# Signature Based Pattern Matching Over GPU User Guide

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#### 1 Introduction

This project is a threat detection system over a network, using NVIDIA CUDA GPU to perform the signature matching. It is designed to deliver high throughput over a network interface, utilizing computational power of GPUs.

## 2 Prerequisites

- 1. Linux OS. [Preferably Ubuntu, Kernel 3.0+]
- 2. Server/System with an NVIDIA CUDA supported GPU installed. [SM Architecture 3.2+]
- 3. nVidia drivers, and CUDA toolkit installed.
- 4. Pthread and Pcap libraries available.
- 5. A network interface to monitor.
- 6. Root access to run the program.

## 3 Compiling the code

- Gather all source code files in a folder.
   Note: 6 Source files include: config.cuh, kmp\_gpu.cu, kmp\_gpu.cuh, list.cuh, main.cu, StreamThreadPool.cuh, signatures.dat
- 2. Open a terminal and navigate to the source code folder root.
- 3. Type in the following:

nvcc -o run main.cu kmp\_gpu.cu -lpcap -lpthread

Note: This step requires CUDA toolkit, the pcap and pthread libraries available on the system.

This will produce an executable 'run' in the folder

## 4 Running the program

Note: The program requires a signature database file to run.

Continuing from compilation, let 'run' be the executable file name.

- 1. Open a terminal and navigate to where the executable 'run' is present.
- 2. Run the following commands in terminal:

On successful run, the terminal will show program stats and prompt for interface to monitor.

- 3. Input the Interface number to monitor, as shown in the terminal.
- 4. The program will monitor for threats and alert on terminal if any found.

#### 4.1 Terminating the program

Press 'Ctrl+C' or send signal SIGINT to exit the program.

## 5 Configuring options for the program

The program settings can be configured. The methods are listed in order of least priority first (will be considered last).

#### 5.1 Default Configuration

By default, the program has the following options configured:

- Algorithm: 1 ['KMP']
- Streams: 4
- Threads: 512
- Blocks: 4
- Signature Patterns: '../signatures.dat'
- Log: Terminal Output
- Zero Copy: Enabled

#### 5.2 Configuration File

To create a persisten configurations file:

- 1. Create a file: config.cfg where the program executable is located.
- 2. Put the options (listed below) with respectful values in the file:
  - streams=(>0)
  - algo=("kmp", "rk", "ac")
  - threads=(1-2048)
  - blocks=(1-8)
  - zerocopy=('y'/'n')
  - patterns=("path\_to\_signatures/filename")
  - logfile=("path\_to\_logFile/filename")

#### 5.3 Command line arguments

Command line arguments are highest priority in settings. Will override everything else. Same options as in configurations file. Run the program as:

Following options are available

- -streams = (>0)
- -algo=("kmp", "rk", "ac")
- -threads = (1-2048)
- -blocks = (1-8)
- -zerocopy = ('y'/'n')
- -patterns=("path\_to\_signatures/filename")
- -logfile=("path\_to\_logFile/filename")

## 6 Signatures

The signatures are provided with the package, in hexadecimal encoding. They are required to run the program.