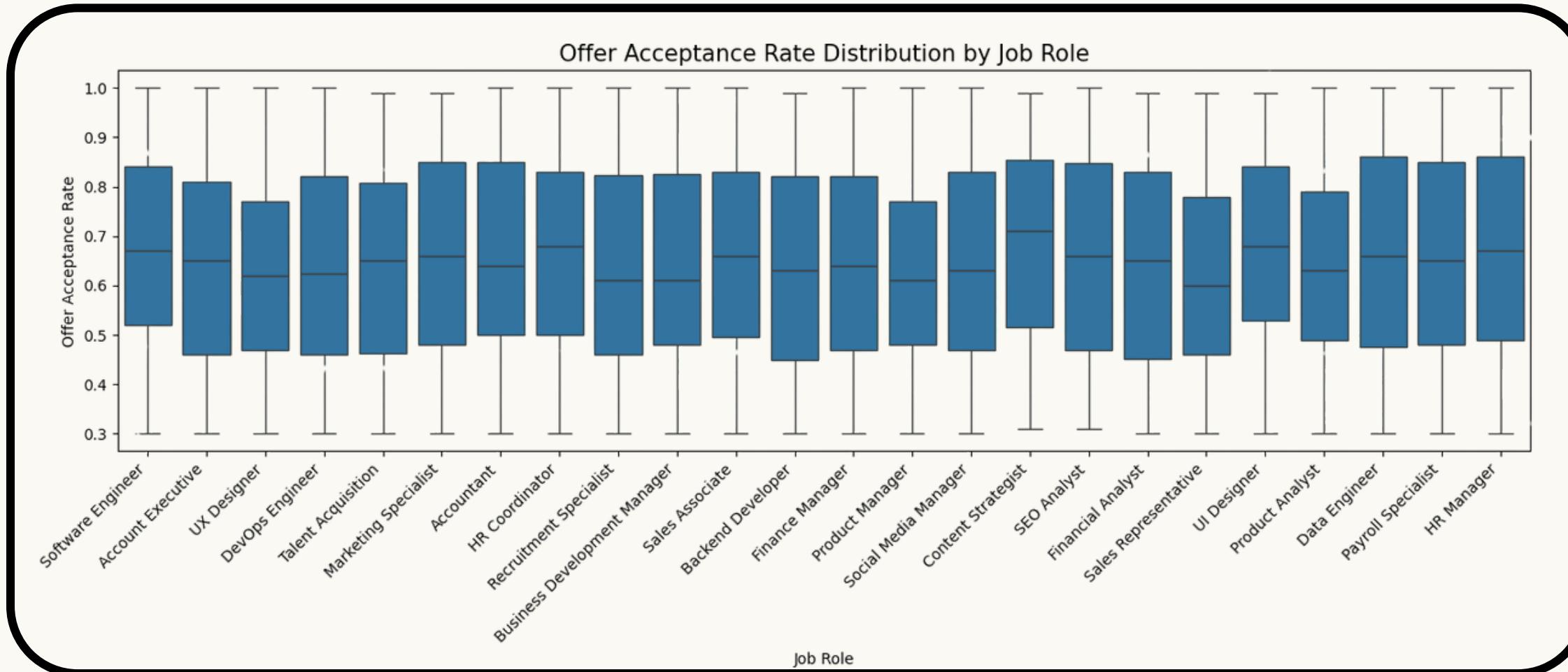


# Recruitment Outcomes Are Driven by Variability Not Single Bottlenecks

- Applicant volume, time, cost, and acceptance vary widely
- No single extreme bottleneck dominates the process
- Inefficiency is systemic, not isolated



# Recruitment Outcomes Vary More by Job Role Than by Department

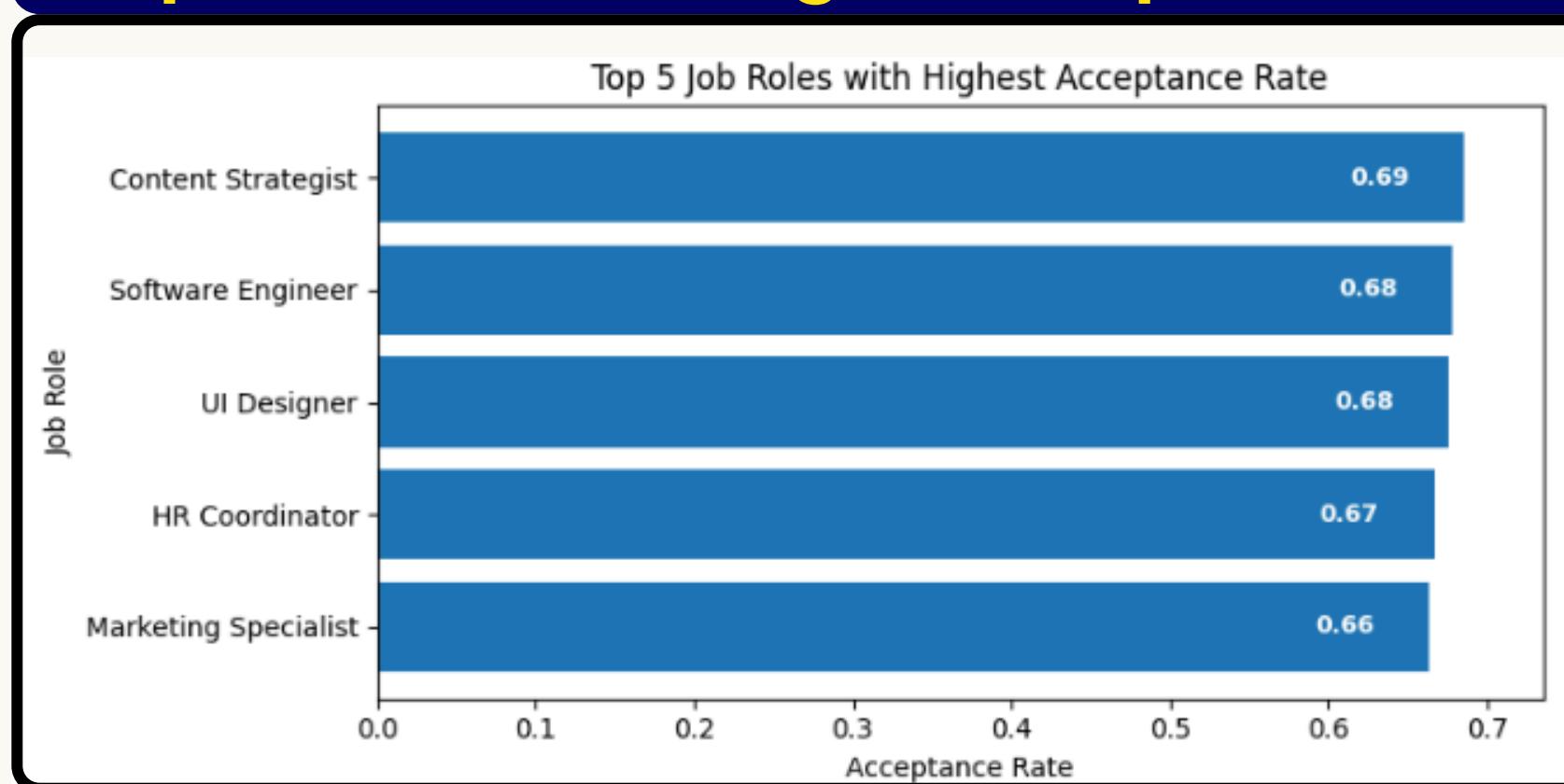


- Acceptance rates cluster in a narrow range
- No role consistently over- or under-performs

