# **ASSIGNMENT - 02**

# **PART C**

Question 1: Write a shell script that prints "Hello, World!" to the terminal.

```
nidhi@NidhiNavandar:~/Linu X + V

nidhi@NidhiNavandar:~$ cd LinuxAssignment
nidhi@NidhiNavandar:~/LinuxAssignment$ nano sh1
nidhi@NidhiNavandar:~/LinuxAssignment$ cat sh1
"Hello, World!"
nidhi@NidhiNavandar:~/LinuxAssignment$
```

Question 2: Declare a variable named "name" and assign the value "CDAC Mumbai" to it. Print the value of the variable.

Question 3: Write a shell script that takes a number as input from the user and prints it.

```
nidhi@NidhiNavandar:~/LinuxAssignment2$ nano sh3
nidhi@NidhiNavandar:~/LinuxAssignment2$ cat sh3
echo "Enter a number: "
read number
echo "You entered: $number"
nidhi@NidhiNavandar:~/LinuxAssignment2$ bash sh3
Enter a number:
13 7 2000
You entered: 13 7 2000
nidhi@NidhiNavandar:~/LinuxAssignment2$
```

Question 4: Write a shell script that performs addition of two numbers (e.g., 5 and 3) and prints the result.

```
nidhi@NidhiNavandar:~/LinuxAssignment2$ nano sh4
nidhi@NidhiNavandar:~/LinuxAssignment2$ cat sh4
num1=5
num2=3
sum=$((num1 + num2))
echo "The sum of $num1 and $num2 is: $sum"
nidhi@NidhiNavandar:~/LinuxAssignment2$ bash sh4
The sum of 5 and 3 is: 8
nidhi@NidhiNavandar:~/LinuxAssignment2$
```

Question 5: Write a shell script that takes a number as input and prints "Even" if it is even, otherwise prints "Odd".

```
+ ~
 nidhi@NidhiNavandar: ~/Lint ×
nidhi@NidhiNavandar:~/LinuxAssignment2$ nano sh5
nidhi@NidhiNavandar:~/LinuxAssignment2$ cat sh5
echo "Enter a number: "
read n
if [ $((n % 2)) -eq 0 ]; then
    echo "Even"
else
    echo "Odd"
fi
nidhi@NidhiNavandar:~/LinuxAssignment2$ bashsh5
bashsh5: command not found
nidhi@NidhiNavandar:~/LinuxAssignment2$ bash sh5
Enter a number:
12
Even
nidhi@NidhiNavandar:~/LinuxAssignment2$ bash sh5
Enter a number:
1
Odd
nidhi@NidhiNavandar:~/LinuxAssignment2$ \
```

Question 6: Write a shell script that uses a for loop to print numbers from 1 to 5.

```
nidhi@NidhiNavandar:~/LinuxAssignment2$ nano sh6
nidhi@NidhiNavandar:~/LinuxAssignment2$ cat sh6
for i in {1..5}
do
    echo $i
done
nidhi@NidhiNavandar:~/LinuxAssignment2$ bash sh6

1
2
3
4
5
nidhi@NidhiNavandar:~/LinuxAssignment2$
```

Question 7: Write a shell script that uses a while loop to print numbers from 1 to 5.

```
nidhi@NidhiNavandar: ~/Lint X
                            + | ~
nidhi@NidhiNavandar:~/LinuxAssignment2$ nano sh7
nidhi@NidhiNavandar:~/LinuxAssignment2$ cat sh7
i=1
while [ $i -le 5 ]
do
   echo $i
   i=$((i + 1))
done
nidhi@NidhiNavandar:~/LinuxAssignment2$ bash sh7
1
2
3
4
nidhi@NidhiNavandar:~/LinuxAssignment2$
```

Question 8: Write a shell script that checks if a file named "file.txt" exists in the current directory. If it does, print "File exists", otherwise, print "File does not exist".

```
nidhi@NidhiNavandar:~/LinuxAssignment2$ nano sh8
nidhi@NidhiNavandar:~/LinuxAssignment2$ cat sh8
if [ -e file.txt ]; then
    echo "File exists"
else
    echo "File does not exist"
fi
nidhi@NidhiNavandar:~/LinuxAssignment2$ bash sh8
File does not exist
nidhi@NidhiNavandar:~/LinuxAssignment2$
```

Question 9: Write a shell script that uses the if statement to check if a number is greater than 10 and prints a message accordingly.

```
□ nidhi@NidhiNavandar: ~/Linι ×
                           + | ~
nidhi@NidhiNavandar:~/LinuxAssignment2$ nano sh9
nidhi@NidhiNavandar:~/LinuxAssignment2$ cat sh9
echo "Enter a number: "
read number
if [ $number -gt 10 ]; then
    echo "The number is greater than 10"
else
    echo "The number is not greater than 10"
fi
nidhi@NidhiNavandar:~/LinuxAssignment2$ bash sh9
Enter a number:
13
The number is greater than 10
nidhi@NidhiNavandar:~/LinuxAssignment2$ bash sh9
Enter a number:
The number is not greater than 10
nidhi@NidhiNavandar:~/LinuxAssignment2$
```

