

Subject: Data Structures CS301
 Test: Midterm past Paper questions
 Total Questions: 91

Question No.	Question Details		Total Marks
1	<p>ddd</p> <p><input checked="" type="checkbox"/> ddd</p> <p><input type="checkbox"/> dfdfdf</p> <p><input type="checkbox"/> dfd</p> <p><input type="checkbox"/> fdfdf</p>		
1	2	<p>Deleting a leaf node in binary search tree involves setting _____ pointer/s of that node's parent as null.</p>	<p>1</p> <p>2</p> <p>3</p> <p>4</p>

1	3	<p>A node cannot be deleted, when the node to be deleted has both left and right subtree s.</p> <p>True</p> <p>False</p>
1	4	<p>An array is a group of consecutive related memory location s.</p> <p>True</p> <p>False</p>

1	5	<p>Consider the following infix expression: $3 + 5 * 6 - 7 * (8 + 5)$</p> <p>Which of the following is a correct equivalent expression(s) for the above?</p> <table><tr><td>$3\ 6\ 5\ +$ $*\ 7\ 5\ 8$ $+ - *$</td></tr><tr><td>$3\ 6\ 5\ 7$ $5\ 8\ +\ +$ $+ - *$</td></tr><tr><td>$3\ 5\ 6\ +$ $*\ 7\ 8\ 5$ $+ - *$</td></tr><tr><td>$3\ 5\ 6\ *$ $+ 7\ 8\ 5$ $+ * -$</td></tr></table>	$3\ 6\ 5\ +$ $*\ 7\ 5\ 8$ $+ - *$	$3\ 6\ 5\ 7$ $5\ 8\ +\ +$ $+ - *$	$3\ 5\ 6\ +$ $*\ 7\ 8\ 5$ $+ - *$	$3\ 5\ 6\ *$ $+ 7\ 8\ 5$ $+ * -$
$3\ 6\ 5\ +$ $*\ 7\ 5\ 8$ $+ - *$						
$3\ 6\ 5\ 7$ $5\ 8\ +\ +$ $+ - *$						
$3\ 5\ 6\ +$ $*\ 7\ 8\ 5$ $+ - *$						
$3\ 5\ 6\ *$ $+ 7\ 8\ 5$ $+ * -$						

1	6	<p>The difference between a binary tree and a binary search tree is that ,a binary search tree has</p> <p>two children per node whereas a binary tree can have none, one, or two children per node</p> <p>in binary search tree nodes are inserted based on the values they contain</p>
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		<div>in binary tree nodes are inserted based on the values they contain</div> <div>none of these</div>
1	7	<div> <div>We can add elements in QUEUE From _____</div> <div>Front</div> <div>Rear</div> <div>From Both Rare and Front</div> <div>None of these</div> </div>

1	8	Which of the following abstract data types are NOT used by Integer Abstract Data type group?
		short
		Int
		float
		long

1	9	Which one of the following statements is correct?
		Array size is fixed once it is created
		Link List size is fixed once it is created
		Binary Search Tree size is fixed once it is created
		AVL Tree size is fixed once it is created

1	10	<p>Linked lists are collections of data items "lined up in a row" , insertions and deletions can be made only at the front and the back of a linked list.</p>
		True
		False
1	11	<p>In a program a reference variable, say x, can be declared as</p>
		int &x ;
		int *x ;
		int x ;
		None of the given options

1	12	<p>Which one of the following statement is NOT correct .</p> <p>In linked list the elements are necessarily to be contiguous</p> <p>In linked list the elements may locate at far positions in the memory</p>
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		In linked list each element also has the address of the element next to it
		In an array the elements are contiguous

1	13	<p>Is a data structure that can grow easily dynamically at run time without having to copy existing elements?</p> <p>Array</p> <p>List</p> <p>Both of these</p> <p>None of these</p>
1	14	<p>Queue follows</p> <p>Last in First out</p> <p>First in Last out</p> <p>First in First out</p> <p>None of these</p>

1	15	Parameters in function call are passed using,
		Stack
		Queue
		Binary Search Tree
		AVL Tree

Which statement of the following statements is incorrect?