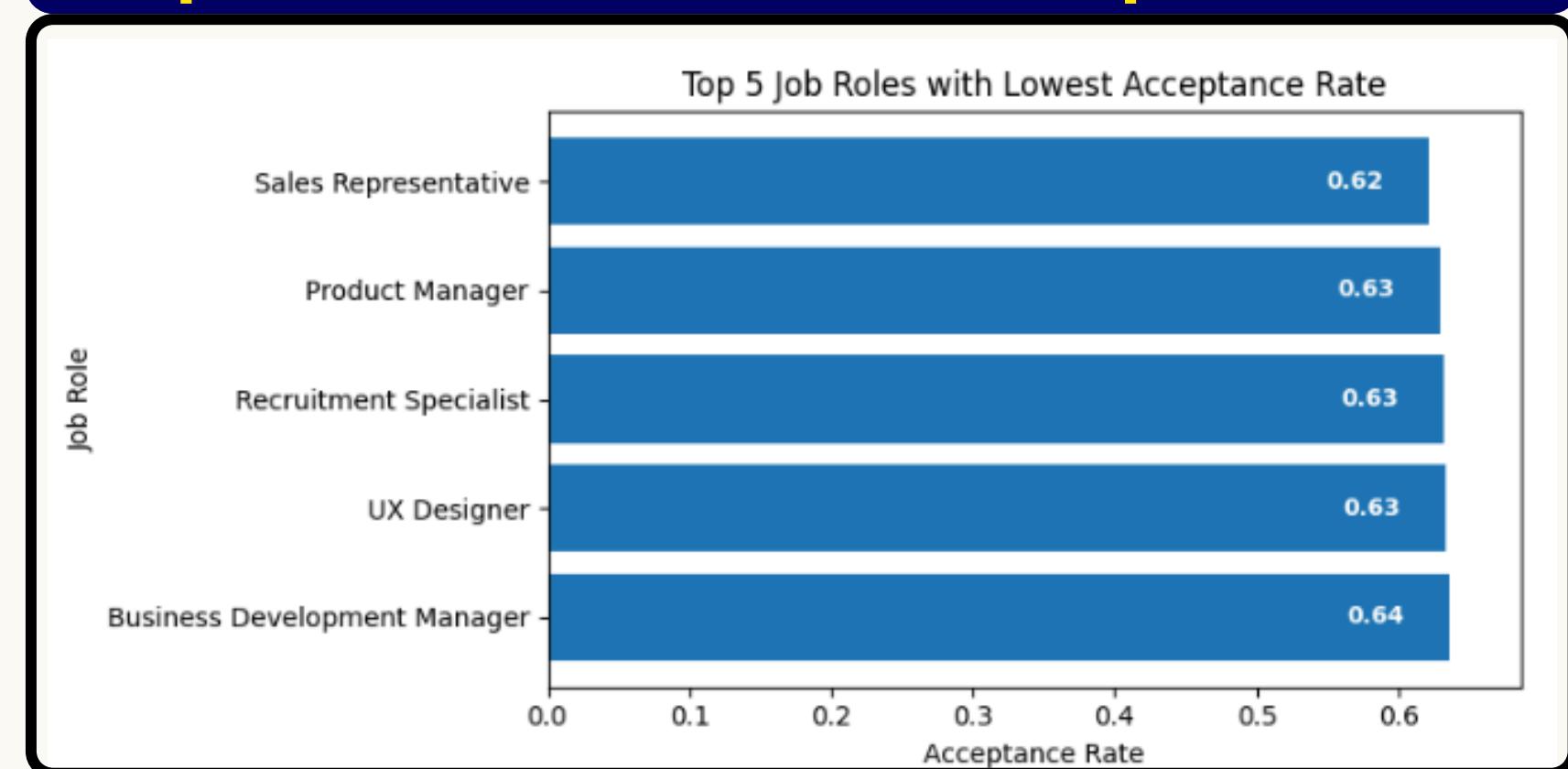


# Offer Acceptance Rates Are Largely Consistent Across Job Roles

## Top 5 Job Roles With Highest Acceptance Rate

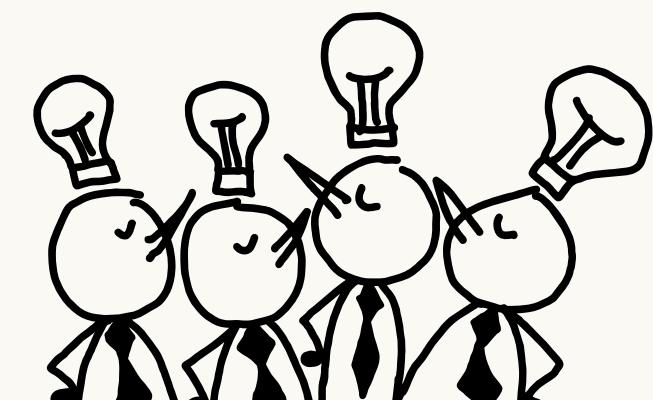


## Top 5 Job Roles With Lowest Acceptance Rate



- Acceptance rates cluster in a narrow range
- No role consistently over- or under-performs

Difference < ~10%

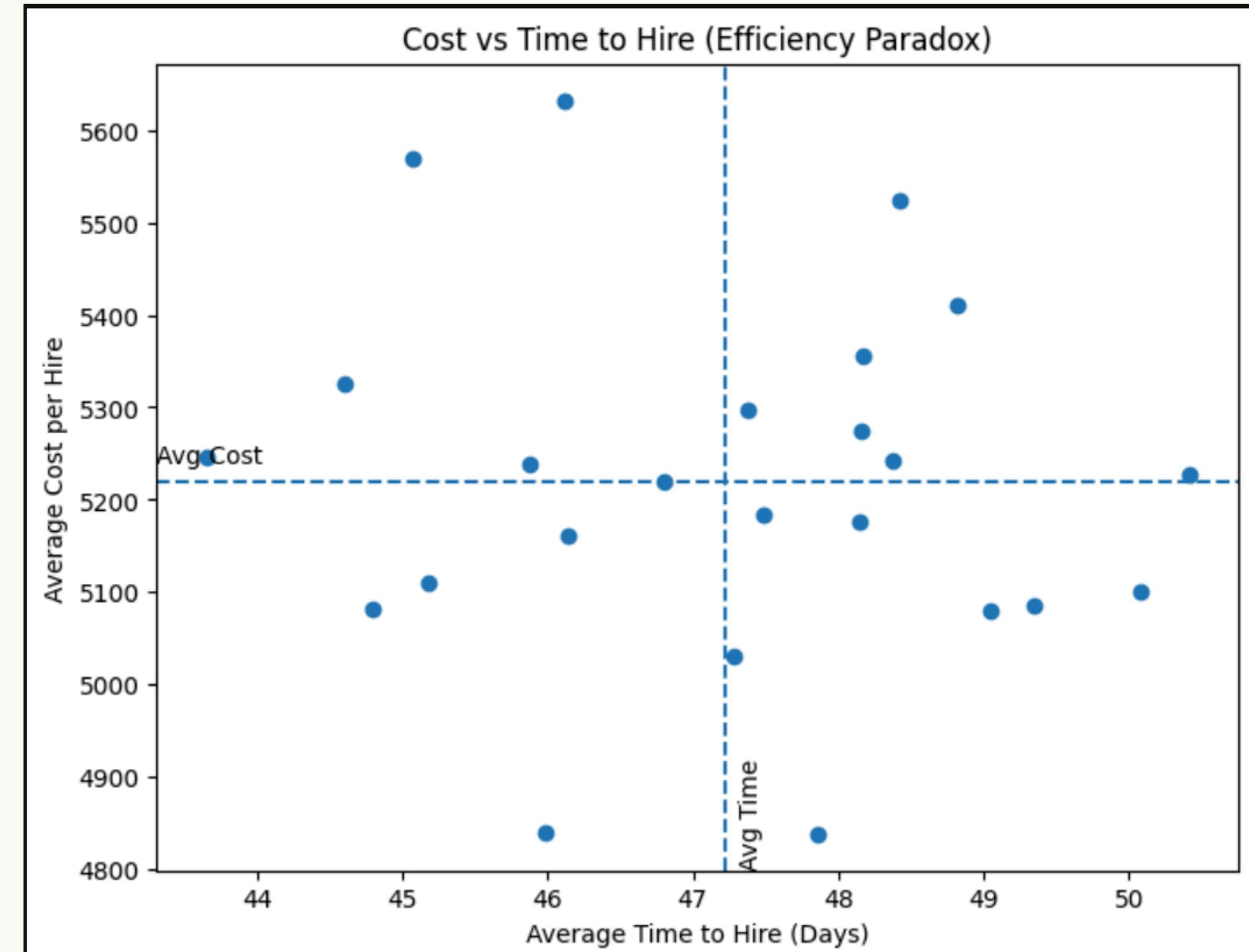


# Spending More Does Not Mean Hiring Faster

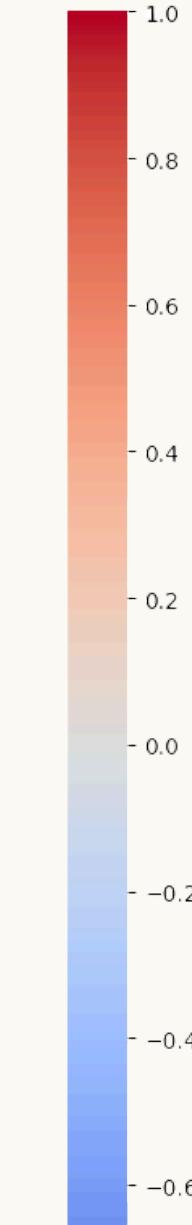
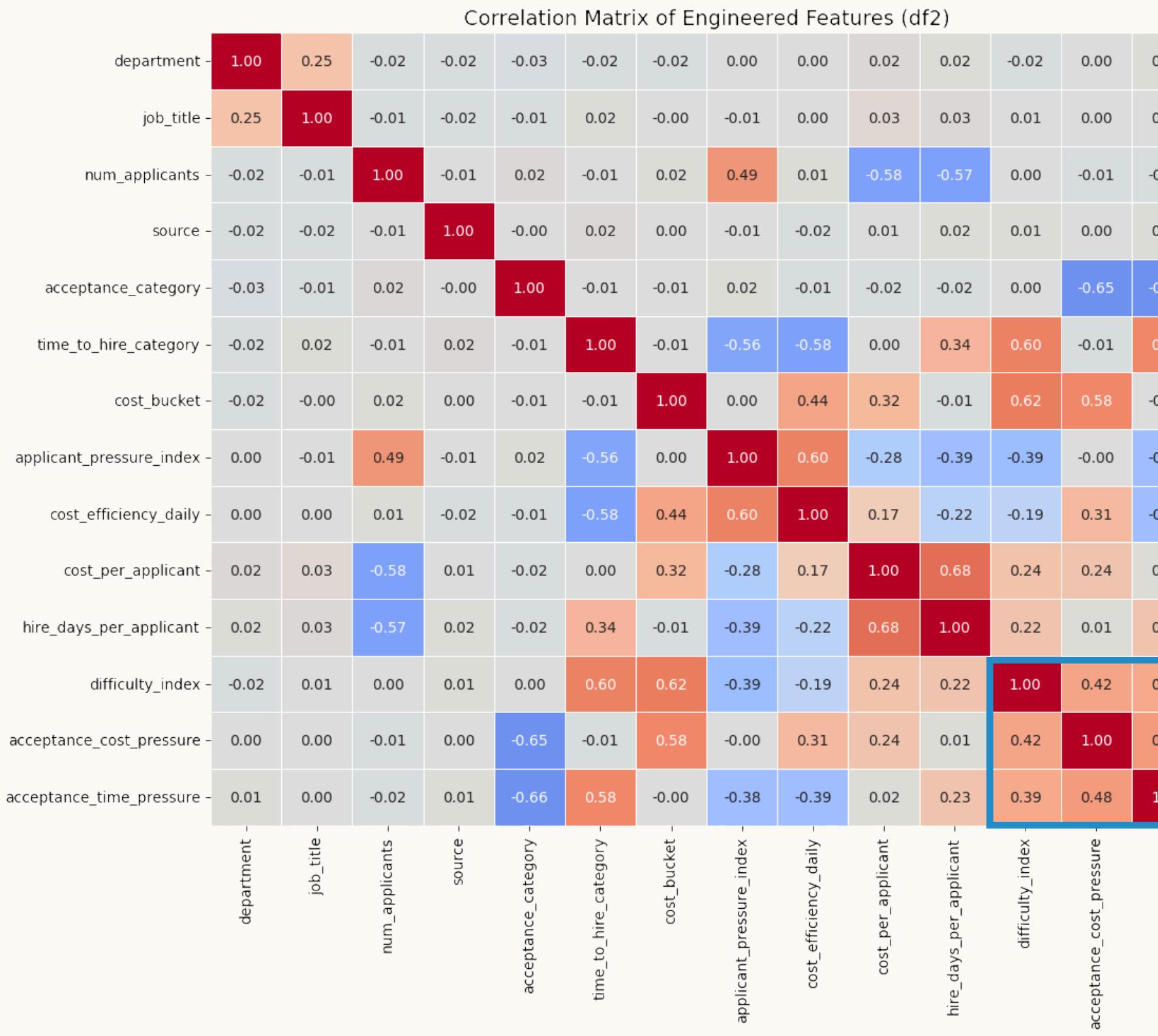
- No clear correlation between cost and speed
- **Higher spend ≠ better outcome**



