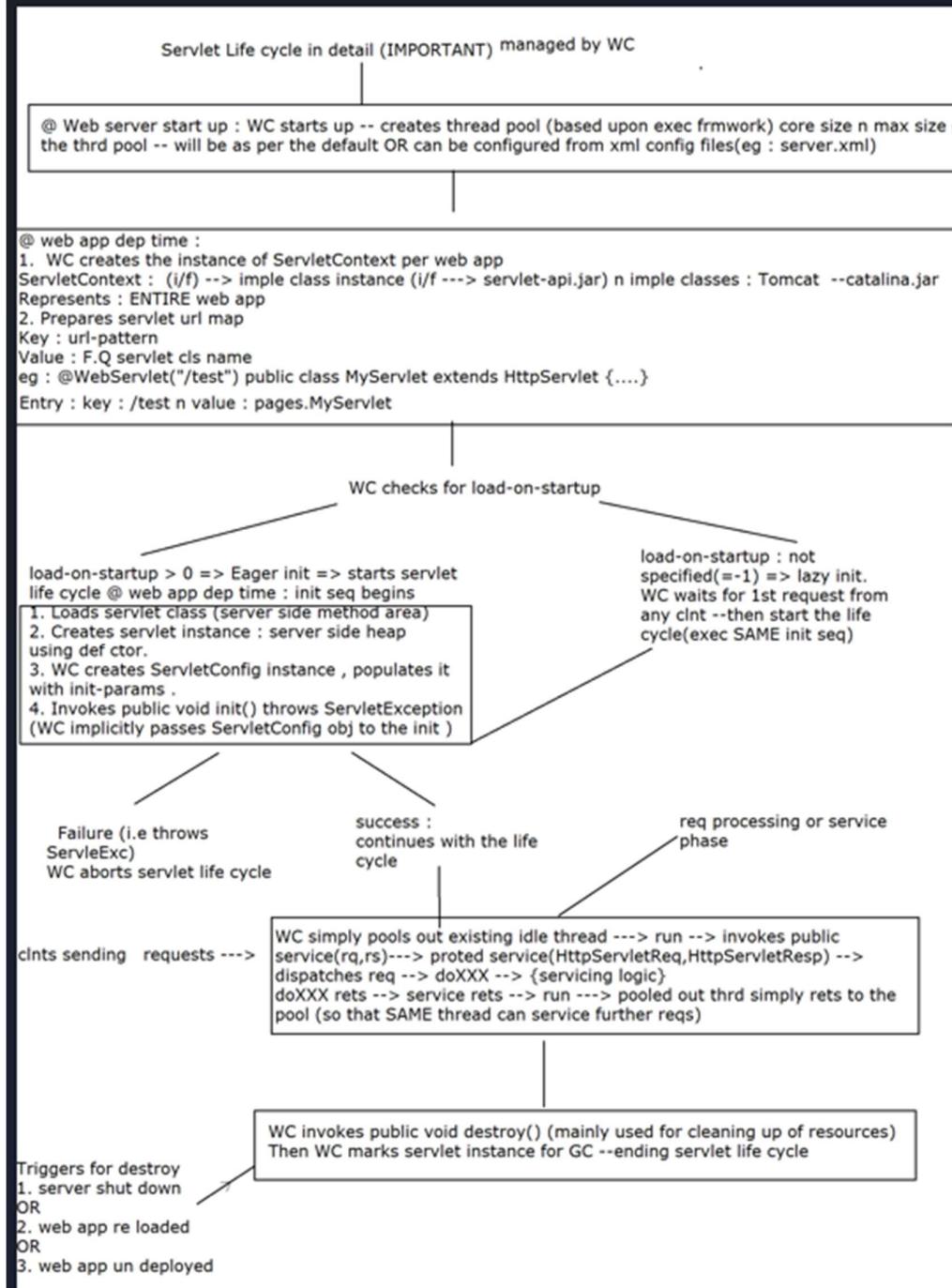


Servlet Life Cycle - Study Notes



A **Servlet** is a Java class that handles HTTP requests in a web application. Its life cycle consists of various stages, including loading, instantiation, initialization, request handling, and destruction. The **Web Container** (part of the Web Server) is responsible for managing the entire life cycle of a servlet.

The diagram outlines the process using a flow of arrows and components. Let's go step-by-step.

◆ STEP 1: Web Server Starts Up

◆ What Happens?

- The **web server** (e.g., Apache Tomcat) **starts up**.

Servlet Life Cycle - Study Notes

- It triggers the **Web Container (WC)**, which is a part of the server responsible for managing servlet execution.
- The **WC creates a thread pool**, which it uses to serve client requests.

◆ Thread Pool Details:

- Based on the **execution framework**, a pool of threads is created.
- **Core size and max size** of the thread pool:
 - Can be set as **default**, or
 - Configured using XML configuration files like server.xml in Tomcat.

◆ Purpose:

- These threads are reused for incoming requests instead of creating a new thread each time (improves performance and scalability).
-

◆ STEP 2: Web Application is Deployed

◆ What Happens?

- WC loads the **Web Application (WAR)** file.
- For each application, WC creates a single instance of **ServletContext**, which acts as a shared memory and configuration holder.

◆ Key Components:

- **Web.xml** (Deployment Descriptor):
 - Contains servlet declarations and mappings.
 - Example mapping:

xml

Copy code

```
<servlet>
  <servlet-name>MyServlet</servlet-name>
  <servlet-class>MyServlet</servlet-class>
</servlet>
<servlet-mapping>
  <servlet-name>MyServlet</servlet-name>
  <url-pattern>/test</url-pattern>
</servlet-mapping>
```

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- OR, annotations like:

java

Copy code

```
@WebServlet("/test")
```

- **Servlet class:**

java

Copy code

```
public class MyServlet extends HttpServlet {  
    // service methods (doGet, doPost etc.)  
}
```

- ◆ **Servlet Mapping:**

- Mapping connects a URL (like /test) to a specific servlet class (MyServlet).