Lists can be implemented by using arrays or linked lists

A list is a sequence of one or more data items

Stack is a special kind of list in which all insertions and deletions take place at one end

		Stacks are easier to implement than lists				
1	17	<p>The operation for removing an entry from a stack is traditionally called:</p> <table><tr><td>delete</td></tr><tr><td>peek</td></tr><tr><td>pop</td></tr><tr><td>remove</td></tr></table>	delete	peek	pop	remove
delete						
peek						
pop						
remove						

1	18	<p>Suppose a pointer has been declared in main but has not assigned any variable address then</p> <p>That pointer points to First byte in main function</p> <p>That pointer contains a NULL value</p> <p>That pointer points to any memory address</p> <p>None of these</p>
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A Compound Data Structure is the data structure which can have multiple data items of same type or of different types. Which of the following can be considered compound data structure?

Arrays

LinkedLists

Binary Search Trees

All of the given options

1	20	The tree data structure is a
		Linear data structure
		Non-linear data structure
		Graphical data structure
		Data structure like queue
1	21	Which one of the following is a valid postfix expression?
		ab+c*d-
		abc*+d-
		abc+*d-
		(abc*)+d-

1	22	<p>When an operator is used in between two operands this is which type of notation</p> <p>Prefix</p> <p>Postfix</p> <p>Infix</p> <p>None of the Above</p>
1	23	<p>What will be the valid postfix notation of $A+B^*C-D$</p> <p>$ABC+^*D-$</p> <p>ABC^*+D-</p> <p>$ABCD+_*$</p> <p>$AB+D^*C$</p>

1	24	Tree data structure is a
		Linear
		Non Linear
		Circular
		None of Above
1	25	Non recursive calls are faster than the Recursive calls.
		True
		False
1	26	Following are the linear data structures:-
		Stacks
		Queues
		Both Stacks and Queues
		None of the above

1	27	Highest Operators Precedence is of the following operator :- Plus Minus Multiply Exponentiation
1	28	Each node in a BST has Pointers :- 1 2 3 4

1	29	<p>After creation of an array:-</p> <p>Size can be increased but can not be decreased.</p> <p>Size can be decreased but can not be increased.</p> <p>Size can neither be increased nor be decreased.</p> <p>Size can be increased and can also be decreased</p>
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1	30	<p>BST is a Structure:-</p> <p>Linear</p> <p>Non Linear</p> <p>Circular</p> <p>None of Above</p>
1	31	<p>To check the depth of an AVL tree following time will be taken:-</p> <p>1.66 Log₂n</p> <p>1.44 Log₂n</p> <p>Log₂ (n+1)-1</p> <p>1.66 Log₂n (n+1)</p>

1	32	<p>In an AVL tree to delete a parent with two childs in a straight line following rotations will be required</p> <p>Single</p> <p>Double</p> <p>Triple</p> <p>None.of the given options</p>
1	33	<p>Which of the following is a non linear data structure?</p> <p>Linked List</p> <p>Stack</p> <p>Queue</p> <p>Tree</p>

1	34	<p>Consider the following infix expression. $5 + 6/2$ If one converts the above expression into postfix, what would be the resultant expression?</p> <div> <div>56/ + 2</div> <div>5 6 2 / +</div> <div>/62 + 5</div> <div>5 6 / 2 +</div> </div>
1	35	<p>There is/are case/s for rotation in an AVL tree,</p> <div> <div>1</div> <div>2</div> <div>3</div> <div>4</div> </div>

1	36	<p>Searching an element in an AVL tree take maximum in AVL tree,</p> <p>$\log_2(n+1)$ time (where n is no. of nodes)</p> <p>$\log_2(n+1) - 1$</p> <p>1.44 $\log_2 n$</p> <p>1.66 $\log_2 n$</p>
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Which of the following is "TRUE" about arrays,

We can increase the size of arrays after their creation .