***“Efficiency is about decisions, not budget.”***



# Pressure & Role Difficulty Drive Recruitment Outcomes



- Recruitment outcomes are more strongly influenced by **applicant pressure and role difficulty than by department or sourcing channel.**
- Offer acceptance is driven by a **combination of cost pressure, time pressure, and role difficulty, rather than by a single factor.**

# Introducing: Recruitment Efficiency Predictor



Candidate Data



XGBoost Model



Prediction

## What It Does

Predicts offer acceptance probability  
BEFORE making an offer

## How It Helps

Identifies high-risk rejections early &  
optimizes budget allocation



# Five Models, Ten Experiments, One Winner

Model	Test F1 Macro		Improvement
	Baseline	Tuned	
XGBoost	0.953	0.958	+0.005
Random Forest	0.921	0.941	+0.020
Logistic Regression	0.927	0.928	+0.001
Decision Tree	0.909	0.918	+0.009
KNN	0.704	0.746	+0.042

All models were evaluated using the same  
**5-fold** stratified cross-validation

Same class balancing strategy (**SMOTE**)

Same **train-test split**

Same primary evaluation metric (**F1 Macro**)

Winner: **XGBoost** with Randomized Search CV + SMOTE | 94% Precision for "Likely Reject" | Train-test gap < 5%

# Proven Accuracy:

94%+ Precision Where It Matters

**94% +**

Precision for "Likely Reject"  
Prevents Wasted Recruitment  
Effort

Model Type

**XGBoost**

Data Handling

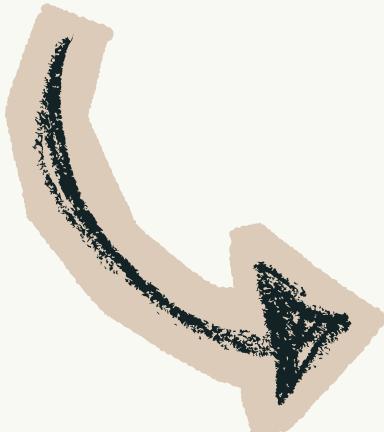
**SMOTE**

Validation

**Cross-val**

Tuning

**Randomized  
Search CV**



Prevents Wasted Recruitment Effort

# A Day in HR's Life: From \$9.1M Problem to Measurable Savings

## Before

Time to Hire	Cost Per Hire
<b>47 Days</b>	<b>\$5,215</b>

Annual Inefficiency

**USD 9.1M**

Process

Manual screening → Guesswork →  
Wasted effort



## After

Time to Hire	Cost Per Hire
<b>38 Days</b>	<b>\$4,850</b>

Annual Savings

**USD 1.82M**

Process

AI prediction → Smart prioritization →  
Focused effort

# Powered by AI,

# Built for HR



## Real-Time Predictions

Get instant offer acceptance probability  
for any candidate profile



## Performance Insights

Department & channel analytics to  
optimize recruitment strategy



## Cost-Time Tradeoff Viz

Visualize efficiency metrics to balance  
speed and budget



## Candidate Prioritization

AI-powered recommendations on which  
candidates to focus efforts



## User-Friendly Interface

100% usability for non-technical HR  
managers—no coding required



## Explainable AI

SHAP values show WHY the model  
makes each prediction

# Meet Your New Recruitment Assistant

## Live Streamlit Application

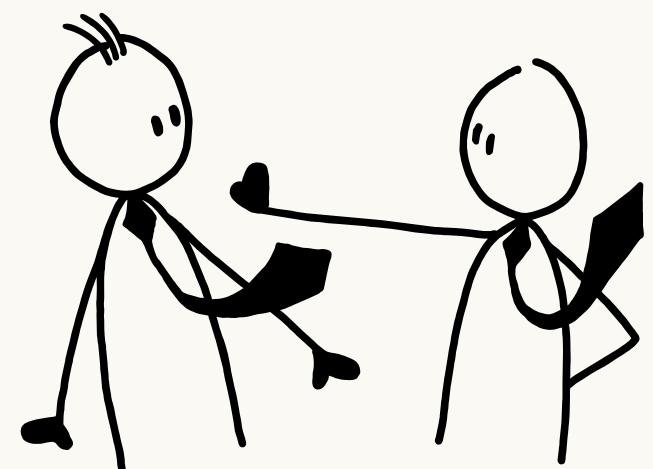
The screenshot shows a Streamlit application interface titled "Recruitment Offer Acceptance Predictor". The title bar includes a "Share" button, a star icon, a pen icon, and a "75%" zoom level. The main content area has a dark background with white text and features three sections: "95% Accuracy", "Instant Insights", and "Data-Driven". The sidebar on the left is titled "Parameters Input" and contains dropdown menus for "Department" (engineering), "Job Title" (account executive), "Recruitment Source" (job portal), and input fields for "Number of Applicants" (50), "Time to Hire (days)" (30), and "Cost per Hire (\$)" (3000,00). A red "Predict Acceptance" button is at the bottom of the sidebar. The footer of the app displays the text "Recruitment Offer Acceptance Predictor | Model Accuracy: 95%", "by TriMedian | Rakamain Data Science", and a "Manage app" link.

<https://trimedian-app.streamlit.app>



Thank you  
Stop Hiring by  
Guesswork.  
Start Hiring by Data

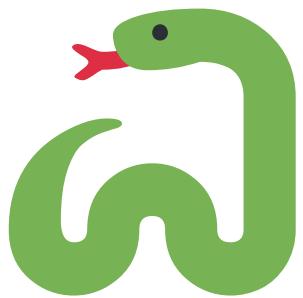
 Rakamin  
TriMedian



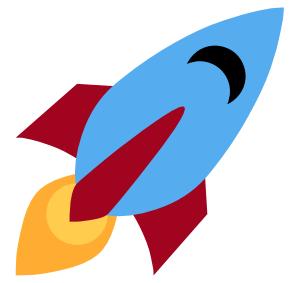
# Appendix



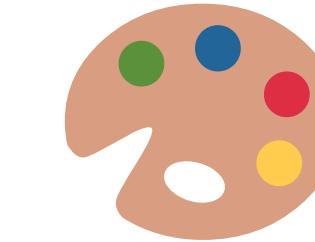
# Built Right: Production-Ready Tech Stack