Question 10: Write a shell script that uses nested for loops to print a multiplication table for numbers from 1 to 5. The output should be formatted nicely, with each row representing a number and each column representing the multiplication result for that number.

```
+ ~
 nidhi@NidhiNavandar: ~/Lint ×
nidhi@NidhiNavandar:~/LinuxAssignment2$ nano sh10
nidhi@NidhiNavandar:~/LinuxAssignment2$ cat sh10
for i in {1..5}
do
   for j in {1..5}
      printf "%4d" $((i * j))
   done
   echo
done
nidhi@NidhiNavandar:~/LinuxAssignment2$ bash sh10
   1
       2
           3
               4
                   5
       4
           6
   2
               8
                  10
       6
   3
          9 12 15
   4
       8
          12
              16
                  20
                  25
      10
          15
              20
nidhi@NidhiNavandar:~/LinuxAssignment2$
```

Question 11: Write a shell script that uses a while loop to read numbers from the user until the user enters a negative number. For each positive number entered, print its square. Use the break statement to exit the loop when a negative number is entered.

```
nidhi@NidhiNavandar: ~/Lint ×
                           + ~
nidhi@NidhiNavandar:~/LinuxAssignment2$ nano sh11
nidhi@NidhiNavandar:~/LinuxAssignment2$ cat sh11
while true
do
    echo "Enter a number: "
    read number
    if [ $number -lt 0 ]; then
        break
    fi
    echo "The square of $number is: $((number * number))"
nidhi@NidhiNavandar:~/LinuxAssignment2$ bash sh11
Enter a number:
The square of 23 is: 529
Enter a number:
41
The square of 41 is: 1681
Enter a number:
13
The square of 13 is: 169
Enter a number:
-12
nidhi@NidhiNavandar:~/LinuxAssignment2$
```

# PART A - What will the following commands do?

# 1. echo "Hello, World!"

Prints "Hello, World!" to the terminal.

#### 2. name="Productive"

Assigns the string "Productive" to the variable name.

#### 3. touch file.txt

Creates an empty file named file.txt if it does not exist. If it already exists, updates its timestamp.

#### 4. ls -a

Lists all files and directories, including hidden files (those starting with .).

#### 5. rm file.txt

Deletes the file file.txt.

# 6. cp file1.txt file2.txt

Copies file1.txt to file2.txt. If file2.txt exists, it will be overwritten.

# 7. mv file.txt /path/to/directory/

Moves file.txt to the specified directory (/path/to/directory/).

#### 8. chmod 755 script.sh

Changes the permissions of script.sh to 755 (owner can read, write, execute; group and others can read and execute).

# 9. grep "pattern" file.txt

Searches for the string "pattern" in file.txt and displays matching lines.

#### 10. kill PID

Terminates the process with the given PID (Process ID).

# 11. mkdir mydir && cd mydir && touch file.txt && echo "Hello, World!" > file.txt && cat file.txt

Creates a directory mydir.

Changes into mydir.

Creates an empty file file.txt.

Writes "Hello, World!" into file.txt.

Displays the content of file.txt.

# 12. ls -l | grep ".txt"

Lists files in long format and filters out only those containing .txt in their names.

#### 13. cat file1.txt file2.txt | sort | uniq

Concatenates file1.txt and file2.txt, sorts the lines, and removes duplicate lines.

# 14. ls -l | grep "^d"

Lists only directories (^d indicates lines starting with "d", which denotes directories in ls -l).

# 15. grep -r "pattern" /path/to/directory/

Recursively searches for "pattern" inside all files within /path/to/directory/.

# 16. cat file1.txt file2.txt | sort | uniq -d

Concatenates file1.txt and file2.txt, sorts the lines, and displays only duplicate lines.

#### 17. chmod 644 file.txt

Sets file permissions to 644 (owner can read and write; group and others can only read).

# 18. cp -r source\_directory destination\_directory

Copies source\_directory and all its contents (recursively) to destination\_directory.

# 19. find /path/to/search -name "\*.txt"

Searches for files with a .txt extension in /path/to/search and its subdirectories.

#### 20. chmod u+x file.txt

Grants execute (+x) permission to the user (u) for file.txt.

#### 21. echo \$PATH

Displays the system's PATH environment variable, which contains directories where executable files are searched for.

# **PART B**

# **Identify True or False:**

1. Is is used to list files and directories in a directory. - TRUE 2. mv is used to move files and directories. - TRUE **3.** cd is used to copy files and directories. - FALSE used for changing the directory 4. pwd stands for "print working directory" and displays the current directory. -TRUE 5. grep is used to search for patterns in files. - TRUE 6. chmod 755 file.txt gives read, write, and execute permissions to the owner, and read and execute permissions to group and others. - TRUE 7. mkdir -p directory1/directory2 creates nested directories, creating directory2 inside directory1 if directory1 does not exist. - TRUE 8. rm -rf file.txt deletes a file forcefully without confirmation. - TRUE **Identify the Incorrect Commands:** 1. chmodx is used to change file permissions. **chmod** is used to change the file permissions. 2. cpy is used to copy files and directories. **cp** command is used to copy the files. 3. mkfile is used to create a new file. touch command is used to create files. 4. catx is used to concatenate files. cat command is used to concatenate the files. 5. rn is used to rename files.

mv command is used to rename the files.