We can decrease the size of arrays after their creation .

We can increase but can't decrease the size of arrays after their creation .

		We can neither increase nor decrease the array size after their creation.
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Four statements about trees are below. Three of them are correct. Which one is INCORRECT?

Trees are recursively defined multi-dimensional data structures tree

The order of a tree indicates a maximum number of children allowed at each node of the

		<p>A search tree is a special type of tree where all values (i.e. keys) are ordered</p>
		<p>If Tree1's size is greater than Tree2's size, then the height of Tree1 must also be greater than Tree2's height.</p>

1	39	Which one of the following operators has higher priority than all of others?
		Multiplication operator
		Minus operator
		Plus operator
		Exponentiation operator

1	40	<p>A queue is a----- data structure, whereas a stack is a ----- data structure.</p>
		<p>FIFO, LIFO</p>
		<p>LIFO,FI FO</p>
		<p>both given options</p>
		<p>None of these</p>

Suppose that the class declaration of SomeClass includes the following function prototype. bool LessThan(SomeClass anotherObject); Which of the following tests in the client code correctly compares two class objects alpha and beta?

```
if (alpha < beta)
```


		if (alpha. LessTh an(beta)
		if (LessT han(alp ha, beta))
		if (LessT han(alp ha).bet a)

Which one of the following statements is NOT correct?

Array size can be changed after its creation.

Link List size can be changed after its creation

Binary Search Tree size can be changed after its creation

		AVL Tree size can be change d after its creation
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Which one of the following calling methods does not change the original value of the argument in the calling function ?

None of the given options

Call by passing the value of the argument

Call by passing reference of the argument

		Call by passing the address of the argument
1	44	<div>In an array list the current element is</div> <div>The first element</div> <div>The middle element</div> <div>The last element</div> <div>The element where the current pointer points to</div>
1	45	<div>In an array we can store data elements of different types.</div> <div>True</div> <div>False</div>

1	46	An array is a group of consecutive related memory locations.
		True
		False

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The following are statements related to queues.

(i) The last item to be added to a queue is the first item to be removed

(ii) A queue is a structure in which both ends are not used

(iii) The last element hasn't to wait until all elements preceding it on the queue are removed

(iv) A

		<p>queue is said to be a last-in-first-out list or LIFO data structure.</p> <p>Which of the above is/are related to normal queues ?</p>
		(iii) and (ii) only
		(i), (ii) and (iv) only
		(ii) and (iv) only
		None of the given options

1	48	Which of the following can be used to reverse a string value,
		Stack
		Queue
		Both of these
		None of these

_____ is the maximum number of nodes that you can have on a stack-linked list ?

Zero

$2n$
(where n is the number of nodes in linked list)

Any Number

None of these

1	50	Consider the following sequence of push operations in a stack: stack.push('7'); stack.push('8'); stack.push('9'); stack.push('10'); stack.push('11'); stack.push('12');
		7 8 9 10 11 12
		9 8 11 10 7 12
		9 10 8 11 12 7
		9 10 8 12 7 11

1	51	<p>The operation for removing an entry from a stack is traditionally called:</p> <table><tr><td>delete</td></tr><tr><td>peek</td></tr><tr><td>pop</td></tr><tr><td>remove</td></tr></table>	delete	peek	pop	remove
delete						
peek						
pop						
remove						
1	52	<p>The operation for adding an entry to a stack is traditionally called :</p> <table><tr><td>add</td></tr><tr><td>append</td></tr><tr><td>insert</td></tr><tr><td>push</td></tr></table>	add	append	insert	push
add						
append						
insert						
push						

In C what is the operation that you can not do with primitive types?