Python



XGBoost



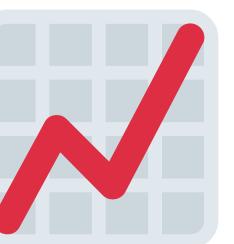
Streamlit



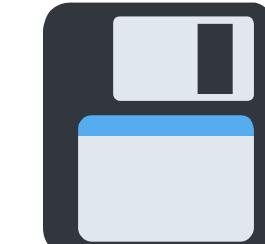
Pandas



Numpy



Scikit-learn



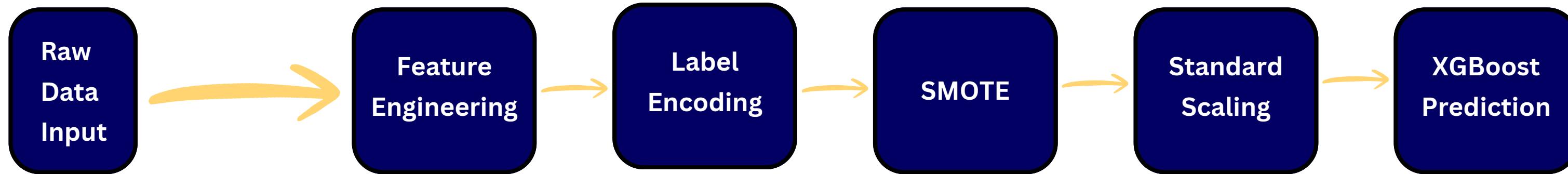
Joblib



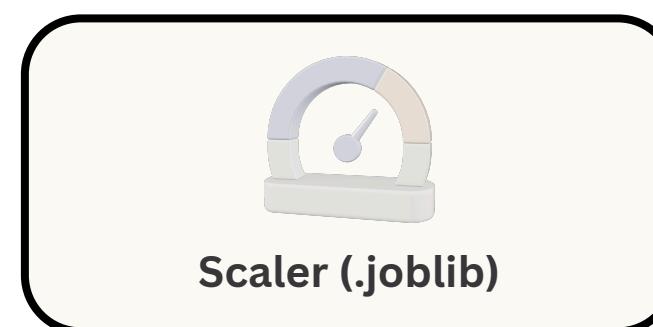
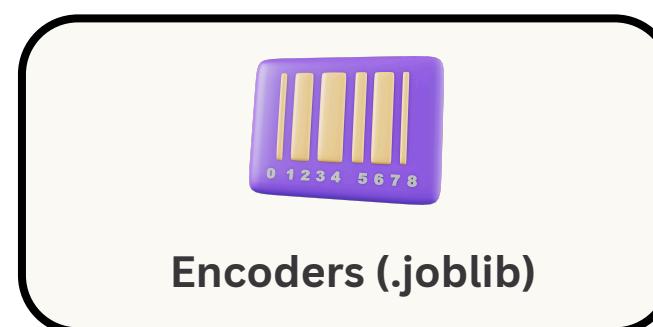
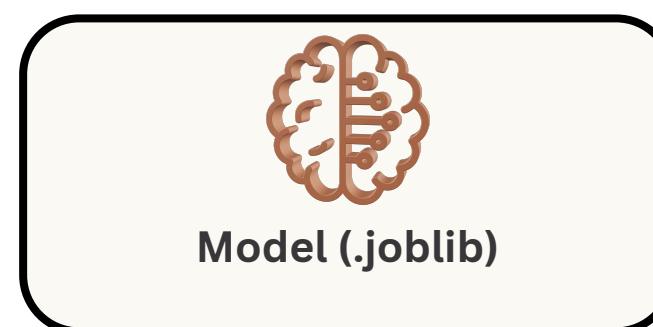
SHAP

# ML Pipeline Architecture

## End-to-End Prediction Flow



## Saved Artifacts for Deployment



# DataFrame Structure & Data Describe

Data Type	
Column	Data Type
reruitment_id	int64
department	object
job_title	object
num_applicants	int64
time_to_hire_days	int64
cost_per_hire	float64
source	object
offer_acceptance_rate	float64

	recruitment_id	num_applicants	time_to_hire_days	cost_per_hire	offer_acceptance_rate
count	5000.000000	5000.000000	5000.000000	5000.000000	5000.000000
mean	2500.500000	155.621000	47.191400	5214.826236	0.650832
std	1443.520003	84.164264	23.864934	2730.999185	0.202052
min	1.000000	10.000000	7.000000	507.160000	0.300000
25%	1250.750000	83.000000	26.000000	2820.597500	0.480000
50%	2500.500000	157.000000	47.000000	5218.290000	0.650000
75%	3750.250000	229.000000	67.000000	7611.412500	0.830000
max	5000.000000	299.000000	89.000000	9998.910000	1.000000

## Our Data Shows:

- There are **5000 rows** and **8 column**
- There are **5 numeric** and **3 categorial** data
- There is **no duplicated data**
- There is **no missing values**

**5000**  
Recruitment Records Analyzed  
Complete hiring funnel from sourcing to acceptance



## 6 Departments

Engineering, Sales, Product, HR, Marketing, Finance.

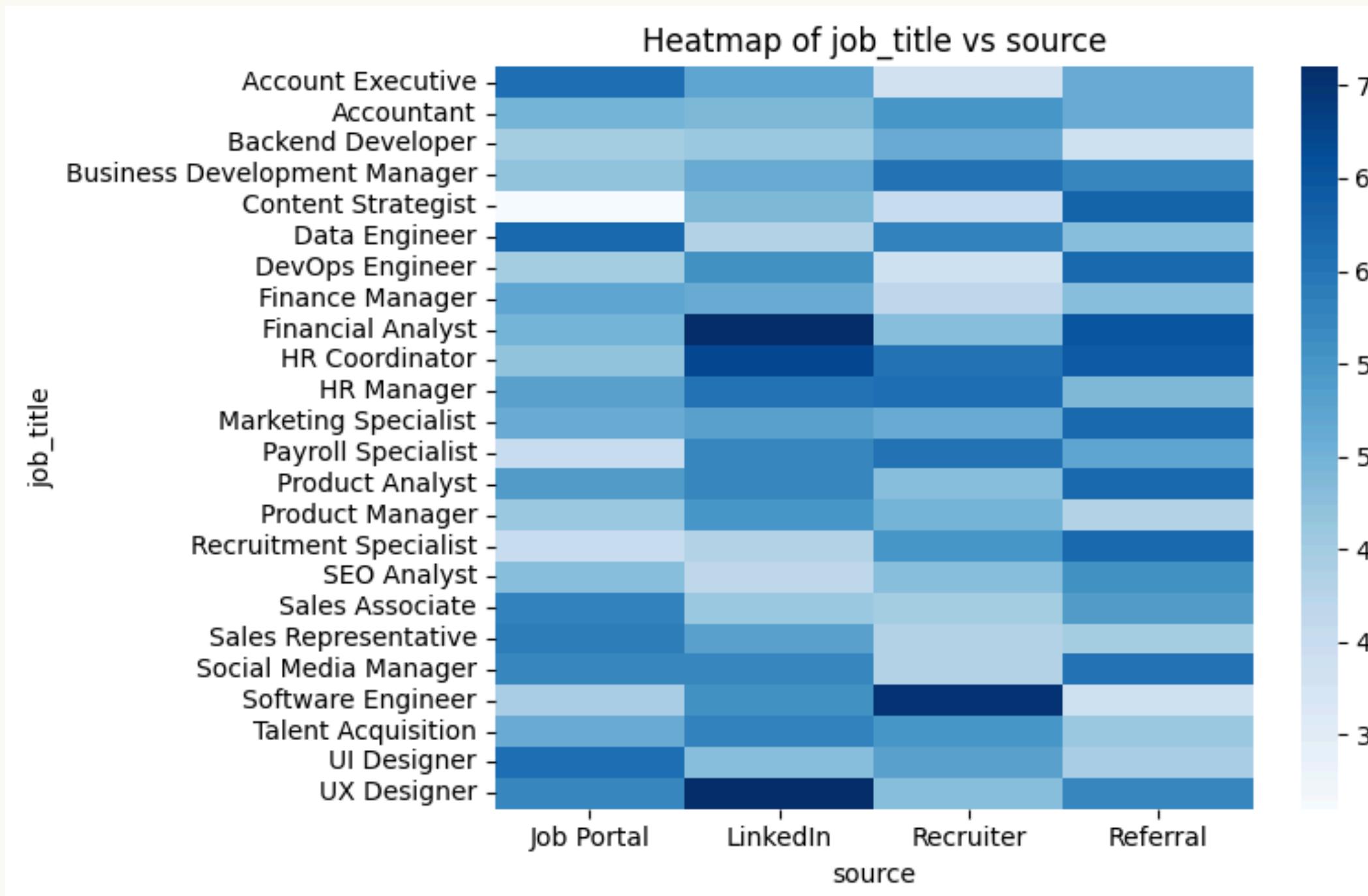
## 24 Job Titles

From entry-level to strategic positions.

## 4 Channels

LinkedIn, Job Portal, Recruiter, Referral

# Recruitment Channel Pattern by Job Title



## INSIGHT :

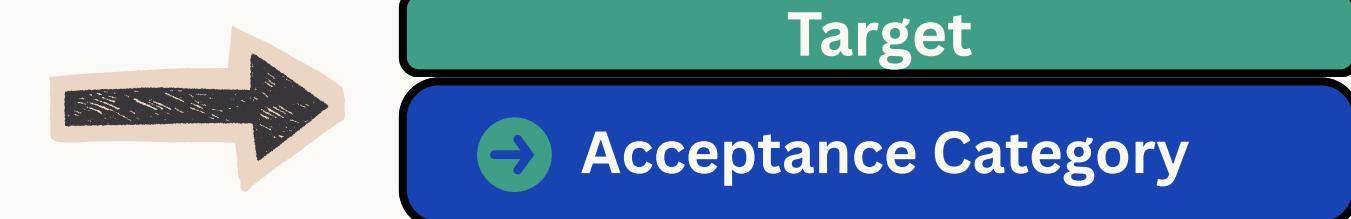
- **Job Portals** are dominant for operational and entry-mid level positions such as Sales Associate, Account Executive, and Content Strategist.
- **LinkedIn** is highly effective for professional and specialized roles, including Software Engineer, Data Engineer, HR Manager, and UX Designer.
- **Recruiters** are widely used for strategic or highly specialized positions, such as Finance Manager, Recruitment Specialist, and Product Manager.
- **Referrals** contribute significantly to certain roles, particularly in Marketing, Product, and selected technical positions.

## CONCLUSION :

*Each job title exhibits a distinct recruitment source pattern, reflecting the effectiveness of specific channels for different types of roles.*

# Feature Selection

Feature Used	
→ Department	→ Applicant Pressure Index
→ Job Title	→ Cost Efficiency Daily
→ Num Applicants	→ Cost Per Applicant
→ Source	→ Hire Days per Applicant
→ Time To Hire Category	→ Difficult Index
→ Cost Bucket	→ Acceptance Time Pressure
→ Acceptance Cost Pressure	



- Selected features capture role context, recruitment effort, and process efficiency to predict offer acceptance.
- Recruitment ID is removed as it provides no predictive value. We deliberately drop Offer Acceptance Rate after feature engineering to avoid target leakage.
- We Drop also Time To Hire Days and Cost Per Hire to avoid redundant or leakage data.
- The target feature, Acceptance Category directly aligns with the business objective of improving recruitment outcomes.

