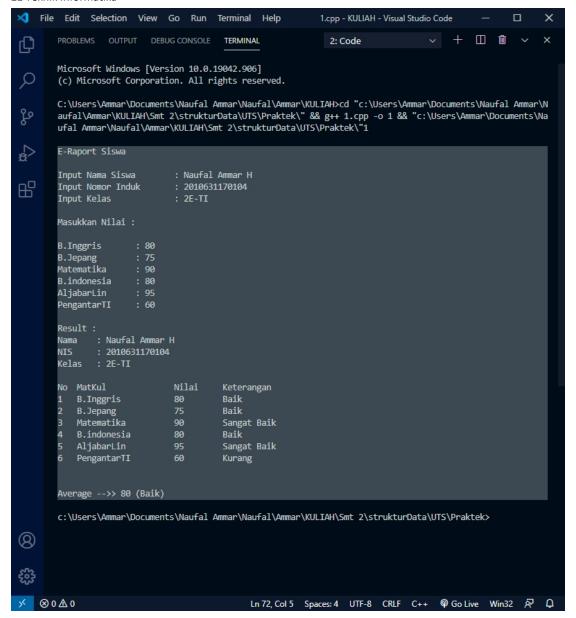
## 2E Teknik Informatika



## Source Code

```
#include <iostream>
#include <iomanip>
using namespace std;
int main()
    char nama[50], nis[50], kelas[50];
    string huruf;
    struct <u>nilai</u>
        float nilai[6];
        string mk[6] = {"B.Inggris", "B.Jepang", "Matematika", "B.indonesia", "Alja
barLin", "PengantarTI"};
    } score;
    cout << "\nE-Raport Siswa\n\nInput Nama Siswa\t: ";</pre>
    cin.getline(nama, 50);
    cout << "Input Kelas\t\t: ";</pre>
    cout << endl</pre>
         << endl;
        cout << score.mk[i] << "\t: ";</pre>
        cin >> score.nilai[i];
         << endl;
    cout << "Nama\t: " << nama << endl</pre>
         << "NIS\t: " << nis << endl
         << "Kelas\t: " << kelas << endl
         << endl;
    cout << setiosflags(ios::left) << setw(4) << "No";</pre>
    cout << setiosflags(ios::left) << setw(20) << "MatKul";</pre>
    cout << setiosflags(ios::left) << setw(10) << "Nilai";</pre>
```

```
cout << setiosflags(<u>ios</u>::left) << setw(20) << "Keterangan" << endl;</pre>
    cout << setiosflags(ios::left) << setw(4) << i + 1;</pre>
    cout << setiosflags(ios::left) << setw(20) << score.mk[i];</pre>
    cout << setiosflags(ios::left) << setw(10) << score.nilai[i];</pre>
    if (score.nilai[i] >= 85 && score.nilai[i] <= 100)</pre>
        cout << setiosflags(<u>ios</u>::left) << setw(20) << "Sangat Baik" << endl;</pre>
    else if (score.nilai[i] >= 65 && score.nilai[i] <= 84)</pre>
        cout << setiosflags(ios::left) << setw(20) << "Baik" << endl;</pre>
    else if (score.nilai[i] <= 64)</pre>
        cout << setiosflags(<u>ios</u>::left) << setw(20) << "Kurang" << endl;</pre>
float jumlah = 0;
    jumlah += score.nilai[i];
float avr = jumlah / 6;
if (avr >= 85 \&\& avr <= 100)
    huruf = "Sangat Baik";
if (avr >= 65 \&\& avr <= 84)
    huruf = "Baik";
if (avr <= 64)
    huruf = "Kurang";
cout << "\n\nAverage -->> " << avr << " (" << huruf << ")" << endl;</pre>
```