



COMP10001

Foundations of Computing

Semester 1, 2021

Tutorial 1

Andrew Naughton

andrew.naughton@unimelb.edu.au

Introduction

- ❖ Tutorials
 - ❖ Monday (22) 9:00 – 10:00
 - ❖ Monday (19) 11:00 – 12:00
- ❖ Subject Help
 - ❖ Grok Forum
 - ❖ Grok Live Tutoring

Zoom Mode

- ❖ Camera
 - ❖ Encouraged but not mandatory
- ❖ Questions?
 - ❖ Chat Area or Raise Hand
 - ❖ Grok Forum
 - ❖ Email me

Tutorial Structure

- ❖ Review
 - ❖ Selected lecture content from previous week
- ❖ Tutorial Sheet
 - ❖ Basis for our tutorials
 - ❖ Work in groups
 - ❖ Where to download – *Subject Map*
 - ❖ Solutions released by week's end
- ❖ Your Questions

About Me

- ❖ Subject Experience
 - ❖ Breadth (BCom)
 - ❖ Zero programming experience
 - ❖ To complement Commerce studies
 - ❖ Fun subject, left wanting more (COMP10002...)
- ❖ Education
 - ❖ Master of Computer Science (2021-2022)
 - ❖ Grad. Dip. in Computer Science (2020)
 - ❖ Bachelor of Commerce (2017-2019)

About Me

- ❖ Work
 - ❖ Tutor – COMP10001 [Python, undergrad]
 - ❖ Tutor – COMP90041 [Java, postgrad]
- ❖ Work Aspirations
 - ❖ Research software engineer
 - ❖ Cross-disciplinary work
 - ❖ Develop software solutions to research problems
- ❖ Other
 - ❖ Running, Surfing, Snowboarding, The Office

What is COMP10001 about?

- ❖ Python programming
- ❖ Programming constructs
 - ❖ Data types & Variables
 - ❖ Sequencing & Conditionals
 - ❖ Functions & Abstraction
 - ❖ Iteration & Recursion
 - ❖ File Input/Output
- ❖ Problem solving

Advice

- ❖ Keep up with Grok Worksheets
 - ❖ Easy way to bank marks
- ❖ Participate in Tutorials + Grok Forum
 - ❖ Ask Questions
 - ❖ Develop understanding by explaining
 - ❖ Potential for bonus marks
- ❖ Befriend Python's interactive terminal
 - ❖ Playground
 - ❖ Consolidate knowledge

Advice

- ❖ Start projects early
 - ❖ Break down questions into smaller problems
 - ❖ Whiteboard
 - ❖ Prioritise getting *something* to work before optimising your solution
- ❖ Consistently revise
 - ❖ Review lecture content very week
 - ❖ Form study groups now!

ICE BREAKER

- ❖ Go around the room:
 - ❖ Your name
 - ❖ Planned degree
 - ❖ Reason for taking this subject
- ❖ As a group, write down on a whiteboard or virtual sticky note:
 - ❖ All the interesting things you have in common
 - ❖ Something unique to each person

Group Discussion

- ❖ As a group, discuss:
 - ❖ What is a program? How do we write one? What does it mean to run it?
 - ❖ What is a programming language and why do we need one?

My thoughts

- ❖ What is a program?
 - ❖ Sequence of instructions
 - ❖ Can be translated into machine code for a computer to run
 - ❖ Performs a specific task
- ❖ How do we write one?
 - ❖ Integrated Development Environment (IDE)
 - ❖ Grok is web-based IDE
- ❖ What does it mean to run it?
 - ❖ To tell the computer to execute the commands written

My thoughts

- ❖ What is a programming language and why do we need one?
 - ❖ A formal language
 - ❖ Strict rules, e.g. indentation
 - ❖ Well defined & structured to avoid ambiguity in natural language
 - ❖ To communicate with a computer via commands
 - ❖ Solve tasks efficiently



Reminder

Grok Worksheet 0, 1, and 2 are due Monday 15/3 at 11:59pm