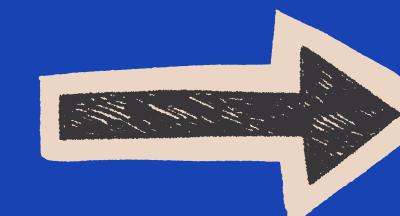
Feature Dropped	
→ Recruitment ID	→ Time To Hire Days
→ Offer Acceptance Rate	→ Cost Per Hire

# WHY FEATURE ENGINEERING?

Why Raw Data Is Not Enough

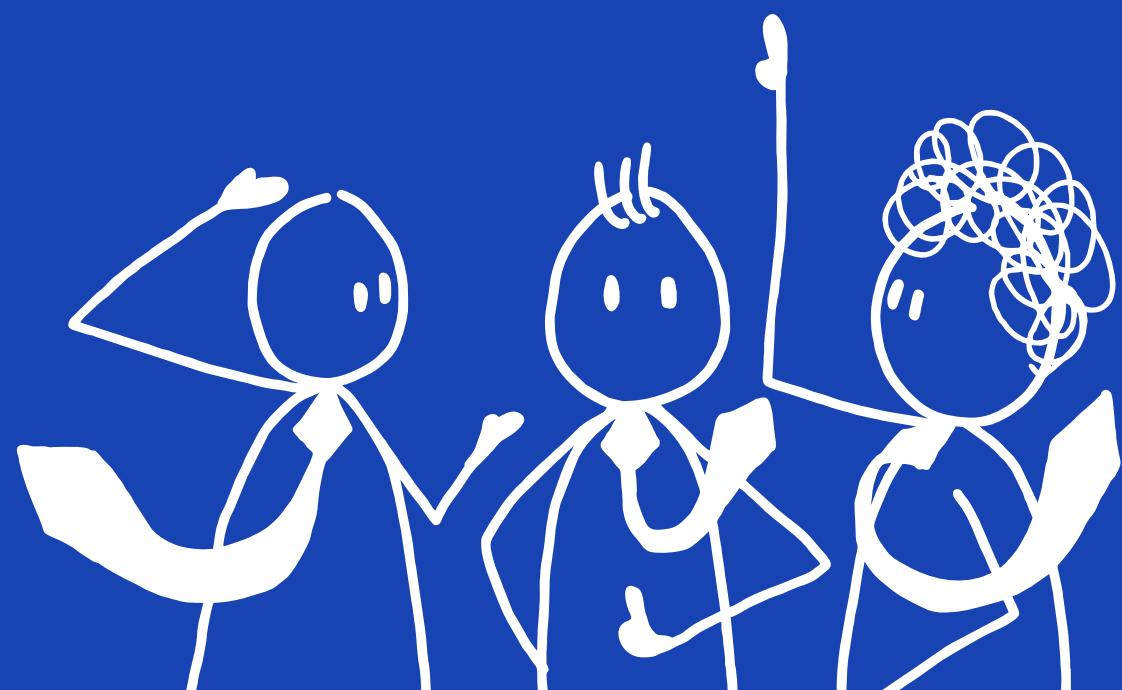
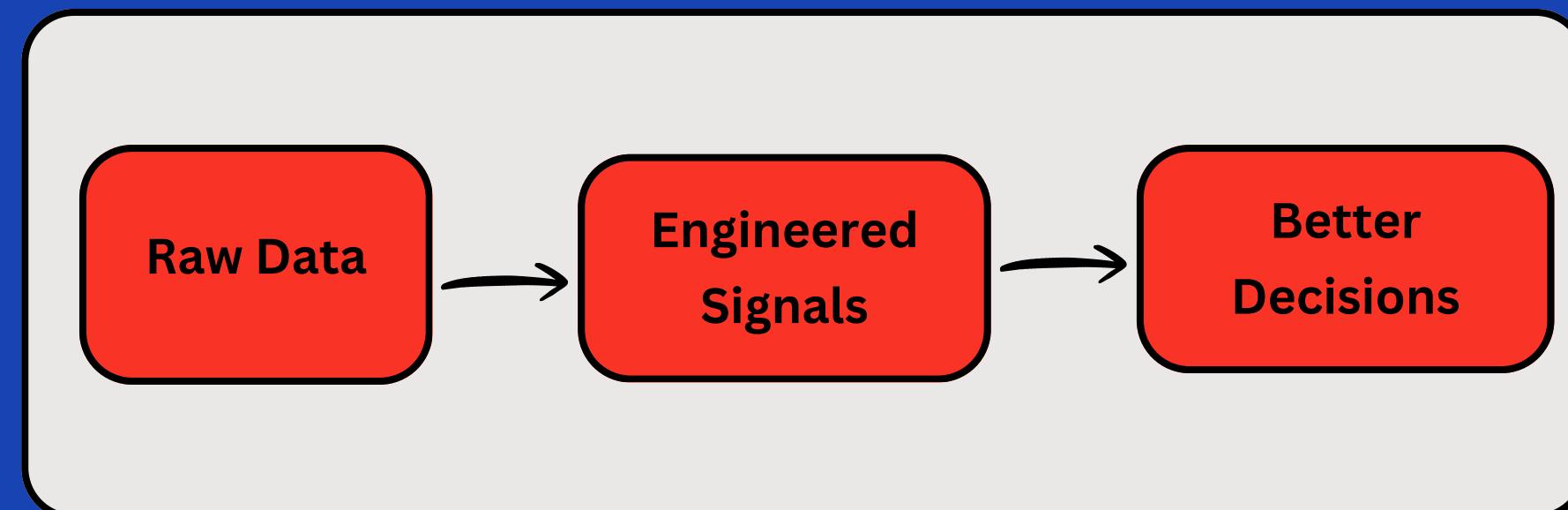
## Raw recruitment data

- Tells **what happened**
- Does NOT explain **why offers are accepted or rejected**



## Feature engineering helps us

- Capture **pressure**
- Capture **difficulty**
- Capture **efficiency**



# Feature Engineering

New Features



## Time-to-Hire Category

Classifies hiring duration (days) into **Fast** / **Medium** / **Slow** using time cutoffs.

## Acceptance Category

Groups acceptance rate (%) into **Likely Acc** / **Likely Rej.** / **Uncertain** Rebased on predefined thresholds.

## Cost-per-Hire Bucket

Segments cost per hire into **Low** / **Medium** / **High** based on data distribution (e.g. quantiles).

## Applicant Pressure Index

Measures selection pressure  
 $= \text{Applicant Volume} \div \text{Time-to-Hire}$ .

# Feature Engineering

## Cost Efficiency Ratio

### Cost Efficiency Ratio

Measures the cost per day of hiring, indicating whether the process is **expensive but fast** or **cheap but slow**.

## Hire Days Per Applicant

### Hire Days Per Applicant

Measures the number of days required per incoming application

## Sourcing Effort Intensity

### Sourcing Effort Intensity

Sourcing Efficiency indicates how effective candidate acquisition is, where a **lower value means more efficient sourcing**