◆ STEP 3: WC Checks for load-on-startup

This step determines **when the servlet is initialized**. Two cases are possible:

Case 1: load-on-startup = 0 OR Not Specified

This is **lazy initialization**.

- ◆ **What Happens?**

- Servlet is **not loaded** during deployment.
- Servlet is loaded and initialized **only when the first request** is made to the mapped URL.

- ◆ **Process:**

1. WC loads the servlet class (Class.forName()).
2. WC creates an instance using the **no-arg constructor**.
3. WC creates a **ServletConfig** object.
4. WC **links ServletConfig with ServletContext**.
5. WC calls the **init() method** on the servlet instance.
 - Initializes resources.
 - Can throw ServletException if something goes wrong.
6. Servlet is now **ready to handle requests** using service().

Servlet Life Cycle - Study Notes

◆ If Exception Occurs:

- If init() throws ServletException, the servlet **fails to initialize**.
 - WC **aborts the life cycle** of that servlet.
-

✓ Case 2: load-on-startup = n (where n > 0)

This is **eager initialization**.

◆ What Happens?

- Servlet is **immediately loaded and initialized** during web app deployment.
- Even before any client request is made.

◆ Same Life Cycle:

- Load class
 - Instantiate it
 - Create ServletConfig
 - Call init()
 - Ready to handle requests
-

◆ STEP 4: Request Handling using service() Method

Once the servlet is initialized, it can process requests.

◆ When a Request Comes In:

- WC **picks a thread** from the **thread pool**.
- Invokes the **service() method** of the servlet.
 - Internally calls doGet(), doPost(), etc., based on HTTP request type.
- All requests are handled using **the same servlet instance**, but **different threads**.

◆ Threading Behavior:

- Multiple client requests are handled concurrently.
 - **Same servlet instance, multiple threads**.
 - That's why servlets must be **thread-safe**—avoid shared mutable state without synchronization.
-

◆ STEP 5: Servlet Destruction (destroy())

This is the final stage in the servlet's life cycle.

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◆ When is **destroy()** called?

- When:
 - Web application is **undeployed**, OR
 - **Server shuts down**, OR
 - **Reloading** the application.

◆ What Happens?

- WC **calls `destroy()`** on the servlet instance.
- Used to **release resources** like:
 - Database connections,
 - File handles,
 - Thread pools,
 - Any background tasks.

◆ After that:

- Servlet is **marked for Garbage Collection (GC)**.
 - The life cycle of the servlet **ends**.
-

◆ Quick Recap: Life Cycle Methods in **HttpServlet Class**

Method	Purpose	Called By
init()	Initializes the servlet (called once)	WC
service()	Handles every request	WC
destroy()	Cleans up resources (called once)	WC

◆ **ServletContext vs ServletConfig**

Feature	ServletContext	ServletConfig
Scope	Application-wide	Per servlet
Created By	Web Container	Web Container
Purpose	Shared config and attributes	Servlet-specific init params
Lifespan	From deployment to undeployment	From servlet creation to destroy

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◆ Summary: Lifecycle Events in Order

1. **Web server starts** → WC initialized.
 2. **Thread pool created.**
 3. **Web app is deployed** → ServletContext created.
 4. **Servlet class mapped via web.xml or annotation.**
 5. Servlet is **initialized** (init()):
 - o **Eagerly** if load-on-startup > 0
 - o **Lazily** if load-on-startup = 0 or absent
 6. WC handles **requests** via service() → doGet() / doPost().
 7. On shutdown, WC calls **destroy()**.
 8. Servlet is marked for **garbage collection**.
-

📝 Final Note:

The diagram and this explanation together form a **complete picture** of how servlets operate within a Java EE or Jakarta EE web application. Understanding this life cycle is crucial for:

- Writing efficient, scalable servlets.
- Managing resources properly.
- Debugging deployment and request issues.

1. What is a Servlet?

A servlet is a Java program that runs on a web server and handles client requests by generating dynamic web content. It extends the capabilities of servers.

2. Servlet Life Cycle Stages

The life cycle of a servlet is managed by the Web Container and consists of:

- Loading and Instantiation
- Initialization using init()
- Request Handling using service()
- Destruction using destroy()

Servlet Life Cycle - Study Notes

3. init() Method

Called once when the servlet is first loaded. Used to initialize resources like DB connections. Executed before any request is processed.

4. service() Method

Called for each request. It dispatches to doGet(), doPost(), etc. depending on the HTTP method. Runs on separate threads, hence servlets must be thread-safe.

5. destroy() Method

Called when the servlet is taken out of service (server shutdown or undeployment). Used to release any resources held.

6. Lazy vs Eager Initialization

- Lazy (default): Servlet initialized upon first request.
- Eager: Specified using load-on-startup in web.xml or @WebServlet. Servlet loaded on deployment.

7. ServletConfig vs ServletContext

ServletConfig: Specific to a servlet, contains init parameters.

ServletContext: Shared across servlets, contains application-wide settings and resources.

8. Thread Pool in Servlet Container

Web Container creates a thread pool on startup. Threads from this pool handle incoming servlet requests to

Servlet Life Cycle - Study Notes

improve performance.

9. Example URL Mapping

`@WebServlet("/example")` maps a servlet to handle requests on '/example' path.

Alternatively defined in web.xml.

10. Summary

1. Web server starts -> WC initialized
2. Thread pool created
3. Servlet loaded -> init()
4. Requests handled by service() -> doGet()/doPost()
5. Servlet destroyed via destroy() when app stops