Assign a value to primitive type using a literal

Declare primitive types to be constant using the Const keyword

Create a new instance of primitive type with New keyword

None of these

Suppose that the class declaration of SomeClass includes the following function prototype. bool LessThan(SomeClass anotherObject); Which of the following tests in the client code correctly compares two class objects alpha and beta?

```
if (alpha < beta)
```

		if (alpha. LessTh an(beta)
		if (LessT han(alp ha, beta))
		if (LessT han(alp ha).bet a)

Suppose current Node refers to a node in a linked list (using the Node class with member variables called data and nextNode). What boolean expression will be true when cursor refers to the tail node of the list?

(current Node == null)

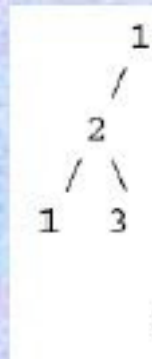
(current Node->nextNode == null)

		(nextNode.data == null)
		(currentNode.data == 0.0)
1	56	<p>A tree is an AVL tree if</p> <p>Any one node fulfills the AVL condition</p> <p>At least half of the nodes fulfill the AVL condition</p> <p>All the nodes fulfill the AVL condition</p> <p>None of the given options</p>

1	57	<p>In which of the traversal method, the recursive calls can be used to traverse a binary tree ?</p> <p>In preorder traversal only</p> <p>In inorder traversal only</p> <p>In postorder traversal only</p> <p>All of the given options</p>
1	58	<p>Doubly Linked List always has one NULL pointer.</p> <p>True</p> <p>False</p>

1	59	A subscript of an array may be an integer or an integer expression.
		True
		False
1	60	“+” is a _____ operator.
		Not an
		Unary
		Binary
		Ternary
1	61	“+” is a _____ operator.
		Not an
		Unary
		Binary
		Ternary

1	62	<p>A binary search tree should have minimum of one _____ node/s at each level,</p> <p>One</p> <p>Two</p> <p>Three</p> <p>Four</p>
1	63	<p>We access elements in AVL Tree in,</p> <p>Linear way only</p> <p>Non Linear way only</p> <p>Both linear and non linear ways</p> <p>None of the given options</p>

1	64	<p>The nodes with no success or are called _____</p> <p>Root Nodes</p> <p>Leaf Nodes</p> <p>Both of these</p> <p>None of these</p>
1	65	<p>Consider the following a tree.</p>  <pre> graph TD 1 --> 2 2 --> 1 2 --> 3 </pre> <p>How many of the nodes have at least one sibling?</p> <p>8</p> <p>7</p> <p>5</p> <p>6</p>

I have implemented the queue with a linked list, keeping track of a front pointer and a rear pointer. Which of these pointers will change during an insertion into an EMPTY queue?

Neither changes

Only front pointer changes.

Only rear pointer changes.

Both change.

1	67	Each node in doubly link list has,
		1 pointer
		2 pointer
		3 pointer
		4 pointer
1	68	Which one is a self-referential data type?
		Stack
		Queue
		Link list
		All of these
1	69	A queue where the dequeue operation depends not on FIFO, is called a priority queue
		False
		True

Suppose current Node refers to a node in a linked list (using the Node class with member variables called data and nextNode). What statement changes current Node so that it refers to the next node?

```
currentNode++;
```

```
currentNode = nextNode;
```

		current Node += nextNode;
		current Node = current Node->nextNode;
1	71	<p>A tree is an AVL tree if</p> <p>Any one node fulfills the AVL condition</p> <p>At least half of the nodes fulfill the AVL condition</p> <p>All the nodes fulfill the AVL condition (</p> <p>None of the given options</p>

Which one of the following calling methods does not change the original value of the argument in the calling function ?

None of the given options

Call by passing the value of the argument

Call by passing reference of the argument

		Call by passing the address of the argument				
1	73	<p>Each operator in a postfix expression refers to the previous _____ operand(s).</p> <table><tr><td>One</td></tr><tr><td>Two</td></tr><tr><td>Three</td></tr><tr><td>Four</td></tr></table>	One	Two	Three	Four
One						
Two						
Three						
Four						

Which one of the following statement is NOT correct .