## Difficult Index

### Difficult Index

How difficult a position is to fill.  
**Higher means harder to fill.**

## Acceptance Cost/Time Pressure

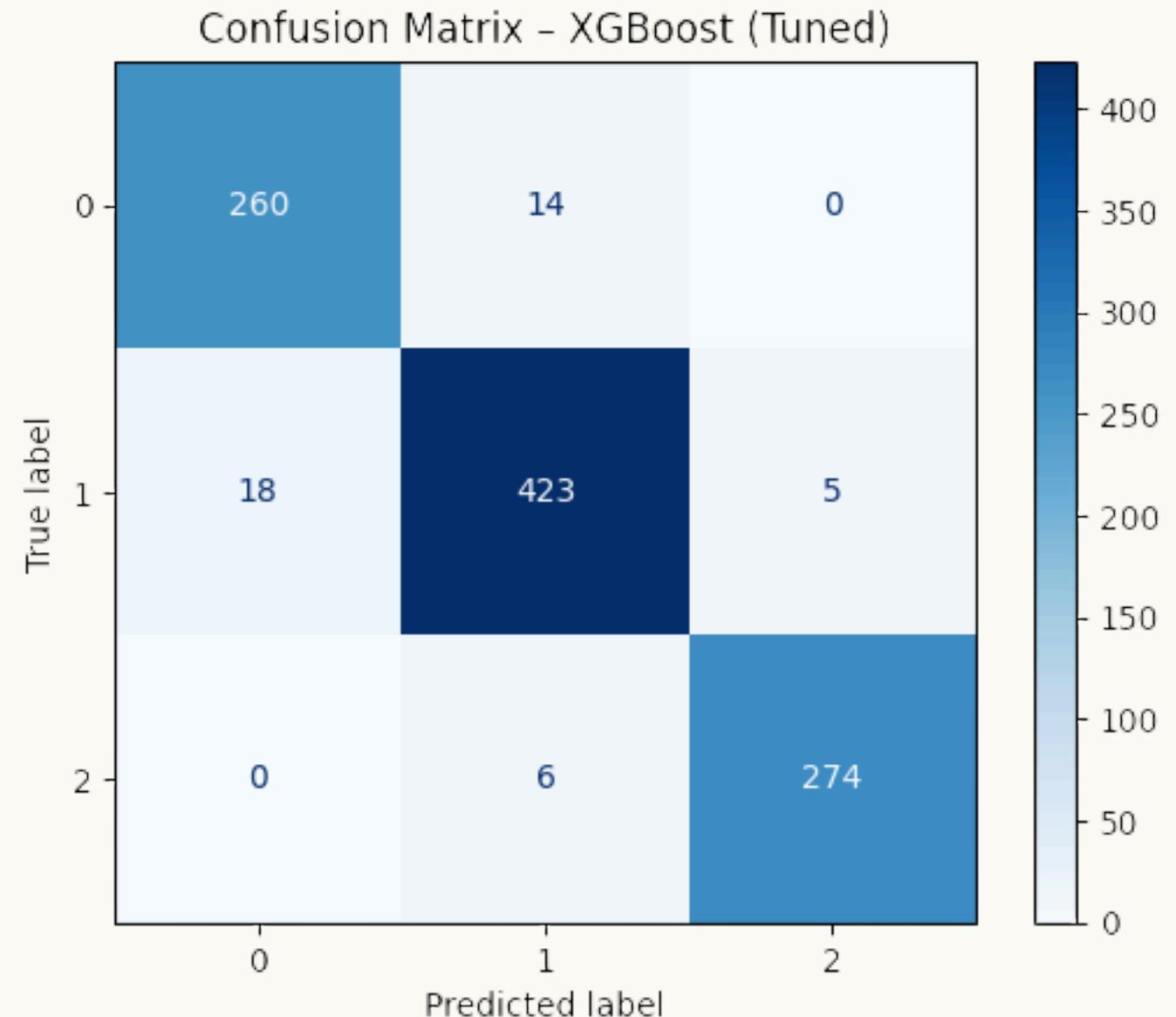
### Acceptance Cost/Time Pressure

Hiring pressure caused by high cost or long hiring time combined with low offer acceptance.



## New Features

# Confusion Matrix



## 1. Class 0 — “Likely Reject”

- 255 out of 274 candidates correctly classified
- Recall: 93.06%
- Insight: The model is highly effective at identifying candidates who are likely to reject the offer.  
→ This prevents wasted time and resources on high-risk candidates.

## 2. Class 1 — “Uncertain”

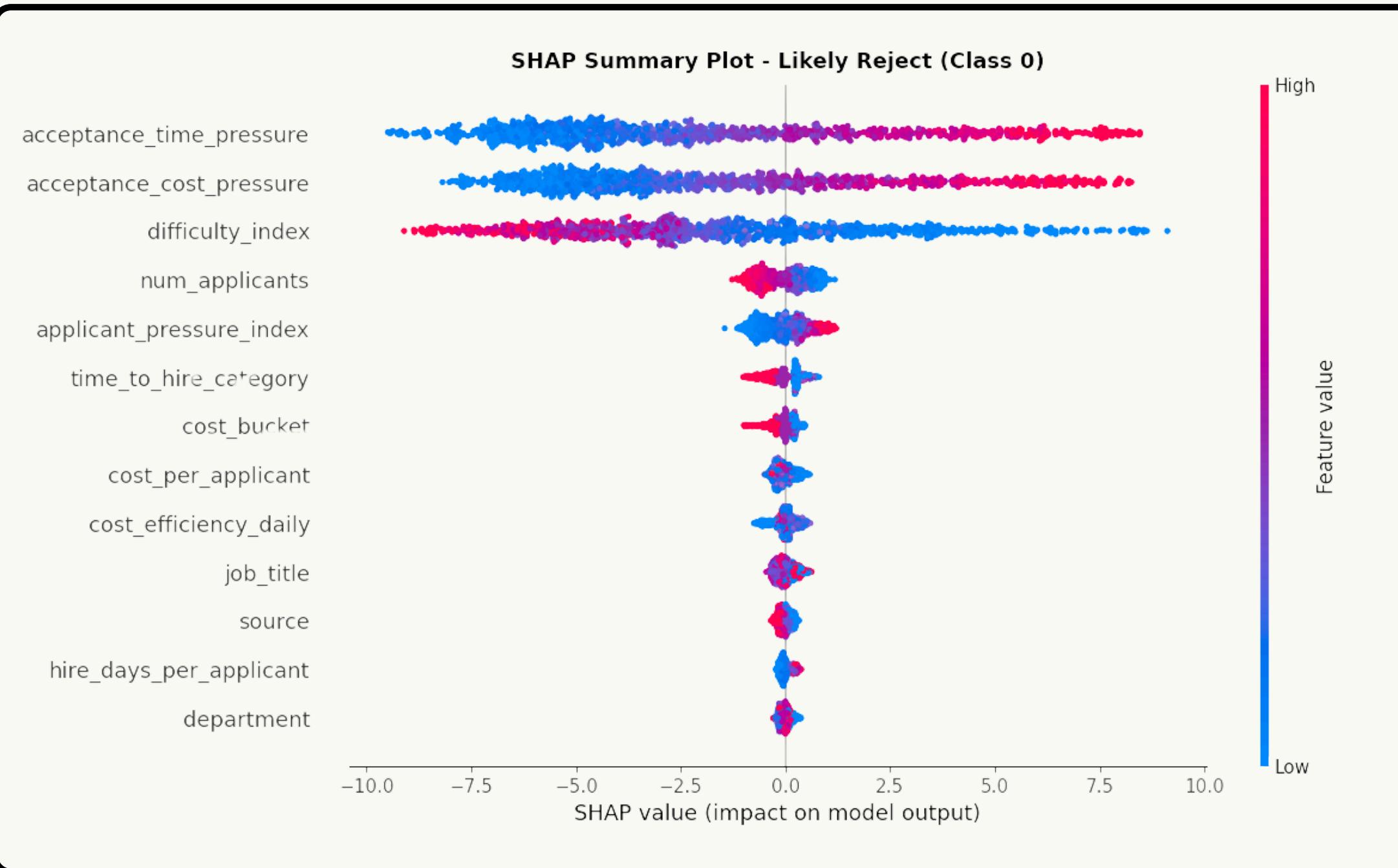
- 424 out of 446 candidates correctly classified
- Recall: 95.06%
- Insight: The model demonstrates strong sensitivity in detecting candidates with ambiguous acceptance behavior.  
→ This group requires strategic communication and closer engagement from HR.

## 3. Class 2 — “Likely Accept”

- 272 out of 280 candidates correctly classified
- Recall: 97.14%
- Insight: The model is highly accurate in predicting candidates who are very likely to accept the offer.  
→ HR can fast-track these candidates to accelerate hiring and increase conversion rates.

# EXPLAINABILITY ANALYSIS

## SHAP - Why the Model Makes Its Decision



### Likely Reject (Class 0)

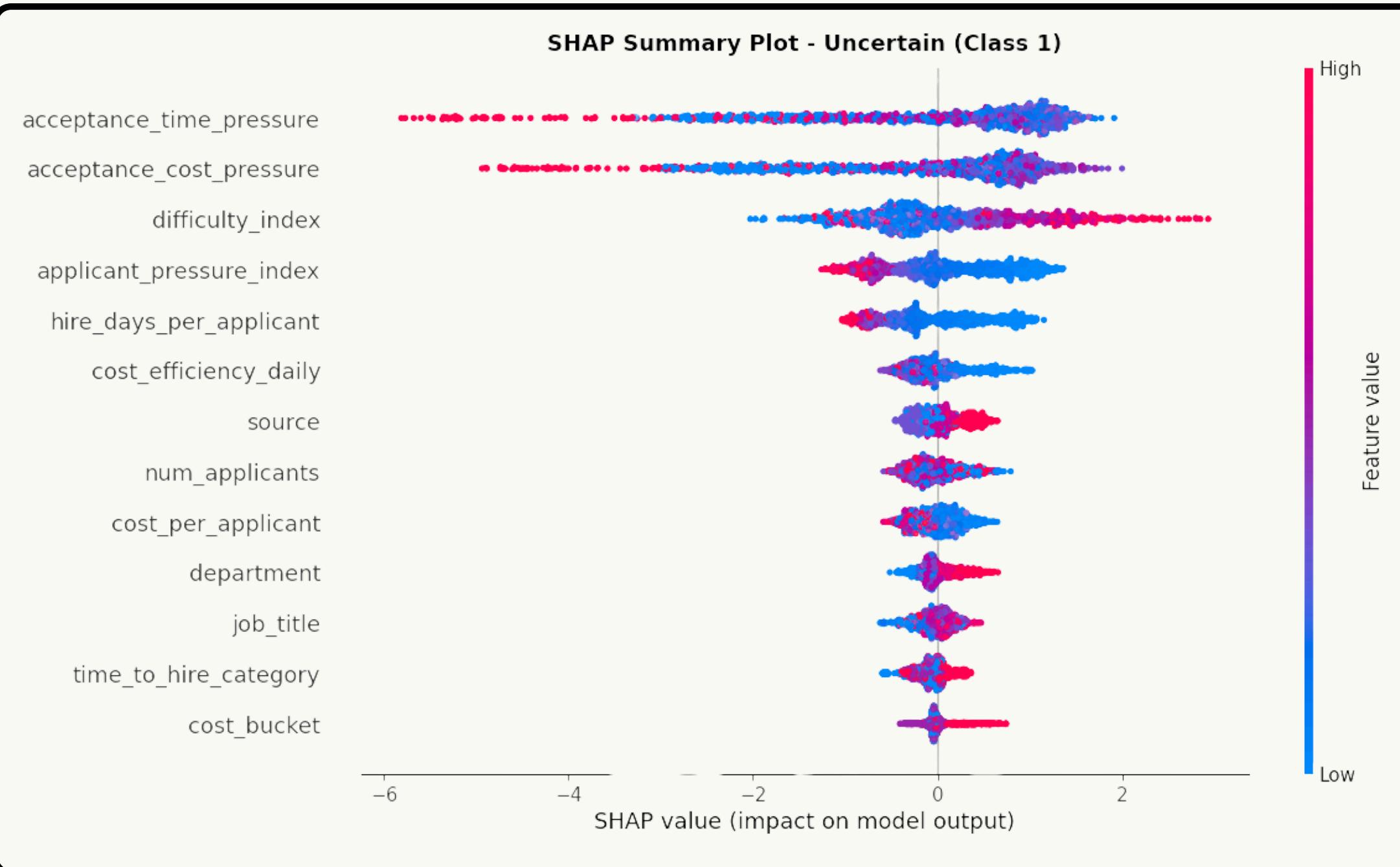
Why candidates tend to REJECT the offer

- A long hiring process reduces candidate interest
- High cost pressure indicates an inefficient recruitment process
- High role difficulty makes candidates more selective