# PART - E

1. Consider the following processes with arrival times and burst times:

| <b>Process</b> | <b>Arrival Time</b> | <b>Burst Time</b> |
|----------------|---------------------|-------------------|
| P1             | 0                   | 5                 |
| P2             | 1                   | 3                 |
| P3             | 2                   | 6                 |

Calculate the average waiting time using First-Come, First-Served (FCFS) scheduling.

As it is a First Come, First Served:-

| Process | Arrival Time | Burst Time | Waiting Time ( <b>Start Time – Arrival Time</b> ) |
|---------|--------------|------------|---|
| P1      | 0            | 5          | 0   |
| P2      | 1            | 3          | 4   |
| P3      | 2            | 6          | 6   |

# Gantt chart

| 0  | 5  | 8  | 14 |
|----|----|----|----|
| P1 | P2 | P3 |    |

AVG Waiting Time = (0+4+6)/3 = 3.33

# 2. Consider the following processes with arrival times and burst times:

| <b>Process</b> | <b>Arrival Time</b> | <b>Burst Time</b> |
|----------------|---------------------|-------------------|
| P1             | 0                   | 3                 |
| P2             | 1                   | 5                 |
| P3             | 2                   | 1                 |
| P4             | 3                   | 4                 |

Calculate the average turnaround time using Shortest Job First (SJF) scheduling.

| Process | Arrival | Burst Time | Waiting Time | TurnAround Time (Burst Time + |
|---------|---------|------------|--------------|-------------------------------|
|         | Time    |            |              | Waiting Time)                 |
| P1      | 0       | 3          | 0            | 3                             |
| P2      | 1       | 5          | 7            | 12                            |
| P3      | 2       | 1          | 1            | 2                             |
| P4      | 3       | 4          | 1            | 5                             |

Gantt chart

| 0  | 3  | 4  | 8  | 13 |
|----|----|----|----|----|
| P1 | P3 | P4 | P2 |    |

AVG Turn Around Time :- (3+12+2+5)/4 = 22/4 = 5.5

# 3. Consider the following processes with arrival times, burst times, and priorities (lower number

indicates higher priority):

| <b>Process</b> | <b>Arrival Time</b> | <b>Burst Time</b> | Priority |
|----------------|---------------------|-------------------|----------|
| P1             | 0                   | 6                 | 3        |
| P2             | 1                   | 4                 | 1        |
| P3             | 2                   | 7                 | 4        |
| P4             | 3                   | 2                 | 2        |

# Calculate the average waiting time using Priority Scheduling.

# **Non Preemptive**

| Process | Arrival | Burst Time | Priority | Waiting Time ( <b>Start Time –</b> |
|---------|---------|------------|----------|------------------------------------|
|         | Time    |            |          | Arrival Time)                      |
| P1      | 0       | 6          | 3        | 0                                  |
| P2      | 1       | 4          | 1        | 5                                  |
| P3      | 2       | 7          | 4        | 10                                 |
| P4      | 3       | 2          | 2        | 7                                  |

# Gantt chart

| 0  | 6  | 10 | 12 | 19 |
|----|----|----|----|----|
| P1 | P2 | P4 | P3 |    |

AVG Waiting Time = (0+5+10+7)/4 = 5.5

4. Consider the following processes with arrival times and burst times, and the time quantum for

Round Robin scheduling is 2 units:

| Process | Arrival Time | Burst Time |
|---------|--------------|------------|
| P1      | 0            | 4          |
| P2      | 1            | 5          |
| P3      | 2            | 2          |
| P4      | 3            | 3          |

# Calculate the average turnaround time using Round Robin scheduling.

| Process | Arrival Time | Burst Time | Waiting Time | Turn Around Time |
|---------|--------------|------------|--------------|------------------|
| P1      | 0            | 4          | 6            | 10               |
| P2      | 1            | 5          | 8            | 13               |
| P3      | 2            | 2          | 2            | 4                |
| P4      | 3            | 3          | 7            | 10               |

# **Gantt Chart**

| 0  | 2  | 4  | 6  | 8  | 10 | 12 | 13 | 14 |
|----|----|----|----|----|----|----|----|----|
| P1 | P2 | P3 | P4 | P1 | P2 | P4 | P2 |    |

AVG Turn Around Time :- (10+13+4+10)/ 4 = 37/4 = 9.25

5. Consider a program that uses the fork() system call to create a child process. Initially, the parent

process has a variable x with a value of 5. After forking, both the parent and child processes

increment the value of x by 1.

What will be the final values of x in the parent and child processes after the fork() call?

In a program using the fork() system call, the parent process has a variable x with a value of 5. After forking, both the parent and child processes increment the value of x by 1.

After the fork() call, both the parent and child processes have their own copies of the variable x. Incrementing x by 1 each Process result in:

Parent Process :- x becomes 6

Child Process:-x becomes 6

Therefore, the final value of x is 6 in both the parent and child processes.