PROJECT DETAIL

NAME :
KINGDOM STRIKE

DESCRIPTION :
Simple website games, represented with Playing Cards but with Kingdom Heart by Square Enix & Disney Picture.

CONCEPT OF GAME :

Category :
- 2 Player Game,
- Turn based,
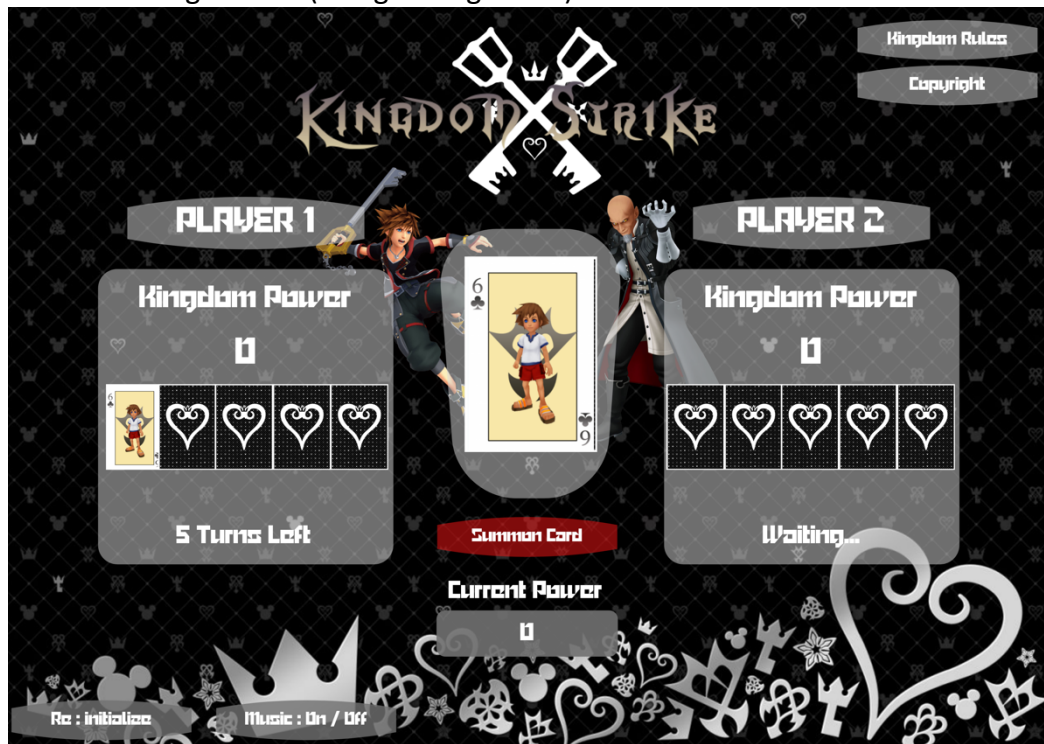- Card game.

Interface :
- Game Title,
- Background IMG,
- Initialize button,
- Turn Pointer,
- P1 Score,
- P2 Score,
- P1 Turn Score,
- P2 Turn Score,
- Active Player Turn,
- Roll the random score button,
- Info Button Board/Pop Up.
- Music Button. (Song by : Utada Hikaru – Simple and Clean Ray of Hope Mix).

Mechanism and Games Rule:
- Point Representation with Classic Card : A 2 3 4 5 6 7 8 9 10 J Q K JOKER (♦♣♥♠),
- Ranked like picasa games order.
- ♦ : Diamond, grade 1.
- ♣ : Clover, grade 2.
- ♥ : Heart, grade 3.
- ♠ : Spades, grade 4.
- Aces : grade rank +10 Point,
- Example: 2 diamond score is 2, clover score is 3, heart score is 4, spades score is 5
- JOKER : Jackpot +500 Point,
- Each turn, players given 5 times chance to summon card.
- Winning, decided by score point earned based on each random card set was called. Whoever reach score 500 point first is the winner decided. Game stop, only initialize button can be clicked and start over the game.

Design :
-    Draft Design Ver 0. (Design using canva).

All of those concept including game system changed due to limited time to make the logic and styling not as easy as I expected, goodbye combo card royal straight flush. 😢
But I believe I will get better, I'm still in the middle of nowhere in programming world, still need to learn a lot.
Make your idea to be turn out into reality is easier said than done, but it's not impossible.
Well, you made something that's not even there at first, start from blank pages.

Sincerely, Your Daily Developer Wanna Be. -Naufal W.