The model identifies time pressure, cost pressure, and role difficulty as the main drivers of rejection

# EXPLAINABILITY ANALYSIS

## SHAP - Why the Model Makes Its Decision



### Uncertain (Class 1)

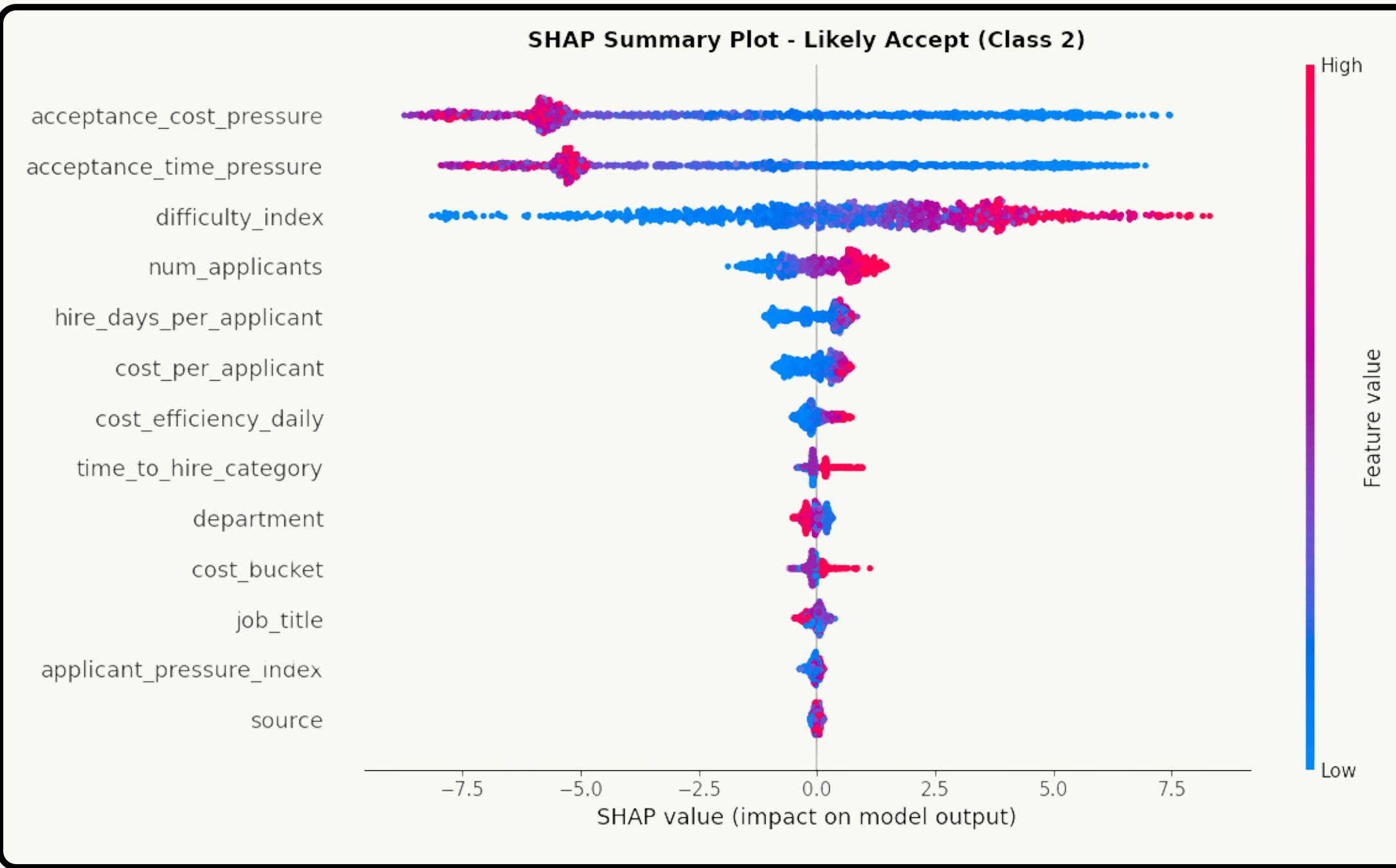
Candidates in the grey area

- Moderate time and cost pressure
- No extreme role difficulty
- Outcomes strongly depend on HR follow-up and engagement

This class represents the highest opportunity for HR intervention, where actions can change the final decision

# EXPLAINABILITY ANALYSIS

## SHAP - Why the Model Makes Its Decision



### Likely Accept (Class 2)

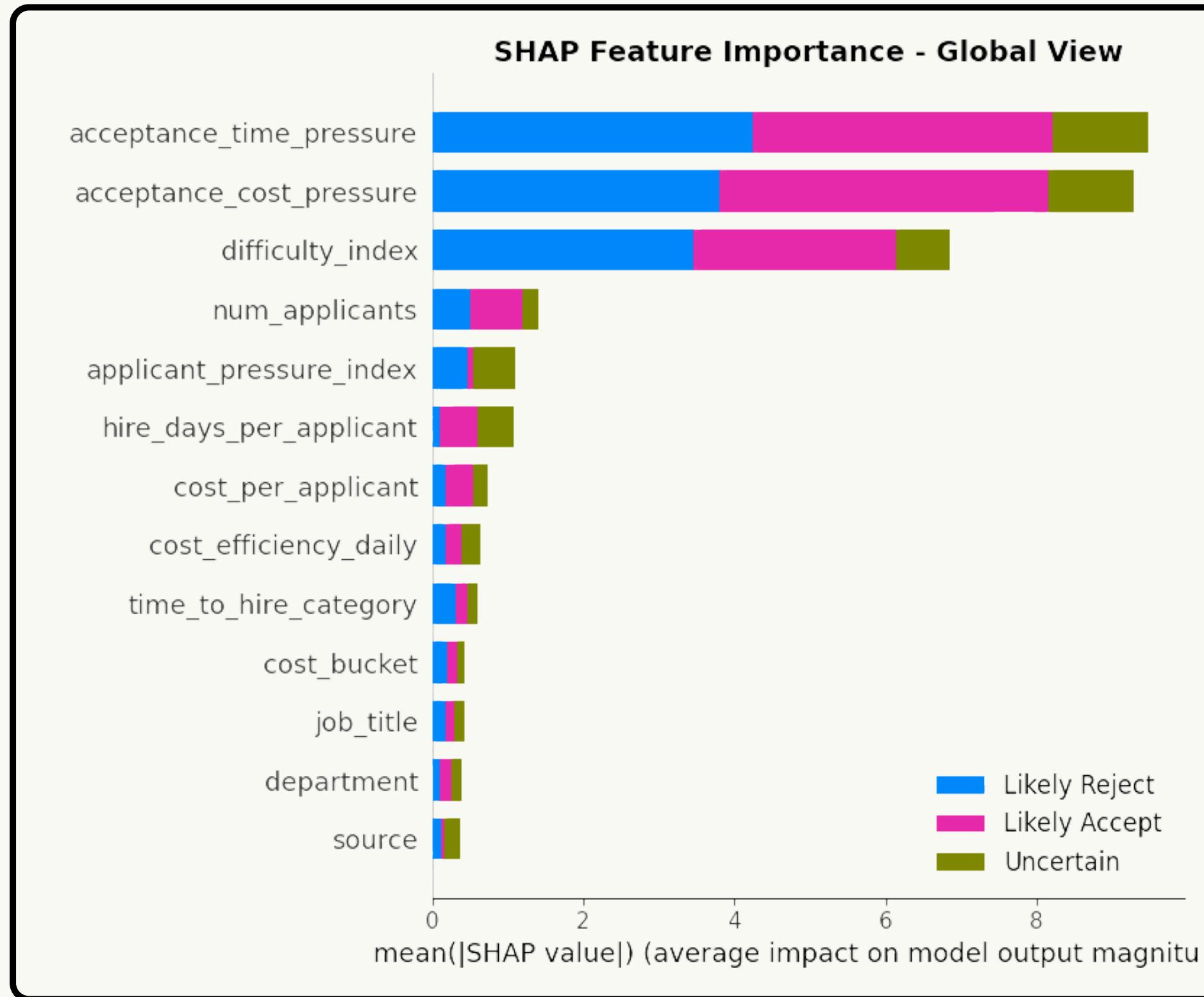
Why candidates tend to ACCEPT the offer

- A fast and efficient hiring process
- Low cost pressure, indicating good process management
- Roles that are realistic and aligned with candidate expectations

Process efficiency is the key driver of offer acceptance

# EXPLAINABILITY ANALYSIS

## Feature Importance



### The “Big Drivers”

1. **time\_to\_hire\_category** (Score: ~0.45)
  - The length of the hiring process (fast, medium, or slow) is the strongest predictor of the target variable. How quickly a candidate is hired plays a decisive role in the model’s outcome.
2. **cost\_bucket** (Score: ~0.20)
  - Recruitment cost (low vs high) shows a strong correlation with prediction results, indicating that financial efficiency is a key decision factor.
3. **acceptance\_time\_pressure & acceptance\_cost\_pressure**  
(Combined score: ~0.23)
  - Situations involving time pressure or budget constraints during offer acceptance significantly influence the final outcome.