In linked list the elements are necessarily to be contiguous

In linked list the elements may locate at far positions in the memory

In linked list each element also has the next to it

		In an array the elements are contiguous
1	75	<div>AVL Tree is,</div> <div>Non Linear data structure</div> <div>Linear data structure</div> <div>Hybrid data structure (Mixture of Linear and Non Linear)</div> <div>None of the given options.</div>

1	76	<div>We access elements in AVL Tree in,</div> <div>Linear way only</div> <div>Non Linear way only</div> <div>Both linear and non linear ways</div> <div>None of the given options.</div>
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Consider the following binary search tree (BST):



If node A in the BST is deleted, which two nodes are the candidates to take its place?

J and I

H and E

D and E

L and M

_____ is a binary tree where every node has a value, every node's left subtree contains only values less than or equal to the node's value, and every node's right subtree contains only values that are greater than or equal?

Strictly Binary Tree

Binary Search tree

		AVL tree
		All of these
1	79	<p>The expression $AB+C^*$ is called?</p> <p>Prefix expression</p> <p>Postfix expression</p> <p>Infix expression</p> <p>None of these</p>

Suppose we have a circular array implementation of the queue class, with ten items in the queue stored at data[2] through data[11]. The CAPACITY is 42, i.e., the array has been declared to be of size 42. Where does the push member function place the new entry in the array?

		data[1]
		data[2]
		data[11 1
		data[12 1

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In the linked list implementation of the stack class, where does the push member function places the new entry on the linked list?

At the head

At the tail

After all other entries that are smaller than the new entry.

After all other entries that are greater than the new entry.

1	82	Suppos e n is the number of nodes in a complet e Binary Tree then maximu m steps required for a search operatio n are,
		$\text{Log}_2 (n+1) - 1$
		$\text{Log}_2 (n+1)$
		$\text{Log}_2 (n) - 1$
		$\text{Log}_2 (n)$

1	83	What is the maximum depth of recursive calls a function may make?
		1
		2
		n (where n is the argument)
		There is no fixed maximum

Here is the start of a C++ class declaration:

```
class foo {  
public:  
void x(foo f);  
void y(const foo f);  
void z(foo f) const; ...  
}
```

Which of the three member functions can alter the PRIVATE member variables of the foo object that activates the function?

		<p>Only x can alter the private member variables of the object that activates the function.</p>
		<p>Only y can alter the private member variables of the object that activates the function.</p>

		Only z can alter the private member variable s of the object that activate s the function .
		Two of the function s can alter the private member variable s of the object that activate s the function .

When should you use a const reference parameter?

Whenever the parameter has huge size.

Whenever the parameter has huge size, the function changes the parameter within its body, and you do NOT want these changes to alter the actual argument.

Whenever the parameter has huge size, the function changes the parameter within its body, and you DO want these changes to alter the actual argument.

		Whenever the parameter has huge size, and the function does not change the parameter within its body.
1	86	<div>The tree data structure is a</div> <div>Linear data structure</div> <div>Non-linear data structure</div> <div>Graphical data structure</div> <div>Data structure like queue</div>

1	87	In the call by value methodology, a copy of the object is passed to the called function.	True	False
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Consider the function X as under
int X (int& Value)
{
return Value;
}
Now a and b are integers in a calling function. Which one of the following is a valid call to the above function X.

a = X
(b) ;

a = X
(&b) ;

a = X
(*b) ;

None of the given options

The data of the problem is of 2GB and the hard disk is of 1GB capacity , to solve this problem we should

Use better data structures

Increase the hard disk space

Use the better algorithm

Use as much data as we can store on the hard disk

1	90	A queue where the de-queue operation depends not on FIFO, is called a priority queue	True
			False
1	91	No Question Found	No option found!
			No option found!

Signature:

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