### Significant Feature Importance Drop-off

- After the top four features, there is a sharp decline in importance scores.
- Demographic or administrative features such as source (candidate source), department, or job\_title contribute minimally compared to efficiency-related metrics.
- The XGBoost model prioritizes process efficiency (time and cost) over positional or departmental attributes.

# Business Comparassion

## Before

Metric	Value	Calculation Basis	Data Source
Total recruitment records / year	5000	Total rows in dataset	Dataset
Avg. time to hire	47 days	Mean(time_to_hire _days)	Dataset
Avg. cost per hire	USD 5,215	Mean(cost_per_hir e)	Dataset
Offer acceptance rate	65%	Observed acceptance ratio	EDA
Offer rejection rate	35%	1 – acceptance rate	Derived
Total annual recruitment spend	USD 26.1M	$5,000 \times 5,215$	Derived
Annual inefficient spend	USD 9.1M	$35\% \times 26.1M$	Derived
Process characteristic	Manual, intuition-based	No predictive filtering	Observed

## After

Metric	Value	Calculation Basis	Evidence
Model used	XGBoost	Best F1-macro & precision model	Notebook
Precision (Likely Reject)	94%	TP / (TP + FP)	Model evaluation
HR time saved per candidate	50–95 mins	Benchmark avg task reduction ( <a href="#">link</a> )	HR benchmark
Avg. HR time saved per role	≈ 55 hours	47 candidates × 70 mins	Dataset + benchmark
Time saved per hire	7–12 days	HR hours → process delay reduction	Process mapping
Avg. time to hire	35–40 days	47 – (7–12)	Derived
Annual recruitment cost saved	USD 1.82M	$20\% \times 9.1M$ rejected spend	Conservative scenario
Avg. cost saved per hire	≈ USD 360	$1.82M \div 5,000$	Derived
Process characteristic	AI-assisted prioritization	Early rejection risk filtering	Deployment

# FINAL EFFICIENCY SUMMARY

Dimension	Before AI	After AI	Efficiency Formula
Avg. time to hire	47 days	35–40 days	$47 - (7-12)$
HR effort per candidate	90–150 mins	35–55 mins	Baseline – AI-assisted effort
Avg. cost per hire	USD 5,215	≈ USD 4,850	$5,215 - 360$
Annual inefficient spend	USD 9.1M	USD 7.3M	$9.1M - 1.82M$
Decision quality	Intuition-based	Data-driven	Qualitative structural shift



# Github Repository

The screenshot shows a Github repository page for the project "trimedian-app" owned by "naufalalftf24". The repository is public and contains 1 branch and 0 tags. The main commit is from "naufalalftf24" adding files via upload, dated 2 days ago. The repository has 0 forks, 0 stars, and 0 watching. It includes sections for About, Releases, Packages, and Languages.

**About**  
Recruitment Offer Acceptance Predictor  
Readme  
Activity  
0 stars  
0 watching  
0 forks

**Releases**  
No releases published  
[Create a new release](#)

**Packages**  
No packages published  
[Publish your first package](#)

**Languages**

Language	Percentage
Jupyter Notebook	99.5%
Python	0.5%

<https://github.com/naufalalftf24/trimedian-app>

# PROJECT ROADMAP

## 8-Week Sprint to Value Delivery

Project Overview & Timeline								
Project Phases			Timeline & Milestones			Resource Allocation		
Stage	PIC	Role	Sprint Task	Description	Plan to Start	Plan to Finish	Status	Link
0 - Project Initiation	Naufal	PM	Kickoff Review	Memahami brief, dataset, rubric, dan tujuan proyek	12/6/25	12/9/25	DONE	
	Hutomo & Naufal	BI	Industry Research	Riset talent intelligence & recruitment efficiency	12/6/25	12/9/25	DONE	
	Naufal	PM	Quick Analyst	Merumuskan problem statement, menentukan sukses	12/6/25	12/9/25	DONE	
	Naufal	PM	Risk Assesment	Risk data, modelling, technical, timeline	12/6/25	12/9/25	DONE	
	Hutomo & Naufal	BI	Workflow	Membuat CRISP-DM diagram	12/6/25	12/9/25	DONE	
	Naufal	PM	Timeline	Membuat gantt chart & pembagian tugas	12/6/25	12/10/25	DONE	
	Naufal	PM	Compile Proposal Deck	Membuat PPT stage 0	12/6/25	12/10/25	IN PROGRESS	
1- Data Aquisition & Preparation	All Team	All Team	Mentoring Session	Present stage 0 ke mentor	12/11/25	12/11/25	TO DO	<a href="#">Link Meet</a>
	Rifki	DE	Load Raw Data	import seluruh dataset, cek struktur	12/6/25	12/18/25	TO DO	
	Rifki	DE	Data Quality Check	cek missing values, outliers, duplicates	12/6/25	12/18/25	TO DO	
	Rifki	DE	Cleaning Missing Values	Fill/remove missing values	12/6/25	12/18/25	TO DO	
	Rifki	DE	Remove Duplicates	Hapus duplikat	12/6/25	12/18/25	TO DO	
	Rifki	DE	Outlier Handling	IQR/z-score, etc	12/6/25	12/18/25	TO DO	
	Rifki	DE	Data Standardization	Normalisasi data	12/6/25	12/18/25	TO DO	
	Rifki	DE	Encoding Categorical	One-hot, label encoding	12/6/25	12/18/25	TO DO	
	Rifki	DE	Feature Engineering	Buat fitur baru	12/6/25	12/18/25	TO DO	
	Rifki	DE	Univariate EDA	Distribusi fitur	12/6/25	12/18/25	TO DO	
	Rifki	DE	Bivariate EDA	korelasi antar fitur, heatmap, dll	12/6/25	12/18/25	TO DO	
	Hutomo & Naufal	BI	Insight Sumary	BI menerjemahkan insight ke bisnis	12/6/25	12/18/25	TO DO	
	Rifki	DE	Feature Selection Strateg	Tentukan fitur untuk modeling	12/6/25	12/18/25	TO DO	
	Rifki	DE	Final Clean Dataset	Dataset siap untuk modeling	12/6/25	12/18/25	TO DO	
	Rifki	DE	EDA Report	Membuat PPT stage 1	12/6/25	12/18/25	TO DO	
2 - Model Development	All Team	All Team	Mentoring Session	Present stage 1 ke mentor	12/18/25	12/18/25	TO DO	<a href="#">Link Meet</a>
	Kevin	DS	Define Modeling Strateg	Tentukan Clasification/regression, baseline metrics	12/18/25	1/10/26	TO DO	
	Kevin	DS	Train Baseline Model	Logistic baseline	12/18/25	1/10/26	TO DO	
	Kevin	DS	Train ML Model 1	melatih model a	12/18/25	1/10/26	TO DO	
	Kevin	DS	Train ML Model 2	melatih model b	12/18/25	1/10/26	TO DO	
	Kevin	DS	Train ML Model 3	melatih model c	12/18/25	1/10/26	TO DO	
	Kevin	DS	Train ML Model 4	melatih model d	12/18/25	1/10/26	TO DO	
	Kevin	DS	Train ML Model 5	melatih model e	12/18/25	1/10/26	TO DO	
	Kevin	DS	Hyperparameter Tuning		12/18/25	1/10/26	TO DO	
	Kevin	DS	Cross Validation	K-Fold Experiment, etc	12/18/25	1/10/26	TO DO	
	Kevin	DS	Model Ranking	Bandingkan semua model	12/18/25	1/10/26	TO DO	
	Kevin	DS	Model Report	Membuat PPT stage 2	12/18/25	1/10/26	TO DO	
3 - Model Evaluation	All Team	All Team	Mentoring Session	Present stage 2 ke mentor			TO DO	<a href="#">Link Meet</a>
	Kevin	DS	Compute Metrics		1/10/26	1/17/26	TO DO	
	Kevin	DS	Confusion Matrix		1/10/26	1/17/26	TO DO	
	Kevin	DS	ROC	Model perfomance curves	1/10/26	1/17/26	TO DO	
	Kevin	DS	SHAP Analysis	Feature importance	1/10/26	1/17/26	TO DO	
	Hutomo & Naufal	BI	BIAS & Fairness Check	Check bias ke gender/role/etc	1/10/26	1/17/26	TO DO	
	Hutomo & Naufal	BI	Business Interpretation	Translasi insight model	1/10/26	1/17/26	TO DO	
4 - Deployment & Business Integration	Kevin	DS	Model Evaluation Report	Membuat PPT stage 3	1/10/26	1/17/26	TO DO	
	All Team	All Team	Mentoring Session	Present stage 3 ke mentor	1/10/26	1/17/26	TO DO	<a href="#">Link Meet</a>
			Choose Deployment Method	Dashboard / API / Streamlit			TO DO	
			Buat API / Model Pipeline				TO DO	
			Buat dashboard	power BI?			TO DO	
			Final Presentation Deck	Membuat PPT Final Presentation	1/24/26	1/24/26	TO DO	
			Pitching Simulation	Simulai pitching	1/31/26	1/31/26	TO DO	
			Final Day Presentation	Present ke judge	1/31/26	1/31/26	TO DO	

